

Research

Unity Learning Experience

C# For Unity

Parsers

Transpilers

Oculus API

Visual Studios

C# For Visual Parsers

Leap API

Myo API

Unity Customization

UX Design (3D Environments)

Visualize Programming Languages

Unit Testing

3D Graphics

3D Math

Design

Website Mockup

Modular Function Graphs

User Input Handling

Transpiler SQL

Parse SQL

Transpiler C#

Parser SQL

Unit Tests

Information Architecture Wireframe

User Personas

Target Audience

Workflow

Visual Design

Concept Art

UML Structural

UML Behavioral

Activity Diagram

Sequence Diagram

Documentation (Forms)

Implementation

Database Communication Layer

Demo Database

Demo C# Project

Session Storage Database

Session Storage Programming

Object Relationship Matrix

User Error Detection & Handling

Parent/Child Adoption

HTML/CSS Website

JavaScript Website

Backend Website

Sound Creation

Sound Cue Implement

Visual Cue Resources

Visual Cue Implement

Application State Manager (Main Menu)

Parser SQL

Transpiler SQL

Parser C#

Transpiler C#

Unit Tests (For Each Node)

Keyboard Handler

Leap Handler

3D Mesh Factory

UI Database (View Mode)

UI Database (Edit Mode)

Event System Handler

UI Programming (View Mode)

UI Programming (Edit Mode)

Landscape (View Mode)

Landscape (Edit Mode)

Position Management System (Environment)

Presentation

Script

Montage

Demo Database Project

Demo Programming Project

Q/A Preparation

Audience Participation Preparation