## **Chapter 1**

# **Introduction to The Theory of Computation**

## 1.1 Mathematical Preliminaries and Notation

### Sets

A set is a collection of elements, without any structure other than membership.

The usual set operations are union ( $\cup$ ), intersection ( $\cap$ ), difference (-) and complementation defined as

$$S_1 \cup S_2 = \{ x : x \in S_1 \text{ or } x \in S_2 \},$$
  
 $S_1 \cap S_2 = \{ x : x \in S_1 \text{ and } x \in S_2 \},$   
 $S_1 - S_2 = \{ x : x \in S_1 \text{ and } x \notin S_2 \},$   
 $\overline{S} = \{ x : x \in U \text{ and } x \notin S \}.$ 

#### DeMorgan's laws

$$\overline{S_1 \cup S_2} = \overline{S_1} \cap \overline{S_2},$$
$$\overline{S_1 \cap S_2} = \overline{S_1} \cup \overline{S_2}.$$

A set  $S_1$  is said to be a **subset** of S if every element of  $S_1$  is also an element of S. We write this as

$$S_1 \subseteq S$$
.

If  $S_1 \subseteq S$ , but S contains an element not in  $S_1$ , we say that  $S_1$  is a **proper subset** of S; we write this as

$$S_1 \subset S$$
.

If  $S_1$  and  $S_2$  have no common element, then the sets are said to be **disjoint**. We write this as

$$S_1 \cap S_2 = \emptyset$$
.

A set is said to be finite if it contains a **finite** number of elements; otherwise it is **infinite**. The set of all subsets of a set S is called the **powerset** of S and is denoted by S. If S is finite, then

$$|2^S| = 2^{|S|}$$
.

The sets whose elements are ordered sequences of elements from other sets are said to be the **Cartesian product** of other sets. For the Cartesian product of n sets, which itself is a set of ordered pairs, we write

$$S = S_1 \times S_2 \times \cdots \times S_n = \{ (x_1, x_2, \cdots, x_n) : x_i \in S_i \}.$$

Suppose that  $S_1, S_2, \dots, S_n$  are subsets of a given set S and that the following holds:

- 1. The subsets  $S_1, S_2, \dots, S_n$  are mutually disjoint;
- $2. S_1 \cup S_2 \cup \cdots \cup S_n = S;$
- 3. none of the  $S_i$  is empty.

Then  $S_1, S_2, \dots, S_n$  is called a **partition** of S.

## **Functions and Relations**

A function is a rule that assigns to elements of one set a unique element of another set. If f denotes a function, then the first set is called the **domain** of f, and the second set is its **range**. We write

$$f: S_1 \to S_2$$

to indicate that the domain of f is a subset of  $S_1$  and that the range of f is a subset of  $S_2$ . If the domain of f is all of  $S_1$ , we say that f is a **total function** on  $S_1$ ; otherwise f is said to be a **partial function**.

Let f(n) and g(n) be functions whose domain is a subset of the positive integers. We say that

1. f has **order at most** g if there exists a positive constant c such that for all sufficiently large n

$$f(n) \leqslant c|g(n)| \xrightarrow{\text{expressed as}} f(n) = O(g(n)).$$

2. f has **order at least** g if there exists a positive constant c such that for all sufficiently large n

$$f(n)\geqslant c|g(n)| \qquad \xrightarrow{\text{expressed as}} \qquad f(n)=\Omega(g(n)).$$

3. f and g have the **same order of magnitude** if there exist constant  $c_1$  and  $c_2$  such that for all sufficiently large n

$$c_1|g(n)| \leqslant |f(n)| \leqslant c_2|g(n)|$$
  $\xrightarrow{\text{expressed as}}$   $f(n) = \Theta(g(n)).$ 

Some functions can be represented by a set of pairs

$$\{(x_1,y_1),(x_2,y_2),\cdots\}.$$

where  $x_i$  is an element in the domain of the function, and  $y_i$  is the corresponding value in its range. For such a set to define a function, each  $x_i$  can occur at most once as the first element of a pair. If this is not satisfied, the set is called a **relation**.

Equivalence is a generalization of the concept of equality (identity). A relation denoted by  $\equiv$  is considered an equivalence if it satisfies three rules:

1. The reflexivity rule

$$x \equiv x \text{ for all } x;$$

2. The symmetry rule

if 
$$x \equiv y$$
, then  $y \equiv x$ ;

3. The transitivity rule

if 
$$x \equiv y$$
 and  $y \equiv z$ , then  $x \equiv z$ .

If S is a set on which we have a defined equivalence relation, then we can use this equivalence to partition the set into **equivalence classes**.

## **Graphs and Trees**

A graph is a construct consisting of two finite sets, the set  $V = \{v_1, v_2, \dots, v_n\}$  of **vertices** and the set  $E = \{e_1, e_2, \dots, e_m\}$  of **edges**. Each edge is a pair of vertices from V, for instance

$$e_i = (v_i, v_k)$$

is an edge from  $v_j$  to  $v_k$ . We say that the edge  $e_i$  is an outgoing edge for  $v_j$  and an incoming edge for  $v_k$ .

- 1. A sequence of edges  $(v_i, v_j), (v_j, v_k), \cdots, (v_m, v_n)$  is said to be a **walk** from  $v_i$  to  $v_n$ ;
- 2. The length of a walk is the total number of edges traversed in going from the initial vertex to the final one;
- 3. A walk in which no edge is repeated is said to be a path;
- 4. A path is **simple** if no vertex is repeated;
- 5. A walk from  $v_i$  to itself with no repeated edges is called a **cycle** with **base**  $v_i$ ;
- 6. An edge from a vertex to itself is called a **loop**.

A tree is a directed graph that has no cycles and that has one distinct vertex, called the **root**, such that there is exactly one path from the root to every other vertex.

- 1. The vertices which have no outgoing edges are called the **leaves** of the tree;
- 2. If there is an edge from  $v_i$  to  $v_j$ , then  $v_i$  is said to be the **parent** of  $v_j$ , and  $v_j$  the **child** of  $v_i$ ;
- 3. The **level** associated with each vertex is the number of edges in the path from the root to the vertex;

- 4. The **height** of the tree is the largest level number of any vertex;
- 5. In **ordered trees**, an ordering with the nodes is associated with the nodes at each level.

## **Proof Techniques**

#### **Proof by induction**

Induction is a technique by which the truth of a number of statements can be inferred from the truth of a few specific instances. Suppose we have a sequence of statements  $P_1, P_2, \cdots$  we want to prove to be true. Furthermore, suppose also that the following holds:

- 1. For some  $k \ge 1$ , we know that  $P_1, P_2, \dots, P_k$  are true.
- 2. The problem is such that for any  $n \ge k$ , the truths of  $P_1, P_2, \dots, P_n$  imply the truth of  $P_{n+1}$ .

We can then use induction to show that every statement in this sequence is true.

- 1. The starting statements  $P_1, P_2, \dots, P_k$  are called the **basis** of the induction.
- 2. The step connecting  $P_n$  with  $P_{n+1}$  is called the **inductive step**.
- 3. The inductive step is generally made easier by the **inductive assumption** that  $P_1, P_2, \dots, P_n$  are true, then argue that the truth of these statements guarantees the truth of  $P_{n+1}$ .

#### **Proof by contradiction**

Suppose we want to prove that some statement P is true. We then assume, for the moment, that P is false and see where that assumption leads us. If we arrive at a conclusion that we know is incorrect, we can lay the blame on the starting assumption and conclude that P must be true.