Nathan Robinson

17 Tiger Lily Lane, Cape Elizabeth, ME, 04107 Social media: Twitter, GitHub, Linkedin: nrobinson2000

Particle Firmware Development, Full-Stack Web Administration

(207) 303-9817 nrobinson2000@me.com Online Portfolio: http://nrobinson2000.me

Particle C++, Bash, JavaScript, Python

Favorite Systems:

Favorite Languages:

Skills:

macOS, Raspberry Pi, Particle Photon

Experience

February 2017 -Present

Web Consultant

Created and administered the website for DPC New England, a coalition of doctors providing direct primary care. Developed Wordpress, Discourse, and system administration skills on an Ubuntu Linux server.

June 2015 -Present **Particle Community Volunteer**

Assisting the developers and users of Particle, a company providing extensive Internet of Things services and micro-controller development kits used by developers and companies worldwide. I directly address topics within the active community, providing assistance with code and giving feedback on Particle's tools and services.

Education

2016 - Present Cape Elizabeth High School

Coding Club Leader, Junior Varsity basketball

In Coding Club I focus on helping other students create projects with the Particle IoT platform and teaching them the fundamentals of developing smart devices and web based applications.

Summer 2016 Oxbridge Experience in Boston

Majored in Computer Science and minored in Neuropsychology during the summer of 2016 while residing at the Harvard Law School at Harvard University.

Created a semi-autonomous rover using a Particle Photon, Arduino Uno, and a Raspberry Pi that used sensors to navigate mazes and avoid objects. Building the robot improved my C++ and Python programming skills.

Received an A+ in Computer Science.

2015 - 2016 ACS Hillingdon International School, London

Tech Club Leader, Genius Bar facilitator, played Junior Varsity Basketball, Volleyball and Tennis.

At the Genius Bar, I assisted other students, teachers, parents and staff with common issues, including using our school's network, Google Drive and printing.

For my Grade 10 personal project I created an IoT demonstration that uses a Photon to control servos and lights and monitor sensors with an accompanying web app.

Summer 2015 Cambridge Prep Experience

- Majored in Science and the Future and minored in Speech and Debate during the summer of 2015 while residing at Peterhouse College at Cambridge University.
- Received an A+ in Science and the Future

Summer 2014 Oxford Prep Experience

- Majored in Computer Science and minored in Creative Writing in the summer of 2014 while residing at Oriel College at Oxford University.
- · Received an A+ in Computer Science

Skills and Interests

Particle Tools:

I have used both the Photon and Electron, and continue to use Particle tools to develop projects in Tech Club and my own personal projects. I primarily use Particle CLI in combination with Atom to code C++ for my devices, and I like to create web applications with JavaScript to access the Particle API in order interface them.

Bash:

I am skilled with the Unix command line and enjoy creating scripts to make development quicker and easier. I maintain a script on GitHub that installs the Particle Offline Toolchain on Mac OSX and Ubuntu and allows users to develop offline efficiently or push code to devices using DFU Utilities.

C++, JavaScript, Bash, Python, GitHub, IoT, Linux