# Shooting Gallery

Genre:

What type of game is this?

Shoot em up

## Target Audience:

Who are you trying to sell this game to? What about them should find this game appealing?

fans of the shooting games at carnivals, the layout is supposed to resemble the booths at carnivals where you'd shoot duck/clowns/targets, but now the enemies can shoot back.

## ESRB:

What is the game’s rating?

E for Everyone

Game Summary:

How does this game play?

Shoot at enemies shooting at you from behind a booth as you try to reach the other side.

## Target Platforms:

What is the target platform? If PC, what specs will the computer need?

PC, needs to be able to run unity games

## Required Licenses:

Does this game require any licenses such as a movie it is based on?

I don't think there is a license for genarce carnival games.

## Competition and Marketing:

How is this game going to be marketed? How does it compare and contrast with the competition? Why do you think this game will sell?

Carnival games are fighting back!

Most games with the carnival theme have it act a lot more like it does in a carnival so having the things shoot at shoot back would be different.

Other than that nope, again, another game for practice.

Designer and Creation date:  
Who are you? When was this written?

Grace (Willow) Curtis 9/21/21