

Willoughby Seago

**MPhys Project Report**

# **Computational Group Theory**

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# Chapters

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# One

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## Mathematical Preliminaries

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Physics is full of tensors, they appear in every field, from the moment of inertia tensor in classical mechanics to observables in quantum mechanics, from the electromagnetic field strength in electrodynamics to the curvature tensor in general relativity. As such being able to quickly and efficiently manipulate and perform computations with tensors is of utmost importance to all physicists. Unfortunately the classic physicist definition of a tensor is the famously unhelpful

A tensor is something which transforms like a tensor.

Usually this is then followed by a definition of how a tensor transforms in a given setting, say rotations in classical mechanics or Lorentz transformations in relativity. We will instead start with a more general definition of a tensor, but for this we will require some more mathematics first.

### 1.1 Groups

Groups capture the idea of a symmetry in a precise and mathematical way. Intuitively a symmetry is something we can do to a system which leaves the system unchanged, or invariant, under that symmetry. We can abstract the notion of a symmetry through four requirements. Given some collection of symmetries there must be a way to combine them, do nothing, and undo any of the symmetries, and the final requirement is that the way we use brackets doesn't matter. This leads to the following definition.

**Definition 1.1.1 — Group** A **group**,  $(G, \cdot)$ , is a set,  $G$ , and a binary operation,  $\cdot : G \times G \rightarrow G$  such that the following axioms are satisfied:

**Identity** there exists some distinguished element,  $1 \in G$ , such that for all  $x \in G$  we have  $1 \cdot x = x \cdot 1 = x$ ;

**Inverse** for all  $x \in G$  there exists some  $x^{-1} \in G$  such that  $x \cdot x^{-1} = x^{-1} \cdot x = 1$ ;

**Associativity** for all  $x, y, z \in G$  we have  $(x \cdot y) \cdot z = x \cdot (y \cdot z)$ .

We follow the common abuse of terminology and refer to  $G$  alone as the group with the operation left implicit. We will also write most group operations as juxtaposition, writing  $xy$  for  $x \cdot y$ .

The prototype for a group is the **symmetric group** on  $n$  objects,  $S_n$ . This is defined as the set

$$S_n := \{\sigma : \{1, \dots, n\} \rightarrow \{1, \dots, n\} \mid \sigma \text{ is a bijection}\} \quad (1.1.2)$$

with function composition as the group operation. We will use cycle notation for elements of  $S_n$ , where a cycle sends each element to the next in the list and the last element in the list to the first. For example,  $(1\ 3\ 4)$  sends 1 to 3, 3 to 4, and 4 to 1.

Another important collection of groups are various collections of matrices with matrix multiplication as the group operation. In this case the group identity is the identity matrix of the appropriate dimension,  $\mathbb{I}$ . Let  $\text{Mat}(\mathbb{k}, n)$  denote the set of  $n \times n$  matrices with entries in  $\mathbb{k}$ . The following are all groups under matrix multiplication:

- **general linear group**  $\text{GL}(n, \mathbb{k}) := \{M \in \text{Mat}(\mathbb{k}, n) \mid M \text{ is invertible}\};$
- **special linear group**  $\text{SL}(n, \mathbb{k}) := \{M \in \text{GL}(n, \mathbb{k}) \mid \det M = 1\};$
- **orthogonal group**  $\text{O}(n) := \{O \in \text{Mat}(\mathbb{R}, n) \mid O^T O = \mathbb{I}\};$
- **special orthogonal group**  $\text{SO}(n) := \{O \in \text{O}(n) \mid \det O = 1\};$
- **unitary group**  $\text{U}(n) := \{U \in \text{Mat}(\mathbb{C}, n) \mid U^\dagger U = \mathbb{I}\};$
- **special unitary group**  $\text{SU}(n) := \{U \in \text{U}(n) \mid \det U = 1\}.$

Most of the time when considering a group we think of the symmetries it represents being applied to some object. This leads to the following definition.

**Definition 1.1.3 — Group Action** Let  $G$  be a group and  $X$  a set. A (left) **group action** of  $G$  on  $X$  is a function  $\varphi : G \times X \rightarrow X$  such that

**Identity** for all  $x \in X$  we have  $\varphi(1, x) = x$ ,

**Compatibility** for all  $g, h \in G$  and  $x \in X$  we have  $\varphi(g, \varphi(h, x)) = \varphi(gh, x)$  where  $gh$  is the product of  $g$  and  $h$  in  $G$ .

We usually write  $\varphi(g, x) = g \cdot x$  or even  $\varphi(g, x) = gx$ . In this case we have  $1 \cdot x = x$  and  $g \cdot (h \cdot x) = (gh) \cdot x$ , with  $gh$  being the product of  $g$  and  $h$  computed as elements of  $G$ .

The symmetric group,  $S_n$ , acts on  $n$ -tuples,  $\langle a_1, \dots, a_n \rangle$ , by permuting the elements. For example,  $(1\ 3\ 4) \in S_5$  acts on  $\langle a_1, a_2, a_3, a_4, a_5 \rangle$  by

$$(1\ 3\ 4) \cdot \langle a_1, a_2, a_3, a_4, a_5 \rangle = \langle a_4, a_2, a_1, a_3, a_5 \rangle. \quad (1.1.4)$$

Note that this action is done by permuting the symbols  $a_i$ , rather than by permuting the values of  $i$ , which would instead give  $\langle a_3, a_2, a_4, a_1, a_5 \rangle$ .

Matrix groups, such as  $\text{GL}(n, \mathbb{k})$ , have a natural action on the  $n$ -dimensional vector space  $\mathbb{k}^n$  by interpreting elements of  $\mathbb{k}^n$  as column vectors and then acting on them through matrix multiplication. The action of matrices on vector spaces in this form turns out to be a very useful way of thinking about a group, since matrix multiplication is simple and easy to perform on a computer. This insight leads to the idea of a representation, the subject of the next section.

**Definition 1.1.5 — Morphisms** Let  $G$  and  $H$  be groups. A **group homomorphism** is a map  $\varphi: G \rightarrow H$  such that  $\varphi(gg') = \varphi(g)\varphi(g')$  for all  $g, g' \in G$ . If  $\varphi$  is invertible then we call it an **isomorphism**. If there is an isomorphism between  $G$  and  $H$  we say that  $G$  and  $H$  are **isomorphic**, and denote this  $G \cong H$ .

Notice that if  $1_G$  and  $1_H$  are the identity elements of  $G$  and  $H$  respectively then we have  $\varphi(1_G) = 1_H$  as well as  $\varphi(g^{-1}) = \varphi(g)^{-1}$  for all  $g \in G$ .

**Definition 1.1.6 — Group Algebra** Let  $G$  be a group and  $R$  a ring. The group ring,  $R[G]$ , is the set of formal sums

$$\sum_{g \in G} r_g g \quad (1.1.7)$$

where  $r_g \in R$  is zero for all but a finite number of elements  $g$ . This set of formal sums is a ring with addition defined as

$$\sum_{g \in G} r_g g + \sum_{g \in G} s_g g := \sum_{g \in G} (r_g + s_g) g \quad (1.1.8)$$

and multiplication defined as

$$\left( \sum_{g \in G} r_g g \right) \left( \sum_{h \in G} s_h h \right) := \sum_{g, h \in G} r_g s_h gh \quad (1.1.9)$$

where within each the operations occur either within  $R$  or within  $G$ . If  $R$  is a field then  $R[G]$  is an associative algebra (a vector space with an associative product).

The most common case of a group algebra is the group algebra  $\mathbb{C}[G]$  for some arbitrary group,  $G$ .

## 1.2 Representations

**Definition 1.2.1 — Representation** Let  $G$  be a group. A **group representation**,  $(\rho, V)$ , is a pair consisting of a vector space,  $V$ , called the representation space, and a homomorphism  $\rho: G \rightarrow \text{GL}(V)$ . Here  $\text{GL}(V) := \{T: V \rightarrow V \mid T \text{ is linear}\}$  is the group of automorphisms of  $V$  with function composition as the group operation. Fixing some basis for  $V$  we can identify  $\text{GL}(V) \cong \text{GL}(\dim V, \mathbb{k})$  if  $V$  is a  $\mathbb{k}$ -vector space.

Another way of defining a representation is as a group action of  $G$  on  $V$  given by  $g \cdot v = \rho(g)v$  for  $g \in G$  and  $v \in V$ .

It is common to refer to both  $\rho, V$ , alone, as well as the pair  $(\rho, V)$  as the representation. The simplest example of a representation is the **trivial representation**,  $(\rho_{\text{trivial}}, V)$ , which acts trivially on  $V$ , that is  $\rho_{\text{trivial}}(g) = \mathbb{I}$  for all  $g \in G$  and so  $g \cdot v = v$  for all  $g \in G$ .



**Example 1.2.2 — Permutation Representation** Consider the symmetric group on three elements,  $S_3$ . This has a representation on  $\mathbb{R}^3$  given by identifying

$$\rho(1\ 2) = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}, \rho(1\ 3) = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix}, \text{ and } \rho(2\ 3) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix}.$$

This then acts by permuting the basis vectors  $\mathbf{e}_1 = (1, 0, 0)^\top$ ,  $\mathbf{e}_2 = (0, 1, 0)^\top$ , and  $\mathbf{e}_3 = (0, 0, 1)^\top$ , so we call this the **permutation representation**. The representation of any other group element can be found by writing the element as a product of **transpositions** (two element cycles). For example,  $(1\ 2\ 3) = (1\ 2)(2\ 3)$  and so

$$\begin{aligned} \rho(1\ 2\ 3) &= \rho((1\ 2)(2\ 3)) = \rho(1\ 2)\rho(2\ 3) \\ &= \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}. \end{aligned} \quad (1.2.3)$$

There are an infinite number of representations of any group, given some representation  $(\rho, V)$  we can always consider some larger space  $W \supset V$  and define  $\rho' : G \rightarrow \text{GL}(W)$  so that  $\rho'(g)$  acts on the subspace  $V$  as  $\rho(g)$ . Clearly this representation doesn't really give us any new information. For this reason we define irreducible representations.

**Definition 1.2.4 — Irreducible Representation** Let  $G$  be a group and  $(\rho, V)$  a representation of  $G$ . We say that  $(\rho, V)$  is an **irreducible representation**, or **irrep**, if  $V$  has no  $G$ -invariant subspaces. That is, there is no  $W \subset V$  such that  $g \cdot w \in W$  for all  $w \in W$ .

**Definition 1.2.5 — Decomposable Representation** Let  $G$  be a group and  $(\rho, V)$  a representation of  $G$ . We say that  $(\rho, V)$  is a **decomposable representation** if  $\{\rho(g)\}$  can be simultaneously diagonalised. In other words, there exist representations  $(\rho_i, V_i)$  such that  $\rho = \bigoplus_i \rho_i$  and  $V = \bigoplus_i V_i$ .

For a finite group,  $G$ , and a representation space over  $\mathbb{R}$  or  $\mathbb{C}$  all indecomposable representations are irreducible. This also the case if  $G$  is compact. We will assume that all indecomposable are irreducible and vice versa.

### 1.3 Birdtracks

A permutation in  $S_n$  can be pictured with a **braid diagram**, which tracks  $n$  elements swapping through wires connecting inputs and outputs. For example, the permu-

tation  $(1\ 2\ 4) \in S_5$  can be drawn, including labels normally left implicit, as

$$\begin{array}{ccc}
 1 & \text{---} & 3 \\
 2 & \text{---} & 1 \\
 4 & \text{---} & 4 \\
 3 & \text{---} & 2 \\
 5 & \text{---} & 5
 \end{array} \cdot \quad (1.3.1)$$

In this notation two permutations can be composed by writing the diagrams *in the opposite order to the product* and joining up the inputs of one to the outputs of the other. For example, the product  $(1\ 2\ 4)(3\ 4) = (1\ 2\ 4\ 3)$ , viewed in  $S_5$ , can be computed by connecting up the relevant diagrams:

$$\begin{array}{c} \text{Diagram 1} \end{array} \circ \begin{array}{c} \text{Diagram 2} \end{array} = \begin{array}{c} \text{Diagram 3} \end{array} \cdot \quad (1.3.2)$$

We can then simplify the diagram by assuming that the wires can pass through each other and rearrange them until the diagram is more readable. More formally two diagrams represent the same permutation if they are equivalent up to a four-dimensional spatial isotopy, the fourth dimension allowing us to pass the wires around each other, when in three dimensions they would collide. This results in the following diagram:

$$\begin{array}{c} \text{Simplified Diagram} \end{array} \cdot \quad (1.3.3)$$

A common operation on tensors is to symmetrise or antisymmetrise over a certain set of indices. Denoting by  $S_{i_1 \dots i_k}$  the symmetriser over the indices  $i_1, \dots, i_k$  this symmetriser is given by

$$S_{i_1 \dots i_k} := \frac{1}{k!} \sum_{\sigma \in S_k} \sigma, \quad (1.3.4)$$

where the permutations act on the  $k$  indices  $i_1, \dots, i_k$ . This formal sum of permutations is an element of the group algebra,  $\mathbb{C}[S_k]$ . Similarly, the antisymmetriser is defined as

$$A_{i_1 \dots i_k} := \frac{1}{k!} \sum_{\sigma \in S_k} \text{sgn}(\sigma) \sigma \quad (1.3.5)$$

where  $\text{sgn}$  is the sign function, defined to be 1 if  $\sigma$  can be decomposed as an even number of transpositions, and  $-1$  otherwise.

For example,  $S_{12} = (()) + (1\ 2))/2$  and  $A_{12} = (()) - (1\ 2))/2$ . Acting on a two index tensor,  $T^{ij}$ , with these gives

$$S_{12} \cdot T^{ij} = T^{(ij)} = \frac{1}{2}(T^{ij} + T^{ji}), \quad (1.3.6)$$

$$A_{12} \cdot T^{ij} = T^{[ij]} = \frac{1}{2}(T^{ij} - T^{ji}). \quad (1.3.7)$$

In the braid notation we write a symmetriser as an empty box into which the wires being symmetrised are fed, and the antisymmetriser as a filled in box, so

$$S_{12} = \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} \boxed{\phantom{00}} \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} = \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} + \begin{array}{c} \text{---} \backslash \\ \phantom{00} \times \\ \text{---} / \end{array}, \quad (1.3.8)$$

$$A_{12} = \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} \blacksquare \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} = \begin{array}{c} \text{---} \\ | \\ \text{---} \end{array} - \begin{array}{c} \text{---} \backslash \\ \phantom{00} \times \\ \text{---} / \end{array}. \quad (1.3.9)$$

## 1.4 Representations of the Symmetric Group

# Two

## Young Tableau

### 2.1 What are Young Tableau

**Definition 2.1.1 — Partition** Let  $k \in \mathbb{N}$ . A **partition** of  $k$  is a tuple,  $\langle \lambda_1, \dots, \lambda_n \rangle$  such that [1]

$$k = \sum_{i=1}^n \lambda_i. \quad (2.1.2)$$

A partition is **ordered** if  $\lambda_i \geq \lambda_{i+1}$  for all  $i = 1, \dots, n-1$ .

For example,  $\langle 1, 5, 3 \rangle$  is a partition of 9, this is not ordered, the equivalent ordered partition is  $\langle 5, 3, 1 \rangle$ .

**Definition 2.1.3 — Young Diagram** Given an ordered partition  $\langle \lambda_1, \dots, \lambda_n \rangle$  of some  $k \in \mathbb{N}$  the **Young diagram** is formed from a row of  $\lambda_1$  boxes above a row of  $\lambda_2$  boxes and so on down to a row of  $\lambda_n$  boxes, all aligned to the left [1].

For example, the ordered partitions of four are  $\langle 4 \rangle$ ,  $\langle 3, 1 \rangle$ ,  $\langle 2, 2 \rangle$ ,  $\langle 2, 1, 1 \rangle$ , and  $\langle 1, 1, 1, 1 \rangle$ . The corresponding Young diagrams are

$$\begin{array}{|c|c|c|c|}, & \begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline & & \end{array}, & \begin{array}{|c|c|} \hline & \\ \hline & \\ \hline & \end{array}, & \begin{array}{|c|c|} \hline & \\ \hline & \\ \hline & \end{array}, & \text{and} & \begin{array}{|c|} \hline \\ \hline \\ \hline \\ \hline \end{array}. \quad (2.1.4)$$

**Definition 2.1.5 — Young Tableau** Given a Young diagram we form a **Young tableau** by writing numbers in the boxes in such a way that the numbers are increasing from left to right along a row and strictly increasing from top to bottom down a column [1]. A  $k$  box **standard Young tableau** is a Young tableau using the numbers 1 through  $k$  exactly once.

For example, given the Young diagram associated with the partition  $\langle 2, 1, 1 \rangle$  there are three distinct standard tableaux:

$$\begin{array}{|c|c|} \hline 1 & 2 \\ \hline 3 & \\ \hline 4 & \end{array}, \quad \begin{array}{|c|c|} \hline 1 & 3 \\ \hline 2 & \\ \hline 4 & \end{array}, \quad \text{and} \quad \begin{array}{|c|c|} \hline 1 & 4 \\ \hline 2 & \\ \hline 3 & \end{array}. \quad (2.1.6)$$

**Definition 2.1.7 — Hook Number** Given a Young diagram,  $Y$ , the **hook length** of a box is the number of boxes to the right of that box, plus the number of boxes below that box, plus 1 for the box itself. The **hook number**,  $|Y|$ , is the product of the hook lengths.

**Example 2.1.8** Consider the Young diagram given by the partition  $\langle 3, 2 \rangle$ :

$$Y = \begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline \end{array}. \quad (2.1.9)$$

The hooks of this diagram are

$$\begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline \end{array}, \begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline \end{array}, \begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline \end{array}, \begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline \end{array}, \text{ and } \begin{array}{|c|c|c|} \hline & & \\ \hline & & \\ \hline \end{array}. \quad (2.1.10)$$

Labelling each box with the associated hook length gives

$$\begin{array}{|c|c|c|} \hline 4 & 3 & 1 \\ \hline 2 & 1 & \\ \hline \end{array} \quad (2.1.11)$$

The hook number is

$$|Y| = 4 \cdot 3 \cdot 2 = 24. \quad (2.1.12)$$

## 2.2 Young Projectors

**Definition 2.2.1 — Young Projector** Given a  $k$  box Young tableau,  $Y$ , with  $r$  rows and  $c$  columns the **Young projector**,  $P_Y$  associated with  $Y$  is given by the following procedure [1]:

1. Symmetrise over the numbers in each row.
2. Antisymmetrise over the numbers in each column.
3. Normalise by a factor of

$$\alpha_Y := \frac{1}{|Y|} \left( \prod_{i=1}^r |S_i|! \right) \left( \prod_{j=1}^c |A_j|! \right). \quad (2.2.2)$$

Here  $|Y|$  is the hook number of the diagram,  $|S_i|$  is the length of the  $i$ th row and  $|A_j|$  is the length of the  $j$ th column.

**Example 2.2.3** Consider the 5 box Young tableau

$$Y = \begin{array}{|c|c|c|} \hline 1 & 2 & 3 \\ \hline 4 & 5 & \\ \hline \end{array}. \quad (2.2.4)$$

Numbering the boxes we get

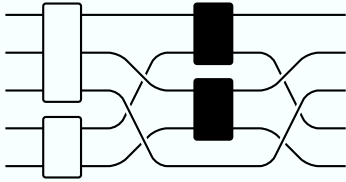
$$\begin{array}{|c|c|c|} \hline 1 & 2 & 3 \\ \hline 4 & 5 & \\ \hline \end{array}. \quad (2.2.5)$$

We need to symmetrise over 1, 2 and 3, and 4 and 5, using  $S_{123}$  and  $S_{45}$ , and antisymmetrise over 1 and 4, 2 and 5, and 3 on its own, using  $A_{14}$ ,  $A_{25}$ , and  $A_3 = () = 1$ .

The normalisation factor is

$$\alpha_Y = \frac{1}{24}(3!2!)(2!2!1!) = 6. \quad (2.2.6)$$

The Young projector is then

$P_Y = 6$   (2.2.7)

### 2.2.1 Garnir Relations

The standard Young tableaux of a given shape, or rather the associated Young projectors, form a basis for the Young projectors formed from Young tableaux of that shape. The **Garnir relations** give us a way of taking a projector corresponding to a nonstandard Young tableau and writing it as a sum of projectors corresponding to standard Young tableaux of the same shape. While the relations are on the level of the Young projectors, which are elements of the group algebra,  $\mathbb{C}[S_n]$ , they are applied on the level of the Young tableaux. So just keep in mind that whenever we write a sum of two Young tableaux the sum is actually happening one layer down in the group algebra.

We start with a nonstandard  $k$  box Young tableau. The Garnir relations are best expressed through an example. We'll start with the  $k = 11$  nonstandard Young tableau

$$Y = \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 8 & 10 & \\ \hline 4 & 7 & & \\ \hline 9 & 11 & & \\ \hline \end{array}. \quad (2.2.8)$$

Since a Young projector involves symmetrising over a row the order of the numbers in a row is not important, so we can always sort them in increasing order. The numbers in each row are already sorted in increasing order here, but if they weren't then doing so would be the first step. The first step to applying the Garnir relations is to identify the first space, from top left going left to right top to bottom, where the tableau fails to be standard. In our example this is the 8 which is above a 7. We then highlight from this point to the point directly below it:

$$\begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 8 & 10 & \\ \hline 4 & 7 & & \\ \hline 9 & 11 & & \\ \hline \end{array} \quad (2.2.9)$$

This gives us a strip of values,  $\langle 8, 10, 4, 7 \rangle$ . However, we want to think of this strip not by the numbers in the boxes but the numbers of the boxes when labelled 1 to

$k$ :

$$\begin{array}{|c|c|c|c|} \hline 1 & 2 & 3 & 4 \\ \hline 5 & 6 & 7 & \\ \hline 8 & 9 & & \\ \hline 10 & 11 & & \\ \hline \end{array} . \quad (2.2.10)$$

So the boxes highlighted above are 6, 7, 8, and 9.

The next step is to perform all permutations of this strip which give distinct Young projectors, which means that swaps within a row are all the same. In this case these swaps are

$$(68), (69), (78), (79), \text{ and } (68)(79). \quad (2.2.11)$$

These permutations act on the Young tableau by permuting the values in the boxes with these numbers. This gives us the tableaux

$$\begin{aligned} (68) \cdot Y &= \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 4 & 10 & \\ \hline 8 & 7 & & \\ \hline 9 & 11 & & \\ \hline \end{array}, & (68) \cdot Y &= \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 7 & 10 & \\ \hline 4 & 8 & & \\ \hline 9 & 11 & & \\ \hline \end{array}, & (78) \cdot Y &= \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 8 & 4 & \\ \hline 10 & 7 & & \\ \hline 9 & 11 & & \\ \hline \end{array}, \\ (79) \cdot Y &= \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 4 & 7 & \\ \hline 4 & 10 & & \\ \hline 9 & 11 & & \\ \hline \end{array}, & (68)(79) \cdot Y &= \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 4 & 7 & \\ \hline 8 & 10 & & \\ \hline 9 & 11 & & \\ \hline \end{array}. \end{aligned} \quad (2.2.12)$$

We can again sort all of the rows, giving

$$\begin{aligned} (68) \cdot Y &= \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 4 & 10 & \\ \hline 7 & 8 & & \\ \hline 9 & 11 & & \\ \hline \end{array}, & (68) \cdot Y &= \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 7 & 10 & \\ \hline 4 & 8 & & \\ \hline 9 & 11 & & \\ \hline \end{array}, & (78) \cdot Y &= \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 4 & 8 & \\ \hline 7 & 10 & & \\ \hline 9 & 11 & & \\ \hline \end{array}, \\ (79) \cdot Y &= \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 7 & 8 & \\ \hline 4 & 10 & & \\ \hline 9 & 11 & & \\ \hline \end{array}, & (68)(79) \cdot Y &= \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 4 & 7 & \\ \hline 8 & 10 & & \\ \hline 9 & 11 & & \\ \hline \end{array}. \end{aligned} \quad (2.2.13)$$

The Garnir relations then tell us that

$$\begin{aligned} 0 &= Y + (68) \cdot Y + (68) \cdot Y + (78) \cdot Y + (79) \cdot Y + (68)(79) \cdot Y \quad (2.2.14) \\ &= \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 8 & 10 & \\ \hline 4 & 7 & & \\ \hline 9 & 11 & & \\ \hline \end{array} + \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 4 & 10 & \\ \hline 7 & 8 & & \\ \hline 9 & 11 & & \\ \hline \end{array} + \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 7 & 10 & \\ \hline 4 & 8 & & \\ \hline 9 & 11 & & \\ \hline \end{array} + \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 4 & 8 & \\ \hline 7 & 10 & & \\ \hline 9 & 11 & & \\ \hline \end{array} + \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 7 & 8 & \\ \hline 4 & 10 & & \\ \hline 9 & 11 & & \\ \hline \end{array} + \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 4 & 7 & \\ \hline 8 & 10 & & \\ \hline 9 & 11 & & \\ \hline \end{array}. \end{aligned}$$

Thus, we can write the initial nonstandard Young tableau as

$$Y = -(68) \cdot Y - (68) \cdot Y - (78) \cdot Y - (79) \cdot Y - (68)(79) \cdot Y \quad (2.2.15)$$

$$= -\begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 4 & 10 & \\ \hline 7 & 8 & & \\ \hline 9 & 11 & & \\ \hline \end{array} - \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 7 & 10 & \\ \hline 4 & 8 & & \\ \hline 9 & 11 & & \\ \hline \end{array} - \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 4 & 8 & \\ \hline 7 & 10 & & \\ \hline 9 & 11 & & \\ \hline \end{array} - \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 7 & 8 & \\ \hline 4 & 10 & & \\ \hline 9 & 11 & & \\ \hline \end{array} - \begin{array}{|c|c|c|c|} \hline 1 & 2 & 5 & 6 \\ \hline 3 & 4 & 7 & \\ \hline 8 & 10 & & \\ \hline 9 & 11 & & \\ \hline \end{array}. \quad (2.2.16)$$

At this point there are two possibilities, if all of the Young tableaux appearing on the right are standard, as is the case here, then we are finished. If one or more is not standard then the first point at which it fails to be standard will have moved right and/or down, meaning it is, in a sense, closer to being standard. We can then apply the Garnir relations to this tableau and the failure point will once again move right and/or down. Since tableaux are finite eventually this process must terminate and we will be left with only standard tableaux.

To summarise, the process of writing a nonstandard tableau in terms of standard tableaux is as follows:

1. Sort the rows of the tableau into ascending order, if the result is a standard tableau stop here.
2. Identify the first point from the top left going left to right and top to bottom where the tableau fails to be standard.
3. Identify a strip going from this point to the box under this point.
4. Apply all permutations to this strip which result in distinct tableau.
5. The original tableau is then the negative of the sum of these permuted tableau.
6. If any of the tableau in this sum are nonstandard recursively apply the Garnir relations. When no nonstandard tableau remain stop.

Another example, where the Garnir relations are applied recursively, is in [Chapter A](#)

### 2.2.2 Orthogonal Projectors



## Appendices

# A

## Garnir Relations Example

### A.1 Recursive Application

Consider the Young tableau

$$Y = \begin{array}{|c|c|} \hline 1 & 4 \\ \hline 3 & 5 \\ \hline 2 & \\ \hline \end{array}. \quad (\text{A.1.1})$$

The rows are already sorted. The problem strip starts with the 3:

$$\begin{array}{|c|c|} \hline 1 & 4 \\ \hline 3 & 5 \\ \hline 2 & \\ \hline \end{array} \quad (\text{A.1.2})$$

The box numbers are

$$\begin{array}{|c|c|} \hline 1 & 2 \\ \hline 3 & 4 \\ \hline 5 & \\ \hline \end{array}, \quad (\text{A.1.3})$$

so the boxes in the strip are numbers 3, 4, and 5. We need to consider the permutations (3 5) and (4 5), giving

$$(3\ 5) \cdot Y = \begin{array}{|c|c|} \hline 1 & 4 \\ \hline 2 & 5 \\ \hline 3 & \\ \hline \end{array}, \quad \text{and} \quad (4\ 5) \cdot Y = \begin{array}{|c|c|} \hline 1 & 4 \\ \hline 3 & 2 \\ \hline 5 & \\ \hline \end{array}. \quad (\text{A.1.4})$$

Sorting the rows we get the tableaux

$$\begin{array}{|c|c|} \hline 1 & 4 \\ \hline 2 & 5 \\ \hline 3 & \\ \hline \end{array}, \quad \text{and} \quad \begin{array}{|c|c|} \hline 1 & 4 \\ \hline 2 & 3 \\ \hline 5 & \\ \hline \end{array}. \quad (\text{A.1.5})$$

Thus

$$Y = \begin{array}{|c|c|} \hline 1 & 4 \\ \hline 3 & 5 \\ \hline 2 & \\ \hline \end{array} = - \begin{array}{|c|c|} \hline 1 & 4 \\ \hline 2 & 5 \\ \hline 3 & \\ \hline \end{array} - \begin{array}{|c|c|} \hline 1 & 4 \\ \hline 2 & 3 \\ \hline 5 & \\ \hline \end{array}. \quad (\text{A.1.6})$$

The first tableau is standard, but the second isn't, we have a four above a 3. So, we need to recursively apply the Garnir relations.

Starting again with

$$\tilde{Y} = \begin{array}{|c|c|} \hline 1 & 4 \\ \hline 2 & 3 \\ \hline 5 & \\ \hline \end{array} \quad (\text{A.1.7})$$

we identify the problem strip:

$$\begin{array}{|c|c|} \hline 1 & 4 \\ \hline 2 & 3 \\ \hline 5 & \\ \hline \end{array} \quad (\text{A.1.8})$$

Notice that the problem point has moved right compared to the starting tableau  $Y$ . We need to consider the permutations  $(2\ 3)$  and  $(2\ 4)$ . Applying these gives

$$(2\ 3) \cdot \tilde{Y} = \begin{array}{|c|c|} \hline 1 & 2 \\ \hline 4 & 3 \\ \hline 5 & \\ \hline \end{array}, \quad \text{and} \quad (2\ 4) \cdot \tilde{Y} = \begin{array}{|c|c|} \hline 1 & 3 \\ \hline 2 & 4 \\ \hline 5 & \\ \hline \end{array}. \quad (\text{A.1.9})$$

Sorting the rows gives

$$\begin{array}{|c|c|} \hline 1 & 2 \\ \hline 3 & 4 \\ \hline 5 & \\ \hline \end{array}, \quad \text{and} \quad \begin{array}{|c|c|} \hline 1 & 3 \\ \hline 2 & 4 \\ \hline 5 & \\ \hline \end{array}. \quad (\text{A.1.10})$$

Hence, we have

$$\tilde{Y} = -\begin{array}{|c|c|} \hline 1 & 2 \\ \hline 3 & 4 \\ \hline 5 & \\ \hline \end{array} - \begin{array}{|c|c|} \hline 1 & 3 \\ \hline 2 & 4 \\ \hline 5 & \\ \hline \end{array}. \quad (\text{A.1.11})$$

Going back to our original tableau we can express  $Y$  as a sum of standard tableaux:

$$Y = -\begin{array}{|c|c|} \hline 1 & 4 \\ \hline 2 & 5 \\ \hline 3 & \\ \hline \end{array} - \begin{array}{|c|c|} \hline 1 & 4 \\ \hline 2 & 3 \\ \hline 5 & \\ \hline \end{array} \quad (\text{A.1.12})$$

$$= -\begin{array}{|c|c|} \hline 1 & 4 \\ \hline 2 & 5 \\ \hline 3 & \\ \hline \end{array} - \left( -\begin{array}{|c|c|} \hline 1 & 2 \\ \hline 3 & 4 \\ \hline 5 & \\ \hline \end{array} - \begin{array}{|c|c|} \hline 1 & 3 \\ \hline 2 & 4 \\ \hline 5 & \\ \hline \end{array} \right) \quad (\text{A.1.13})$$

$$= -\begin{array}{|c|c|} \hline 1 & 4 \\ \hline 2 & 5 \\ \hline 3 & \\ \hline \end{array} + \begin{array}{|c|c|} \hline 1 & 2 \\ \hline 3 & 4 \\ \hline 5 & \\ \hline \end{array} + \begin{array}{|c|c|} \hline 1 & 3 \\ \hline 2 & 4 \\ \hline 5 & \\ \hline \end{array}. \quad (\text{A.1.14})$$

Notice that since the Young projectors, denoted here by the corresponding Young tableaux, are elements of an algebra,  $\mathbb{C}[S_5]$ , we can do all of the expected algebra with them such as distributing scalars across brackets since  $\mathbb{C}[S_5]$  is a vector space.

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