





Inter-process communication: pipes

#unix #linux



After learning how OS processes can use file descriptors for IPC, it's time to analyse another IPC approach: pipes.

Let's recap the following example:

```
$ echo 'my precious' > rawcontent.txt
$ base64 < rawcontent.txt</pre>
```

- the program echo sends data to the redirected STDOUT
- the echo output is used as the redirected STDIN for the program base64

Note the pattern here: it looks like a **pipeline of data transformation**, where the output of the first program is "enqueued" to the input of the second program.

UNIX pipelines

UNIX-like systems provide a mechanism for IPC called **pipeline**.

Instead of writing such a sentence in multiple lines, the OS allows us to write the entire sentence in a single line using the operator | between programs.

\$ echo 'my precious' | base64
bXkgcHJlY2lvdXMK

You've seen this pipe stuff elsewhere, am I right?

It's called anonymous pipe.

Anonymous Pipe

Anonymous pipes employ a FIFO (first-in, first-out) communication channel for one-way IPC.

By *one-way*, it means the data flows in one-direction only. It's the opposite of *bi-direction* communication, where data flows in both directions in a *full-duplex* way.

```
$ ps ax | grep docker | tail -n 3

62374 s039 S+   0:05.31 /usr/local/bin/com.docker.cli run -it ubuntu bash
65442 s040 S+   0:02.93 docker run -it ubuntu bash
65445 s040 S+   0:02.86 /usr/local/bin/com.docker.cli run -it ubuntu bash
```

When a **pipe** (1) is created, it's opened a *pair of file descriptors*, one for *writing* and other for *reading*.

Because pipes are *anonymous*, both file descriptors last only as long as the processes, so they are automatically closed when both processes terminate.

Named pipes

Similar to anonymous pipes, named pipes also employ FIFO (first-in, first-out) communication channel for one-way IPC.

The main difference is that named pipes are created explicitly using the program <code>mkfifo <filename></code>. A single file in the **filesystem** is then created, which will be opened for *reading* by one process and for *writing* by another process.

```
$ mkfifo myqueue
```

A file called **myqueue** is created. The *reader* process can then open the pipe:

```
$ cat myqueue
```

The process keeps blocked until a message arrives in the pipe.

Meanwhile, another process can write to the pipe:

```
# The echo message STDOUT is being redirected to the pipe, because it's a file!
$ echo 'some message' > myqueue
```

Now look at the message arriving in the *reader* process:

```
$ cat myqueue
some message
```

Be aware that named pipes *live beyond the processes* they are bound to, hence they should be removed manually when become unused:

rm myqueue

Yay!

Conclusion

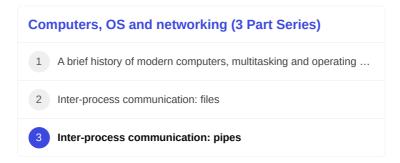
In this article we learned how UNIX-like systems use pipes for IPC.

Primarily, pipes are a *one-way* communication channel for IPC.

Anonymous pipes use a pair of file descriptors and are closed automatically when the process is finished.

Named pipes use a *named file* in the filesystem and should be closed manually when they are no longer used.

I hope you could understand a bit more about IPC. In the next post I'll cover UNIX sockets for inter-process communication.



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Programmer • I occasionally write blog posts in both English and Brazilian Portuguese.

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