

How to use:

1. Make the project by "make"
2. Run the program by "./run [N] [K] [E]"
3. To use other images, change original images in originalImages directory, and update imagePaths by adding the name.
4. Generated image files are in generatedImage directory.
5. Log files are in log directory.
6. After execution, use "make clean" to erase generated images and compiled file.