

高级搜索

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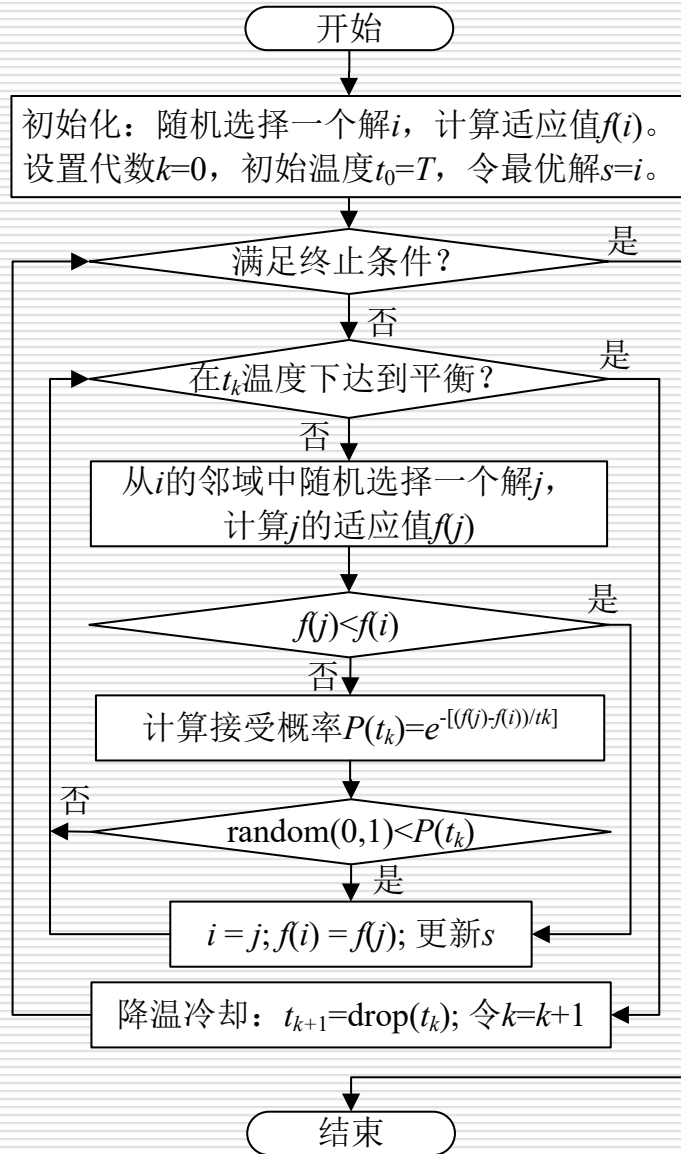
1.2 遗传算法

1.3 Traveling Salesman Problem

2. 实验任务(选做)

用模拟退火算法和遗传算法求解TSP

1.1 模拟退火算法



//功能: 模拟退火算法伪代码

//说明: 本例以求问题最小值为目标

//参数: T 为初始温度; L 为内层循环次数

procedure SA

//Initialization

Randomly generate a solution X_0 , and calculate its fitness value $f(X_0)$;

$X_{best} = X_0; k=0; t_k=T;$

while not stop

//The search loop under the temperature t_k

for $i=1$ to L //The loop times

Generate a new solution X_{new} based on the current solution X_k , and calculate its fitness value $f(X_{new})$.

if $f(X_{new}) < f(X_k)$

$X_k = X_{new};$

if $f(X_k) < f(X_{best})$ $X_{best} = X_k;$

continues;

end if

Calculate $P(t_k) = e^{-(f(X_{new})-f(X_k))/t_k};$

if random(0,1) < P

$X_k = X_{new};$

end if

end for

//Drop down the temperature

$t_{k+1} = \text{drop}(t_k); k=k+1;$

end while

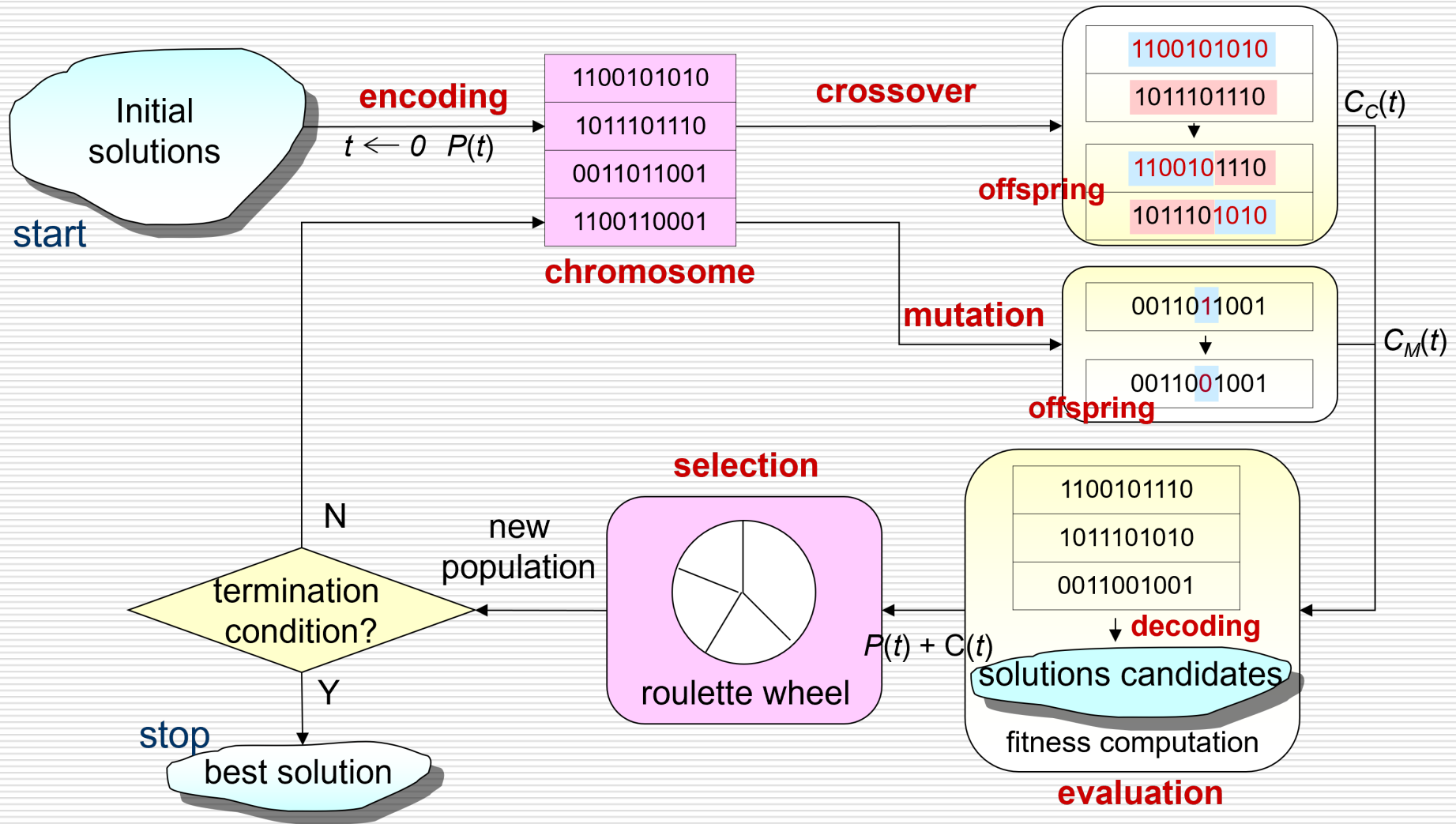
print X_{best}

end procedure

1.1 模拟退火算法

| 功能意义 | 基本要素 | 设置方法 |
|--|------|---|
| 影响模拟退火算法全局搜索性能的重要因素之一。 实验表明，初温越大，获得高质量解的几率越大，但花费的计算时间将增加。 | 初始温度 | <ol style="list-style-type: none"> 1、均匀抽样一组状态，以各状态目标值的方差定初温 2、随机产生一组状态，以两两状态间最大差值定初温 3、利用经验公式给出初温 |
| 状态空间与状态产生函数。 邻域函数（状态产生函数）应尽可能保证产生的候选解遍布全部解空间。 | 邻域函数 | <p>候选解一般采用按照某一概率密度函数对解空间进行随机采样来获得。</p> <p>概率分布可以是均匀分布、正态分布、指数分布等等</p> |
| 指从一个状态 X_k （一个可行解）向另一个状态 X_{new} （另一个可行解）的转移概率，通俗的理解是接受一个新解为当前解的概率 | 接受概率 | <p>一般采用Metropolis准则</p> $P_{ij}^T = \begin{cases} 1, & \text{if } E(j) \leq E(i) \\ e^{-\frac{E(j)-E(i)}{KT}} = e^{-\frac{\Delta E}{KT}}, & \text{otherwise} \end{cases}$ |
| 指从某一较高温状态 t_0 向较低温状态冷却时的降温管理表，或者说降温方式 | 冷却控制 | <ol style="list-style-type: none"> 1、经典模拟退火算法的降温方式 $t_k = \frac{t_0}{\lg(1+k)}$ 2、快速模拟退火算法的降温方式 $t_k = \frac{t_0}{1+k}$ |
| 内层平衡也称Metropolis抽样稳定准则，用于决定在各温度下产生候选解的数目 | 内层平衡 | <ol style="list-style-type: none"> 1、检验目标函数的均值是否稳定 2、连续若干步的目标值变化较小 3、预先设定的抽样数目，内循环代数 |
| 算法的终止条件 | 终止条件 | <ol style="list-style-type: none"> 1、设置终止温度的阈值 2、设置外循环迭代次数 3、算法搜索到的最优值连续若干步保持不变 4、检验系统熵是否稳定 |

1.2 遗传算法



1.2 遗传算法

procedure: Simple GA

input: GA parameters

output: best solution

begin

$t \leftarrow 0;$

// t : generation number

initialize $P(t)$ by **encoding routine**;

// $P(t)$: population of chromosomes

fitness $eval(P)$ by **decoding routine**;

while (not termination condition) do

crossover $P(t)$ to yield $C(t)$;

// $C(t)$: offspring

mutation $P(t)$ to yield $C(t)$;

 fitness $eval(C)$ by **decoding routine**;

select $P(t+1)$ from $P(t)$ and $C(t)$;

$t \leftarrow t+1$;

end

output best solution;

end

1.3 Traveling Salesman Problem

- The **Traveling Salesman Problem (TSP)** is one of the most widely studied combinatorial optimization problems.
- Its statement is deceptively simple: A salesperson seeks the **shortest tour** through n cities.

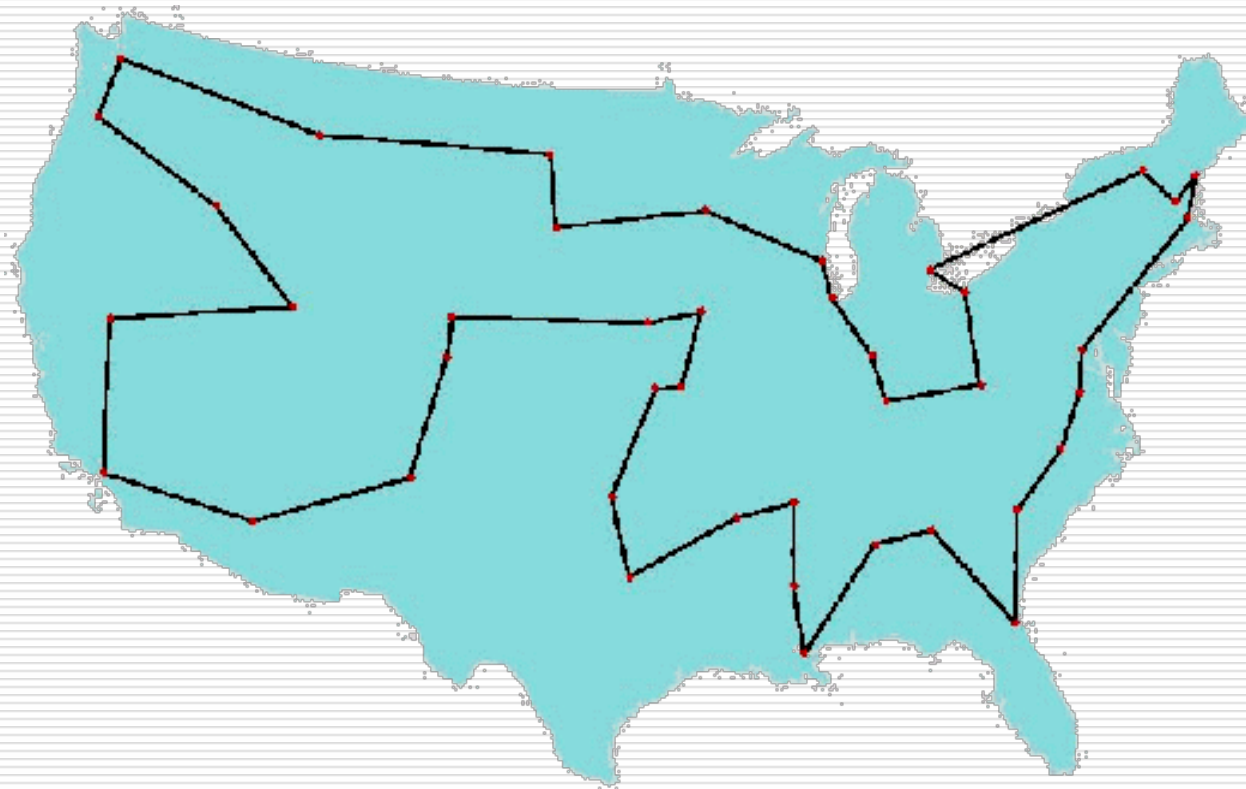


Fig. 3.4 **George Dantzig, Ray Fulkerson, and Selmer Johnson (1954)**
a description of a method for solving the TSP :49 cities

Representation

□ Random Keys Representation

- This indirect representation encodes a solution with random numbers from (0,1).
- These values are used as sort keys to decode the solution.

| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 |
|------------|------|------|------|------|------|------|------|------|------|
| chromosome | 0.23 | 0.82 | 0.45 | 0.74 | 0.87 | 0.11 | 0.56 | 0.69 | 0.78 |

where position i in the list represents city i .

tour list 6 - 1 - 3 - 7 - 8 - 4 - 9 - 2 - 5

procedure: Random Keys Encoding

Input: city set,

total number of cities N

output: chromosome v

begin

for $i=1$ to N

$v[i] \leftarrow \text{random}[0,1];$

output chromosome v ;

end

procedure: Random Keys Decoding

Input: chromosome v ,

total number of cities N

output: tour list L

begin

$L \leftarrow \emptyset;$

for $i=1$ to N

$L \leftarrow L \cup i;$

 sort L by $v[i];$

output tour list L ;

end

Crossover Operators

- During the past decade, several crossover operators have been proposed for permutation representation, such as **partial-mapped crossover (PMX)**, **order crossover (OX)**, **cycle crossover (CX)**, **position-based crossover**, **order-based crossover**, **heuristic crossover**, and so on.
- These operators can be classified into two classes:
 - **Canonical approach**
 - The canonical approach can be viewed as an extension of two-point or multipoint crossover of binary strings to permutation representation.
 - **Heuristic approach**
 - The application of heuristics in crossover intends to generate an improved offspring.

Crossover Operators

1. Partial-Mapped Crossover (PMX)

procedure : PMX crossover

input : chromosome v_1, v_2 ,
length of chromosome l

output : offspring v'_1, v'_2

begin

$R \leftarrow \emptyset$;

// step 1: select two positions
at random

$s \leftarrow \text{random}[1:l-1]$;

$t \leftarrow \text{random}[s+1:l]$;

// step 2: exchange two substrings

$\leftarrow v_1[1:s-1] \parallel v_2[s:t] \parallel v_1[t+1:l]$;

$v'_1 \leftarrow v_2[1:s-1] \parallel v_1[s:t] \parallel v_2[t+1:l]$;

// step 3: determine the mapping
relationship

$R \leftarrow \text{relation}(v_1[s:t], v_2[s:t])$;

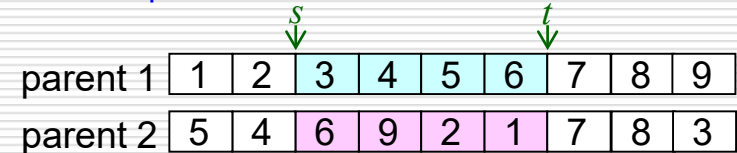
// step 4: legalize offspring

$\text{legalize}(_, _, R)$;

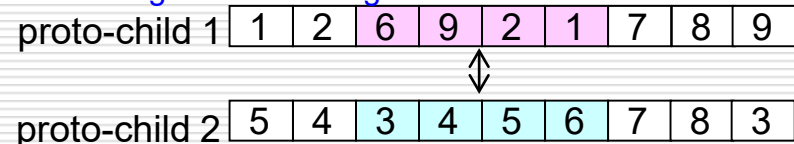
output offspring v'_1, v'_2 ;

end

step 1 : select two positions at random



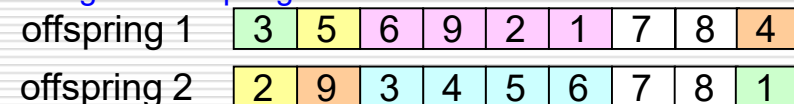
step 2: exchange two substrings



step 3 : determine the mapping relationship



step 4 : legalize offspring



v_1 : parent chromosome 1

v_2 : parent chromosome 2

l : length of chromosome

v'_1 : offspring chromosome 1

v'_2 : offspring chromosome 2

R : relationships

s : start position of substring

t : end position of substring

$\text{relation}(v_1, v_2)$: searching relationship between v_1 and v_2

$\text{legalize}(v_1, v_2, R)$ change genes value of v_1, v_2 based on relationship R

Crossover Operators

2. OX crossover

procedure : Order Crossover (OX)

input : chromosome v_1, v_2 ,
length of chromosome l

output : offspring v'

begin

$w \leftarrow 1$;

// step 1: select substring at random

$s \leftarrow \text{random}[1: l-1]$;

$t \leftarrow \text{random}[s+1: l]$;

// step 2: produce a proto-child by
copying the substring

$v' \leftarrow v_1[s: t]$;

// step 3: produce offspring by filling
unfixed positions of proto-
child from parent 2

for $i=1$ **to** $s-1$

for $j=w$ **to** l

$fg \leftarrow 0$;

for $k=s$ **to** t

if $v_2[j] = v_1[k]$ **then**

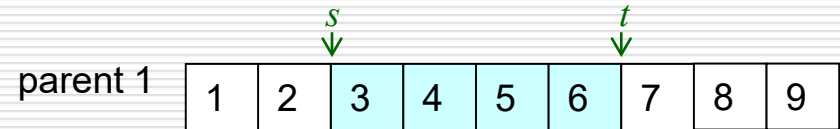
$fg \leftarrow 1$; **break**;

if $fg=0$ **then**

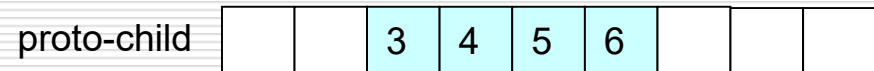
$[v'] \leftarrow v_2[j]$;

$w \leftarrow j+1$; **break**;

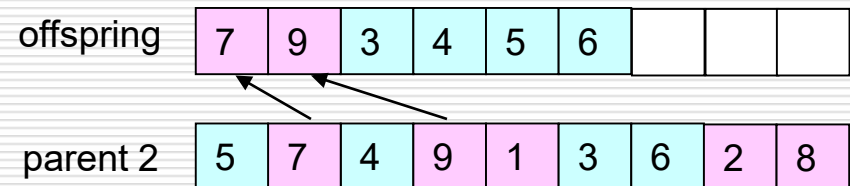
step 1 : select substring at random



step 2 : produce a proto-child by copying the substring



step 3 : produce offspring by filling unfixed positions
of proto-child from parent 2



v_1 : parent chromosome 1

l : length of chromosome

w : working data

s : start position of substring

v_2 : parent chromosome 2

v' : offspring chromosome

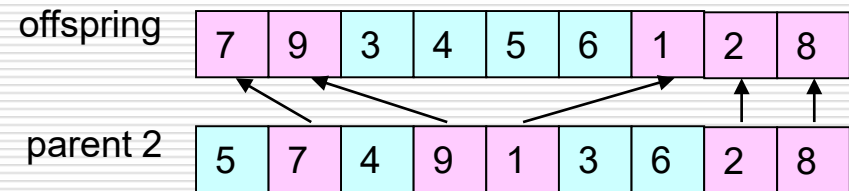
fg : flag

t : end position of substring

Crossover Operators

```
for  $i=t+1$  to  $l$ 
  for  $j=w$  to  $l$ 
     $fg \leftarrow 0$ ;
    for  $k=s$  to  $t$ 
      if  $v_2[j] = v_1[k]$  then
         $fg \leftarrow 1$ ; break;
    if  $fg=0$  then
       $[k] \leftarrow v_2[j]$ ;
       $w \leftarrow j + 1$ ; break;
```

```
output offspring  $v'$ ;
end;
```



| | |
|-----------------------------------|---------------------------------|
| v_1 : parent chromosome 1 | v_2 : parent chromosome 2 |
| l : length of chromosome | v' : offspring chromosome |
| w : working data | fg : flag |
| s : start position of substring | t : end position of substring |

Crossover Operators

3. Position-based Crossover (PBX)

procedure : Position-based Crossover

input : chromosome v_1, v_2 ,
length of chromosome l

output : offspring v'

begin

$T \leftarrow \emptyset, S \leftarrow \emptyset, w \leftarrow 1;$

// step 1: select a set of positions
from parent 1 at random

$N \leftarrow \text{random}[1:l];$

// step 2: produce proto-child by
copying values of
selected positions

for $i=1$ **to** N

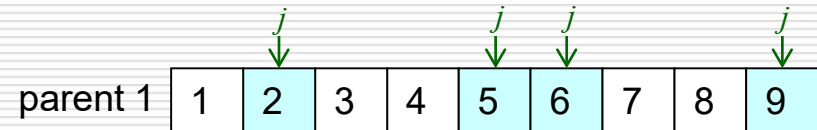
$j \leftarrow \text{random}[1:l];$

$v'[j] \leftarrow v_1[j];$

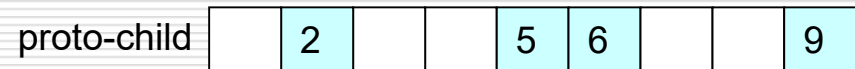
$T \leftarrow T \cup j;$

$S \leftarrow S \cup v_1[j];$

step 1 : select a set of positions from parent 1 at random



step 2 : produce proto-child by copying
values of selected positions



v_1 : parent chromosome 1

v_2 : parent chromosome 2

l : length of chromosome

v' : offspring chromosome

N : total number of selected positions

$T = \{t[j]\}, j=1, 2, \dots, N$: selected positions set

$S = \{s[m]\}, m=1, 2, \dots, N$: genes value set of selected positions

fg_1 : flag 1

fg_2 : flag 2

w : working data

Crossover Operators

// step 3: produce offspring by filing unfixed
positions of proto-child from parent 2

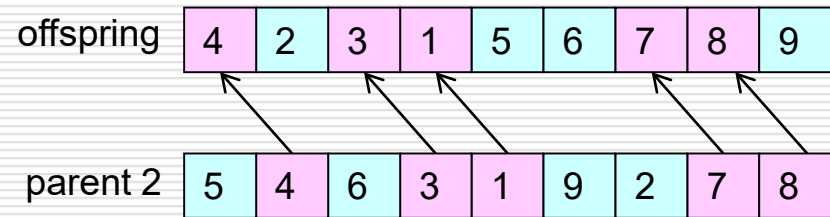
```

for  $i=1$  to  $l$ 
     $fg_1 \leftarrow 0$ ;
    for  $j=1$  to  $N$ 
        if  $i=t[j]$  then  $fg_1 \leftarrow 1$ ;
    if  $fg_1=1$  then continue;
    for  $k=w$  to  $l$ 
         $fg_2 \leftarrow 0$ ;
        for  $m=1$  to  $N$ 
            if  $v_2[k]=s[m]$  then
                 $fg_2 \leftarrow 1$ ; break;
        if  $fg_2=0$  then
             $v'[t] \leftarrow v_2[k]$ ;
             $w \leftarrow k+1$ ; break;

```

output offspring v'
end

step 3 : produce offspring by filing unfixed
positions of proto-child from parent 2



v_1 : parent chromosome 1 v_2 : parent chromosome 2
 l : length of chromosome v' : offspring chromosome
 N : total number of selected positions
 $T=\{t[j]\}$, $j=1,2,\dots, N$: selected positions set
 $S=\{s[m]\}$, $m=1,2,\dots, N$: genes value set of selected positions
 fg_1 : flag 1 fg_2 : flag 2
 w : working data

Crossover Operators

4. Order-Based Crossover (OBX)

procedure : Order-Based Crossover

input : chromosome v_1, v_2 ,
length of chromosome l

output : offspring v'

begin

$S \leftarrow \emptyset, T \leftarrow \emptyset, w \leftarrow 1;$

// step 1: select a set of positions
from parent 1 at random

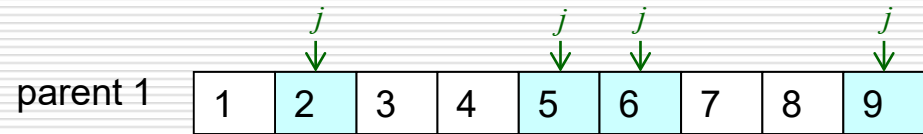
$N \leftarrow \text{random}[1:l];$

for $i=1$ **to** N

$j \leftarrow \text{random}[1:l];$

$S \leftarrow S \cup v_1[j];$

step 1 : select a set of positions
from parent 1 at random



v_1 : parent chromosome 1

v_2 : parent chromosome 2

l : length of chromosome

v' : offspring chromosome

N : total number of selected positions

$T = \{t[j]\}, j=1, 2, \dots, N$: positions set of assigned genes from v_2 to v'

$S = \{s[i]\}, i=1, 2, \dots, N$: genes value set of selected positions

fg_1 : flag 1

fg_2 : flag 2

w : working data

Crossover Operators

// step 2: produce proto-child by copying
non-selected value from parent 2

```

for  $i=1$  to  $l$ 
     $fg_1 \leftarrow 0$ ;
    for  $j=1$  to  $N$ 
        if  $v_2[i] = s[j]$  then
             $fg_1 \leftarrow 1$ ; break;
    if  $fg_1=0$  then
         $v'[i] \leftarrow v_2[i]$ ,
         $T \leftarrow T \cup i$ ;

```

// step 3: produce offspring by copying selected
values from parent 1

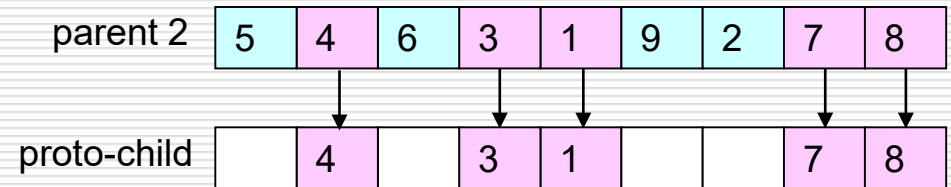
```

for  $i=1$  to  $l$ 
     $fg_2 \leftarrow 0$ ;
    for  $j=1$  to  $N$ 
        if  $i=t[j]$  then  $fg_2 \leftarrow 1$  ;
    if  $fg_2=1$  then continue;
     $v'[i] \leftarrow s[w]$ ;
     $w \leftarrow w+1$ ;
output offspring  $v'$ 

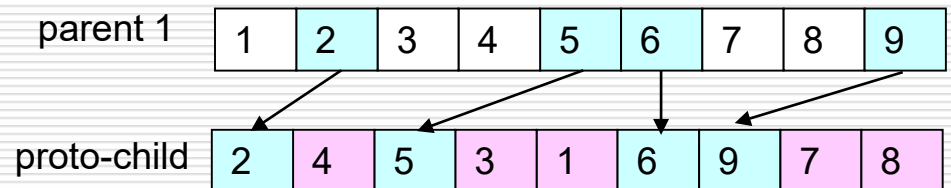
```

end

step 2: produce proto-child by copying non-selected value from parent 2



step 3 : produce offspring by copying selected values from parent 1



v_1 : parent chromosome 1

v_2 : parent chromosome 2

l : length of chromosome

v' : offspring chromosome

N : total number of selected positions

$T=\{t[j]\}$, $j=1,2,\dots, N$: positions set of assigned genes from v_2 to v'

$S=\{s[i]\}$, $i=1,2,\dots, N$: genes value set of selected positions

fg_1 : flag 1

fg_2 : flag 2

w : working data

Crossover Operators

5. Cycle Crossover (CX)

procedure : CX crossover

input : chromosome v_1, v_2 ,

length of chromosome l

output : offspring v'

begin

$S \leftarrow \emptyset, T \leftarrow \emptyset, w \leftarrow 1;$

// step 1: find the cycle between parents

$C \leftarrow \text{cy}(v_1, v_2);$

// step 2: produce proto-child by copying
gene values in cycle from parent 1

for $i=1$ **to** l

for $j=1$ **to** $N-1$

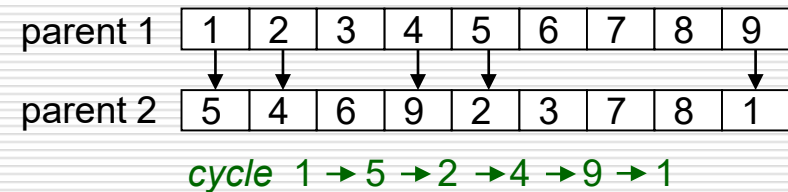
if $v_1[i] = c[j]$ **then**

$v'[i] \leftarrow v_1[i];$

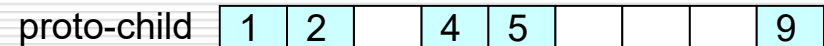
$T \leftarrow T \cup i;$

$S \leftarrow S \cup v_1[i];$

step 1 : find the cycle between parents



step 2 : produce proto-child by copying gene values
in cycle from parent 1



v_1 : parent chromosome 1 v_2 : parent chromosome 2
 l : length of chromosome v' : offspring chromosome
 N : total number of values in cycle

$T = \{t[n]\}, n=1, 2, \dots, N-1$: positions set of S in proto-child

$S = \{s[k]\}, k=1, 2, \dots, N-1$: proto-child genes value set in cycle

$C = \{c[j]\}, j=1, 2, \dots, N-1$: value set of cycle

fg_1 : flag 1

fg_2 : flag 2

w : working data

$\text{cy}(v_1, v_2)$: finding the cycle which is defined
by the corresponding positions between parents

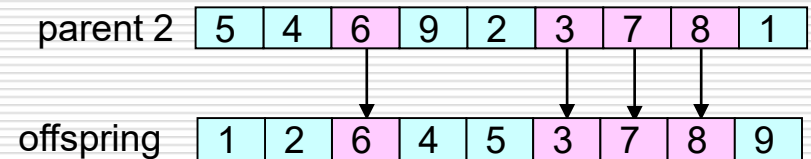
Crossover Operators

// step 3: produce offspring by filling
unfixed position from parent 2

```

for  $i=1$  to  $l$ 
     $fg_1 \leftarrow 0$ ;
    for  $n=1$  to  $|T|$ 
        if  $i=t[n]$  then  $fg_1 \leftarrow 1$ ;
    if  $fg_1=1$  then continue;
    for  $j=w$  to  $l$ 
         $fg_2 \leftarrow 0$ ;
        for  $k=1$  to  $|S|$ 
            if  $v_2[j]=s[k]$  then
                 $fg_2 \leftarrow 1$ ; break;
        if  $fg_2=0$  then
             $v'_1[j] \leftarrow v_2[j]$ ;
             $w \leftarrow j+1$ ; break;
    output offspring ;
end
    
```

step 3 : produce offspring by filling unfixed position from parent 2



v_1 : parent chromosome 1 v_2 : parent chromosome 2
 l : length of chromosome v' : offspring chromosome
 N : total number of values in cycle

$T=\{t[n]\}$, $n=1,2,\dots, N-1$: positions set of S in proto-child
 $S=\{s[k]\}$, $k=1,2,\dots, N-1$: proto-child genes value set in cycle
 $C=\{c[j]\}$, $j=1,2,\dots, N-1$: value set of cycle
 fg_1 : flag 1 fg_2 : flag 2
 w : working data
 $\text{cycle}(v_1, v_2)$: searching cycle between v_1 and v_2

Crossover Operators

6. Subtour Exchange Crossover

procedure : Subtour Exchange Crossover

input : chromosome v_1, v_2 ,
length of chromosome l

output : offspring v'_1, v'_2

begin

$S \leftarrow \emptyset, T \leftarrow \emptyset;$

// step 1: select subtours in parents

$s \leftarrow \text{random}[1:l-1];$

$t \leftarrow \text{random}[s+1:l];$

for $i=1$ **to** l

for $j=s$ **to** t

if $v_2[i]=v_1[j]$ **then**

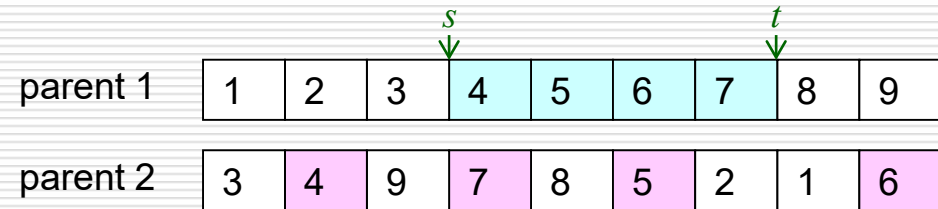
$S \leftarrow S \cup v_2[i];$

else

$v'_2[i] \leftarrow v_2[i],$

$T \leftarrow T \cup i;$

step 1 : select subtours in parents



v_1 : parent chromosome 1 v_2 : parent chromosome 2
 l : length of chromosome v'_1 : offspring chromosome 1
 v'_2 : offspring chromosome 2
 N : total number of values in subtour
 $S = \{s[i]\}, i=1,2,\dots, N$: value set of subtour
 $T = \{t[j]\}, j=1,2,\dots, N$: positions set of S
 s : start position of substring in v_1 t : end position of substring v_1
 fg : flag

Crossover Operators

// step 2: exchange subtours

$v'_1 \leftarrow v_1[1:s-1] \text{ // } S \text{ // } v_1[t+1:l];$

$k \leftarrow s;$

for $i=1$ **to** l

$fg \leftarrow 0;$

for $j=1$ **to** $|T|$

if $i=t[j]$ **then** $fg \leftarrow 1; \text{break};$

if $fg=1$ **then** continue;

$v'_2[i] \leftarrow v_1[k];$

$k \leftarrow k+1;$

output offspring $v'_1 \ v'_2$

end

step 2 : exchange subtours

| | | | | | | | | | |
|-------------|---|---|---|---|---|---|---|---|---|
| offspring 1 | 1 | 2 | 3 | 4 | 7 | 5 | 6 | 8 | 9 |
| offspring 2 | 3 | 4 | 9 | 5 | 8 | 6 | 2 | 1 | 7 |

v_1 : parent chromosome 1

v_2 : parent chromosome 2

l : length of chromosome

v'_1 : offspring chromosome 1

v'_2 : offspring chromosome 2

N : total number of values in subtour

$S = \{s[i]\}, i=1,2,\dots, N$: value set of subtour

$T = \{t[j]\}, j=1,2,\dots, N$: positions set of S

s : start position of substring in v_1 t : end position of substring v_1

fg : flag

Mutation Operators

1. Inversion Mutation

procedure : Inversion Mutation

input : chromosome v_1, v_2 ,
length of chromosome l

output : offspring v'

begin

// step 1: select subtour at random

$s \leftarrow \text{random}[1:l-1]$;

$t \leftarrow \text{random}[s+1:l]$;

// step 2: produce offspring by
copying inverse string of
substring

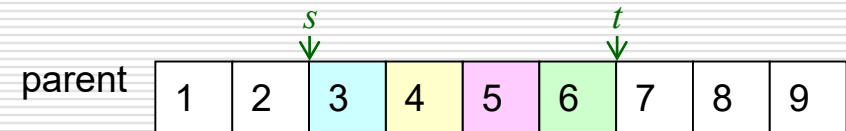
$S \leftarrow \text{invert}(v[s:t])$;

$v' \leftarrow v[1:s-1] // S // v[t+1:l]$;

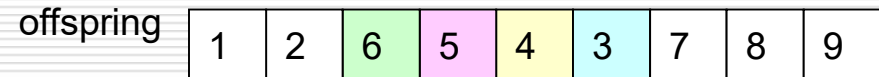
output offspring v'

end

step 1: select subtour at random



step 2 : produce offspring by copying inverse string of substring



v : parent chromosome

v' : offspring chromosome

t : end position of substring

$\text{invert}(string)$: inversely changing order of $string$

l : length of chromosome

s : start position of substring

S : inverse string of substring

Mutation Operators

2. Insertion Mutation

procedure : Insertion Mutation

input : chromosome v_1, v_2 ,
length of chromosome l

output : offspring v'

begin

// step 1 : select a position in
parent 1 at random

$i \leftarrow \text{random}[1:l]$;

// step 2: insert selected value in
randomly selected
position parent 2

$j \leftarrow \text{random}[1:l-1]$;

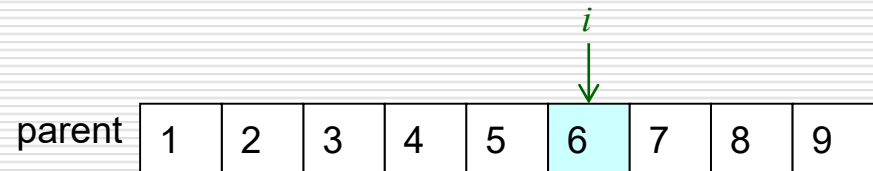
$W \leftarrow v[1:i-1] // v[i+1:l]$;

$v' \leftarrow W[1:j-1] // v[i] // W[j:l-1]$;

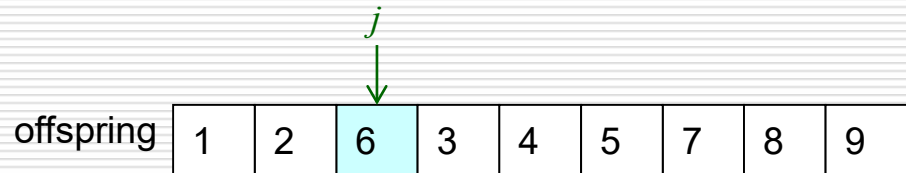
output offspring v'

end

step 1 : select a position in parent 1 at random



step 2: insert selected value in randomly
selected position of parent 2



v : parent chromosome l : length of chromosome
 v' : offspring chromosome i : selected position in parent 1
 j : selected position in parent 2 W : working data set

Mutation Operators

3. Displacement Mutation

procedure : Displacement Mutation

input : chromosome v_1, v_2 ,
length of chromosome l

output : offspring v'

begin

// step 1: select subtour

$s \leftarrow \text{random}[1:l-1]$;

$t \leftarrow \text{random}[s+1:l]$;

// step 2: insert subtour in a
random position

$n \leftarrow t-(s-1)$;

$i \leftarrow \text{random}[1:l-n]$;

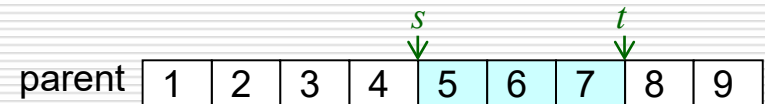
$W \leftarrow v[1:s-1] \parallel v[t+1:l]$;

$v' \leftarrow W[1:i-1] \parallel v[s:t] \parallel W[i:l-n]$;

output offspring v'

end

step 1 : select subtour



step 2 : insert subtour in a random position



v : parent chromosome l : length of chromosome
 v' : offspring chromosome s : start position of substring
 t : end position of substring n : length of subtour
 i : insert position
 W : working data set

Mutation Operators

4. Swap Mutation

procedure : Swap Mutation

input : chromosome v_1, v_2 ,
length of chromosome l

output : offspring v'

begin

// step 1: select two position at random

$i \leftarrow \text{random}[1:l-1]$;

$j \leftarrow \text{random}[i+1:l]$;

// step 2: produce offspring by swapping

selected positions

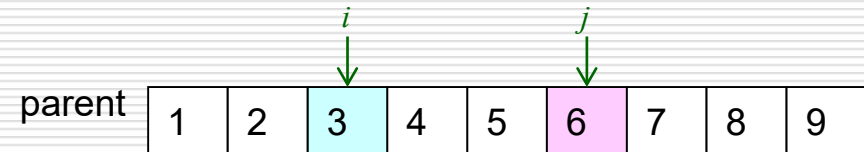
$v' \leftarrow v[1:i-1] // v[j] // v[i+1:j-1] // v[i] // v[j+1:]$

l]; v'

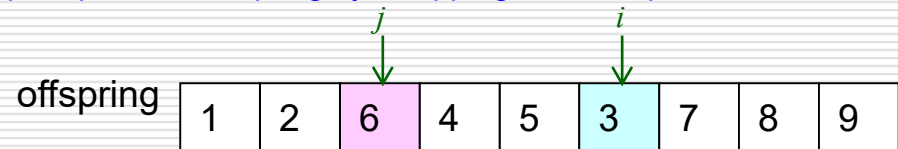
output offspring ;

end

step 1: select two position at random



step 2 : produce offspring by swapping selected positions



v : parent chromosome

v' : offspring chromosome

j : selected position

l : length of chromosome

i : selected position

Mutation Operators

5. Heuristic Mutation

procedure : Heuristic Mutation

input : chromosome v_1, v_2 ,
length of chromosome l

output : offspring v'

begin

$P \leftarrow \emptyset$;

// step 1: select positions and
produce neighbors

for $i=1$ **to** m {

$r \leftarrow \text{random}[1:l]$;

$P \leftarrow P \cup \text{nb}(v[r])$;

}

// step 2: produce offspring by
evaluating neighbors

$w \leftarrow F(p[1])$;

for $i=2$ **to** $|P|$

if $w > F(p[i])$ **then**

$w \leftarrow F(p[i]), n \leftarrow i$;

$v' \leftarrow p[n]$;

output offspring v'

end;

step 1 : select positions and produce neighbors

| | | | | | | | | | | |
|---------------|---|---|-----|---|---|-----|---|-----|---|-----------|
| parent | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | $F(p[i])$ |
| | | | r | | | r | | r | | 32 |
| proto-child 1 | 1 | 2 | 3 | 4 | 5 | 8 | 7 | 6 | 9 | 27 |
| proto-child 2 | 1 | 2 | 8 | 4 | 5 | 3 | 7 | 6 | 9 | 54 |
| proto-child 3 | 1 | 2 | 8 | 4 | 5 | 6 | 7 | 3 | 9 | 45 |
| proto-child 4 | 1 | 2 | 6 | 4 | 5 | 8 | 7 | 3 | 9 | 23 |
| proto-child 5 | 1 | 2 | 6 | 4 | 5 | 3 | 7 | 8 | 9 | 56 |

step 2 : produce offspring by evaluating neighbors

| | | | | | | | | | |
|-----------|---|---|---|---|---|---|---|---|---|
| offspring | 1 | 2 | 6 | 4 | 5 | 8 | 7 | 3 | 9 |
|-----------|---|---|---|---|---|---|---|---|---|

v : parent chromosome
 v' : offspring chromosome
 r : selected position
 w : working data
 n : position of chromosome with best fitness value in P
 $P\{p[i]\}, i=1,2,\dots,N$: neighbor chromosome set
 $\text{nb}(v[r])$: searching neighbors of r th gene
 $F(p[i])$: fitness value of $p[i]$
 l : length of chromosome
 m : total number of selected positions
 N : total number of neighbor chromosomes

Overall Algorithm

□ GA procedure for Traveling Salesperson Problem

procedure: GA for Traveling Salesperson Problem (TSP)

Input: TSP data set, GA parameters

output: best tour route

begin

$t \leftarrow 0$;

 initialize $P(t)$ by permutation encoding or random keys encoding;

 fitness $eval(P)$ by permutation decoding or random keys decoding;

while (not termination condition) **do**

 crossover $P(t)$ to yield $C(t)$ by partial-mapped crossover;

 mutation $P(t)$ to yield $C(t)$ by swap mutation;

 fitness $eval(C)$ by permutation decoding or random keys decoding;

 select $P(t+1)$ from $P(t)$ and $C(t)$;

$t \leftarrow t+1$;

end

output best tour route;

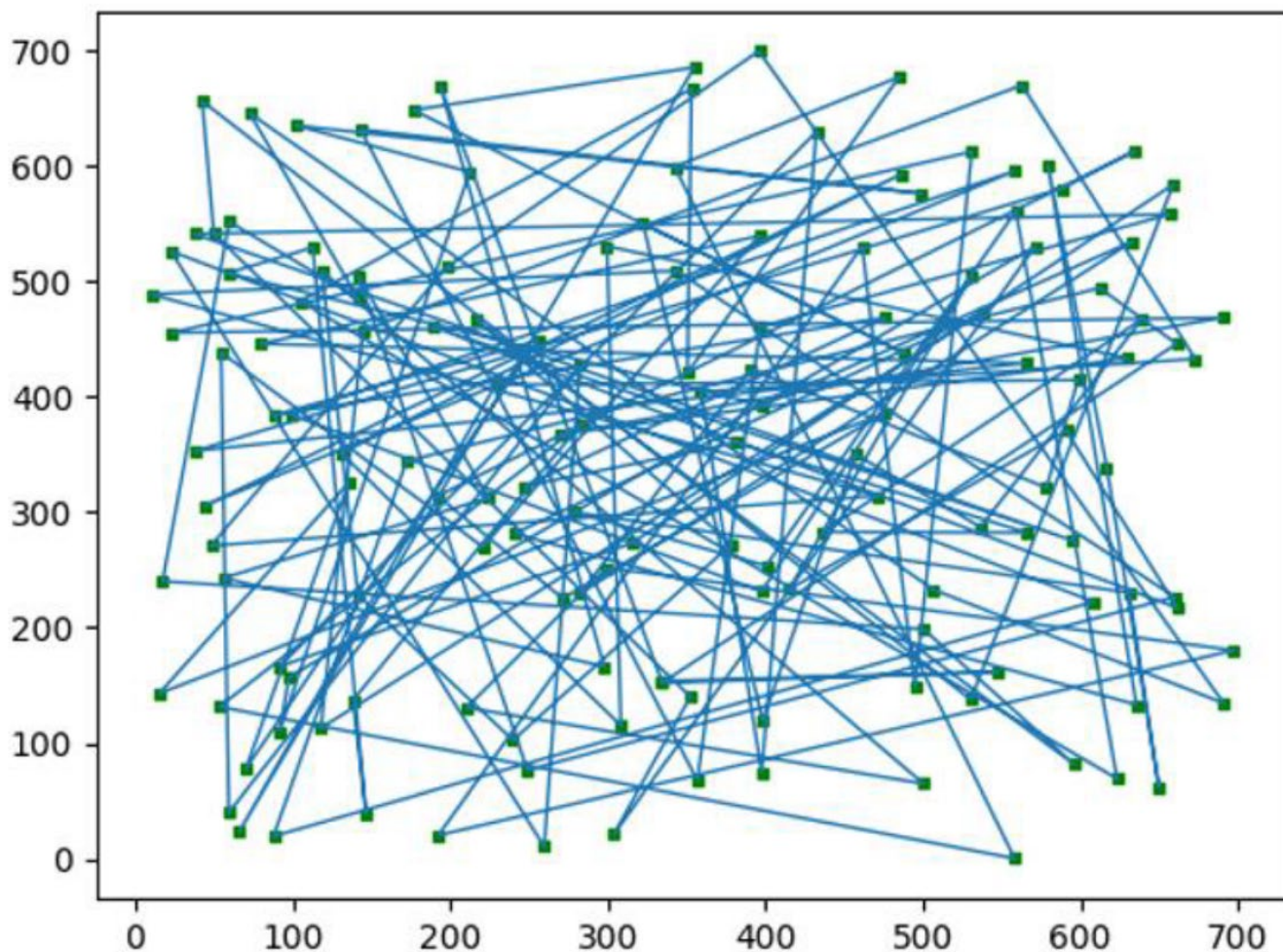
end

2. 实验任务

- 在TSPLIB (<http://comopt.ifl.uni-heidelberg.de/software/TSPLIB95/>), 多个地址有备份; 其他网站还可以找到有趣的art TSP和national TSP) 中选一个大于100个城市数的TSP问题, 使用模拟退火和遗传算法求解。
- 模拟退火:
 - 采用多种邻域操作的局部搜索local search策略求解;
 - 在局部搜索策略的基础上, 加入模拟退火simulated annealing策略, 并比较两者的效果;
 - 要求求得的解不要超过最优值的10%, 并能够提供可视化, 观察路径的变化和交叉程度。
- 遗传算法:
 - 设计较好的交叉操作, 并且引入多种局部搜索操作 (可替换通常遗传算法的变异操作)
 - 和之前的模拟退火算法 (采用相同的局部搜索操作) 进行比较
 - 得出设计高效遗传算法的一些经验, 并比较单点搜索和多点搜索的优缺点。

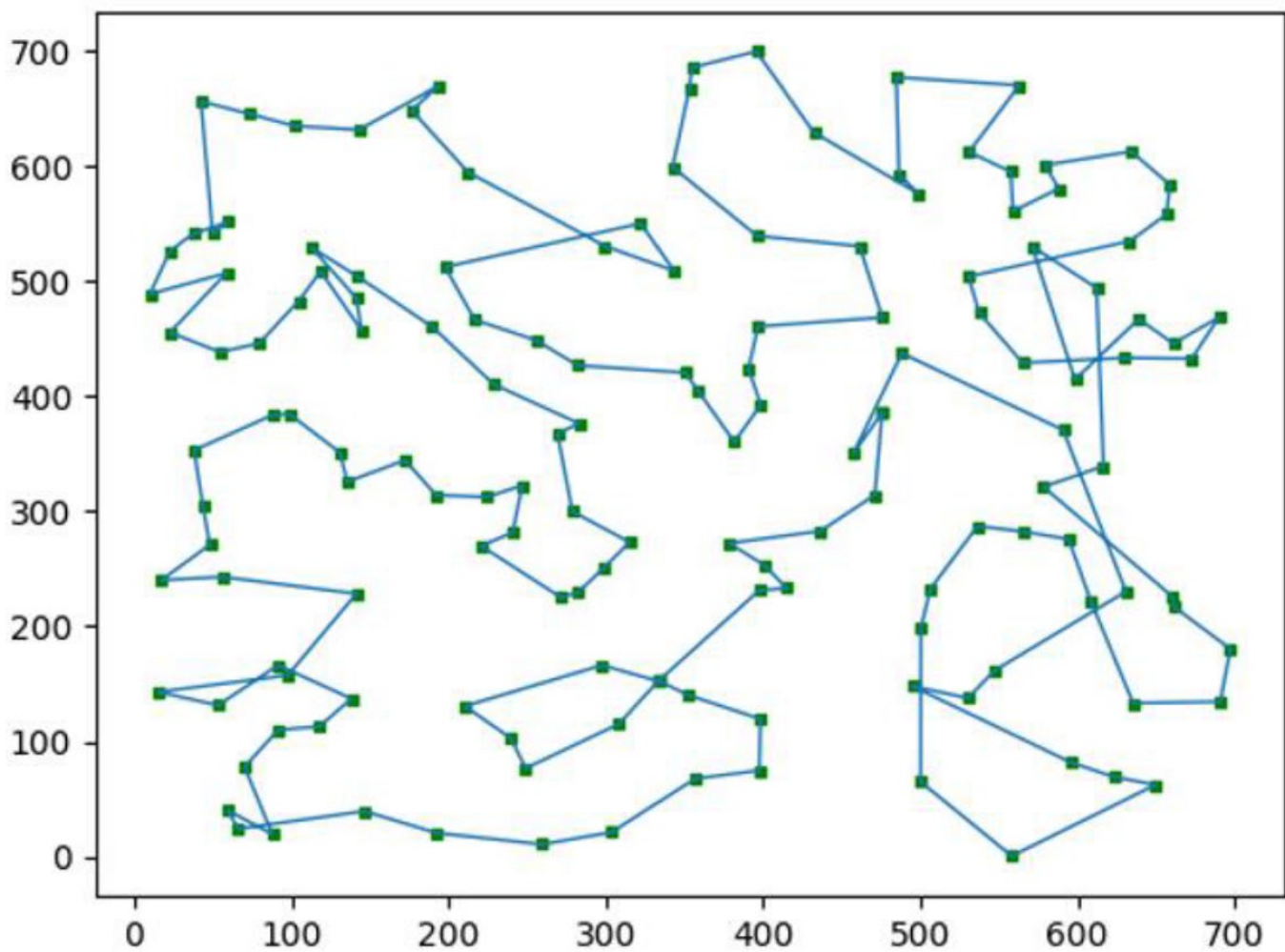
往届学生作品演示

□ 路径可视化



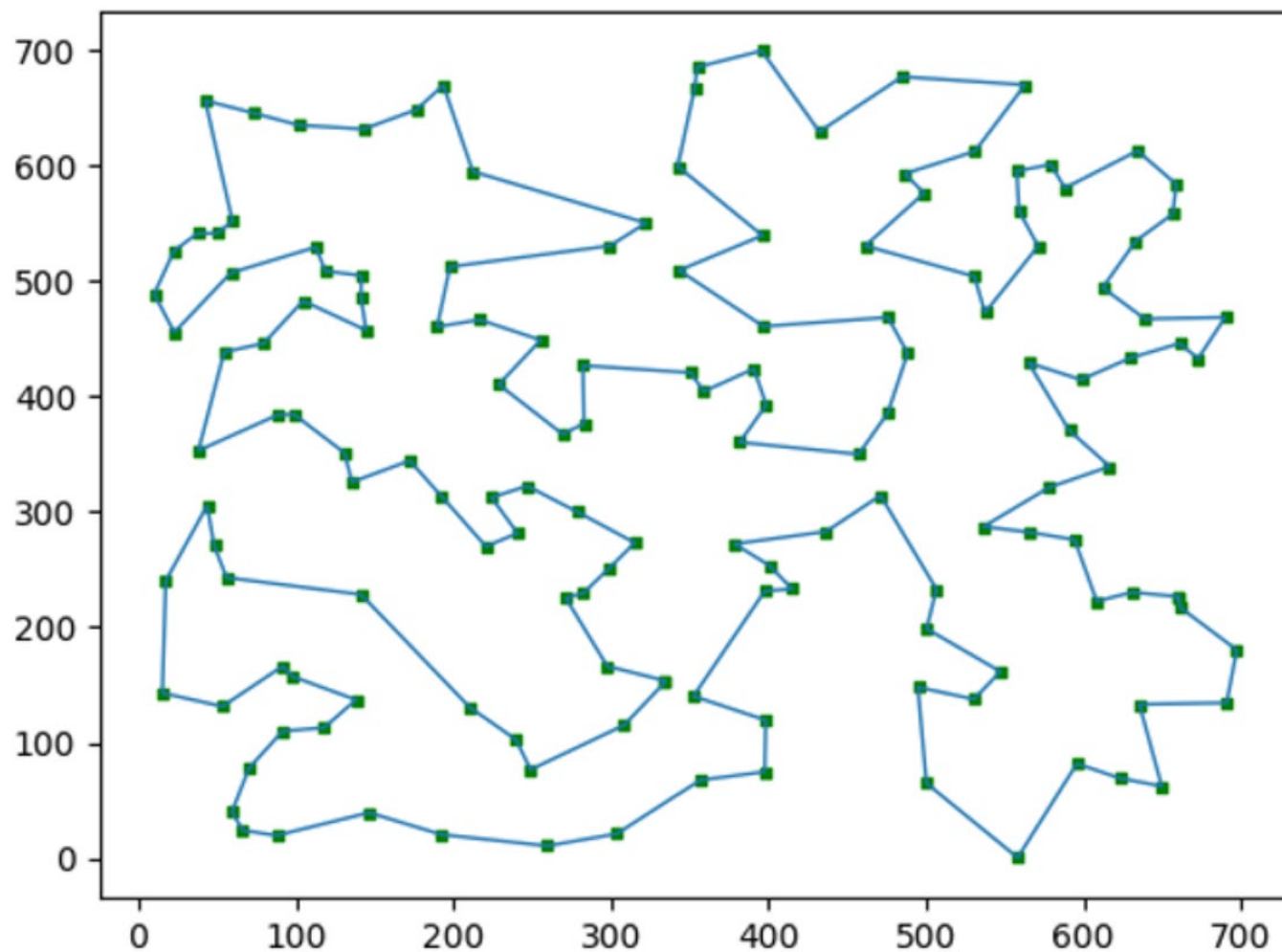
往届学生作品演示

□ 路径可视化



往届学生作品演示

□ 路径可视化



往届学生作品演示

□ 模拟退火收敛曲线

