



PROGRAM STUDI
TEKNIK INFORMATIKA
FAKULTAS ILMU KOMPUTER
UNIVERSITAS DIAN NUSWANTORO

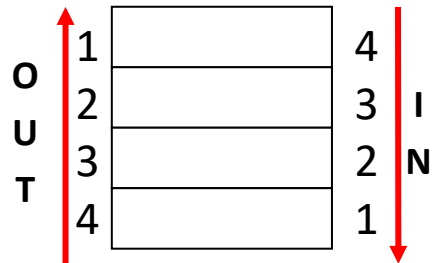
Mata Kuliah
Algoritma dan
Struktur Data



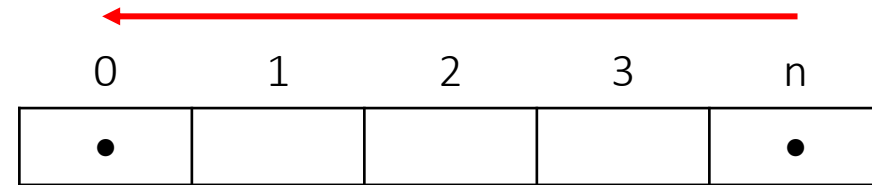
TREE

Tim Pengampu Mata Kuliah Algoritma dan Struktur Data

Struktur Data Linier



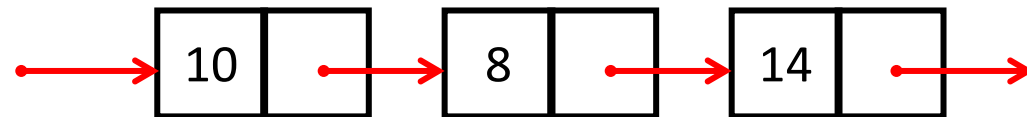
STACK



QUEUE



ARRAY



LINKED LIST

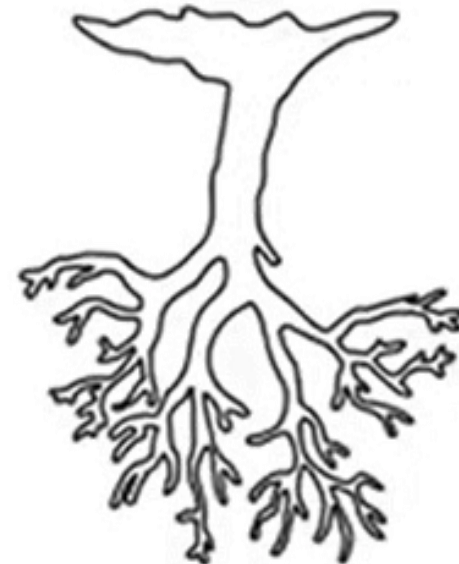
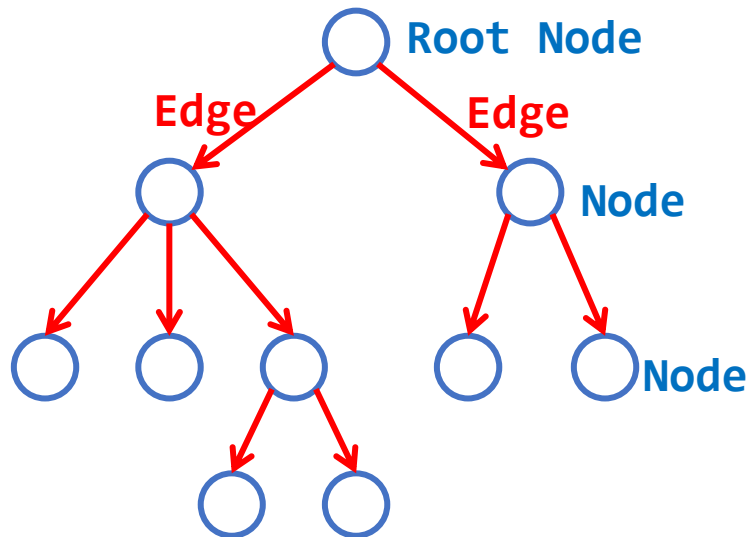
Tree

- Pohon adalah **struktur data hirarki**
- Tree adalah struktur data yang terdiri dari entitas disebut node yang terkait melalui sebuah edge
- Node paling atas disebut dengan root



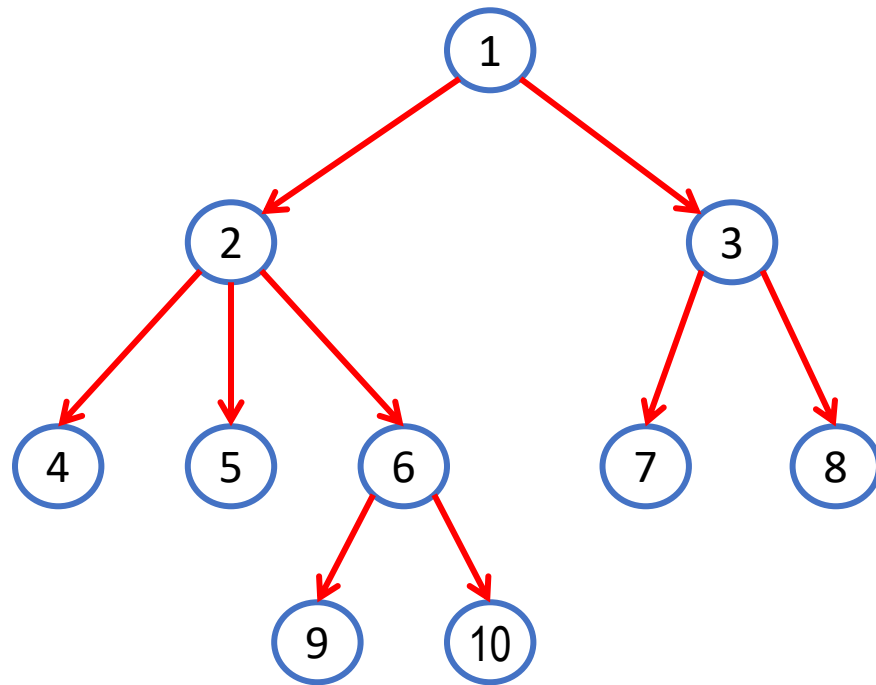
Tree

- Pohon adalah **struktur data hirarki**
- Tree adalah struktur data yang terdiri dari entitas disebut **node** yang terkait melalui sebuah **edge**
- Node paling atas disebut dengan **root**



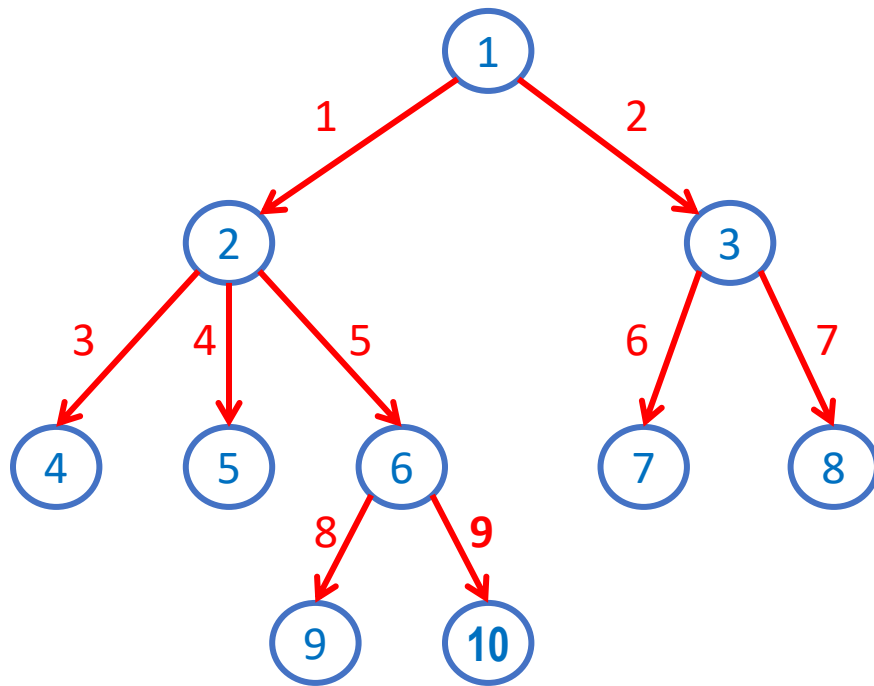
Tree

- Node dengan posisi yang lebih tinggi disebut dengan **parent** dan yang lebih rendah (dibawah parent) disebut dengan **children**
- Node dengan posisi yang sama disebut **sibling**
- Node dengan posisi paling rendah dari node lainnya disebut **leaf**



- 1 adalah **root**
- 1 adalah **parent** dari 2 dan 3
- 2 dan 3 adalah **children** dari 1
- 2 adalah **parent** dari 4, 5, dan 6
- 4, 5, dan 6 adalah **sibling**
- 7 dan 8 adalah **children** dari 3
- 7 dan 8 adalah **sibling**
- 9 dan 10 adalah **leaf**

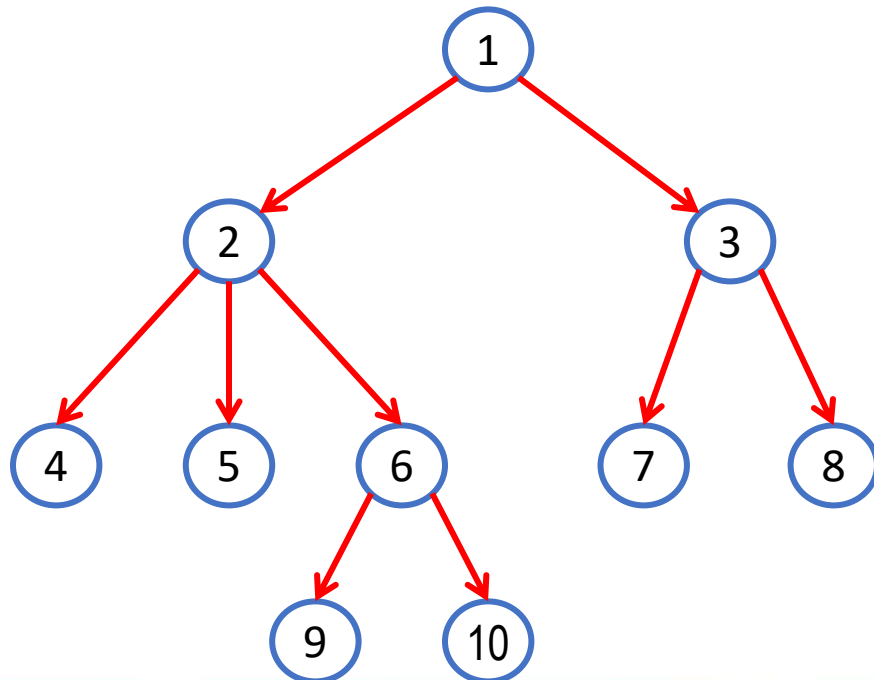
Tree



- Tree mempunyai:
 - N node
 - $N - 1$ edge
- Jumlah node adalah 10
- Jumlah edge adalah 9

Tree

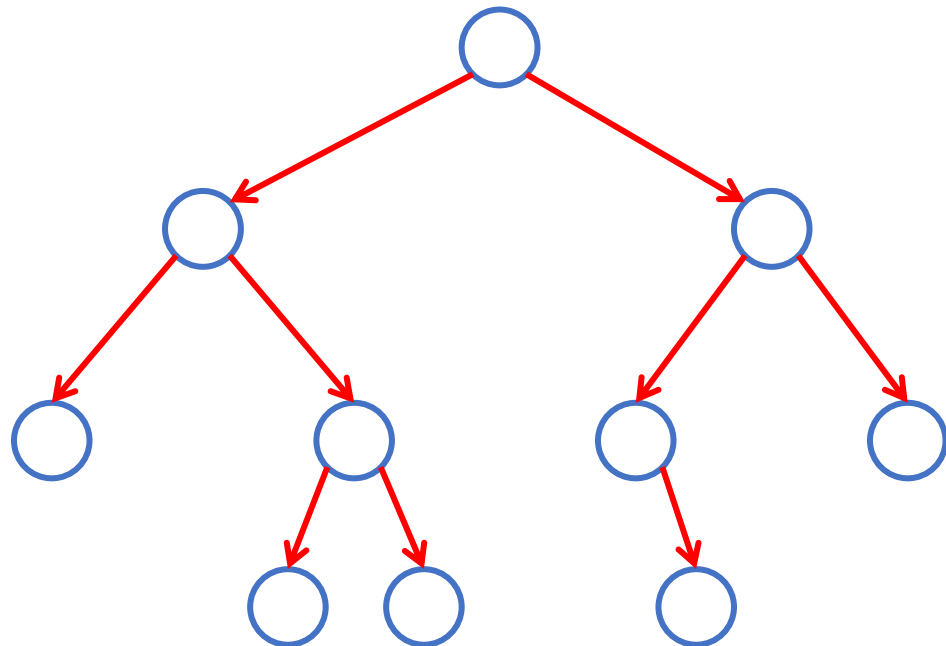
- Depth of Node: jumlah edge dari root ke node
- Height of Node: jumlah edge terpanjang dari node ke leaf
- Height of tree: height of root node



- Depth of node 1 adalah 0
- Height of node 1 adalah 3
- Depth of node 6 adalah 2
- Height of node 6 adalah 1
- Depth of node 9 adalah 3
- Height of node 9 adalah 0
- Height of tree adalah 3

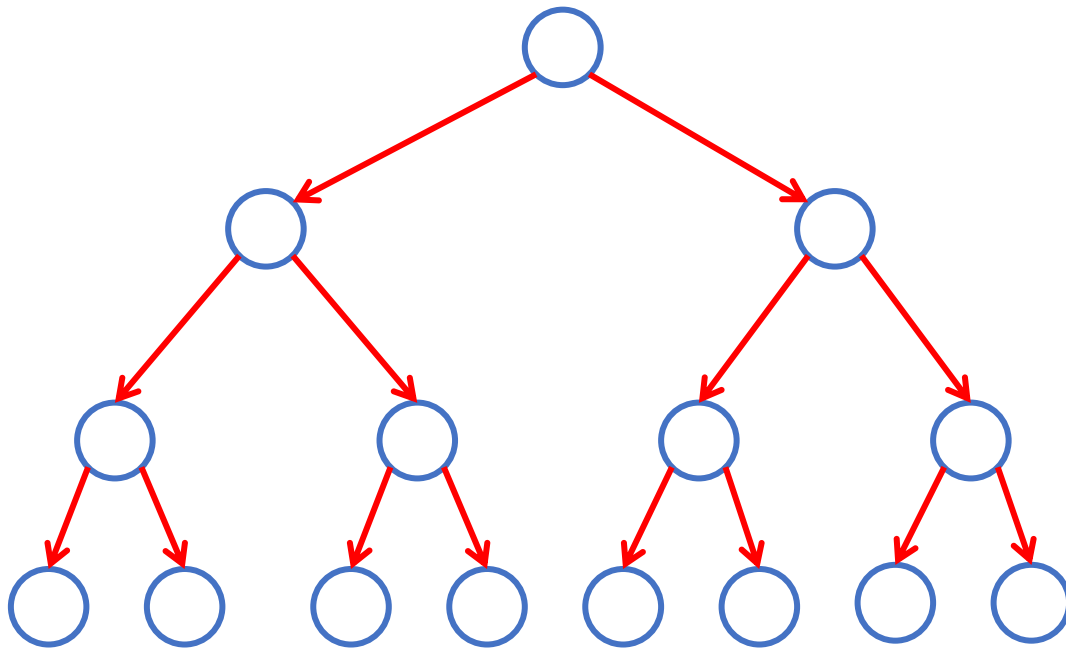
Binary Tree

- Binary tree adalah tree dimana setiap node mempunyai paling banyak 2 **children**
- Children dari setiap node disebut **left-child** dan **right-child**



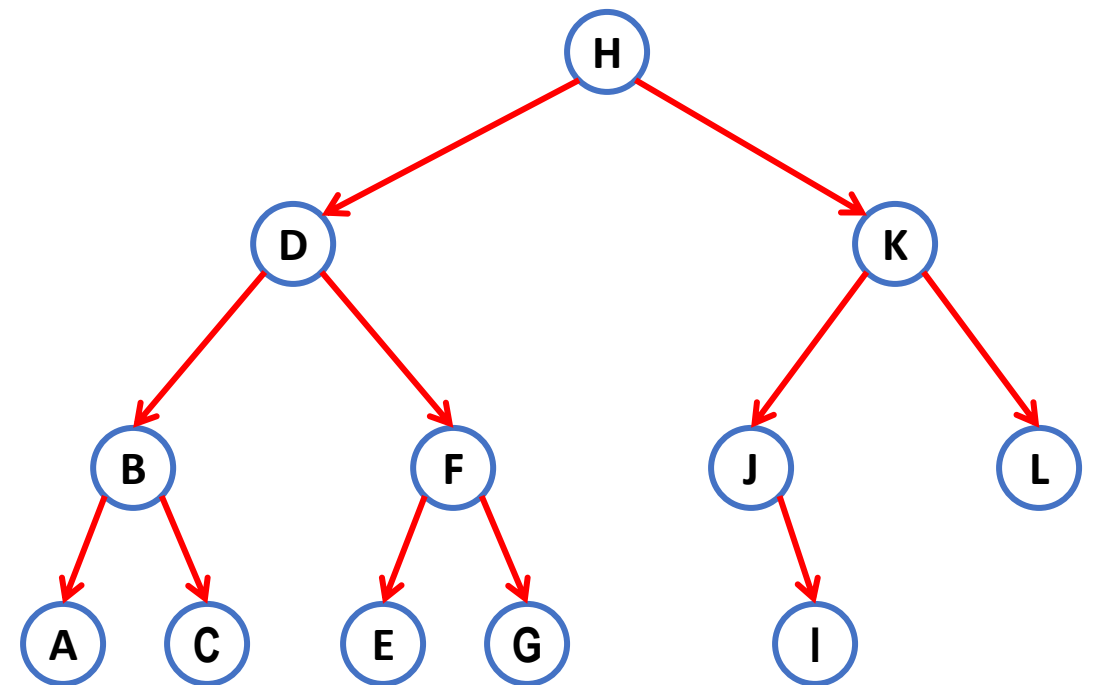
Perfect Binary Tree

- Semua level pada tree terisi lengkap



Binary Tree Traversal

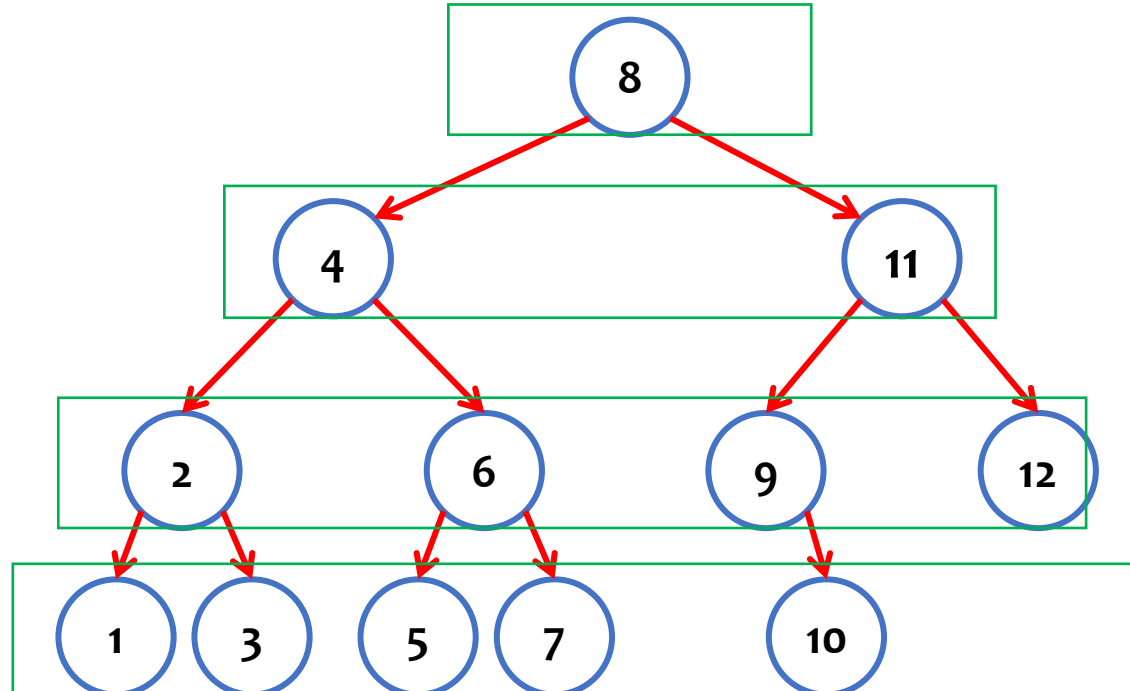
- Breadth First: Level Order
- Depth First:
 - Pre order
 - In order
 - Post order



Binary Tree Traversal

- Level Order Traversal

Mengunjungi setiap node dari level teratas kemudian bergerak ke node **sebelah kiri**, kemudian node **sebelah kanan** pada level dibawahnya



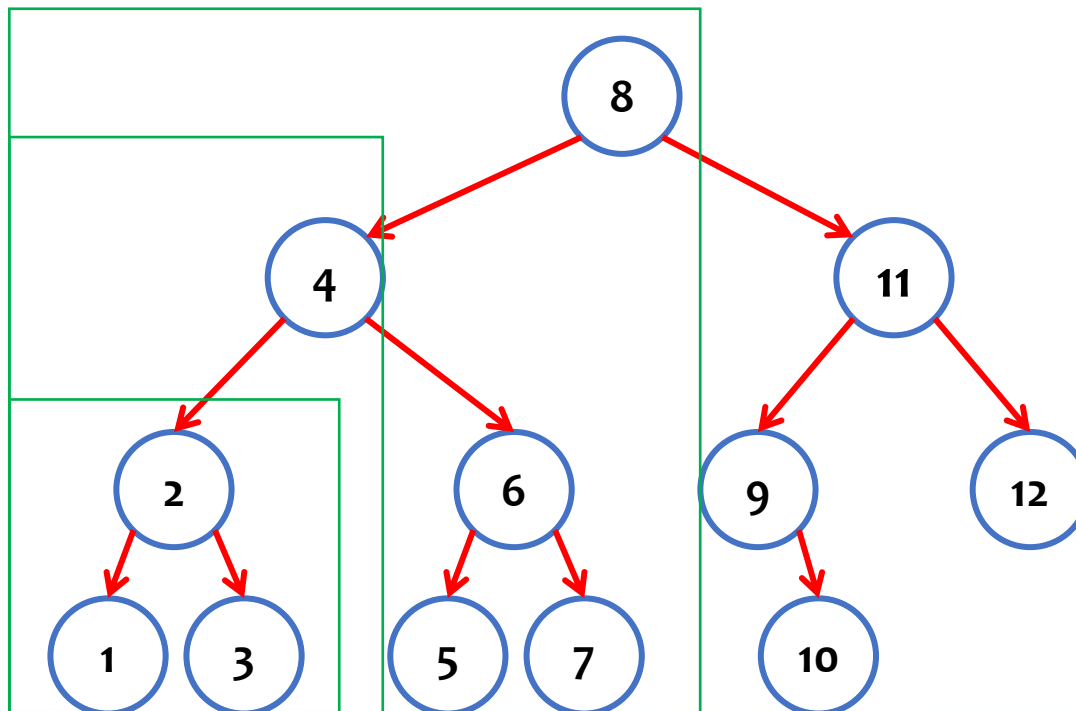
8 - 4 - 11 - 2 - 6 - 9 - 12 - 1 - 3 - 5 - 7 - 10

Binary Tree Traversal

- Pre Order Traversal

Mengunjungi node terbawah hingga mencapai setiap children node dengan urutan:

Data/Parent/Root → **Left Children** → **Right Children**



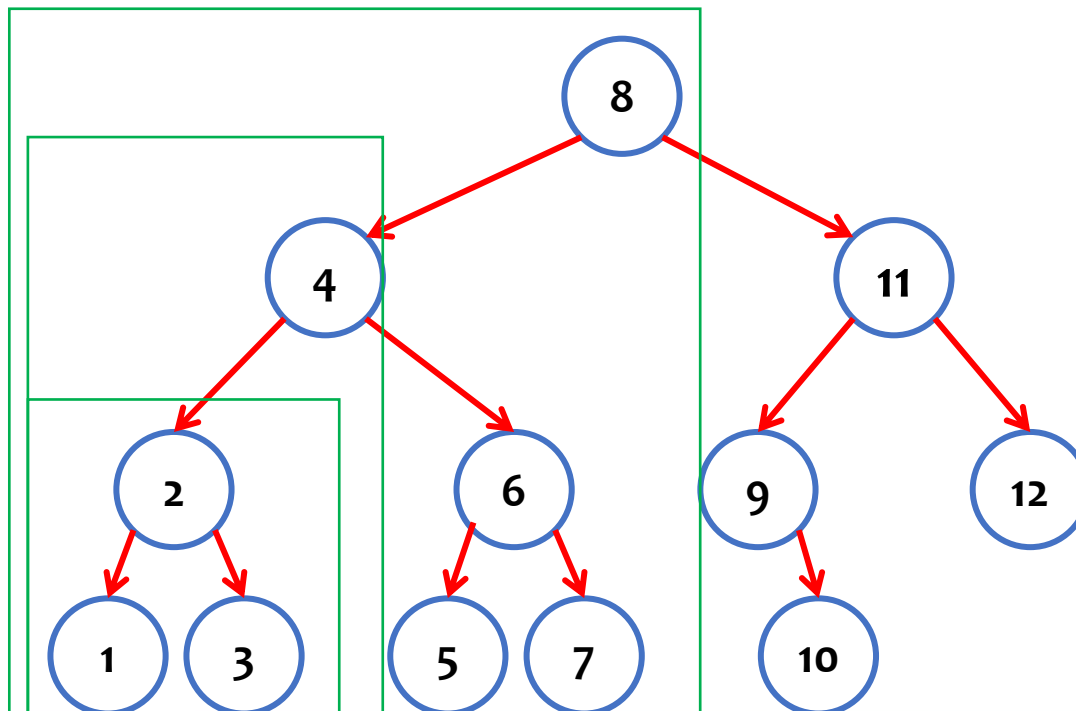
8 - 4 - 2 - 1 - 3 - 6 - 5 - 7 - 11 - 9 - 10 - 12

Binary Tree Traversal

- In Order Traversal

Mengunjungi node terbawah hingga mencapai setiap children node dengan urutan:

Left Children → Data/Parent → Right Children



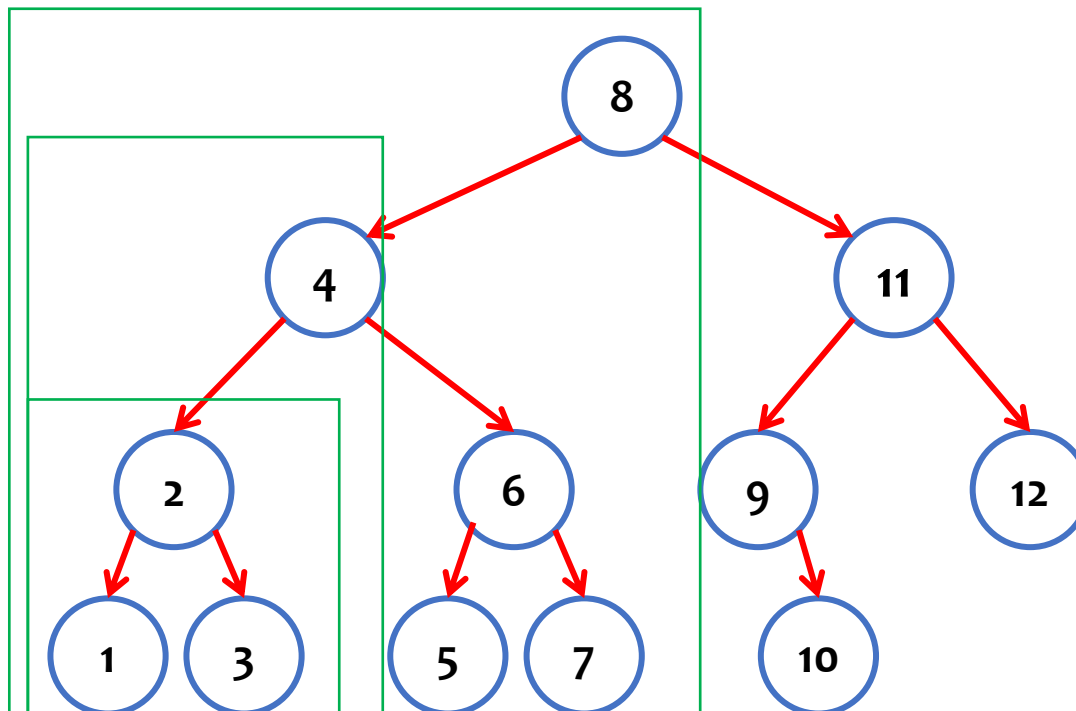
1 - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 9 - 10 - 11 - 12

Binary Tree Traversal

- In Order Traversal

Mengunjungi node terbawah hingga mencapai setiap children node dengan urutan:

Left Children → Data/Parent → Right Children



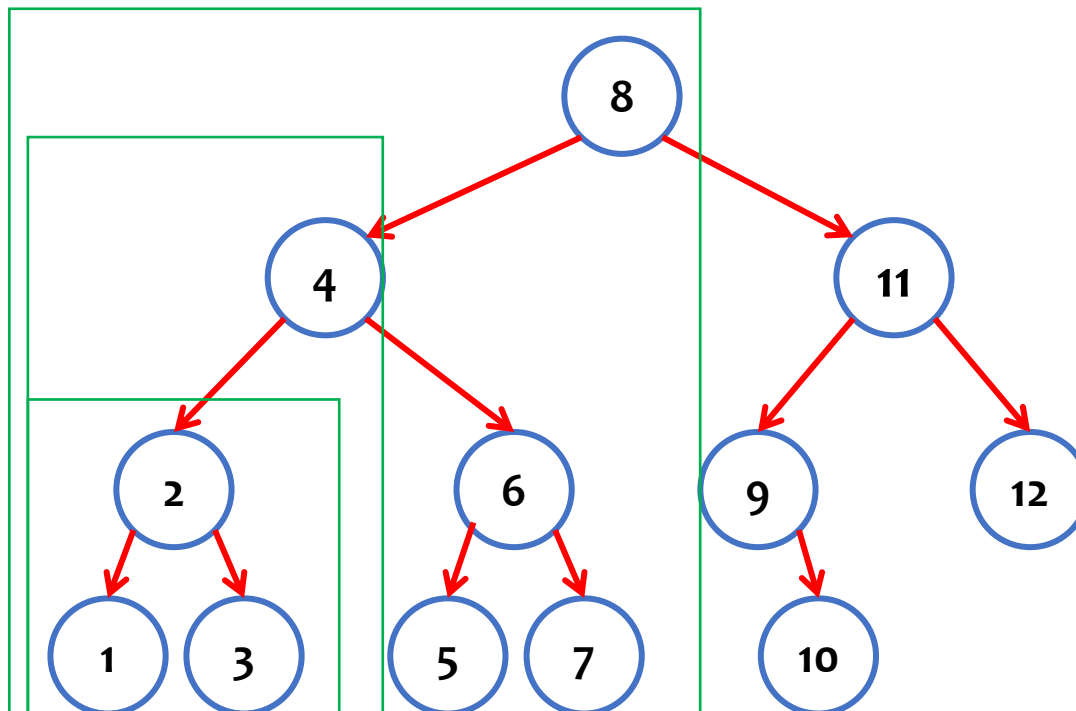
1 - 2 - 3 - 4 - 5 - 6 - 7 - 8 - 9 - 10 - 11 - 12

Binary Tree Traversal

- Post Order Traversal

Mengunjungi node terbawah hingga mencapai setiap children node dengan urutan:

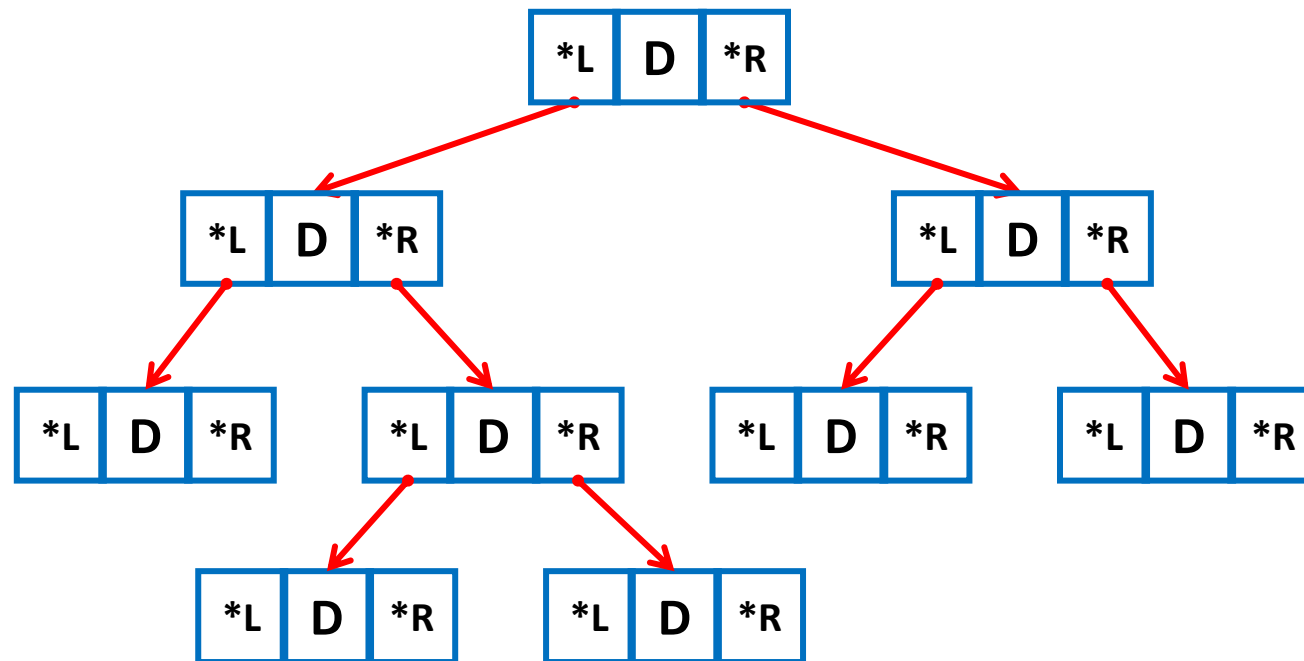
Left Children → Right Children → Data/Parent



1 – 3 – 2 – 5 – 7 – 6 – 4 – 10 – 9 – 12 – 11 – 8

Pembentukan Binary Tree

- Binary tree dibentuk dengan node yang mempunyai **D**ata dan dua buah pointer/link (***L** dan ***R**ight)



Pembentukan Binary Tree

1. Deklarasi node terdiri dari : Left, Data, Right
2. Buat rangkaian atau node Binary Tree terdiri dari:
 - Node baru
 - Insert element atau root
 - Print PreOrder
 - Print InOrder
 - Print PostOrder

Deklarasi Node

```
{ADT tree}
```

```
{definisi tipe tree, left=null, right=null}
```

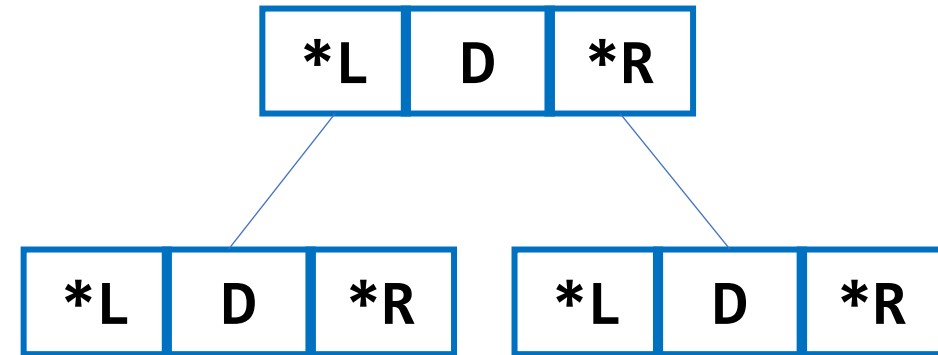
```
type Node:<data: integer,  
           left: address,  
           right: address>
```



Node Baru Binary Tree

```

{definisi binary tree}
{buat node baru}
type BinaryTree:
procedure NodeBaru(input: data)
{buat node baru terdiri data,left,right}
    return Node(input:data)
procedure insert(root: address,input:data)
{memasukkan elemen ke node}
    if root == null then:
        return NodeBaru()
    else:
        if data < root.data then:
            root.left = insert(data,root.left)
        else:
            root.right = insert(data,root.right)
    return root
  
```



Node Baru Binary Tree

```
{definisi binary tree}
{buat node baru}
type BinaryTree:
procedure NodeBaru(input: data)
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procedure insert(root: address,input:data)
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    if root == null then:
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    else:
        if data < root.data then:
            root.left = insert(data,root.left)
        else:
            root.right = insert(data,root.right)
    return root
```

insert(5)



Kondisi awal:

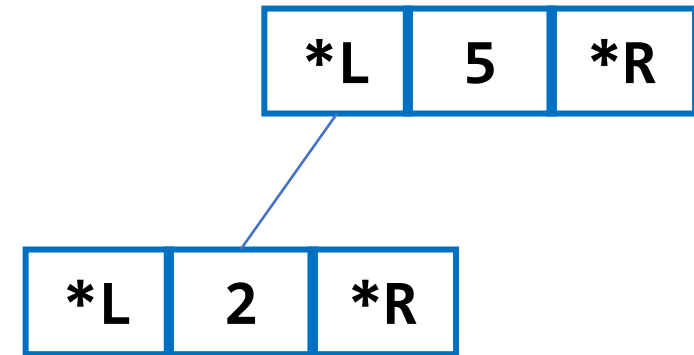
root masih **null**, maka
5 menjadi node pertama
Dari binary tree

Node Baru Binary Tree

```

{definisi binary tree}
{buat node baru}
type BinaryTree:
procedure NodeBaru(input: data)
{buat node baru terdiri data,left,right}
    return Node(input:data)
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    if root == null then:
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    else:
        if data < root.data then:
            root.left = insert(data,root.left)
        else:
            root.right = insert(data,root.right)
    return root
  
```

insert (2)

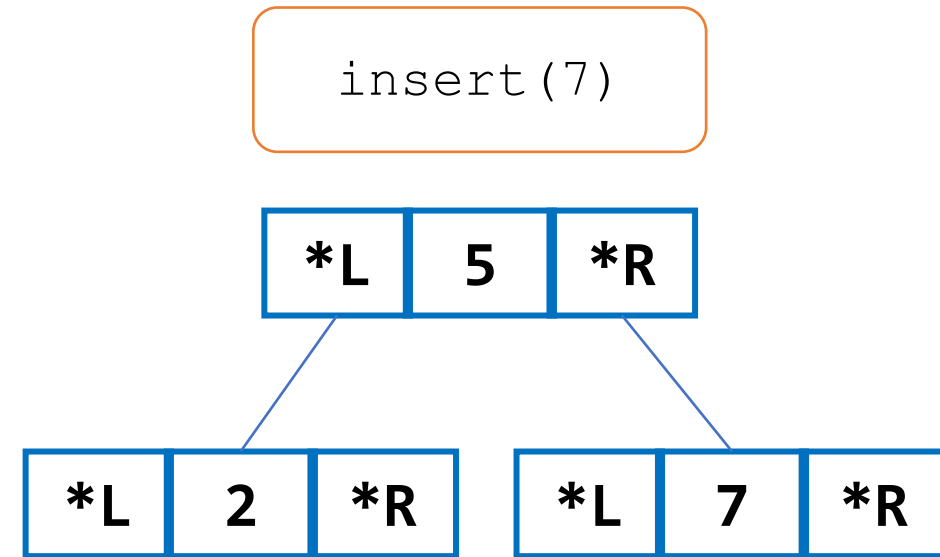


Root tidak lagi null:
Data **lebih kecil** dari root
Sebelumnya. Maka, 2
Diletakkan **node kiri**

Node Baru Binary Tree

```

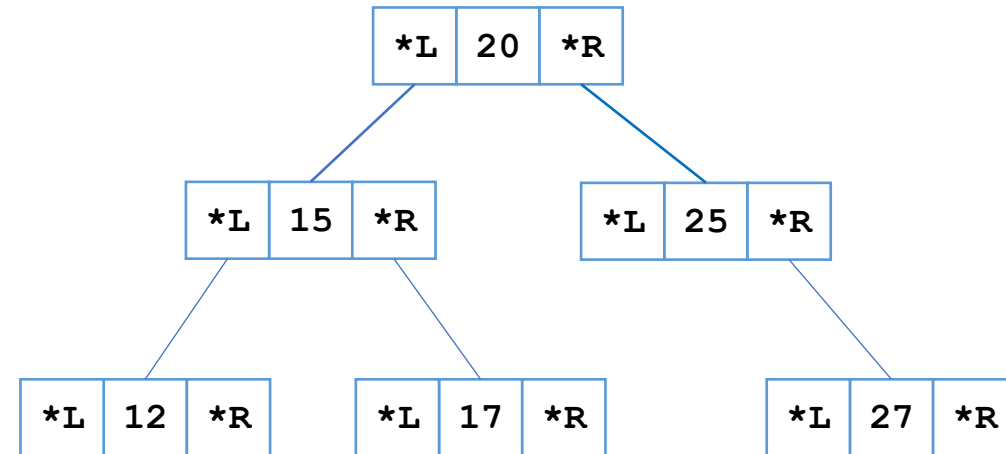
{definisi binary tree}
{buat node baru}
type BinaryTree:
procedure NodeBaru(input: data)
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    if root == null then:
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    else:
        if data < root.data then:
            root.left = insert(data,root.left)
        else:
            root.right = insert(data,root.right)
    return root
  
```



Root tidak lagi null:
Data **lebih besar** dari root
Sebelumnya. Maka, 7
Diletakkan **node kanan**

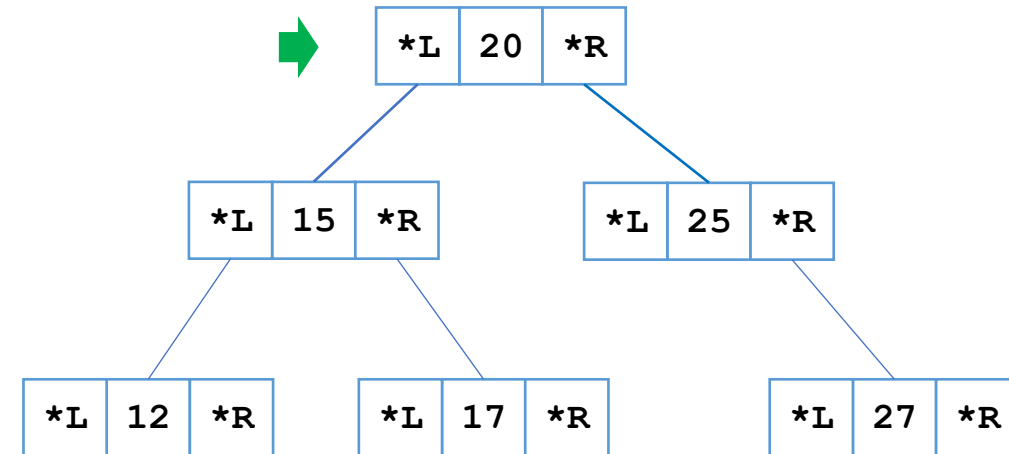
Print PreOrder

- PreOrder mencetak data dengan urutan:
- Data/Parent → Left → Right:
- Tahap:
 - Jika root tidak null:
 1. Visit root → cetak data
 2. Visit root kiri
 3. Visit root kanan



Ilustrasi - Notasi Algoritmik - PreOrder

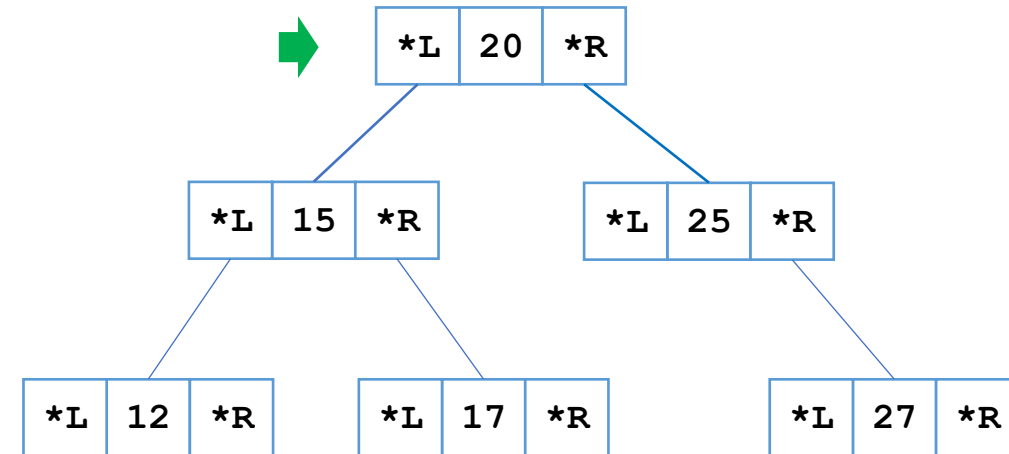
```
procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
```



Ilustrasi - Notasi Algoritmik - PreOrder

```
procedure PreOrder(root:address)
```

```
  if root != null then  
    output (root.data)  
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    PreOrder(root.right)
```



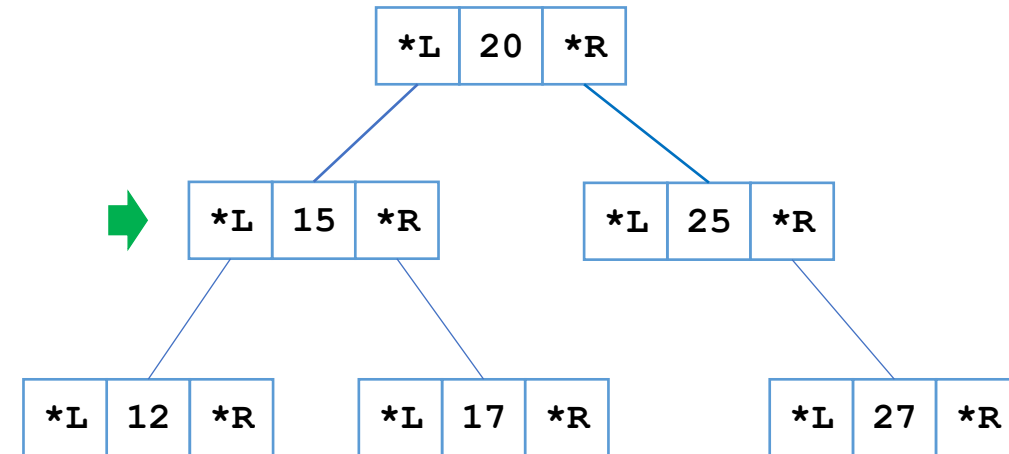
Hasil:

20

Ilustrasi - Notasi Algoritmik - PreOrder

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procedure PreOrder(root:address)
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Hasil:

20

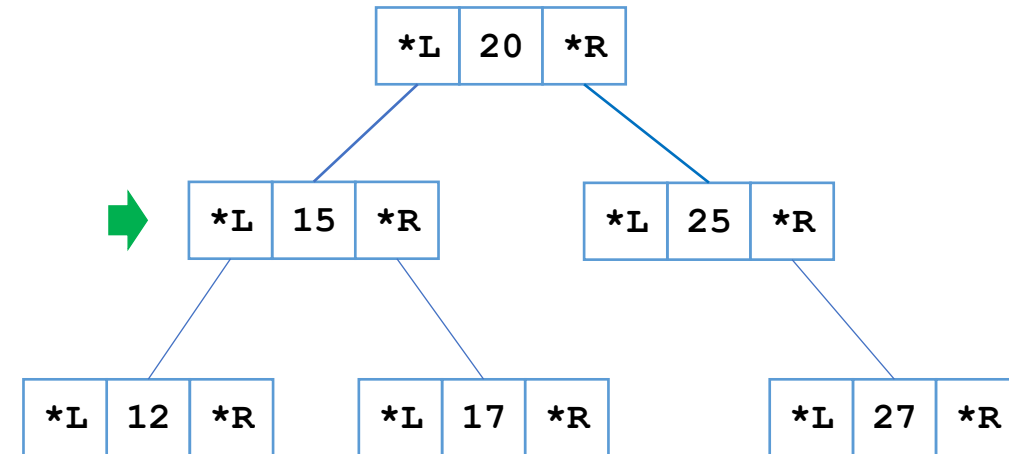
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Hasil:

20 15

Ilustrasi - Notasi Algoritmik - PreOrder

```

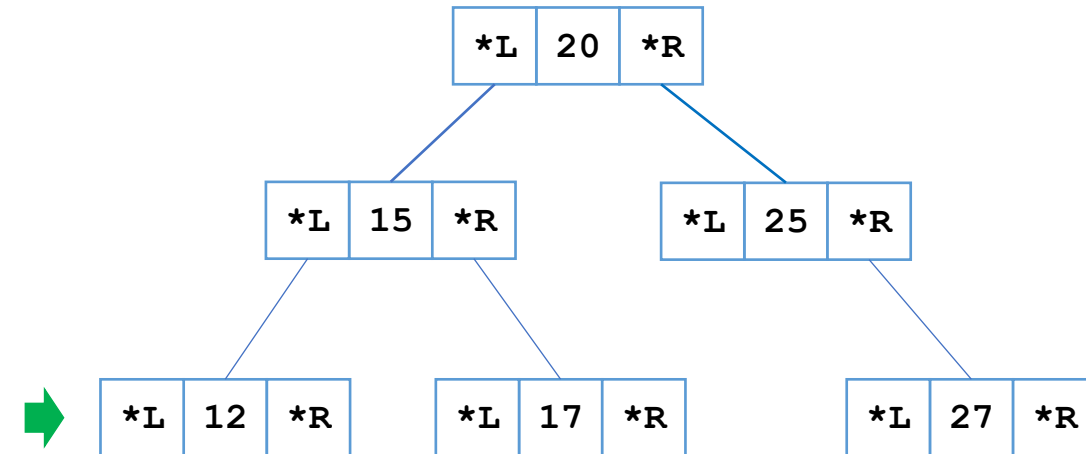
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Hasil:
20 15

Ilustrasi - Notasi Algoritmik - PreOrder

```

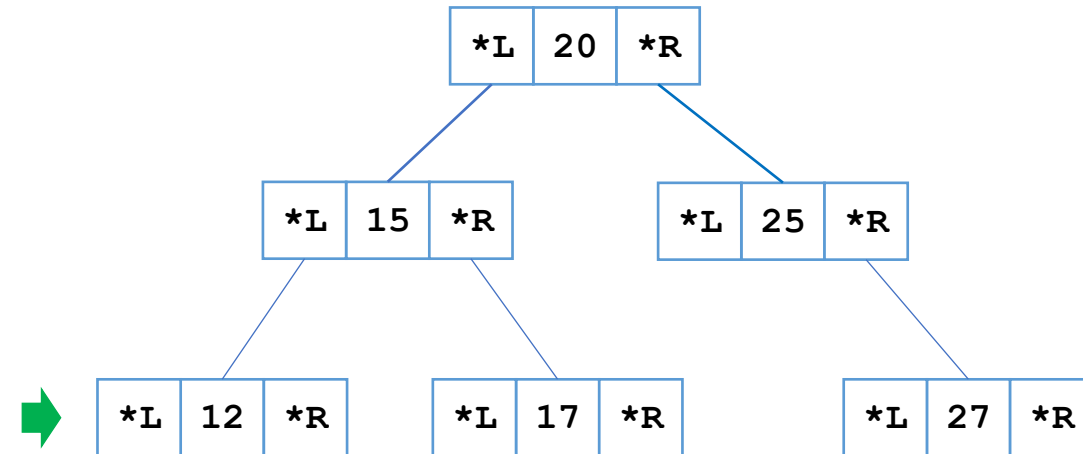
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Hasil:

20 15 12

Ilustrasi - Notasi Algoritmik - PreOrder

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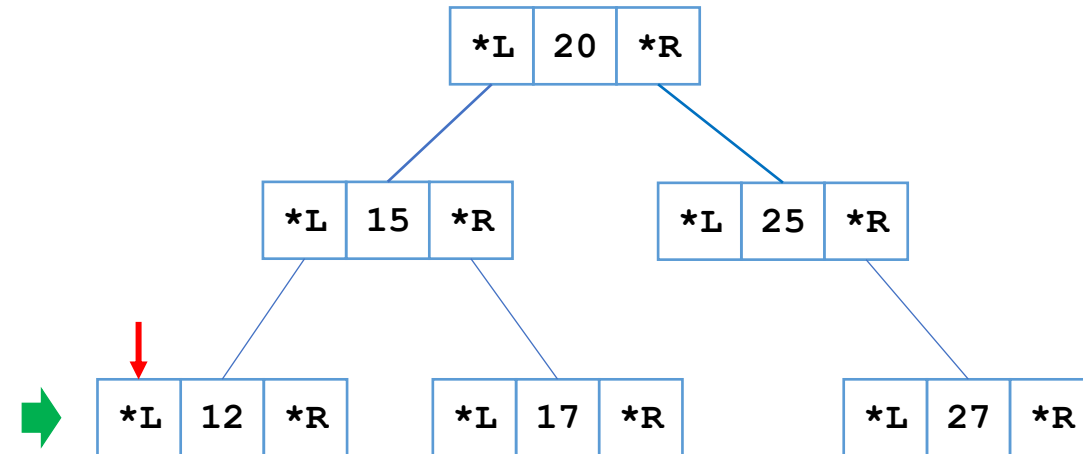
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procedure PreOrder(root:address)
  if root != null then
  ...
  
```

Root == null
Eksekusi Code
selanjutnya



Hasil:
20 15 12

Ilustrasi - Notasi Algoritmik - PreOrder

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Fungsi Selesai dijalankan
Kembali ke fungsi sebelumnya
Eksekusi code selanjutnya

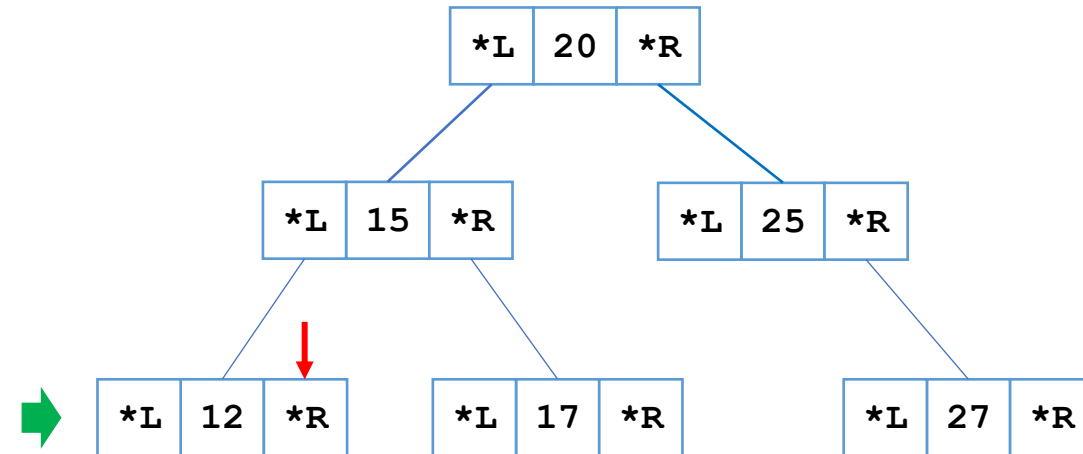
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Root == null
Eksekusi selesai



Hasil:
20 15 12

Ilustrasi - Notasi Algoritmik - PreOrder

```

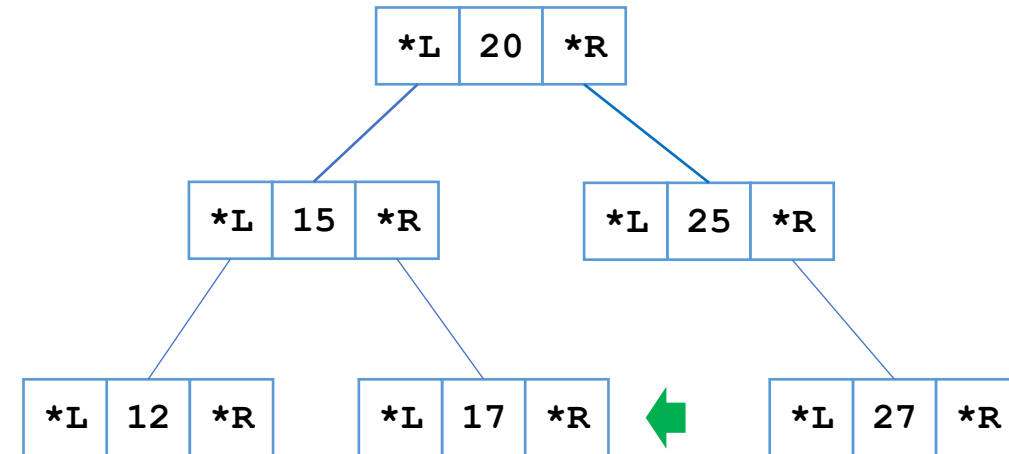
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Hasil:
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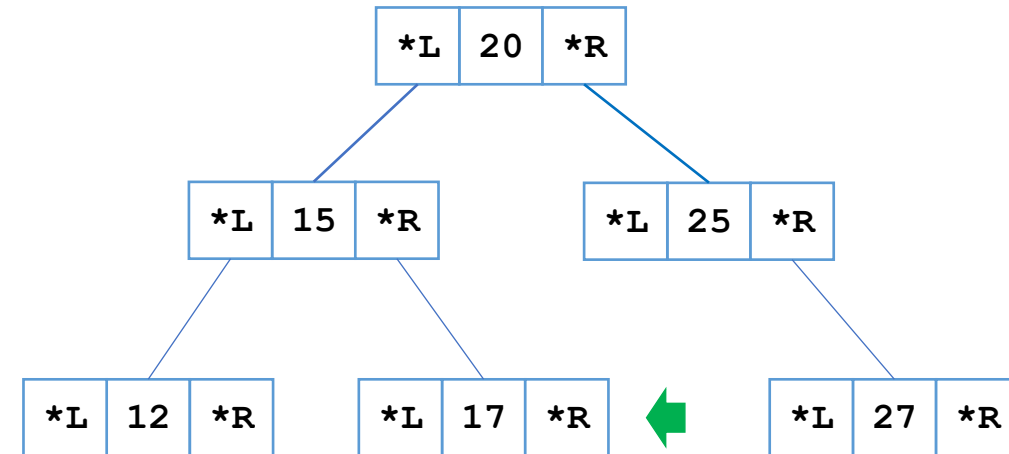
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Hasil:

20 15 12 17

Ilustrasi - Notasi Algoritmik - PreOrder

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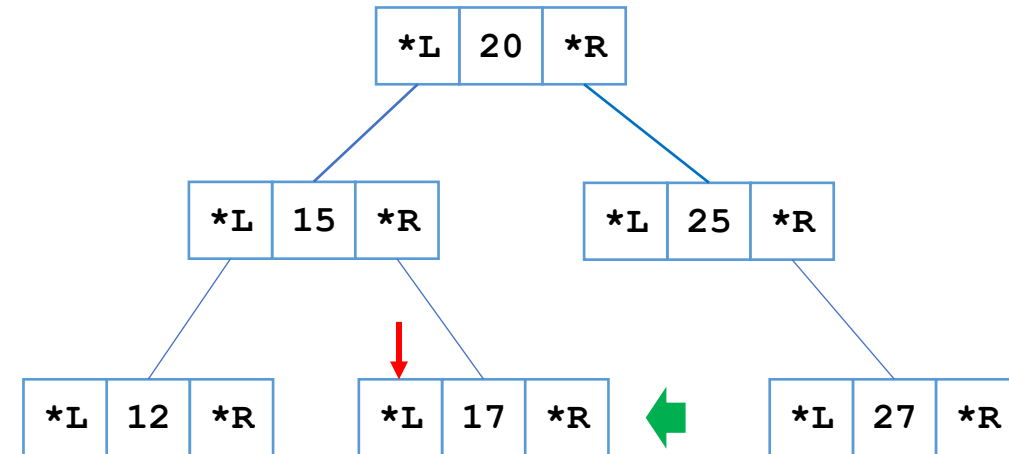
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procedure PreOrder(root:address)
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    . . .
  
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Root == null
Eksekusi Code
selanjutnya



Hasil:

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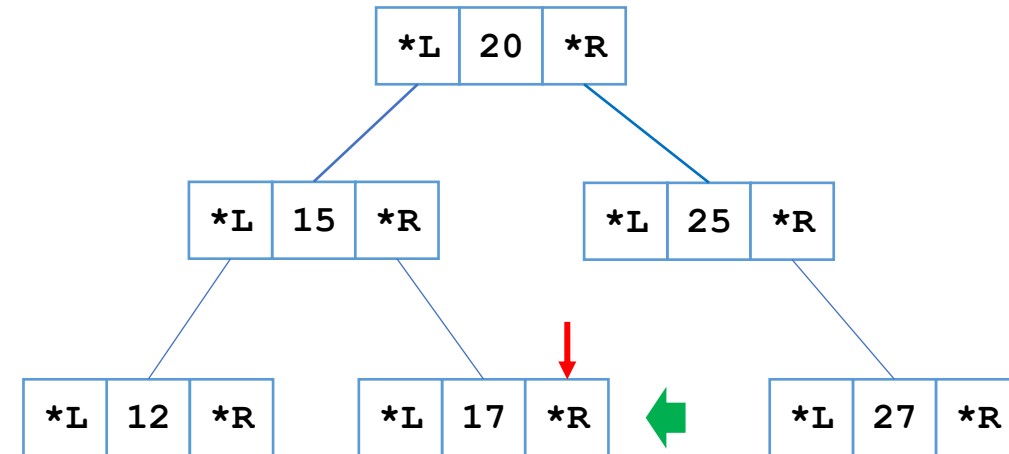
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selesai



Hasil:

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Kembali ke fungsi sebelumnya
Eksekusi code selanjutnya

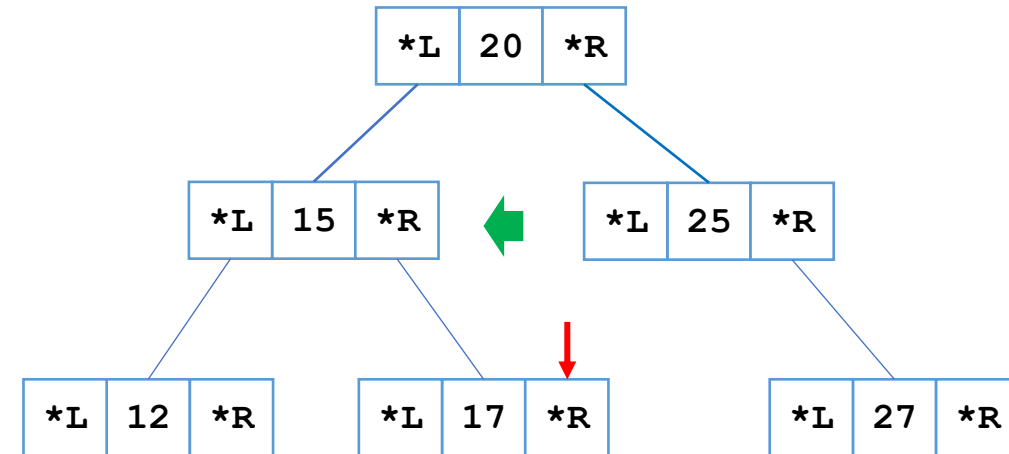
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Root == null
Eksekusi Code selesai



Hasil:

20 15 12 17

Ilustrasi - Notasi Algoritmik - PreOrder

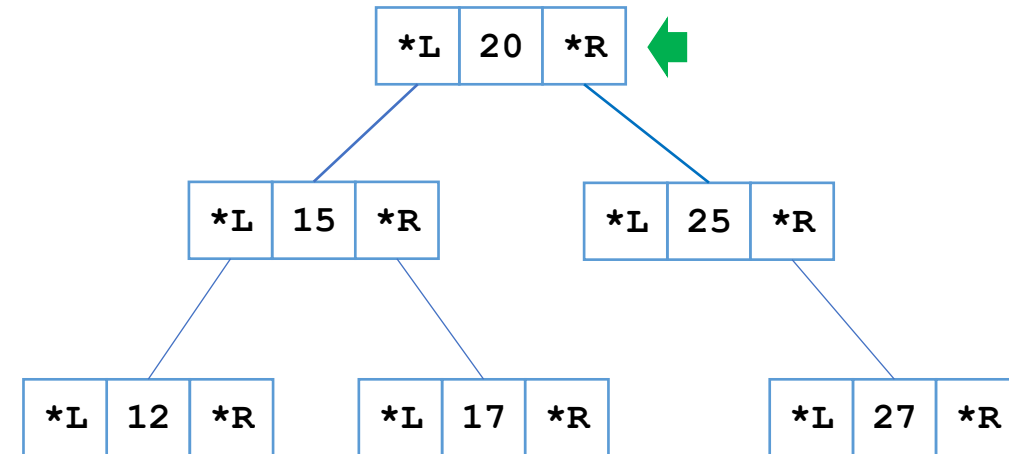
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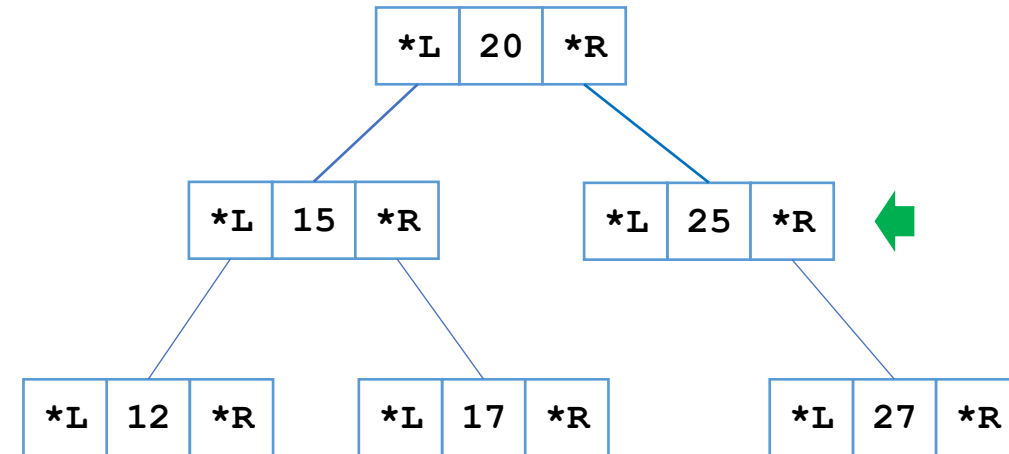
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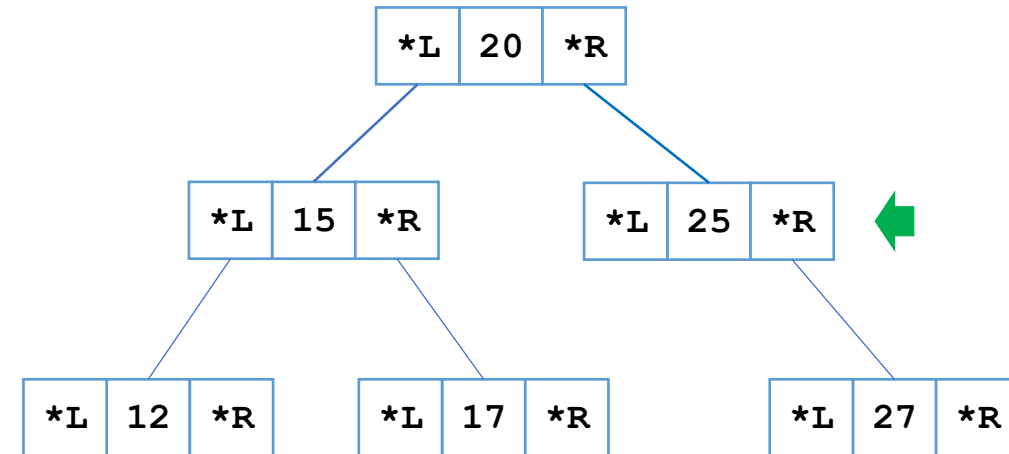
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  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
```

```
procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
```



Hasil:

20 15 12 17 **25**

Ilustrasi - Notasi Algoritmik - PreOrder

```

procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```

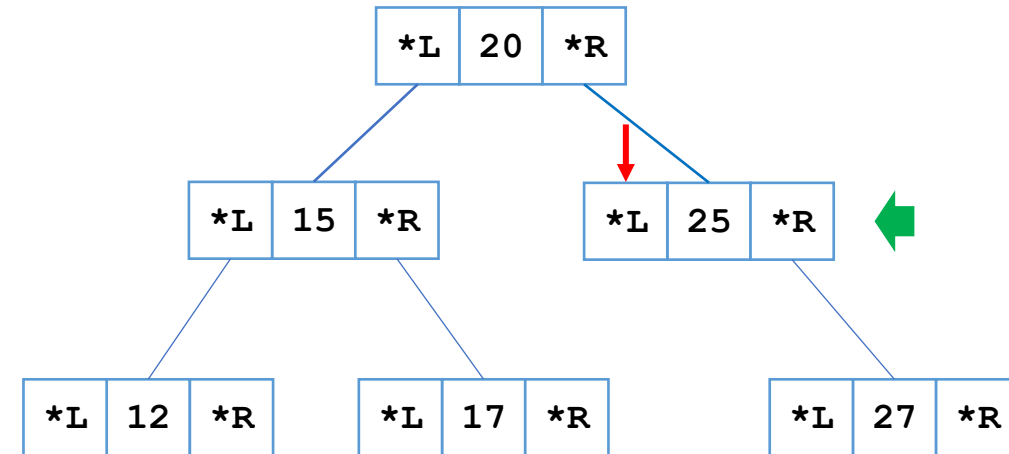
```

procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```

```

procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```

Root == null
Eksekusi Code
selanjutnya



Hasil:

20 15 12 17 25

Ilustrasi - Notasi Algoritmik - PreOrder

```

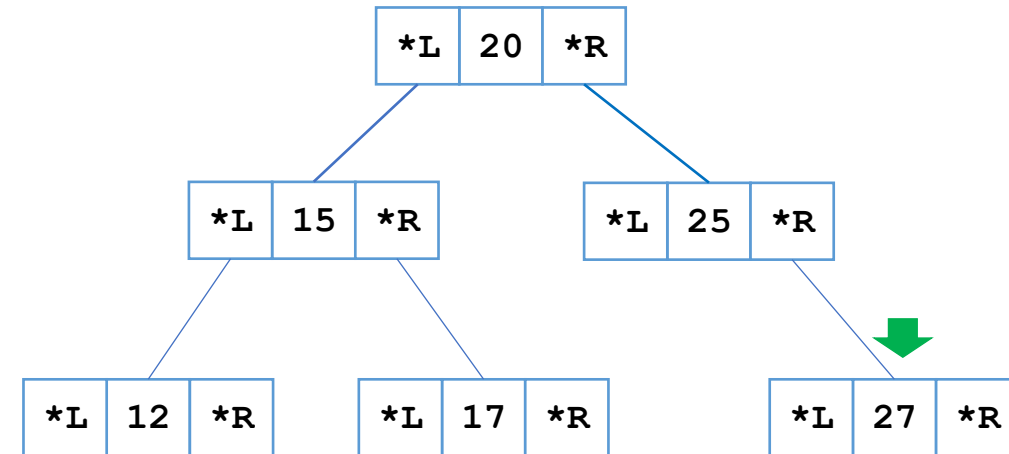
procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```

```

procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```

```

procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```



Hasil:

20 15 12 17 25

Ilustrasi - Notasi Algoritmik - PreOrder

```

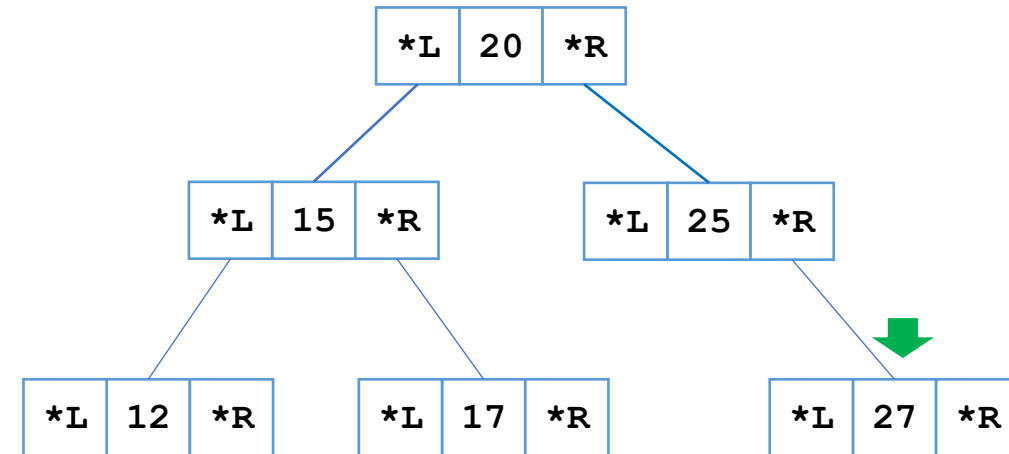
procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```

```

procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```

```

procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```



Hasil:

20 15 12 17 25 27

Ilustrasi - Notasi Algoritmik - PreOrder

```

procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```

```

procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```

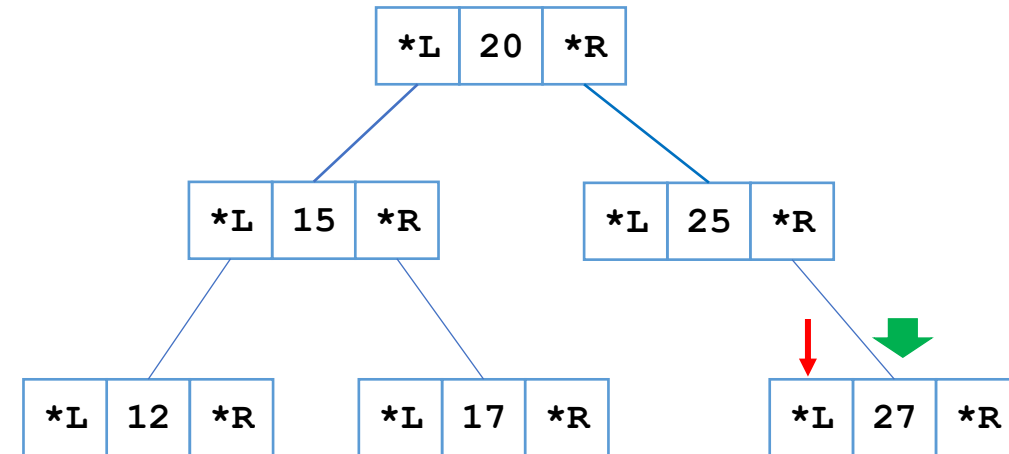
```

procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```

```

procedure PreOrder(root:address)
  if root != null then
    . . .
  
```

Root == null
Eksekusi Code
selanjutnya



Hasil:

20 15 12 17 25 27

Ilustrasi - Notasi Algoritmik - PreOrder

```

procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```

```

procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```

Fungsi Selesai dijalankan
Kembali ke fungsi sebelumnya
Eksekusi code selanjutnya

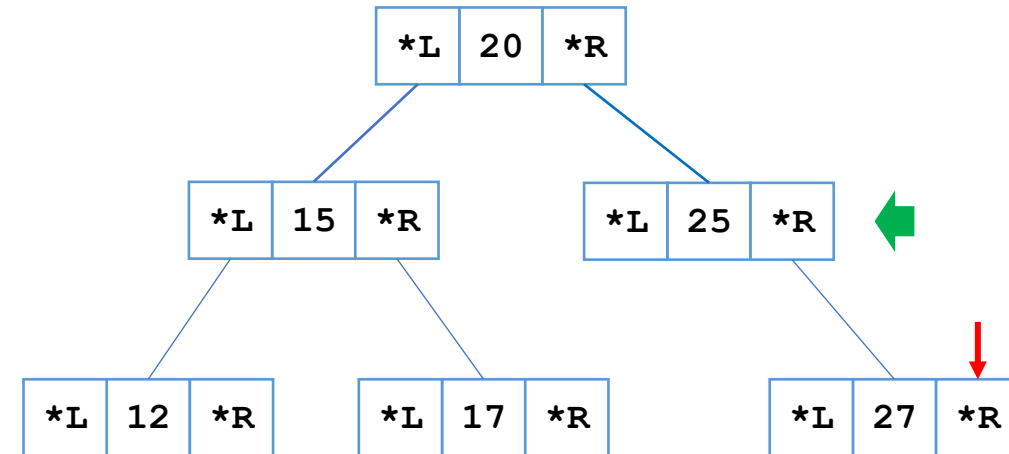
```

procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```

```

procedure PreOrder(root:address)
  if root != null then
  . . .
  
```

Root == null
Eksekusi Code
selesai



Hasil:

20 15 12 17 25 27

Ilustrasi - Notasi Algoritmik - PreOrder

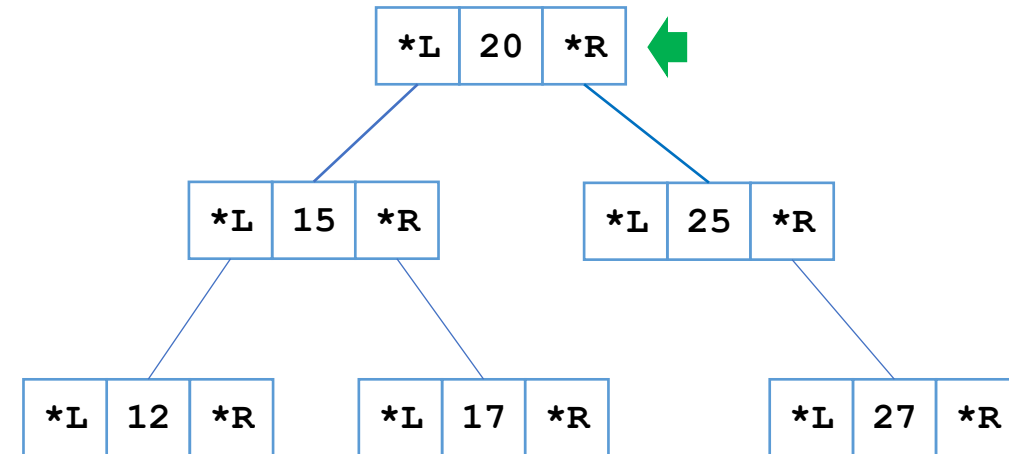
```

procedure PreOrder(root:address)
  if root != null then
    output (root.data)
    PreOrder(root.left)
    PreOrder(root.right)
  
```

Fungsi Selesai dijalankan
Kembali ke fungsi sebelumnya
Eksekusi code selanjutnya

```

procedure PreOrder(root:address)
  if root != null then
    output (root.data) ✓
    PreOrder(root.left)
    PreOrder(root.right)
  
```

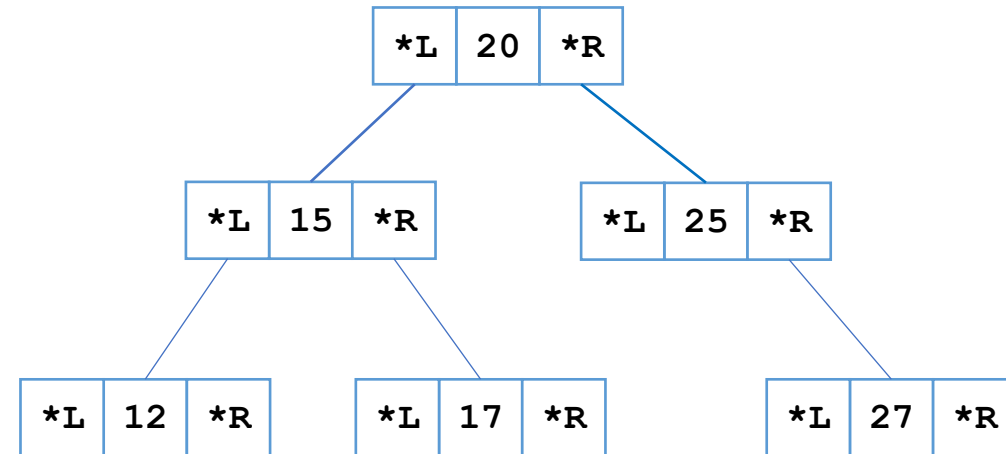


Hasil:

20 15 12 17 25 27

Ilustrasi - Notasi Algoritmik - InOrder

```
procedure InOrder(root:address)
  if root != null then
    InOrder(root.left)
    output (root.data)
    InOrder(root.right)
```

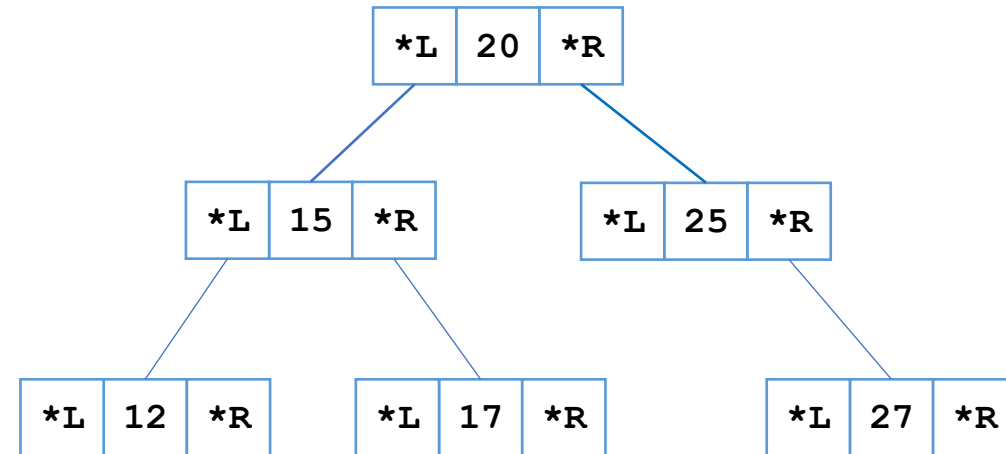


Hasil:

12 15 17 20 25 27

Ilustrasi - Notasi Algoritmik - PostOrder

```
procedure PostOrder(root:address)  
  if root != null then  
    PostOrder(root.left)  
    PostOrder(root.right)  
    output (root.data)
```



Hasil:

12 17 15 27 25 20



TERIMA KASIH

ANY QUESTIONS?