

# William Gilicinski

88 E Northwood Ave, Columbus, OH • (614) 943-5484 • [william.gilicinski@gmail.com](mailto:william.gilicinski@gmail.com) • [linkedin.com/in/william-gilicinski-021a0b223](https://www.linkedin.com/in/william-gilicinski-021a0b223) • [williamwgilicinski.github.io](https://williamwgilicinski.github.io)

## Software Engineer

Aspiring Software Developer with internship experience in creating web apps using frameworks with ASP.NET and React JS. Collaborated with teams using Azure DevOps and Git and eager to leverage technical skills and teamwork experience to contribute to innovative software solutions.

## EDUCATION

### B.S. in Computer Science and Engineering

The Ohio State University • Columbus Ohio • GPA: 3.573 • 08/2020 – 12/2024

## WORK EXPERIENCE

### Flairsoft • Columbus Ohio • 06/2023 – 08/2023

#### Software Intern

- Used ASP.NET to create a web interface that took users' address data and daisy chained called multiple address validation APIs for a right of way software solution
- Worked with another intern and a supervisor using Azure DevOps and Microsoft Teams

### RxMinder • Dublin Ohio • 06/2022 – 08/2022

#### Software Intern

- Developed a reminder service using React JS and TypeScript for the front end, and MariaDB, MySQL, and Node JS for the back end, which aimed to improve medical adherence
- Collaborated with a small team of senior developers using Git for version control and Bitbucket for hosting, enhancing team efficiency and code management

## PROJECTS

### Video Game

Created a space game with levels, upgrades, UI, Music, and more in a team of seven students. Won best game overall and most fun that semester. It is being worked on outside of class for an official release. Recreated Dungeon Level: 1 from The Legend Of Zelda with a team of six using C# and Monogame

### Unity Pirate Scene

Created a scene in Unity with a cloth simulation, Gerstner wave shader, and other effects in Unity

### Motion Capture Project

Captured myself performing fundamentals of The Ohio State Marching band and compiled them on a website.

## VOLUNTEERING & LEADERSHIP

### Workshop Big Band

01/2023 – Present

3rd Trumpet

### Troop 117 of Dublin OH

Eagle Scout

### The Ohio State Marching Band (TBDBITL)

01/2022 – 01/2024

C-row Assistant Squad Leader

### OSU Jazz Lab Big Band

01/2021 – 01/2022

3rd Trumpet

### OSU Longboard Club

Active Member

## SKILLS

Agile Workflow, Analyzing Run Time, ASP.NET, Azure DevOps, C, C#, Communication Skills, Data Structures, Eclipse, Git, Github, Interfaces and Abstract Classes, Java, JavaScript, Jupyter, MATLAB, Node JS, Python, React (JavaScript & Typescript), SQL, Typescript, UI Design, Unity, Version Control, Visual Studio Code (VS Code), Visual Studio (VS), WebGL