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/* =====
 *
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 *
 * =====
 */
#include <device.h>
#define BlockSize 16384
#define height 4095
uint8 sourceArray[BlockSize];
uint8 destinationArray[BlockSize]={0};
volatile uint8 flag_DMADone;
uint8 DMA_Chan;
uint8 DMA_TD[1];
uint32 time = 0;
/*
CY_ISR (Interrupt){
    Timer_1_Stop();
    time = Timer_1_ReadCounter();
    LCD_Position(1u,0u);
    LCD_PrintInt16(time);
    CyPins_SetPin(LED_1_0);
}
*/
void main()
{
    /* Defines for DMA_1 */
#define DMA_1_BYTES_PER_BURST 4
#define DMA_1_REQUEST_PER_BURST 0
#define DMA_1_SRC_BASE (CYDEV_SRAM_BASE)
#define DMA_1_DST_BASE (CYDEV_SRAM_BASE)
    #define True 1
    #define False 0
    char same = True;
    /* Variable declarations for DMA_1 */
    /* Move these variable declarations to the top of the function */
    uint8 DMA_1_Chan;
    uint8 DMA_1_TD[5];
    int counter = 0;

    /* DMA Configuration for DMA_1 */
    DMA_1_Chan = DMA_1_DmaInitialize(DMA_1_BYTES_PER_BURST,
    DMA_1_REQUEST_PER_BURST,
    HI16(DMA_1_SRC_BASE), HI16(DMA_1_DST_BASE));
    DMA_1_TD[0] = CyDmaTdAllocate();
    DMA_1_TD[1] = CyDmaTdAllocate();
    DMA_1_TD[2] = CyDmaTdAllocate();

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DMA_1_TD[3] = CyDmaTdAllocate();
DMA_1_TD[4] = CyDmaTdAllocate();
CyDmaTdSetConfiguration(DMA_1_TD[0], 4092, DMA_1_TD[1], TD_SWAP_EN |
TD_SWAP_SIZE4 | TD_INC_SRC_ADR | TD_INC_DST_ADR | TD_AUTO_EXEC_NEXT);
CyDmaTdSetConfiguration(DMA_1_TD[1], 4092, DMA_1_TD[2], TD_SWAP_EN |
TD_SWAP_SIZE4 | TD_INC_SRC_ADR | TD_INC_DST_ADR | TD_AUTO_EXEC_NEXT);
CyDmaTdSetConfiguration(DMA_1_TD[2], 4092, DMA_1_TD[3], TD_SWAP_EN |
TD_SWAP_SIZE4 | TD_INC_SRC_ADR | TD_INC_DST_ADR | TD_AUTO_EXEC_NEXT);
CyDmaTdSetConfiguration(DMA_1_TD[3], 4092, DMA_1_TD[4], TD_SWAP_EN |
TD_SWAP_SIZE4 | TD_INC_SRC_ADR | TD_INC_DST_ADR | TD_AUTO_EXEC_NEXT);
CyDmaTdSetConfiguration(DMA_1_TD[4], 16, CY_DMA_DISABLE_TD, TD_SWAP_EN |
TD_SWAP_SIZE4 | DMA_1_TD_TERMOUT_EN | TD_INC_SRC_ADR | TD_INC_DST_ADR);
CyDmaTdSetAddress(DMA_1_TD[0], L016((uint32)sourceArray), L016((uint32)
destinationArray));
CyDmaTdSetAddress(DMA_1_TD[1], L016((uint32)sourceArray+4092), L016((uint32)
destinationArray+4092));
CyDmaTdSetAddress(DMA_1_TD[2], L016((uint32)sourceArray+8184), L016((uint32)
destinationArray+8184));
CyDmaTdSetAddress(DMA_1_TD[3], L016((uint32)sourceArray+12276), L016((uint32)
destinationArray+12276));
CyDmaTdSetAddress(DMA_1_TD[4], L016((uint32)sourceArray+16368), L016((uint32)
destinationArray+16368));
CyDmaChSetInitialTd(DMA_1_Chan, DMA_1_TD[0]);
CyDmaChEnable(DMA_1_Chan, 1);

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/* Start LCD and enable all interrupts */
LCD_Start();
/* Enable Interrupts */
ISR_Start();
//ISR_StartEx(Interrupt);
CYGlobalIntEnable;
/* Display the destination array contents before the data transfer */
LCD_Position(0, 0);
/* Place your initialization/startup code here (e.g. MyInst_Start()) */
int i,j,k;
for(i = 0;i < BlockSize; i++){
    sourceArray[i] = i % 256;
}
for(j = 0;j < BlockSize; j++){
    destinationArray[j] = 0;
}
int row = 1;
int count4 = 0;
Timer_1_Start();
for(k = 0;k < BlockSize; k++){
    destinationArray[k] = sourceArray[(row*4)-count4-1];
    count4++;
    if(count4 == 4){
        count4 = 0;
        row++;
    }
}

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    }
}
Timer_1_Stop();
time = (42949672960-Timer_1_ReadCounter())/24);
LCD_Position(1u,0u);
LCD_PrintNumber(time);
CyPins_SetPin(LED_1_0);
row = 1;
count4 = 0;
destinationArray[1] = sourceArray[3];
for(k = 0;k < BlockSize; k++){
    if(destinationArray[k] != sourceArray[(row*4)-count4-1]){
        same = False;
        counter++;
    }

    count4++;
    if(count4 == 4){
        count4 = 0;
        row++;
    }
}
//ae84
//8f6c
//210488
//4608
for(;;)
{
    LCD_Position(0u,0u);
    if(same == True)
        LCD_PrintString("True");
    if(same == False)
        LCD_PrintString("False");
    LCD_Position(0u,7u);
    LCD_PrintInt16(counter);
    /* Place your application code here. */
}
}

/* [] END OF FILE */

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