

# GIS with R (or without ArcGIS)

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# Why use R?

- 1 ArcGIS is expensive (only available for Windows users)
- 2 R is free (available for Linux, Mac and Windows users)
- 3 The simplest map in R requires no data files
- 4 R allows more “control” over features
- 5 You can run the same script and produce the same map

# Getting started

Basic tools:

- **library(maps)** #for creating geographical maps
- **library(mapdata)** #contains basic data for 'maps'
- **library(maptools)** #tools for handling spatial objects
- **library(mapproj)** #for creating projected maps
- **library(raster)** #tools to deal with raster maps
- **library(ggplot2)** #to create maps
- **library(gpclip)** #general polygon clipper

# Simple Maps

# A very simple map

```
library(maps)  
library(mapdata)
```

```
map("worldHires", "Mexico",  
    xlim=c(-118.4, -86.7),  
    ylim=c(14.5321, 32.71865),  
    col="blue" , fill=TRUE)
```



# Another simple map

```
library(maps)
```

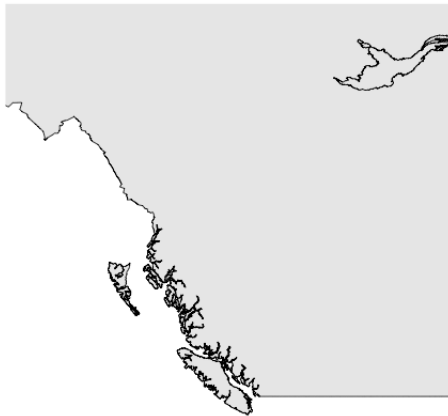
```
library(mapdata)
```

```
map("worldHires", "Canada",  
    xlim=c(-141,-53),  
    ylim=c(40,85),  
    col="gray90",  
    fill=TRUE)
```



# Zoomed in

```
map("worldHires",  
    "Canada",  
    xlim=c(-140,-110),  
    ylim=c(48,64),  
    col="gray90",  
    fill=TRUE)
```



# Read in data: shapefiles

**library(maptools)** #for shapefiles

- **'readShapePoly'**
  - Read in a polygon shape layer (e.g., administrative boundaries, national parks, etc.). This means the layer is of type “polygon” (i.e. not lines, such as roads or rivers)
- **'readShapeLines'**
  - read in a line shape layer
- **'readShapePoints'**
  - read in a point shape layer



# Read in data: GPS points

- Read in your data, as you would any other .csv file.
- For GPS points, must have columns individually for latitude and longitude.
- Must be in decimal degrees.

## Example (by Kimberly Gilbert)

```
library(maps)
library(mapdata)
library(maptools) #for shapefiles
library(scales) #for transparency
pcontorta <- readShapePoly("pinucont.shp") #layer of data for
species range
samps <- read.csv("FieldSamples.csv") #my data for sampling
sites, contains a column of "lat" and a column of "lon" with GPS
points in decimal degrees
```

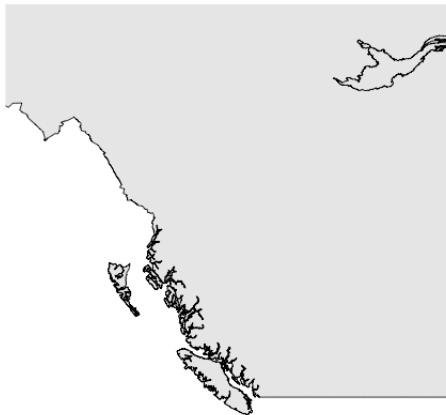
# Adding layers

- 1 Plot the base map
  - This will be the final shape and size of your full map
- 2 Plot layers or data onto this map
  - Add your shape files or data points
  - Plotting occurs in order, unless you use transparency, you will cover things up.
- 3 Add any final touches you'd like

**Remember to use “add=TRUE” for every step after the first**

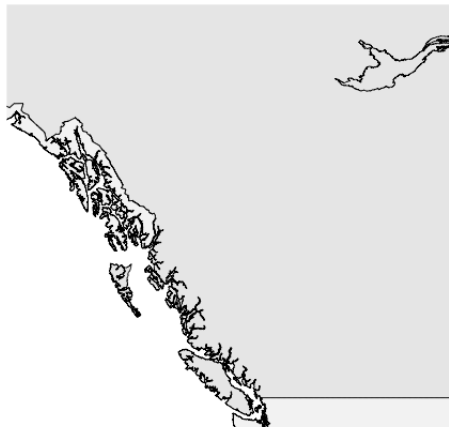
# Plot map 1

```
map("worldHires",  
    "Canada",  
    xlim=c(-140,-110),  
    ylim=c(48,64),  
    col="gray90",  
    fill=TRUE)
```



## Add map 2

```
map("worldHires",  
    "usa",  
    xlim=c(-140,-110),  
    ylim=c(48,64),  
    col="gray95",  
    fill=TRUE,  
    add=TRUE)
```



# Add shapefile layer

```
plot(pcontorta,  
     add=TRUE,  
     xlim=c(-140,-110),  
     ylim=c(48,64),  
     col=alpha("darkgreen",  
               0.6),  
     border=FALSE)
```



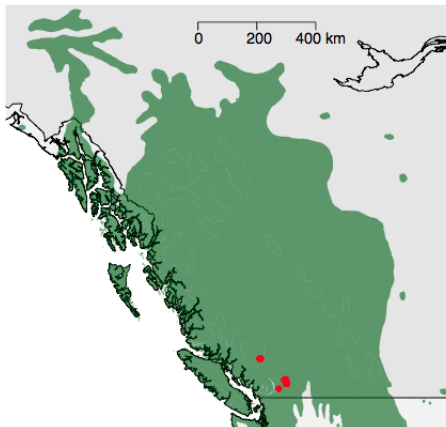
# Add GPS points

```
points(samps$Long,  
       samps$Lat,  
       pch=19,  
       col="red",  
       cex=1)
```



# Add extras

```
map.scale(-127, 63.5,  
  ratio=FALSE,  
  relwidth=0.2,  
  cex=1.2)
```





# More Involved Maps

# Shapefiles

The data that comprise a shapefile are usually stored in (at least) three individual files:

- 1 **.shp**: shape format; the feature geometry itself
- 2 **.shx**: shape index format; a positional index of the feature geometry.
- 3 **.dbf**: attribute format; columnar attributes for each shape.

# Manipulate DBFs to add attributes

```
# Load required packages
library(maptools)
library(RColorBrewer)
library(classInt)

# Set the working directory
setwd("~/Dropbox/MEX_MAPS/")

# Load data frame
frame<- read.dbf("municipios.dbf")

# Load attributes file
killings <- read.dta("killings.dta")

# Join attributes to frame
joined <- merge(drugkillings, frame, by=c("ID"))

# Save old version of dbf file
write.dbf(frame, "~/Dropbox/MEX_MAPS/oldmunicipios.dbf")

# Save new version of dbf file
write.dbf(joined, "~/Dropbox/MEX_MAPS/municipios.dbf")
```

# Load shapefile and set breaks to map the data

```
# Load new shapefile
mexico<- readShapePoly("municipios.shp")

# have a look at the attribute table headings
names(mexico)

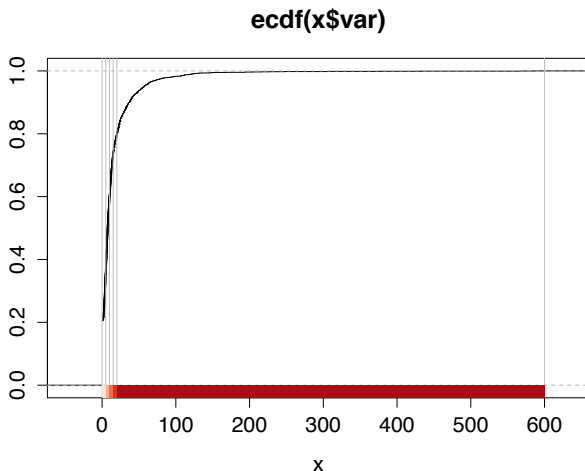
# select a colour palette and the number of colours you wish to display.
colours <- brewer.pal(5, "Reds")

# We need to set breaks in the data in order that we have a representative
# colour palette. This can be done using the classIntervals function
# in the classInt package:
brks<-classIntervals(mexico$homds4, n=6, style="fixed",
                    fixedBreaks=c(0, 5, 10, 15, 20, 600))
```

# Plot the distribution of the data and colors assigned

```
# using the plot function you can plot the distribution of the data and  
# view the colours assigned to each point
```

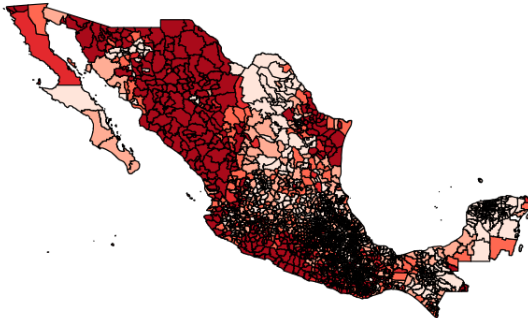
```
plot(brks, pal=colours)
```



# Plot the map

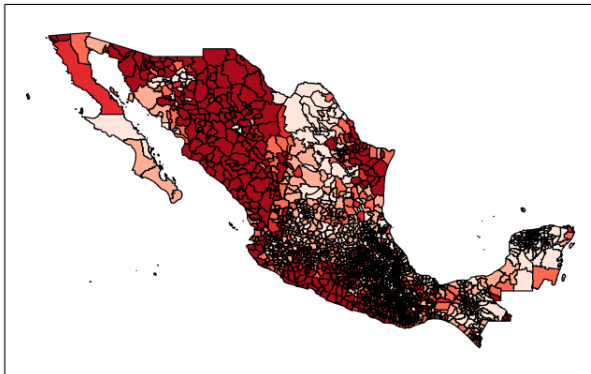
```
# from this point on we are only interested in the break values, we
# can therefore extract them from the brks object above:
brks<- brks$brks

##Now we can produce the map:
plot(mexico, col=colours[findInterval(mexico$homds4, brks, all.inside=TRUE)]
, axes=F)
```



# Add a border

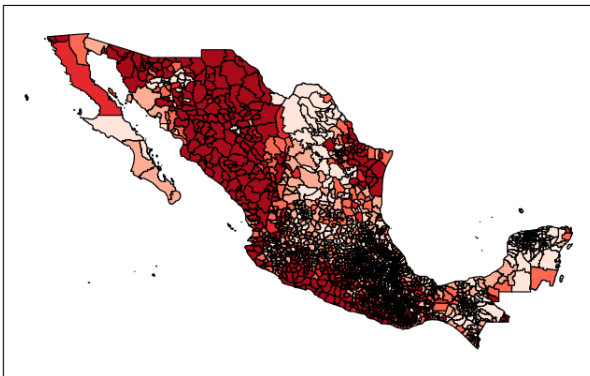
```
## we can add a border:  
box()
```



# Add a title

```
## a title:  
title(paste ("Homicides per 100,000 people"))
```

## Homicides per 100,000 people



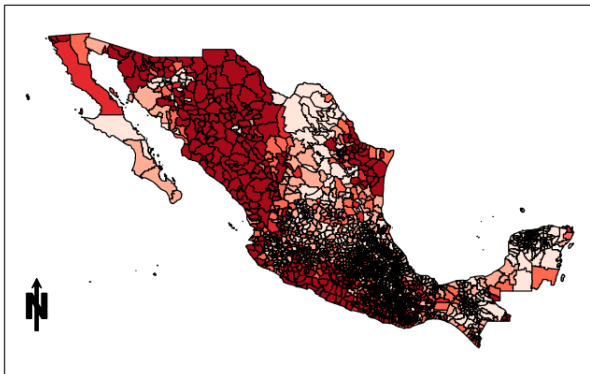


# Add a north arrow

```
## a north arrow:
```

```
SpatialPolygonsRescale(layout.north.arrow(1), offset= c(-118.4, 15.53),  
                        scale = 3, plot.grid=F)
```

## Homicides per 100,000 people

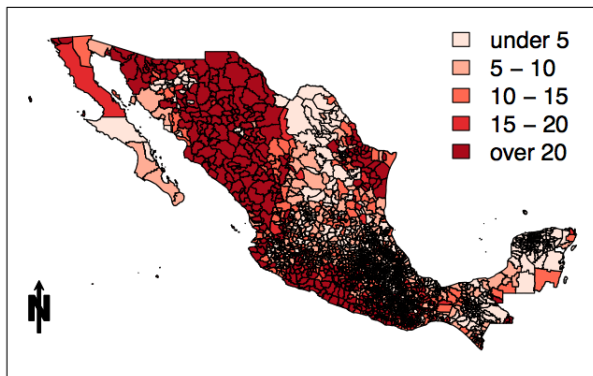


# Add a legend

```
# a legend
```

```
legend(x=-95.1, y=34.1, legend=leglabs(brks), fill=colours, bty="n")
```

## Homicides per 100,000 people



# Maps with ggplot

# Getting started (by James Cheshire)

```
library(maptools)
library(ggplot2)
library(gpclib)

# set the working directory
setwd("~/Dropbox/GISwR/")

## load the shapefile
sport<- readShapePoly("london_sport.shp")

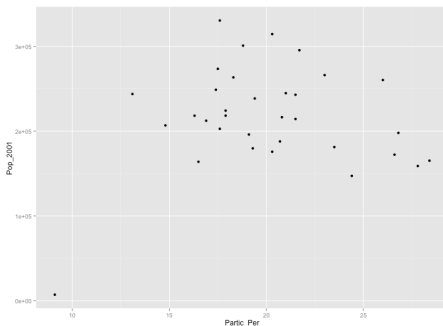
names(sport)
```

Plot the data to set up a ggplot object indicating the input data (i.e., the attribute table of the shapefile), and what parts wish to use:

```
# As a first attempt with ggplot2 we can create a scatter  
# plot with the data
```

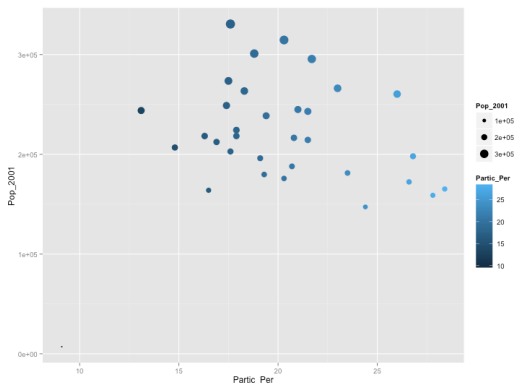
```
p<-ggplot(sport@data, aes(Partic_Per,Pop_2001))
```

```
p+geom_point()
```



# You can alter the nature of the points

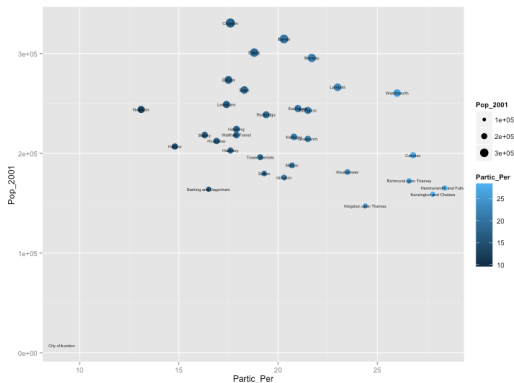
```
# If you want to scale the points by borough population  
# and colour them by sports participation this is also  
# fairly easy by adding another aes()  
p+geom_point(aes(colour=Partic_Per, size=Pop_2001))
```



You can add text

```
# The real power of ggplot2 lies in its ability to add layers to a plot.
# In this case we can add text to the plot
```

```
p+geom_point(aes(colour=Partic_Per,size=Pop_2001)) +  
  geom_text(size=2,aes(label=name))
```



# Now get the shapefiles into a format that can be mapped using the `fortify()` function...

```
# To get shapefiles into a format that can be plotted we have to use  
# the fortify() function.
```

```
gpclibPermit()
```

```
sport_geom<- fortify(sport, region="ons_label")
```

```
# This step has lost the attribute information associated with  
# the sport object. We can add it back using the merge function:
```

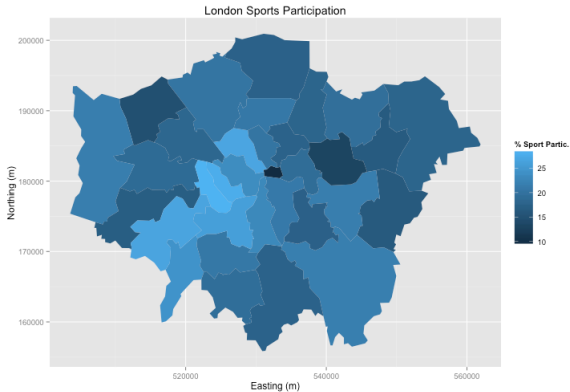
```
sport_geom<- merge(sport_geom, sport@data, by.x="id",  
                  by.y="ons_label")
```



# Create the map

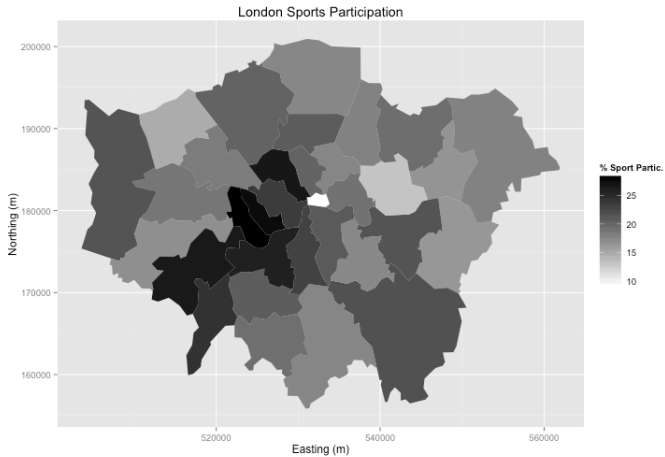
```
Map<- ggplot(sport_geom, aes(long,lat, group=group, fill=Partic_Per)) +  
  geom_polygon()+ coord_equal() +  
  labs(x="Easting (m)", y="Northing (m)",fill= "% Sport Partic.") +  
  ggtitle ("London Sports Participation")
```

Map



# Customize the map

Map + scale\_fill\_gradient(low="white", high="black")



# Zonal Statistics with QGIS