Animal

Food
Hunger
Location

eat()
sleep()
roam()
hunger()

Lion

eat()
sleep()
rome()

Cat

eat()
hunger()

Dog

eat()
sleep()

Tiger

eat()
hunger()
rome()

Public class Animal{}

Public class Canine extends Animal{}

Public class Welf extends Canine{}

Wolf wolf = new wolf();

wolf.makeNoice();

wolf.roam();

wolf.eat();

wolf.sleep();

Animal

makeNoise()
eat()
sleep()
roam()

Canine

roam()

Welf

makeNoise()
eat()