

Implementation Phase - Programming (Rodriguez Tasks)

1 Work Day = 8 Hours

All sections start and end with unit tests

Error Detection/Handling

Work Days = 10



Function Graphs

Work Days = 14

Documentation

Work Days = 5

Total Developer Days

Work Days = 58

**Object
Relationship Matrix**

Work Days = 14



**3D Mesh
Factory**

Work Days = 7

**Create Resources
Sound Cues**

Work Days = 2



**Implement Resources
Sound Cues**

Work Days = 2

**Montage
(Presentation)**

Work Days = 2

**Database Demo
(Presentation)**

Work Days = 1

**C# Demo
(Presentation)**

Work Days = 1