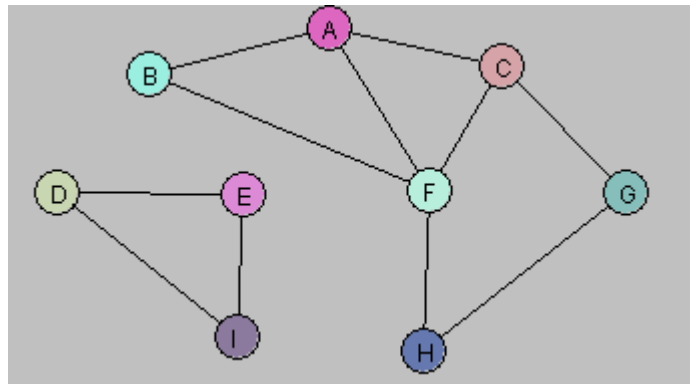


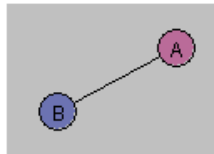
Lab 10
Due Thursday 2 PM

1. *Induced Graphs*. Answer questions about the graph $G = (V, E)$ displayed below.



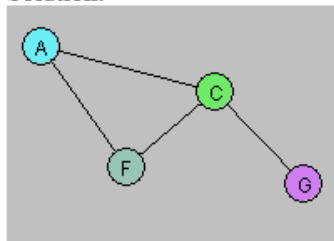
- A. Let $U = \{A, B\}$. Draw $G[U]$.

Solution:



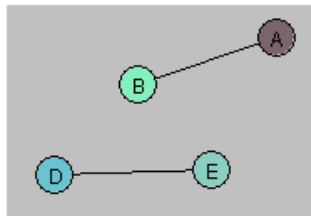
- B. Let $W = \{A, C, G, F\}$. Draw $G[W]$.

Solution:

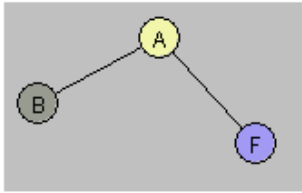


- C. Let $Y = \{A, B, D, E\}$. Draw $G[Y]$.

Solution:

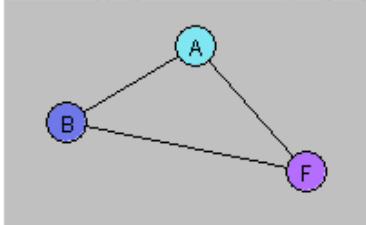


D. Consider the following subgraph H of G:



Is there a subset X of the vertex set V so that $H = G[X]$? Explain.

Solution. Any such X would have to contain the vertices A, B, F, and no others. But the graph induced by A, B, F is the following, which is not the same as H.



E. Find a way to partition the vertex set V into two subsets V_1, V_2 so that each of the induced graphs $G[V_1]$ and $G[V_2]$ is connected and $G = G[V_1] \cup G[V_2]$.

Solution: $V_1 = \{D, E, I\}$ and $V_2 = \{A, B, C, F, G, H\}$.

2. *Graph Implementation.* Use the BFS class to solve the following problems. Implement by implementing the unimplemented methods in the Graph class.

- ◆ Given two vertices, is there a path that joins them?
- ◆ Is the graph connected? If not, how many connected components does it have?
- ◆ Does the graph contain a cycle?

Solution: See the zipped graph package in this directory: `labso1ns10`

3. *Graph Exercises.*

A. Suppose $G = (V, E)$ is a connected simple graph. Suppose V_1, V_2, \dots, V_k are disjoint subsets of V and that $V_1 \cup V_2 \cup \dots \cup V_k = V$. Show that there is an edge (x, y) in E such that for some $i \neq j$, x is in V_i and y is in V_j .

Solution: Let u be in V_1 and let v be in V_2 . Let p be a path in G from u to v. Let y be the first vertex in p that is not in V_1 ; y must belong to V_j for some $j \neq 1$. Let x be the immediate predecessor of y in p; note x belongs to V_1 . The edge in p that joins x and y is the desired edge.

B. In class it was shown that a graph $G = (V, E)$ is connected whenever the following is true,

$$(*) \quad \epsilon > \binom{\nu - 1}{2}$$

where ν is the number of vertices and ϵ is the number of edges. Is the following true or false?

Every connected graph satisfies the inequality ().*

Prove your answer.

Solution. A graph of the form $O - O - O - O$ with 4 vertices provides a counterexample.

- C. Suppose G is a graph with two vertices. What is the minimum number of edges it must have in order to be a connected graph? Suppose instead G has three vertices; what is the minimum number of edges it must have in order to be connected? Fill in the blank with a reasonable conjecture:

If G has n vertices, G must have at least $n - 1$ edges in order to be connected.

4. Show that for any simple graph G (not necessarily connected) having n vertices and m edges, if $m \geq n$, then G contains a cycle.

Solution. It is enough to show that if G contains no cycle, then $m < n$. We have already proven this result when G is connected. Suppose G is not connected with components G_1, G_2, \dots, G_k , with $k > 1$. Since G contains no cycle, none of the components contains a cycle either; therefore, for each i , we have that G_i is a tree. Let m_i denote the number of edges in G_i and n_i the number of vertices in G_i . Then for each i , $m_i = n_i - 1$. Therefore

$$m = m_1 + m_2 + \dots + m_k = (n_1 - 1) + (n_2 - 1) + \dots + (n_k - 1) = (n_1 + n_2 + \dots + n_k) - k = n - k < n - 1 < n.$$

5. Suppose $G = (V, E)$ is a connected simple graph. Suppose $S = (V_S, E_S)$ and $T = (V_T, E_T)$ are subtrees of G with no vertices in common (in other words, V_S and V_T are disjoint). Show that for any edge (x, y) in E for which x is in V_S and y is in V_T , the subgraph obtained by forming the union of S , T and the edge (x, y) (namely, $U = (V_S \cup V_T, E_S \cup E_T \cup \{(x, y)\})$) is also a tree.

Solution. U is connected: If u, v are vertices in U , the only difficult case is the one in which u is in V_S and v is in V_T (or conversely). To find a path in that case, get a path p from u to x , another path q from y to v , and the combined path $p \cup \{(x, y)\} \cup q$ is the needed path from u to v in U .

U contains no cycle: It suffices to show that U has the right number of edges. Let $n_S = |V_S|$, $m_S = |E_S|$, and $n_T = |V_T|$, $m_T = |E_T|$. Then U has $n_S + n_T$ vertices. We show U has $n_S + n_T - 1$ edges. Let m be the number of edges in U . Then

$$m = m_S + m_T + 1 = (n_S - 1) + (n_T - 1) + 1 = n_S + n_T - 1 = n - 1,$$

as required.

6. Implement a subclass `ShortestPathLength` of `BreadthFirstSearch` that will provide, for any two vertices x, y in a graph G , the length of the shortest path from x to y in G , or -1 if there is no path from x to y . Use the ideas mentioned in the slides for your implementation. Be sure to add a method of the `Graph` class having the following signature:

```
int shortestPathLength(Vertex u, Vertex v)
```

which will make use of your new subclass

Solution: See the zipped graph package in this directory: `labsolns10`

7. True or False: Every disconnected graph is sparse. Prove your answer.

Solution: False. Let n be any natural number (intuitively, n is big). Let

$$G = K_{n-1} \cup K_1$$

Then G has n vertices and the number of edges m in G is precisely the number of edges in K_{n-1} , namely, $(n-1)(n-2)/2$, which belongs to $\Theta(n^2)$. Therefore, G is not sparse.