

# Bayesian averaging for variational inference applied to genomic data - First Draft

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# Chapter 1

## Introduction

### 1.1 Situation

For the past years, data science has been increasingly present in the world. From financial establishments to road management companies, a lot of industry sectors are integrating data science in the way business is done. With the expansion of computer performance, we are able to implement faster computation and can work with more complex models. The volume of available data, hence analysable data, is also growing, which allows more accurate inference.

Often, when trying to find a model for data, we have many more observations than parameters to fit, a *large n*, *small p* situation. This is the most common type of statistical analysis. Bayesian hierarchical modelling is a strong tool to identify the dependencies across multiple sources of informations, but, the number of parameters may be much larger than the number of observations. This is often the case in genomic research, where the situation is called *small n*, *large p*. Traditional techniques do not then apply, because of both statistical and computational constraints.

In this report, we will focus on the *small n* - *large p* situation in the context of genetic association. We will focus on high dimensional Bayesian inference, with its statistical advantages and its computational problem that often dissuades users to adopt this solution in statistical applications.

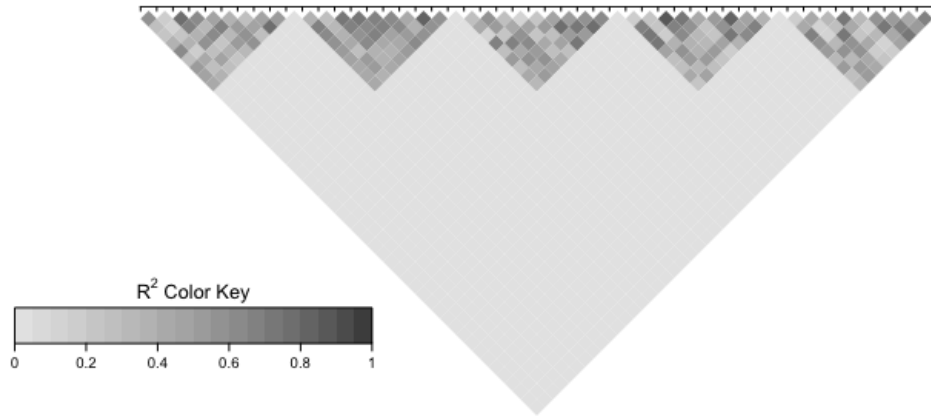


Figure 1.1: Visualisation of the block-wise correlation structure in the SNPs.

## 1.2 Motivation

Current technology allows us to numerically represent the human genome, a whole new set of data is available to study the association between the genome and various diseases or phenotypes. Some of these newly available data are *genetic variants*, a change at a specific location on the genome (locus), where the different versions are called *alleles*. We will focus on the most common genetic variant, the *single nucleotide polymorphism* (SNP), a variation in the nucleotide that is present to some appreciable extent in the population, i.e. the *minor* allele has frequency  $> 0.01$  [1]. Some combinations of SNPs are inherited together, which yields block-wise dependence structures. We observe strong autocorrelations in these blocks, as shows Figure 1.1.

We focus on *expression quantitative trait locus* (eQTL) analyses, which study the effects of genetic variants, in our case SNPs, on the expression of transcripts, or genes. The data used for eQTL studies consist generally of several hundred thousands SNPs and thousands of transcripts of expression outcomes. It is, in fact, a *small n, large p, large q* situation, where  $p$  is the number of SNPs and  $q$  is the number of transcripts of expressions.

Bayesian inference involves many integrals, but these usually need to be approximated. Markov Chain Monte Carlo (MCMC) algorithms are a standard technique for the approximation of integrals and can be fast and accurate when working on reasonably small datasets. When the dataset dimensions grow, however, MCMC algorithms become very time-consuming.

When performing MCMC inference, likelihoods and sometimes gradients need to be calculated at each iteration. The cost of these calculations in-

creases with the number of parameters. Moreover, the more dimensions the problem has, the less accurate the approximations become, requiring more iterations to keep the precision needed. For the algorithm to end, all the parameters need to have converged, which means all parameters need to be checked and stored, which is often impossible when their number is very high.

In our situation, *small*  $n$ , *large*  $p$ , *large*  $q$ , the computational cost of using an MCMC algorithm is huge. The time and memory needed to run the algorithm are not acceptable. We have to use an alternative solution, which we choose to be variational inference [2].

## Chapter 2

# Model

We let  $\mathbf{X} = (X_1, \dots, X_p)$  be the design matrix, representing the SNPs, and  $\mathbf{y} = (y_1, \dots, y_q)$  be the response variables, representing the traits. The SNPs have a strong local correlation on the genome. Our goal is to estimate the association between a SNP  $s$  and a transcript expression, called a *trait*,  $t$ . To do so, we consider  $\mathbf{y}$  as the response matrix and  $\mathbf{X}$  as the candidate predictors of the linear model, where each response  $y_t$  is linearly related with the predictors  $\mathbf{X}$  and has a residual precision  $\tau_t$ , i.e.,

$$\mathbf{y}_{n \times q} = \mathbf{X}_{n \times p} \boldsymbol{\beta}_{p \times q} + \boldsymbol{\epsilon}_{n \times q}, \quad \boldsymbol{\epsilon}_t \sim \mathcal{N}(0, \tau_t^{-1} I_n),$$

where  $\beta_{st}$  represents the association between SNP  $s$  and trait  $t$ . The parameters  $\tau_t$  and  $\sigma^{-2}$  have the following prior distributions,

$$\begin{aligned} \tau_t &\sim \text{Gamma}(\eta_t, \kappa_t), \\ \sigma^{-2} &\sim \text{Gamma}(\lambda, \nu). \end{aligned}$$

We introduce  $\gamma_{p \times q}$ , a binary matrix which says which pairs of SNPs and traits are associated. The SNP  $s$  and trait  $t$  are associated if and only if  $\gamma_{st} = 1$ . To enforce sparsity in  $\boldsymbol{\beta}$ , we set a “spike-and-slab” prior distribution on  $\beta_{st}$ , i.e.,

$$\beta_{st} \mid \gamma_{st}, \sigma^2, \tau_t \sim \gamma_{st} \mathcal{N}(0, \sigma^2 \tau_t^{-1}) + (1 - \gamma_{st}) \delta_0,$$

where  $\delta_0$  is a Dirac distribution.

We call  $\omega_s$  the parameter controlling to the proportion of responses associated with the predictor  $X_s$ . Then, the prior distribution of  $\gamma_{st}$  given  $\omega_s$  is:

$$\gamma_{st} \mid \omega_s \sim \text{Bernoulli}(\omega_s).$$

We choose  $\omega_s$  to follow a Beta distribution,

$$\omega_s \sim \text{Beta}(a_s, b_s),$$

with parameters  $a_s$  and  $b_s$  chosen to enforce sparsity. If we define  $p^* \ll p$  as the expected number of predictors involved in the model, we want to set  $a_s$  and  $b_s$  such that the prior probability that  $X_s$  is associated with at least one response is equal to  $p^*/p$ . We fix the mean of the distribution but let the variance be free, the solution still has one degree of freedom so multiple solutions are possible, e.g.,

$$a_s = 1, \quad b_s = q(p - p^*)/p^*.$$

## Chapter 3

# Variational Inference

When computing the posterior density of parameters  $\boldsymbol{\theta}$  according to observed data  $\mathbf{y}$ , variational inference simplifies the computation by approximating the posterior density  $p(\boldsymbol{\theta} \mid \mathbf{y})$  with a simpler density  $q(\boldsymbol{\theta})$ . It gives an approximation to the posterior distribution as a result of an optimization problem that minimizes a measure of “closeness” as objective function.

If we have observations  $\mathbf{y}$  and parameters  $\boldsymbol{\theta}$ , we need to determine the posterior distribution of the parameters conditional on the observations  $p(\boldsymbol{\theta} \mid \mathbf{y})$ . Given a family of densities  $\mathcal{D}$  over the parameters, we want to find the distribution  $q \in \mathcal{D}$  that minimizes the “closeness” measure compared to  $p(\boldsymbol{\theta} \mid \mathbf{y})$ .

Variational inference minimizes the Kullback–Leibler divergence as a “closeness” measure. Introduced in 1951 by Kullback and Leibler[4], this is the most common divergence measure used in statistics and machine learning:

$$\text{KL}(q \parallel p) := \int q(\boldsymbol{\theta}) \log \left( \frac{q(\boldsymbol{\theta})}{p(\boldsymbol{\theta} \mid \mathbf{y})} \right) d\boldsymbol{\theta}.$$

It is described as a “directed divergence” as it is asymmetric, i.e.,  $\text{KL}(p \parallel q) \neq \text{KL}(q \parallel p)$ .

Determining the family  $\mathcal{D}$  can be difficult, as we need the family to be simple enough to be optimized efficiently, but flexible enough for the approximation  $q \in \mathcal{D}$  to be close to  $p(\boldsymbol{\theta} \mid \mathbf{y})$  with respect to the Kullback–Leibler divergence. The approximation will then be

$$q^*(\boldsymbol{\theta}) = \arg \min_{q(\boldsymbol{\theta}) \in \mathcal{D}} \text{KL} [q(\boldsymbol{\theta}) \parallel p(\boldsymbol{\theta} \mid \mathbf{y})].$$



Minimizing the Kullback–Leibler divergence can be complicated depending on the density  $p$  that we want to approximate and the density family  $\mathcal{D}$  that we want  $q$  to be part of. We can decompose the Kullback–Leibler divergence as

$$\begin{aligned}\text{KL}[q(\boldsymbol{\theta})||p(\boldsymbol{\theta} \mid \mathbf{y})] &= \mathbb{E}[\log q(\boldsymbol{\theta})] - \mathbb{E}[\log p(\boldsymbol{\theta} \mid \mathbf{y})] \\ &= \mathbb{E}[\log q(\boldsymbol{\theta})] - \mathbb{E}[\log p(\mathbf{y}, \boldsymbol{\theta})] + \log p(\mathbf{y}).\end{aligned}$$

We introduce the evidence lower bound:

$$\mathcal{L}(q) = \mathbb{E}[\log p(\boldsymbol{\theta}, \mathbf{y})] - \mathbb{E}[\log q(\boldsymbol{\theta})] = \int q(\boldsymbol{\theta}) \log \frac{p(\mathbf{y}, \boldsymbol{\theta})}{q(\boldsymbol{\theta})} d\boldsymbol{\theta}.$$

When decomposing the Kullback–Leibler divergence, we obtain

$$\text{KL}(q \parallel p) = \log(p) - \mathcal{L}(q).$$

This means that the Kullback–Leibler divergence is the difference between the marginal log-likelihood with no effect on the optimization and a function  $\mathcal{L}(q)$ . Hence, minimizing the Kullback–Leibler divergence is the same as maximizing  $\mathcal{L}(q)$ . The difference lies in the complexity of the problems, minimizing the Kullback–Leibler divergence is not tractable, but maximizing  $\mathcal{L}(q)$  admits a closed form when the family of densities  $\mathcal{D}$  is well chosen. In such a case, we prefer to use  $\mathcal{L}(q)$  as an objective function.

Jensen’s inequality provides another way to see that  $\mathcal{L}(q)$  is a lower bound for the marginal log-likelihood, which is why we call it the evidence lower bound, or variational lower bound,

$$\begin{aligned}\log p(\mathbf{y}) &= \log \int p(\mathbf{y}, \boldsymbol{\theta}) d\boldsymbol{\theta}, \\ &= \log \int \frac{p(\mathbf{y}, \boldsymbol{\theta})}{q(\boldsymbol{\theta})} q(\boldsymbol{\theta}) d\boldsymbol{\theta}, \\ &\geq \int q(\boldsymbol{\theta}) \log \left\{ \frac{p(\mathbf{y}, \boldsymbol{\theta})}{q(\boldsymbol{\theta})} \right\} d\boldsymbol{\theta}, \\ &= \mathcal{L}(q).\end{aligned}$$

Hence,  $\log p(\mathbf{y}) \geq \mathcal{L}(q)$ .

### 3.1 Mean-field approximation

The complexity of the optimization problem is directly bound to the complexity of the family of densities  $\mathcal{D}$  to which  $q(\boldsymbol{\theta})$  belongs. We introduce the

mean-field variational family, where the parameters are mutually independent.

Let  $\{\theta_j\}_{j=1}^J$  be a partition of  $\boldsymbol{\theta}$ ,  $q \in \mathcal{D}$  and  $\mathcal{D}$  a mean-field variational family, then,

$$q(\boldsymbol{\theta}) = \prod_{j=1}^J q_j(\theta_j).$$

We determine the variational factors  $q_j(\theta_j)$  by maximizing  $\mathcal{L}(q_j)$ . Hence, the variational family does not directly represent the observed data, they are both linked through the optimization of the evidence lower bound.

Concretely, we assume the independence of most of the parameters,

$$q(\boldsymbol{\theta}) = \left\{ \prod_{s=1}^p \prod_{t=1}^q q(\beta_{st}, \gamma_{st}) \right\} \left\{ \prod_{s=1}^p q(\omega_s) \right\} \left\{ \prod_{t=1}^q q(\tau_t) \right\} q(\sigma^{-2}).$$

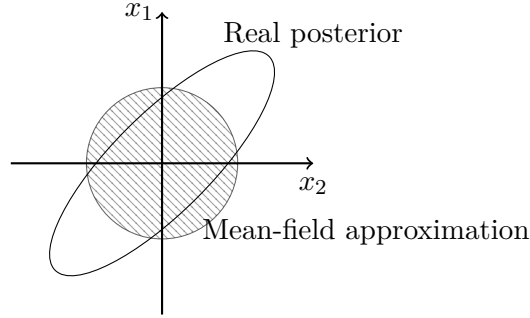


Figure 3.1: To visualise the mean-field approximation, we consider a two dimensional Gaussian distribution, represented in clear in Figure 3.1. The mean-field approximation of the posterior distribution is represented by the barred circle. We see that the mean of the approximation is the same as the real mean, but the covariance does not match the covariance of the real posterior.

We have transformed, using the evidence lower bound and the mean-field approximation our problem into a optimization problem. We now need a way to solve this problem. In the following section, we describe the coordinate ascent algorithm.

### 3.2 Coordinate ascent algorithm

Coordinate ascent mean-field variational inference is one of commonly used to solve this optimization problem. The algorithm iterates on the parameters

of the mean-field approximation, optimizing them one at the time. It yields a local optimum for the evidence lower bound. The algorithm is based on the following result:

**Lemma 3.1** *If we fix  $q_l(\theta_l)$ ,  $l \neq j$ , then the optimal  $q_j^*(\theta_j)$  satisfies:*

$$q_j^*(\theta_j) \propto \exp \{ \mathbb{E}_{-j} [\log p(\theta_j \mid \boldsymbol{\theta}_{-j}, \mathbf{y})] \}.$$

Where  $\mathbb{E}_{-j}$  denotes the expectation with respect to all  $\theta_l$ ,  $l \neq j$ .

Based on this result, the algorithm updates one parameter  $\theta_j$  at a time while the others stay fixed. The algorithm stops when  $\mathcal{L}(q)$  increases by less than a pre-determined threshold  $\varepsilon$ .

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**Algorithm 1:** Coordinate ascent variational inference

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**input** :  $p(\mathbf{y}, \boldsymbol{\theta})$ , dataset  $\mathbf{y}$  tolerance  $\varepsilon$   
**output** :  $q(\boldsymbol{\theta}) = \prod_{j=1}^J q_j(\theta_j)$   
**initialize:**  $q_j(\theta_j)$   
**repeat**  
    **for**  $j \in \{1, \dots, J\}$  **do**  
        **set**  $q_j(\theta_j) \propto \exp \{ \mathbb{E}_{-j} [\log p(\theta_j \mid \boldsymbol{\theta}_{-j}, \mathbf{y})] \}$   
         $\mathcal{L}^{\text{old}}(q) \leftarrow \mathcal{L}(q)$   
         $\mathcal{L}(q) \leftarrow \mathbb{E} [\log p(\boldsymbol{\theta}, \mathbf{y})] - \mathbb{E} [\log q(\boldsymbol{\theta})]$   
**until**  $|\mathcal{L}^{\text{old}}(q) - \mathcal{L}(q)| < \varepsilon$   
**return**  $q(\boldsymbol{\theta})$

---

At every iteration,  $\mathcal{L}(q)$  is guaranteed to increase. The algorithm yields a local optimum depending on the initialization of the  $q_j(\theta_j)$ ,  $j = 1, \dots, J$ . Having different initializations could yield different optima that correspond to different models.

In our case, the posterior distributions of our model's parameters are:

$$\begin{aligned} \beta_{st} \mid \gamma_{st} = 1, \mathbf{y} &\sim \mathcal{N}(\mu_{\beta, st}, \sigma_{\beta, st}^2), \\ \beta_{st} \mid \gamma_{st} = 0, \mathbf{y} &\sim \delta_0, \\ \gamma_{st} \mid \mathbf{y} &\sim \text{Bernoulli}(\gamma_{st}^{(1)}), \\ \omega_s \mid \mathbf{y} &\sim \text{Beta}(a_s^*, b_s^*), \\ \tau_t \mid \mathbf{y} &\sim \text{Gamma}(\eta_t^*, \kappa_t^*), \\ \sigma^{-2} \mid \mathbf{y} &\sim \text{Gamma}(\lambda^*, \nu^*). \end{aligned}$$

## Chapter 4

# Multimodality

Bayesian model averaging is a strategy to account for multiple competing models in an inference problem. It consists of weighting the different models in a weighted average with the probability that the data corresponds to each model. The more the model corresponds to the observed data, the more it will stand out in the result.

Assume that the data  $\mathbf{y}$  correspond to multiple models  $M_k$ ,  $k = 1, \dots, K$ , and  $\Delta$  is the quantity of interest. We have the posterior distribution:

$$p(\Delta \mid \mathbf{y}) = \sum_{k=1}^K p(\Delta \mid M_k, \mathbf{y}) p(M_k \mid \mathbf{y}). \quad (4.1)$$

This corresponds to a weighted average of the posterior distribution under each of the considered models with weights corresponding to the posterior models probabilities.

Instead of  $p(\Delta \mid \mathbf{y})$  in Equation 4.1, we might be interested in approximating:

$$\mathbb{E}[\Delta \mid \mathbf{y}] = \sum_{k=1}^K \mathbb{E}[\Delta \mid M_k, \mathbf{y}] p(M_k \mid \mathbf{y}).$$

The posterior probability for model  $M_k$  is given by:

$$p(M_k \mid \mathbf{y}) = \frac{p(\mathbf{y} \mid M_k) p(M_k)}{\sum_{j=1}^K p(\mathbf{y} \mid M_j) p(M_j)}, \quad (4.2)$$

where  $p(\mathbf{y} \mid M_k)$  is the likelihood of model  $M_k$ , and  $p(M_k)$  is the prior probabilities of the model  $M_k$ . It can, for example, depend on the complexity

of the model, to favour the simpler models, or, if we consider the models to be equiprobable, it would be equal to  $p(M_k) = 1/K$ ,  $k = 1, \dots, K$ .

We know that the evidence lower bound and the Kullback–Leibler divergence are related and that minimizing the Kullback–Leibler divergence is equivalent to maximizing the evidence lower bound, and that they verify:

$$\text{KL}(q \parallel p) = \log p(\mathbf{y}) - \mathcal{L}(q).$$

Since we minimized the Kullback–Leibler divergence, we can use  $\mathcal{L}(q)$  as an approximation for  $\log p(\mathbf{y})$  in Equation 4.2.

Our quantity of interest is  $\gamma_{st}$ , i.e. we want to know if the SNP  $s$  and the trait  $t$  are associated. Using Algorithm ??, we initialise the distributions  $q_j(\theta_j)$  with different starting points, and consider the optimums yielded by the algorithm.

We can consider each optimum to be a model representing the data, and we can apply a form of Bayesian model averaging to combine them all using the method we described here above. We approximate  $\log p(\mathbf{y})$  by  $\mathcal{L}(q)$  in Equation 4.2, and obtain an approximation for  $\mathbb{E}[\gamma_{st} \mid \mathbf{y}]$  considering all the models we have obtained in the algorithm.

## 4.1 Simulated Annealing

To identify data dependence structures, instead of altering the model, we can change the inference strategy. When dealing with highly correlated data, our coordinate ascent algorithm often gets stuck in local modes. We use a simulated annealing procedure to augment our method and improve the modes exploration.

The idea of simulated annealing is to introduce a temperature  $T$  that yields a series of heated distributions,

$$p_T(\mathbf{y}, \boldsymbol{\theta}) \propto p(\mathbf{y}, \boldsymbol{\theta})^{1/T},$$

and influences the differences of the modes. The temperature starts high, smoothing the density of interest, and gets lower along the process until it reaches the original density. The high temperatures yields local an more easy search for the global optimum.

$$\mathcal{L}_T(q) = \int q_T(\boldsymbol{\theta}) \log p(\mathbf{y}, \boldsymbol{\theta}) d\boldsymbol{\theta} - T \int q_T(\boldsymbol{\theta}) \log q_T(\boldsymbol{\theta}) d\boldsymbol{\theta}, \quad T \geq 1,$$

## Chapter 5

# Simulations

In her R-package `locus`, H. Ruffieux has implemented a function `locus` that estimates the probabilities of association between a SNP and a trait. We will use this function to build our own method and also to have a comparison. If our method would not perform better than this implementation, it because irrelevant.

Our method is basically calling multiple times that `locus` function and combine all the results in an weighted average. For each call, we initialized the parameters differently, and hoped to obtain different optimums.

We have drawn at random the initial parameters for the optimal approximations  $q^*(\theta)$ . We have used H. Ruffieux’s function `locus` to calculate the probabilities of association between the SNPs and the traits, as well as the evidence lower bound for each initialisation. Then we used the evidence lower bounds as weights in our variant of Bayesian model averaging to combine the results of each initialisation.

We first tested our method on generated data, to be able to compare the results calculated with the truth. We have used H. Ruffieux’s R-package `echoseq` to generate block wise strongly autocorrelated SNPs and traits, as well as their associations. We have generated 300 observations of 500 SNPs, with autocorrelations between 0.95 and 0.99, by blocks of 10 SNPs. As we want to visualise the probabilities of association, we generated just one trait. We did 100 random initialisations for the parameters.

In Figure 5.1, we have plotted the ROC curves of our method (blue) as well as the ROC curve of calling the function just once (orange). We replicated the process 50 times to generate these curves, so we don’t get “lucky” and have the a set of parameters that is really performing well and

would not be representative of the real behaviour of the method. We have chosen the number of SNPs associated with the trait to be 15 or 50, and the maximum proportion of response variance explained by the SNPs to be 0.5 or 0.8.

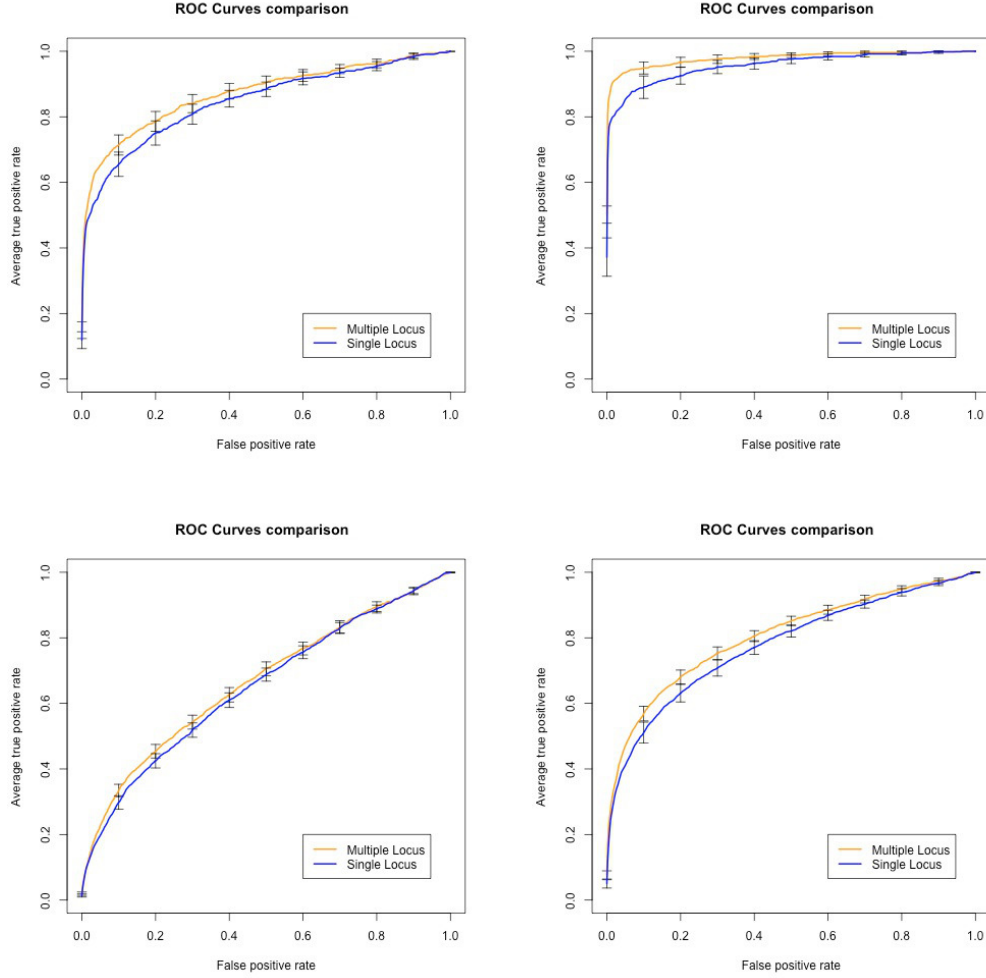
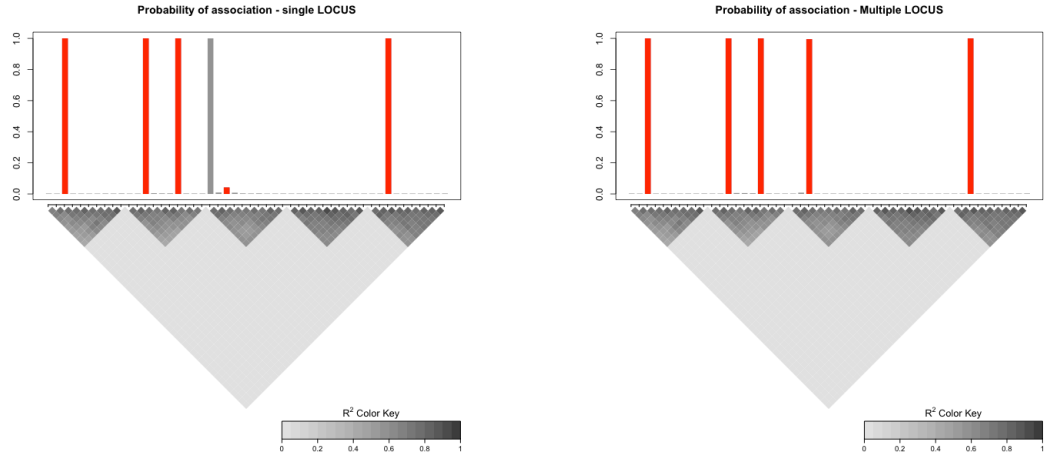


Figure 5.1: Comparison of ROC curves between single locus (blue) and multiple locus (orange). Top:  $p_0 = 15$ , Left: Max tot. PVE= 0.5, Bottom:  $p_0 = 50$ , Right: Max tot. PVE= 0.8

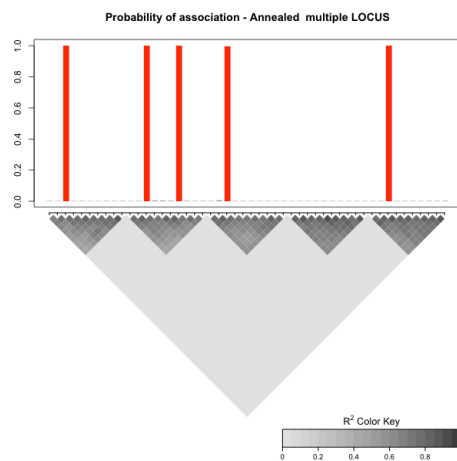
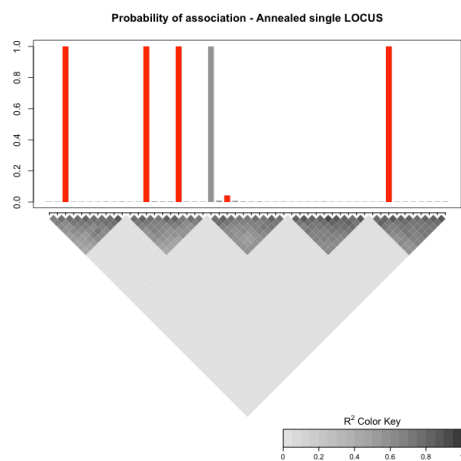
We can see that with every parameters combination, our method performs better than the single-call method. We can see that some combinations of parameters yield better results than others. For example, we can see that when the maximum proportion of response variance explained by the SNPs is bigger, the method identifies better the SNPs associated with the





trait (right two compared to left two). In the same way, the method identifies better the active SNPs when their number is lower (top two compared to bottom two).

It should be noted that for our method, paralleled computation is possible, which can drastically diminish the time needed to compute it. Even if the method has to wait until the last iteration to converge, we would still be quicker than calculating the iterations one after the other.



## Chapter 6

### Next steps

For the remainder of this project, we will compare the accuracy of our approach and its computational cost to other methods, such as annealing and non-weighted averaging for strong correlations. We will also try to combine annealing with our method.[?]

To be able to tell if our algorithm adequately explores the local modes, we will represent them with the level curves similarly as V. Rockova [3] did.

We plan to optimize the code that we implemented, to have an acceptable comparison with the other methods commonly used. If the results are satisfactory, we may include the function in H. Ruffieux's R-package (<http://github.com/hruffieux/locus>).

Finally, to be able to apply this method on real-life data would be the target of the whole project.

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