



CHRISTINA WILSON

PROFESSIONAL SUMMARY

Christina Wilson is a skilled associate software developer with a meticulous work ethic and a passion for learning. She is a student in the FastTrack Java Developer program with a bachelor's degree in computer science and a background in pharmacy. Along with Java and Spring, Christina has knowledge and skill in Python, Flutter/Dart, and Unity/C#. She has built a mobile application in Flutter/Dart that allows the user to take pictures of food waste and upload them to a Firebase database. Christina has also collaborated with a team to design and build a video game in Unity/C# that allows the player to build their own board game and then play it. Christina brings an optimistic yet realistic mindset to any team she joins.

TECHNICAL SKILLS

Programming: Java, JavaScript, HTML5, CSS3, Python, Dart, C#, SQL, Spring, Spring Boot, JDBC, Jackson, JPA, JQuery, Node, Webpack, Babel, Maven, NPM, React, Redux, Flutter, Unity
Software: Eclipse, VS Code, Git, GitHub, Cmdr, PGAdmin
Databases: PostgreSQL
Operating Systems: Windows

PROFESSIONAL EXPERIENCE

COOK SYSTEMS – Memphis, TN
FastTrack Developer

06/22 – Present

Twitter Clone API Assessment

- Implemented a RESTful Web Service with 30 endpoints for creating, reading, updating, and deleting users, tweets, and hashtags to and from the server via basic CRUD operations and other HTTP requests
- Developed a database schema supported by PostgreSQL in PGAdmin in collaboration with other developers
- Utilized Spring Boot and JPA to program controllers and services that handle HTTP requests and backend validation and logic, and converts data between the API and its database models
- Tested, troubleshot, and debugged API functionality in Postman until project requirements were achieved

Environment: Java, Spring Boot, JPA, PostgreSQL, PGAdmin, Postman, Git, Eclipse, Maven

Assessment #2

- A
- B
- C

- D

Environment:

Assessment #3

- A
- B
- C
- D

Environment:

R.C. Floral – Jonesboro, AR

05/10 – Present

Floral Business Employee

- Research and implement useful technologies, such as using Square devices on smartphones to take credit card transactions at craft shows
- Increase profits by evaluating which products sell best to determine type and price of future products
- Improve customer satisfaction by assisting them in finding the best products for their needs or creating customized products for them

Project: Board Game Builder – Jonesboro, AR

01/22 – 03/22

Computer Science Student

- Collaborated with remote team to design and develop a game on the Unity game engine where the player can create their own board game and then play it
- Created a project plan with detailed tasks for each team member to accomplish each week to ensure project is completed by the deadline

Environment: C#, Unity game engine

Pharmacy Internship – Little Rock, AR

05/18 – 04/19

Pharmacy Intern

- Improve health outcomes by counseling patients on their medications so they take their medications correctly and know how to handle side effects
- Lowered medication costs for patients by researching and recommending affordable drug alternatives to doctors

EDUCATION

Cook Systems FastTrack Java Program – Memphis, TN

06/22 – Present

Concentrated Java Frameworks and developer tools training

Oregon State University – Corvallis, OR

03/20 – 03/22

Bachelor of Science: Computer Science

University of Arkansas for Medical Sciences – Little Rock, AR

08/15 – 05/19

Doctor of Pharmacy

Hendrix College – Conway, AR

08/10 – 05/14

Bachelor of Arts: Biology