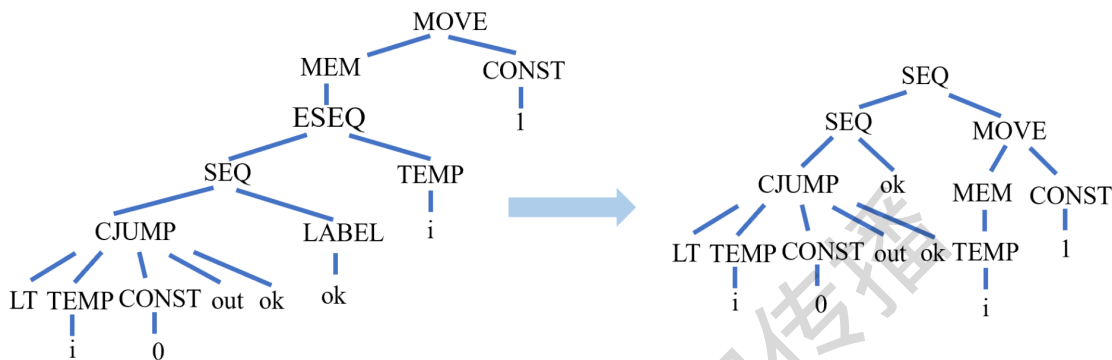


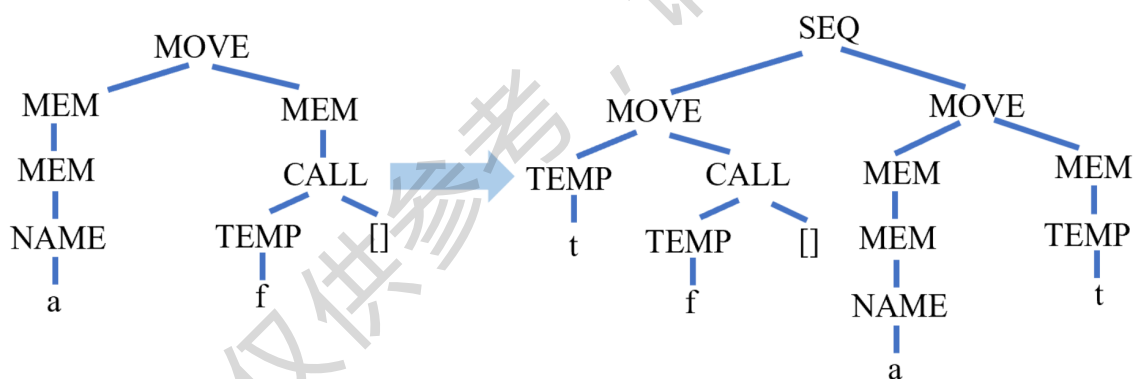
Chapter 8

8.2

a $\text{MOVE}(\text{MEM}(\text{ESEQ}(\text{SEQ}(\text{CJUMP}(\text{LT}, \text{TEMP}_i, \text{CONST0}, \text{Lout}, \text{Lok}), \text{LABELok}), \text{TEMP}_i)), \text{CONST1})$



b $\text{MOVE}(\text{MEM}(\text{MEM}(\text{NAMEa})), \text{MEM}(\text{CALL}(\text{TEMP } f, [])))$

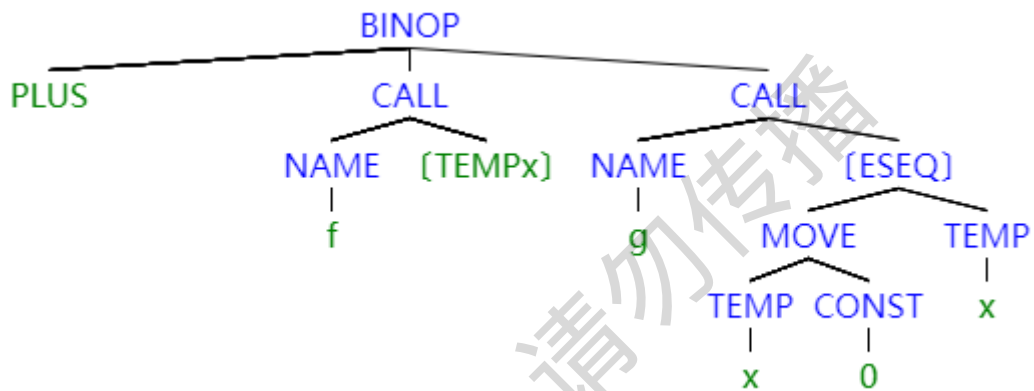
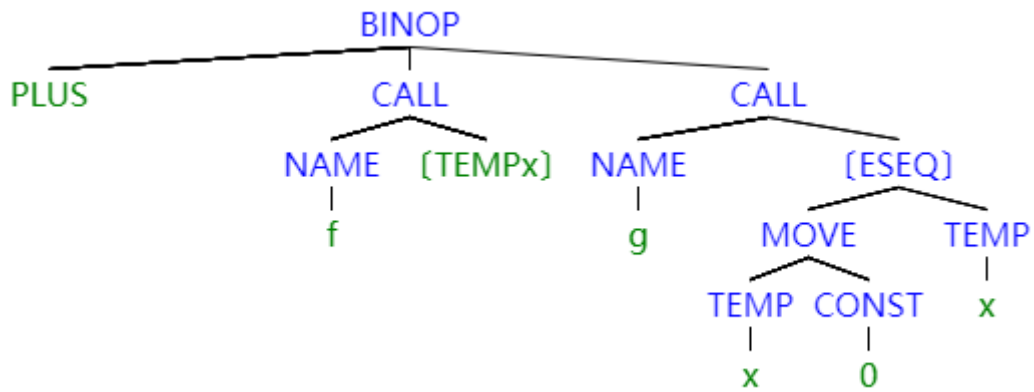


c $\text{BINOP}(\text{PLUS}, \text{CALL}(\text{NAMEf}, [\text{TEMPx}]),$

$\text{CALL}(\text{NAMEg}, [\text{ESEQ}(\text{MOVE}(\text{TEMPx}, \text{CONST0}), \text{TEMPx})]))$

$\text{BINOP}(\text{PLUS}, \text{CALL}(\text{NAME } f, [\text{TEMP } x]), \text{CALL}(\text{NAME } g, [\text{ESEQ}(\text{MOVE}(\text{TEMP } x, \text{CONST } 0), \text{TEMP } x)]))$

the tree diagram:



after applying the rewriting rules (first time):

BINOP(PLUS, CALL(NAME f, [TEMP t]), ESEQ(MOVE(TEMP x, CONST 0), CALL(NAME g, [TEMP x])))

after applying the rewriting rules (second time):

ESEQ(SEQ(MOVE(TEMP t, TEMP x), MOVE(TEMP x, CONST 0)), BINOP(PLUS, CALL(NAME f, [TEMP t]), CALL(NAME g, [TEMP x])))

after applying the CALL rule:

ESEQ(SEQ(MOVE(TEMP t, TEMP x), MOVE(TEMP x, CONST 0)), BINOP(PLUS, ESEQ(MOVE(TEMP t1, CALL(NAME f, [TEMP t])), TEMP t1), ESEQ(MOVE(TEMP t2, CALL(NAME g, [TEMP x])), TEMP t2)))

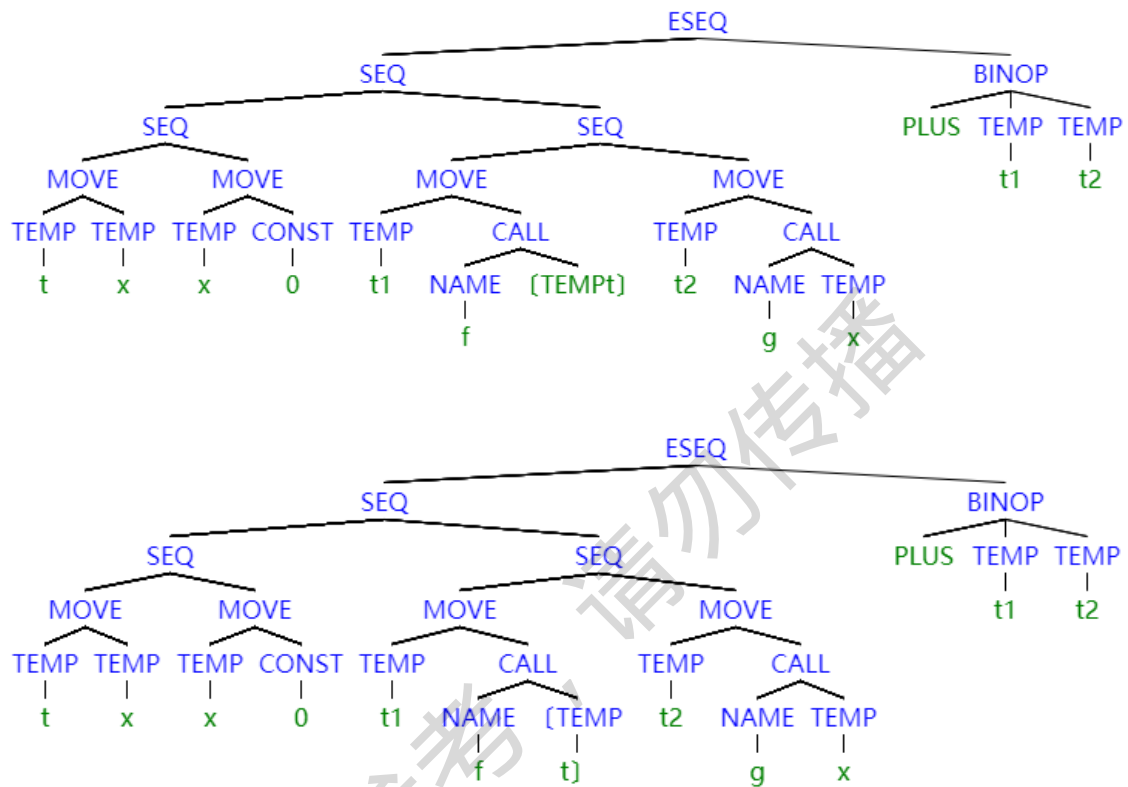
after applying the rewriting rules (third time):

ESEQ(SEQ(MOVE(TEMP t, TEMP x), MOVE(TEMP x, CONST 0)), ESEQ(SEQ(MOVE(TEMP t1, CALL(NAME f, [TEMP t])), MOVE(TEMP t2, CALL(NAME g, [TEMP x]))), BINOP(PLUS, TEMP t1, TEMP t2)))

after applying the rewriting rules (fourth time):

ESEQ(SEQ(SEQ(MOVE(TEMP t, TEMP x), MOVE(TEMP x, CONST 0)),
 SEQ(MOVE(TEMP t1, CALL(NAME f, [TEMP t])), MOVE(TEMP t2,
 CALL(NAME g, [TEMP x])))), BINOP(PLUS, TEMP t1, TEMP t2))

the corresponding tree diagram:



Another solution:

First apply the CALL rule, then apply the rewrite rule

BINOP(PLUS, CALL(NAME f, [TEMP x]), CALL(NAME g, [ESEQ(MOVE(TEMP
 x, CONST 0), TEMP x)]))

apply the CALL rule

BINOP(
 PLUS,
 ESEQ(
 MOVE(TEMP t1, CALL(NAME f, [TEMP x])),
 TMEP t1),
 ESEQ(
 MOVE(TEMP t2, CALL(NAME g, [ESEQ(MOVE(TEMP
 x, CONST 0), TEMP x)])),
 TEMP t2)

```

    MOVE(TEMP t2, CALL(NAME g, [ESEQ(MOVE(TEMP x, CONST 0),
    TEMP x)])),
    TEMP t2)
)

```

apply the rewriting rule

```

ESEQ(
    MOVE(TEMP t1, CALL(NAME f, [TEMP x])),
    BINOP(PLUS, TEMP t1,
        ESEQ(
            MOVE(TEMP t2, CALL(NAME g, [ESEQ(MOVE(TEMP x, CONST 0),
            TEMP x)])),
            TEMP t2)
        )
    )

```

apply the rewriting rule

```

ESEQ(
    MOVE(TEMP t1, CALL(NAME f, [TEMP x])),
    BINOP(PLUS, TEMP t1,
        ESEQ(
            MOVE(TEMP t2, ESEQ(MOVE(TEMP x, CONST 0), CALL(NAME g,
            [TEMP x])),
            TEMP t2)
        )
    )

```

apply the rewriting rule

```

ESEQ(
    MOVE(TEMP t1, CALL(NAME f, [TEMP x])),
    BINOP(PLUS, TEMP t1,
        ESEQ(

```

```

    SEQ(
        MOVE(TEMP x, CONST 0),
        MOVE(TEMP t2, CALL(NAME g, [TEMP x]))
    )
    TEMP t2)
)

```

apply the rewriting rule

```

ESEQ(
    SEQ(MOVE(TEMP t1, CALL(NAME f, [TEMP x])),
        SEQ(MOVE(TEMP x, CONST 0),
            MOVE(TEMP t2, CALL(NAME g, [TEMP x]))
        )
    )
    BINOP(PLUS, TEMP t1, TEMP t2)
)

```

8.6

1 $m \leftarrow 0$	9 $x \leftarrow M[r]$
2 $v \leftarrow 0$	10 $s \leftarrow s + x$
3 if $v \geq n$ goto 15	11 if $s \leq m$ goto 13
4 $r \leftarrow v$	12 $m \leftarrow s$
5 $s \leftarrow 0$	13 $r \leftarrow r + 1$
6 if $r < n$ goto 9	14 goto 6
7 $v \leftarrow v + 1$	15 return m
8 goto 3	

```

graph TD
    1[B1 m <- 0 v<-0]
    2[B2 if v >= n goto 15]
    3[B3 r <- v s <- 0]
    4[B4 if r < n goto 9]
    5[B5 v <- v+1 goto 3]

```

```

6[B6 x <- Mr s<-s+x if s<=m goto 13]
7[B7 m<-s]
8[B8 r <- r+1 got0 6]
9[B9 return m]
1 --> 2
2 --> 3
2 --> 9
3 --> 4
4 --> 5
4 --> 6
5 --> 2
6 --> 8
6 --> 7
7 --> 8
8 --> 4

```

8.7

the tree intermediate form:

```

LABEL(one)
MOVE(TEMP m, CONST 0)
MOVE(TEMP v, CONST 0)
JUMP(NAME three)
-----
LABEL(three)
CJUMP(GE, TEMP v, TEMP n, fifteen, four)
-----
LABEL(four)
MOVE(TEMP r, TEMP v)
MOVE(TEMP s, CONST 0)
JUMP(NAME six)
-----
LABEL(six)
CJUMP(LT, TEMP r, TEMP n, nine, seven)
-----
LABEL(seven)
MOVE(TEMP v, BINOP(PLUS, TEMP v, CONST 1))
JUMP(NAME three)
-----
LABEL(nine)
MOVE(TEMP x, MEM(TEMP r))
MOVE(TEMP s, BINOP(PLUS, TEMP s, TEMP x))
CJUMP(LE, TEMP s, TEMP m, thirteen, twelve)
-----
LABEL(twelve)
MOVE(TEMP m, TEMP s)
JUMP(NAME thirteen)
-----
LABEL(thirteen)
MOVE(TEMP r, BINOP(PLUS, TEMP r, CONST 1))
JUMP(NAME six)
-----
LABEL(fifteen)

```

```
MOVE(TEMP a1, TEMP m)  
JUMP(return address)
```

traces答案不唯一: B1 B2 B3 B4 B5 | B6 B7 B8 | B9

仅供参考，请勿传播