**Project Plan and Allocation of Roles**

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| **Job** | **Job Description** | **Allocated To** | **Week** |
| Narrative | Narrative description of business scenarios | Jack | 6 |
| Presentation | Company Logo / Design Cover Page | Group | 10 |
| Software Life Cycle | Discussion of the software model used | Jack | 6 |
| Project Plan | Specifying jobs and roles | Jack | 5 |
| Requirements | Use Case Diagrams  Use Case Descriptions  Structured Use Case Description  Non-Functional Requirements  Tactics for handling Quality Attributes  Screenshots of GUI | Jack  Jack  Jack  Colm  Colm | 6  6  6  6  6  8 |
| System Architecture | Architecture Diagram with Interfaces | Group | 7 |
| Analysis Sketches | Identify Candidate Classes  Class Diagrams  Communication Diagrams  Entity Relationship Diagrams | William  William  Colm  Colm | 8  8  8  8 |
| Code | Code Implementation | Group | 7 to 12 |
| Design | Architectural Diagrams  Class Diagrams  Interaction Diagram  State Chart  Description of Patterns  Approach to Concurrency Support | Jack  Jack  William  William  Colm  Colm | 9  10  9  10  9  10 |
| Critique | Critique on quality of Analysis and Design | Group | 12 |
| References | Sources used for learning/information | Group | 12 |