LOGO

Master View

You can drag stuff from the inventory into a selected room such as monsters also ability to remove stuff

Clicking on a room will show up with that rooms features

Inventory

Section 1

Section 2

Section 3

Section 4

Section 5

Section 6

Section 7

Section 8

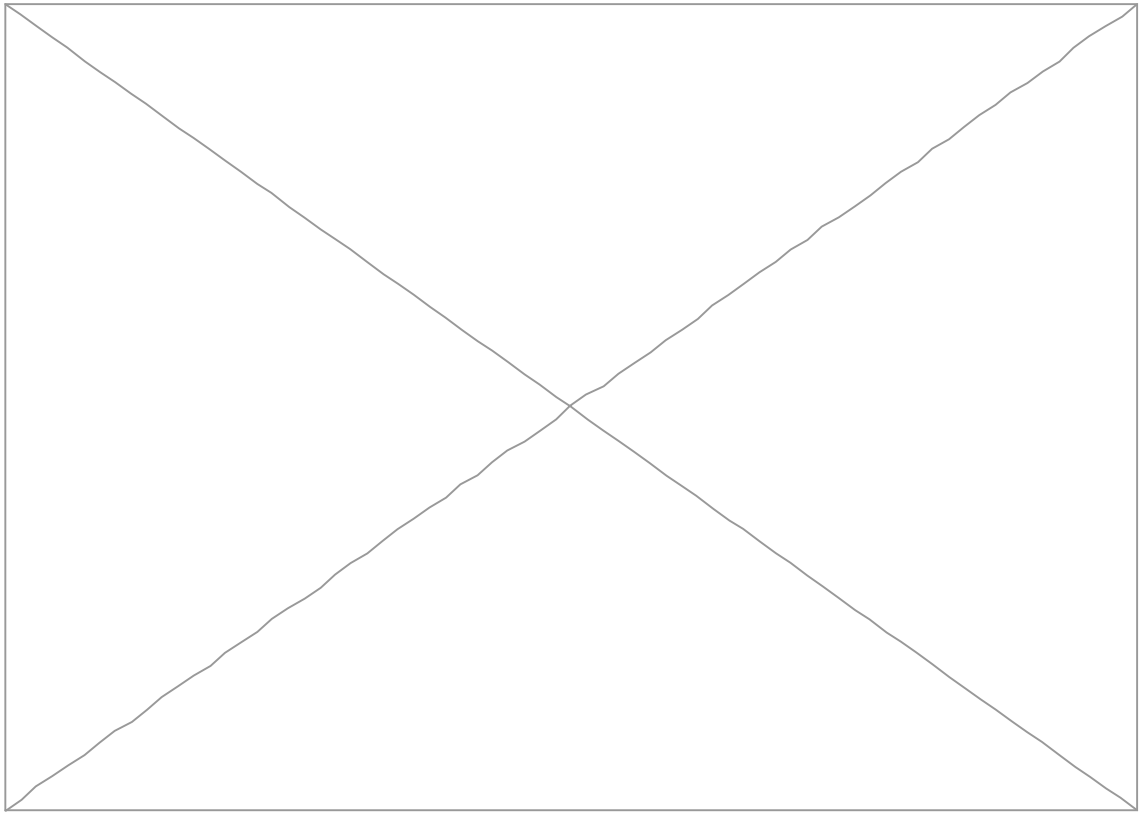
Section 9

Section 10

Section 11

Section 12

Section 13



Room 1 Features

Feature 1

Feature 2

Feature 3

Feature 4

Feature 5

Feature 6

Menu Player View Master View New Map