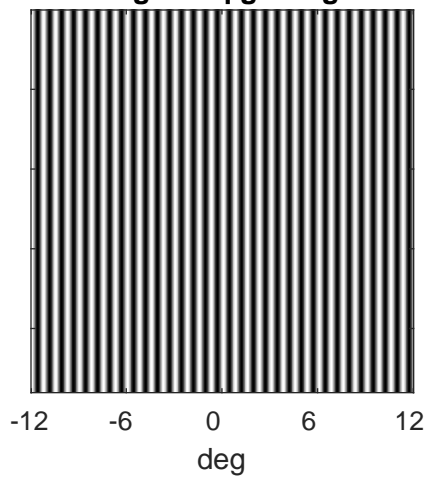
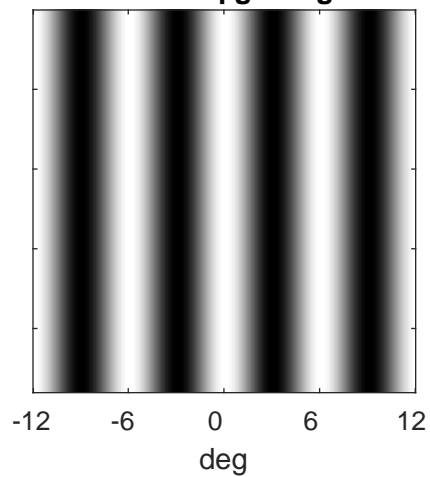


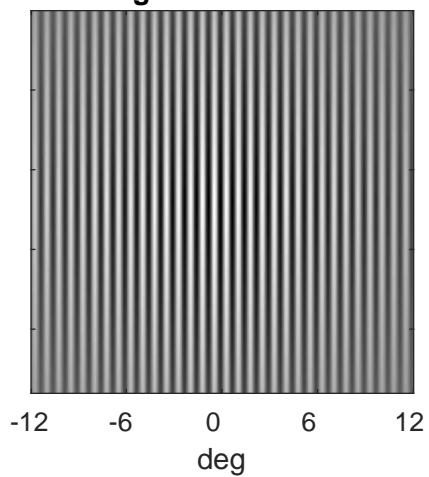
high freq grating



low freq grating



high sf after blur



low sf after blur

