

* Design Tic-Tac-Toe

0	0	0
0	0	0
0	0	0

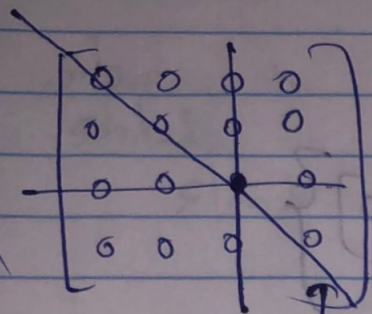
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0

same letters

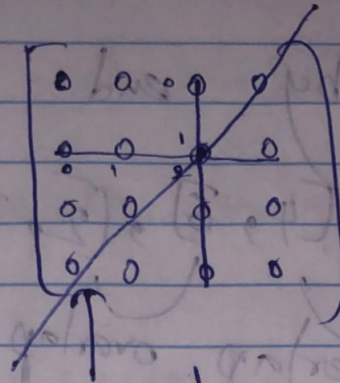
Atlas

No: _____

Date: ____/____/____



~~row = col~~



row + col = n - 1

- as there are 2 players we can use row[] & col[] with (+1) & (-1)

row[col] += val

col[row] += val

for diagonal only one variable
int dia

& int anti diagonal

check for abs of that row, col,
dia, antiDia for n