

# Homework #1

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## Problem #1:

(1) Figure (A) is taken with a perspective camera. Figure (B) is taken with an orthographic camera.

(2) The camera projection matrix for a perspective camera:  $\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -\frac{1}{d} & 0 \end{bmatrix}$ ,  $d$  is the distance from the COP(Center of Projection) to the object.

The camera projection matrix for an orthographic camera:  $\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$ .

If we set  $d = -z$ , then the perspective projection will be  $\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & \frac{1}{z} & 0 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \\ 1 \end{bmatrix} = \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \Rightarrow (x, y)$ ,

and the orthographic matrix is still  $\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \\ 1 \end{bmatrix} = \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} \Rightarrow (x, y)$ . Obviously, in this situation, the perspective projection is equal to the orthographic projection.

(3) The following figure identifies a set of lines in picture A that are intersecting in a vanishing point with a finite coordinates.

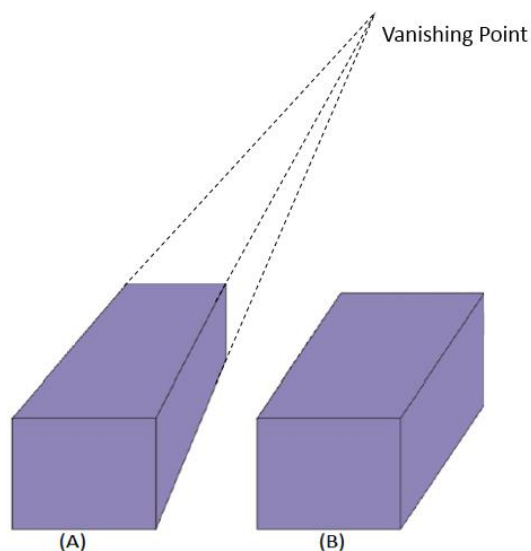


Figure 1: Two pictures taken by two different cameras.

## Problem #2:

(1)  $y_1 = \begin{bmatrix} 1 & 1 & 2 \end{bmatrix}$ ,  $y_2 = \begin{bmatrix} 2 & 3 & 1 \end{bmatrix}$ .

So in the Euclidean coordinates:  $y1 = 2 \begin{bmatrix} \frac{1}{2} & \frac{1}{2} & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 1 \end{bmatrix}$ ,

$y2 = 1 \begin{bmatrix} 2/1 & 3/1 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 2 & 3 \end{bmatrix}$ .

(2)  $l1 = \begin{bmatrix} 2 & 3 & 3 \end{bmatrix}$ ,  $l2 = \begin{bmatrix} 1 & -1 & 2 \end{bmatrix}$ .

So the intersection of two lines is

**i. Solution 1:**

Homogenous coordinates:

$$l1 \times l2 = \begin{bmatrix} 2 & 3 & 3 \end{bmatrix} \times \begin{bmatrix} 1 & -1 & 2 \end{bmatrix} =$$

$$\begin{bmatrix} 3 \times 2 - 3 \times -1 & 3 \times 1 - 2 \times 2 & 2 \times -1 - 3 \times 1 \end{bmatrix} = \begin{bmatrix} 9 & -1 & -5 \end{bmatrix}$$

So the intersection point is  $\begin{bmatrix} 9 & -1 & -5 \end{bmatrix}$

**ii. Solution 2:**

Euclidean coordinates:

$$l1: 2x + 3y + 3 = 0$$

$$l2: x - y + 2 = 0$$

$$\begin{cases} 2x + 3y + 3 = 0 \\ x - y + 2 = 0 \end{cases} \Rightarrow \begin{cases} x = -\frac{9}{5}, \\ y = \frac{1}{5} \end{cases}$$

So the intersection point is  $\begin{bmatrix} -\frac{9}{5} & \frac{1}{5} \end{bmatrix}$

**Problem 3:**

(1)  $x1 = \begin{bmatrix} 1 & 2 & 3 & 4 \end{bmatrix} = 4 \begin{bmatrix} 1/4 & 2/4 & 3/4 & 4/4 \end{bmatrix} \Rightarrow \begin{bmatrix} \frac{1}{4} & \frac{1}{2} & \frac{3}{4} \end{bmatrix}$ ;

$x2 = \begin{bmatrix} 4 & 3 & 2 & 1 \end{bmatrix} = 1 \begin{bmatrix} 4/1 & 3/1 & 2/1 & 1/1 \end{bmatrix} \Rightarrow \begin{bmatrix} 4 & 3 & 2 \end{bmatrix}$ ;

So  $x1$  represents  $\begin{bmatrix} \frac{1}{4} & \frac{1}{2} & \frac{3}{4} \end{bmatrix}$ ,  $x2$  represents  $\begin{bmatrix} 4 & 3 & 2 \end{bmatrix}$

(2)  $p1 = \begin{bmatrix} 1 & -1 & 2 & -1 \end{bmatrix} \Rightarrow x - y + 2z - 1 = 0$

The normal vector is  $\begin{bmatrix} 1 & -1 & 2 \end{bmatrix} \Rightarrow \begin{bmatrix} \frac{\sqrt{6}}{6} & -\frac{\sqrt{6}}{6} & \frac{\sqrt{6}}{3} \end{bmatrix}$

So the normal vector is  $\begin{bmatrix} \frac{\sqrt{6}}{6} & -\frac{\sqrt{6}}{6} & \frac{\sqrt{6}}{3} \end{bmatrix}$

The distance to the origin is  $D = \frac{|-1|}{\sqrt{1^2 + (-1)^2 + 2^2}} = \frac{\sqrt{6}}{6}$

**Problem 4:**

(1) To build the regularized linear regression from the 256-dimensional data to the discrete labels, first assume the linear regression function:

$$f(x) = w^T x + b$$

Input  $x$ : a 256-dimensional vector.

Output  $y$ : response value

So formulate into the following problem:

$$\min_{w \in \mathbb{R}^d, b \in \mathbb{R}} \sum_{i=1}^n \|f(x_i) - y_i\|^2 + \theta \|w\|^2$$

$$\Rightarrow \min_{w \in R^d} \sum_{i=1}^n ||w^T \alpha_i - \beta_i||^2 + \theta ||w||^2$$

$$\text{where } b = -\frac{1}{n} \sum_{i=1}^n (w^T x_i - y_i)$$

Centered input and output:  $\alpha_i, \beta_i, i = 1, \dots, n$

So we can decide the data matrix:

$$X = \begin{bmatrix} x_1^T - \frac{1}{n} \sum_{i=1}^n x_i^T \\ x_2^T - \frac{1}{n} \sum_{i=1}^n x_i^T \\ \dots \\ x_n^T - \frac{1}{n} \sum_{i=1}^n x_i^T \end{bmatrix} \in R^{n \times d}$$

Write the response vector

$$y = \begin{bmatrix} y_1 - \frac{1}{n} \sum_{i=1}^n y_i \\ y_2 - \frac{1}{n} \sum_{i=1}^n y_i \\ \dots \\ y_n - \frac{1}{n} \sum_{i=1}^n y_i \end{bmatrix} \in R^n$$

So we can solve the linear regression problem as:

$$\min_{w \in R^d} ||Xw - y||^2 + \theta ||w||^2$$

Which has a unique global optimum  $w^* = (X^T X + \theta I)^{-1} X^T y$

Because  $\theta ||w||^2$  is small, we can assume the linear regression problem as:

$$\min_{w \in R^d} ||Xw - y||^2$$

In this case, there are  $n = 4649$  data samples, each  $x_i$  has 256 dimensions.

So we can solve the  $w$  is a  $256 \times 1$  value,  $b$  is 4.4917. The linear regression function is

$$f(x) = w^T x + 4.4917$$

Finally, use this function to predict the labels of the 4649 samples in the test dataset.

The answer is stored in the txt file called "testY.txt".

**Following is the Matlab code:**

*% Load the sample data*

`newData1 = load('linear_regression.mat', '-mat');`

*% Create new variables in the base workspace from those fields.*

`vars = fieldnames(newData1);`

`for i = 1:length(vars)`

`assignin('base', vars{i}, newData1.(vars{i}));`

`end`

*% Load ended*

```
% because the original trainY is 1 x 4649, transpose it to be a 4649 x 1 vector
trainY = trainY';
```

```
aveX = zeros(1, size(trainX, 2)); % Define a 1 * 256 vector called aveX
% Store the average value of X into the aveX
for i = 1 : size(trainX, 1) % sum all 4649 values
    aveX = aveX + trainX(i,:);
end
aveX = aveX / size(trainX, 1); % divide 4649 to calculate the average value
```

```
X = zeros(size(trainX, 1), size(trainX, 2)); % Define the data matrix
% Calculate the data matrix
for i = 1 : size(trainX, 1) % calculate each row
    X(i,:) = trainX(i,:) - aveX;
end
```

```
aveY = zeros(1, size(trainY, 2)); % Define a variable called aveY
% Store the average value of y into aveY
for i = 1:size(trainY, 1)
    aveY = aveY + trainY(i,:);
end
aveY = aveY / size(trainY, 1);
```

```
Y = zeros(size(trainY, 1), size(trainY, 2)); % Define the response vector called Y
% Calculate the response vector
for i = 1:size(trainY, 1)
    Y(i,:) = trainY(i,:) - aveY;
end
```

```
% Calculate the unique global optimum
% Store the value into w
w = inv(X' * X) * X' * Y;
```

```
% Calculate b and store it into b
b = zeros(1, 1);
for i = 1:size(trainY, 1)
    b = b + w' * trainX(i,:) - trainY(i,:);
end
b = -b/size(trainY, 1);
```

```
%Test the data
testAns = zeros(size(testX, 1), 1);
for i = 1:size(testX, 1)
```

```

        testAns(i, 1) = w' * (testX(i, :))' + b;
    end

    testRes = uint8(testAns);
    % For any value which is greater than 10, set to 10; any value which is
    % smaller than 0, set to 0;
    for i = 1:size(testX, 1)
        if testRes(i,1) >= 10
            testRes(i,1) = 10;
        elseif testRes(i,1) <= 0
            testRes(i,1) = 0;
        end
    end

    % Write the testY into 'testY.txt'
    dlmwrite('testY.txt', (testRes), ';');

```