

The Python Standard Library: part 2

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Python Standard Library cont'd

- Text Processing
- File access, data persistence, compression, format, cryptography
- OS service, concurrent execution
- Networking, HTML, XML
- Multimedia, internationalization
- Framework for graphic, GUI, command-line

Text processing modules

- `string` — Common string operations
- `re` — Regular expression operations
- `difflib` — Helpers for computing deltas
- `textwrap` — Text wrapping and filling
- `unicodedata` — Unicode Database
- `stringprep` — Internet String Preparation
- `readline` — GNU readline interface
- `rlcompleter` — Completion function for GNU readline

string module: constants

- Constants
 - ascii_letters
 - ascii_lowercase
 - ascii_uppercase
 - digits
 - hexdigits
 - octdigits
 - punctuation
 - printable
 - whitespace
 - Usage:
 - check char in const
- ```
>>> import string
>>> 'a' in string.ascii_lowercase
True
>>> string.hexdigits
'0123456789abcdefABCDEF'
```

# string module: Template class

- Template class
  - substitutes \$variables with their values

```
>>> from string import Template
>>> s = Template('$who likes $what')
>>> s.substitute(who='tim', what='kung pao')
'tim likes kung pao'
```

- alternative string format, similar to shell or Perl

# Regular Expressions

- a pattern-matching "mini-language"
- Line editors
  - ex, vi, vim, some IDE text editors, though somewhat different
- Batch processing programs (Unix shell commands)
  - sed: search/replace lines of text that match pattern
  - awk: C-like scripting language to control regular expressions
  - egrep: displays lines that match the specified pattern
  - perl: super awk
  - Python: `re` module

# Finding a word in vi/vim: /pattern

- Literal match:
  - e.g., `/or` matches or, world, factor, ...
- Pattern match
  - `/\\<or\\>` \<\> (in vim) matches whole word ("or")
  - `/\\<or` \< (in vim) matches word beginning ("orange")
  - `/or\\>` \> (in vim) matches word ending ("factor")
  - `/^or` ^ matches beginning of line
  - `/or$` \$ matches end of line

# vim search-replace example

```
1 1-2-2018
2 2-3-2018
3 12-21-2019
4 10-5-2019
5 07-11-1983
6
~
~
~
~
:%s/\(\([0-9][0-9]*\)\)-\(\([0-9][0-9]*\)\)-\(\([0-9][0-9]*\)\)/\2-\1-\3/g
```

```
1 2-1-2018
2 3-2-2018
3 21-12-2019
4 5-10-2019
5 11-07-1983
6
~
~
~
~
5 changes; after #2
```

# vim search/replace explained

```
:%s/\([0-9][0-9]*\)-\([0-9][0-9]*\)-\([0-9][0-9]*\)/\2-\1-\3/g
```

`:`% "on all lines"

"globally" = as many times as can match

```
:%s/ pattern to search / replace /g
```

```
:%s/\(1st pattern \) \(\2nd pattern \) \(\3rd pattern \)/\2 \1 \3/g
```

`[0-9]` matches one character in {'0', '1', '2', ... '9'} (decimal digit)

`[0-9]*` matches a string with **zero or more** digits

`[0-9][0-9]*` matches a string with **one or more** digits

Alternatively, `\d` is another way to say `[0-9]`

```
:%s/ - - /\2-\1-\3/g
```

`-` matches -

`-` replaces with -

# Alternative vim search/replace

```
:%s/\(([0-9][0-9]*\))-(([0-9][0-9]*\))-(([0-9][0-9]*\))/\2-\1-\3/g
```

```
:%s/\([01]\d\)-\([0-3]\d\)-(\d{4})/\2-\1-\3/g
```

- issue: may want to limit # of digits per field

- exactly 4 digits for year

- 1-2 digits for month and year

- [01] for 10-month, [0-3] for 10-day

- 

**[01]\d** 00,01,..10,11,..19

**[0-3]\d** 00,01,..10,11,..39

**\d{4}** four digits

# Python re module

- "pattern matching"
  - `search()`, `findall()`: anywhere in string
  - `match()`, `fullmatch()`: from beginning or whole string
- `split()`: string by separator pattern
- `sub()`: "substitute" = search and replace

# Python re module

- `search()`: return Match object for first found
- `findall()`: return list of found strings

```
>>> import re
>>> s = re.search('Gary', 'Mary had a little lamb')
>>> s # if not found, s is None
>>>
>>> s = re.search('little', 'Mary had a little lamb')
>>> s
<re.Match object; span=(11, 17), match='little'>
>>> s.group(0)
'little'
>>> s.span(0)
(11, 17)
>>> re.findall('little', 'Mary had a little lamb, little lamb')
['little', 'little']
```

# re character pattern

| pattern | meaning           |
|---------|-------------------|
| .       | any character     |
| [abc]   | set of characters |
| [^abc]  | NOT abc           |
| [a-z]   | character range   |

```
>>> # want to match both Mary and Gary? use .
>>> re.findall('.ary', 'Mary and Gary had a little lamb')
['Mary', 'Gary']
>>> # but . may be too general and match words we don't want
>>> re.findall('.ary', 'Mary and Gary think a lamb is scary')
['Mary', 'Gary', 'cary']
>>> # solution: limit the set of characters to match
>>> re.findall('[A-Z]ary', 'Mary and Gary think a lamb is scary')
['Mary', 'Gary']
```

# re pattern repetition

| pattern | meaning               |
|---------|-----------------------|
| *       | 0 or more occurrences |
| ?       | 0 or 1 occurrence     |
| +       | 1 or more occurrences |

| pattern | meaning                      |
|---------|------------------------------|
| {n}     | n occurrences                |
| {m,n}   | m..n occurrences (inclusive) |

```
>>> # want to match longer words, put * after the char set
>>> re.findall('[a-z]*are', 'We scare because we care')
['scare', 'care']
>>> re.findall('[a-z]*are', 'We are here to scare and care')
['are', 'scare', 'care']
>>> # to exclude "are", use + instead of *
>>> re.findall('[a-z]+are', 'We are here to scare and care')
['scare', 'care']
>>> re.findall('[a-z]+are', 'He cares that we are scared')
['care', 'scare'] # without s and d. to include, use ?
>>> re.findall('[a-z]+are[sd]?', 'He cares that we are scared')
['cares', 'scared']
```

# blanks and word boundaries

- \ is re notation
  - but \ is special in regular python string
  - Python string literal '`\s`' to mean `\s` str value (because \ needs to be escaped by another \ )
  - Solution: raw string so that \ is a literal
    - raw string `r'\s'` is the same as '`\s`'
    - => much easier to read

| pattern         | meaning           | equivalent set |
|-----------------|-------------------|----------------|
| <code>\s</code> | blanks            | [ \t\n\r\f\v]  |
| <code>\b</code> | word boundary     | 🚫              |
| <code>\w</code> | word character    | [A-Za-z0-9_]   |
| <code>^</code>  | beginning of line | 🚫              |
| <code>\$</code> | end of line       | 🚫              |

# blank and word boundary

```
>>> re.findall(r'\w+are[sd]?\b', 'He cares that we are scared')
['cares', 'scared']
```

- **\w+** matches "word" characters (alphanumeric, \_)
- **\b** matches word boundary (but not actual char)

```
>>> re.findall(r'\bMary\b', "Mary and Mary's lamb like Mary")
['Mary', 'Mary', 'Mary']
```

- **^** = beginning of line
- **\$** = end of line

```
>>> re.findall(r'^Mary\b', "Mary and Mary's lamb like Mary")
['Mary']
>>> re.search(r'\bMary$', "Mary and Mary's lamb like Mary")
<re.Match object; span=(26, 30), match='Mary'>
```

| pat. | meaning   |
|------|-----------|
| \s   | blanks    |
| \b   | boundary  |
| \w   | word char |
| ^    | line beg. |
| \$   | line end  |

# Character patterns for Python re

| meaning                      | regular expr. | equivalent ASCII set |
|------------------------------|---------------|----------------------|
| word boundary                | \b            | 🚫                    |
| not beginning or end of word | \B            | 🚫                    |
| decimal digits               | \d            | [0-9]                |
| not decimal digit            | \D            | [^0-9]               |
| whitespace                   | \s            | [ \t\n\r\f\v]        |
| not whitespace               | \S            | [^\t\n\r\f\v]        |
| an alphanumeric character    | \w            | [a-zA-Z0-9_]         |
| not alphanumeric character   | \W            | [^a-zA-Z0-9_]        |
| beginning of string          | \A            | 🚫                    |
| end of string                | \Z            | 🚫                    |

# \* and + (Greedy) vs. \*? and \*+?

- \* and + longest match possible (greedy)
  - tends to match more than you think...

```
>>> re.findall(r'\b.*are', 'He cares that we are scared')
['He cares that we are scare']
```

```
>>> re.findall(r'\b.+are', 'He cares that we are scared')
['He cares that we are scare']
```

- Solution: non-greedy match \*? and +?

```
>>> re.findall(r'\b.*?are', 'He cares that we are scared')
['He care', ' that we are', ' scare']
```

```
>>> re.findall(r'\b.+?are', 'He cares that we are scared')
['He care', ' that we are', ' scare']
```

# string splitting

- str split method: default splits on blanks

```
>>> "Mary had a little lamb".split() # default splits on \s+
['Mary', 'had', 'a', 'little', 'lamb']
>>> "Mary \v\f\n had \n a \t\r little lamb".split()
['Mary', 'had', 'a', 'little', 'lamb']
```

- this is effectively splitting on re `r'\s+'`
- can split on single- or multi-char separator

```
>>> 'Mary//had//a//little//lamb'.split('\/')
['Mary', 'had', 'a', 'little', 'lamb']
```

- however, str's split separator must be constant strings, not regular expressions!

```
' Mary // had // a // little //lamb'
```

# Separators that cannot be handled by str's split() method

- combination of punctuations and blanks
  - example string: "To be, or not to be -- that is the question!"
  - => want the result list to be just words, no space or punctuation
  - separator has pattern `r'\W+'`
- Solution: use `re.split()`

# re.split()

- usage: re.split(pattern, stringTarget)

```
>>> re.split(r'\w+', "To be, or not to be--that is the question!")
['To', 'be', 'or', 'not', 'to', 'be', 'that', 'is', 'the',
'question', '']
```

- Can handle combination of separators
  - e.g., using // with optional blanks
  - string: 'hello//world //what// do // you // think'

```
>>> re.split(r'\s*//\s*', 'hello//world //how// are // you')
['hello', 'world', 'how', 'are', 'you']
```

# more example splitting with re

- Example: split on blanks or HTML tags
  - blanks = \s+
  - HTML tag = <.\*?> # note: \*? is nongreedy match
  - use | for matching either pattern

```
>>> re.split(r'\s+|<.*?>', "<html>foo<a>barend</html>")
['', 'foo', 'bar', 'end', '']
```

- more powerful than str's split() method

# Concept of grouping

- use ( ) in re to enclose the pattern to group
  - Capture a pattern
  - but... (? . . . ) are special. e.g., (`?# comment`)
- Ways to reference a group
  - Match object can use `.group(i)` to get group content
  - re itself can also reference \1, \2, \3.... as group content
  - groups can be referenced for substitution!

# Example: extract fields from unix date

```
$ date
Thu Jul 18 14:33:28 PDT 2019
```

- day of week: [A-Z][a-z]{2} (?# 1 cap,2 lower)
- month: [A-Z][a-z]{2} (?# 1 cap,2 lower)
- day: 0?[1-9] | [12]\d | 3[01] (?# 1-9,10-29, 0-31)
- time: \d\d:\d\d:\d\d\d (\?# 2-digits hh:mm:ss)
- timezone: [A-Z]{3} (?# 3 capital letters )
- year: \d{1,4} (?# 1-4 digits )

# re with grouping for date parsing

```
>>> pattern = r'\s+'.join([r'([A-Z][a-z]{2})', # day of week (Group 1)
 r'([A-Z][a-z]{2})', # month (Group 2)
 r'([1-9]|[12]\d|3[01])', # day (Group 3)
 r'(\d\d):(\d\d):(\d\d)', # hh:mm:ss (4,5,6)
 r'([A-Z]{3})', # timezone (Group 7)
 r'(\d{1,4})']) # year (Group 8)

>>> pattern
'([A-Z][a-z]{2})\\s+([A-Z][a-z]{2})\\s+([1-9]|[12]\\d|3[01])\\s+(\\d\\d):\\d:\\d\\d)\\s+([A-Z]{3})\\s+(\\d{1,4})'

>>> m = re.fullmatch(pattern, 'Thu Jul 18 14:33:28 PDT 2019')
>>> m
<re.Match object; span=(0, 28), match='Thu Jul 18 14:33:28 PDT 2019'>
>>> m.group(1)
'Thu'
>>> m.group(8)
'2019'
>>> [m.group(i) for i in range(1,9)]
['Thu', 'Jul', '18', '14', '33', '28', 'PDT', '2019']
```

# Substitution

- `re.sub(pattern, replace, string)`
  - pattern is a regular expression string
  - replace can reference groups as \1 \2 etc
- Different date formats
  - European: 15/08/2019 (day/month/year)
  - American: 08/15/2019 (month/day/year)
  - Asian: 2019/08/15 (year/month/day)
  - separators: `' - '`, `' . '`, `' / '` (e.g., 2019.08.15)

# Example: Substituting the date separator

- Convert from '-' to '/'

```
>>> import re
>>> re.sub('-', '/', 'today is 5-20-2019, tomorrow 5-21-2019')
'today is 2019/20/5, tomorrow 2019/21/5'
```

- Convert from European to Asian format

```
>>> import re
>>> re.sub(r'(\d{1,2})/(\d{1,2})/(\d{1,4})', r'\3/\2/\1',
 'today is 20/5/2019, tomorrow 21/5/2019')
'today is 2019/5/20, tomorrow 2019/5/21'
>>>
```

# vim vs Python regular expression

| meaning                       | vim   | Python re |
|-------------------------------|-------|-----------|
| 0 or more                     | *     | *         |
| 1 or more                     | 🚫     | +         |
| zero or one                   | 🚫     | ?         |
| set of characters             | [ ]   | [ ]       |
| matches char not in set       | [^ ]  | [^ ]      |
| grouping                      | \( )  | ( )       |
| $n$ copies, $m$ to $n$ copies | 🚫     | {n} {m,n} |
| word boundary                 | \< \> | \b \b     |
| beginning of line             | ^     | ^         |
| end of line                   | \$    | \$        |
| beginning of string           | 🚫     | \A        |
| end of string                 | 🚫     | \Z        |

# Graphical User Interface with Tkinter

- Tkinter = "Tk Interface"
  - Tk = "tool kit", a graphical user interface system
  - originally part of Tcl/Tk by John Ousterhout
  - tcl = "tool command language", similar to unix shell
- Tkinter provides "interface" to Tk
  - Python API call, translated into tcl
  - standard installation for Python
  - used to implement the IDLE environment

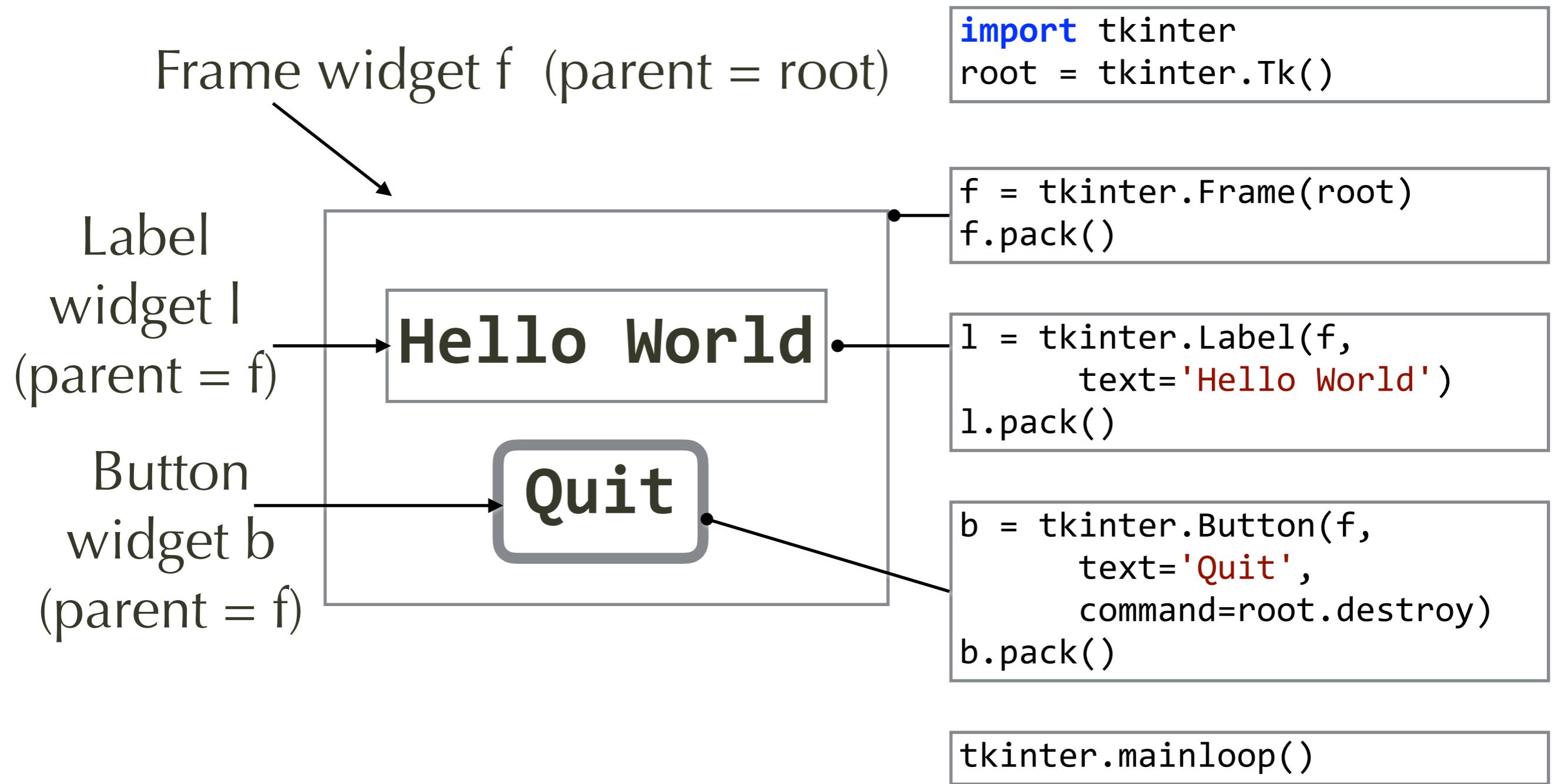
# Widgets: GUI elements

- Button
- Canvas
- Checkbutton
- Entry
- Frame
- Label
- Listbox
- Menu
- Menubutton
- (Message) => use Label
- Radiobutton
- Scale
- Scrollbar
- Text
- Toplevel
- LabelFrame
- PanedWindow
- Spinbox

# Basic concept of Tkinter program

- Call `tkinter.Tk()` to instantiate the master
- Define or find callback function for widget
  - e.g., `master.destroy` is predefined for "Quit"
- Instantiate wedget
- Link widget with
  - parent widget
  - callback function
- `tkinter.mainloop()`

# Example: "Hello world" v1



# Issue with Hello World v1

- Window default size a bit too small

- solution: pass width and height to frame

```
f = tkinter.Frame(root, width=200, height=150)
f.pack_propagate(0) # don't shrink
f.pack()
```

- Want label to be top, button be bottom

- solution: pass side='top' or 'bottom' to widget

```
l = tkinter.Label(f, text='Hello World')
l.pack(side=tkinter.TOP)
```

```
b = tkinter.Button(f, text='Quit', command=root.destroy)
b.pack(side=tkinter.BOTTOM)
```

# Source code for v2

```
import tkinter

root = tkinter.Tk()
f = tkinter.Frame(root, width=200, height=150)
f.pack_propagate(0) # don't shrink!
f.pack()

l = tkinter.Label(f, text='Hello World')
l.pack(side=tkinter.TOP)

b = tkinter.Button(f, text='Quit', command=root.destroy)
b.pack(side=tkinter.BOTTOM)

tkinter.mainloop()
```

# Application: Calendar app

- Get today's date

```
import datetime
today = datetime.date.today()
```

- Instantiate calendar formatter

```
import calendar
cal = calendar.TextCalendar(6)
```

- Generate this month's calendar string

- using today's year and month
  - to be used as Label's text

```
calstr = cal.formatmonth(today.year, today.month)
```

# Issue with text calendar

- Assumes fixed-width font
  - Solution: Label constructor gets parameter  
font=('Courier', 12) or any other fixed width font
- Assumes left-justified text
  - Solution: Label constructor gets parameter  
justify=tkinter.LEFT

# Complete source code for calendar app v1

```
import tkinter

root = tkinter.Tk()
f = tkinter.Frame(root, width=200, height=150)
f.pack_propagate(0) # don't shrink!
f.pack()

import datetime
today = datetime.date.today()
import calendar
cal = calendar.TextCalendar(6)
calstr = cal.formatmonth(today.year, today.month)

l = tkinter.Label(f, text=calstr, justify=tkinter.LEFT,
 font=('Courier', 12))
l.pack(side=tkinter.TOP)

b = tkinter.Button(f, text='Quit', command=root.destroy)
b.pack(side=tkinter.BOTTOM)

tkinter.mainloop()
```

# Issue with calendar v1

- displays only today's date
  - add buttons to go to next or previous month
- Solution for v2
  - instantiate two buttons (prevmonth, nextmonth)
  - define two callbacks to decrement and increment month, then refresh label content
  - link a StringVar to the Label (for calendar), so updating the StringVar will refresh Label

# Calendar v2

- Define tkinter.StringVar for Label
  - pass to textvariable parameter of Label

```
calstr = tkinter.StringVar()
calstr.set(cal.formatmonth(current_year, current_month))
l = tkinter.Label(f, textvariable=calstr, justify=tkinter.LEFT,
 font=('Courier', 12))
l.pack(side=tkinter.TOP)
```

- Define callbacks

```
def prev_month(): # called when user clicks prev button
 global current_year, current_month
 current_month -= 1
 if current_month == 0:
 current_month = 12
 current_year -= 1
 calstr.set(cal.formatmonth(current_year, current_month))
```

analogous for next\_month

# Calendar v2

- Add prev and next buttons
  - pass prev\_month as command (callback) to Button's constructor call

```
pm = tkinter.Button(f, text='Prev', command=prev_month)
pm.pack(side=tkinter.LEFT)
```

```
nm = tkinter.Button(f, text='Next', command=next_month)
nm.pack(side=tkinter.RIGHT)
```

- That should do it! everything is connected

# Source for calendar v2

```
import tkinter

root = tkinter.Tk()
f = tkinter.Frame(root, width=250, height=200)
f.pack_propagate(0) # don't shrink!
f.pack()

import datetime
today = datetime.date.today()
current_year, current_month = today.year, today.month
import calendar
cal = calendar.TextCalendar(6)

calstr = tkinter.StringVar()
calstr.set(cal.formatmonth(current_year, current_month))

l = tkinter.Label(f, textvariable=calstr, justify=tkinter.LEFT,
 font=('Courier', 12))
l.pack(side=tkinter.TOP)

b = tkinter.Button(f, text='Quit', command=root.destroy)
b.pack(side=tkinter.BOTTOM)
```

# Source for calendar v2 (cont'd)

```
def prev_month():
 global current_year, current_month
 current_month -= 1
 if current_month == 0:
 current_month = 12
 current_year -= 1
 calstr.set(cal.formatmonth(current_year, current_month))
```

```
def next_month():
 global current_year, current_month
 current_month += 1
 if current_month == 13:
 current_month = 1
 current_year += 1
 calstr.set(cal.formatmonth(current_year, current_month))
```

```
pm = tkinter.Button(f, text='Prev', command=prev_month)
pm.pack(side=tkinter.LEFT)
```

```
nm = tkinter.Button(f, text='Next', command=next_month)
nm.pack(side=tkinter.RIGHT)
```

```
tkinter.mainloop()
```

# Issue with calendar v2

- Use of global variables
  - inevitable, especially in callbacks
  - could be better packaged (e.g., as one object)
- Multiple copies of similar calls
  - `prev_month()` and `next_month()` are similar, could be merged into the same function with a parameter to indicate incr/decr
  - `calstr.set(cal.formatmonth(current_year, current_month))` appears multiple times, should be restructured
- Layout is not neat
  - button too close to edge, not aligned

# Code refactoring: merging prev\_month() and next\_month()

- Idea: pass operator.add or operator.sub to indicate increment or decrement!

```
def shift_month(add_or_sub):
 global current_year, current_month
 current_month = add_or_sub(current_month, 1)
 if current_month == 0:
 current_month = 12
 current_year -= 1
 elif current_month == 13:
 current_month = 1
 current_year += 1
 calstr.set(cal.formatmonth(current_year, current_month))
```

- Pass lambda as callback

```
import operator
next_month = lambda : shift_month(operator.add)
prev_month = lambda : shift_month(operator.sub)
```

# Grid layout manager

- Tkinter provides three layout managers:
  - pack - simplest, but may not be aligned
  - grid - expandable table, good for most purpose
  - place - exact placement, can tweak exact look, but tedious
- Use grid layout to align widgets in table
  - row, column, rowspan, colspan
  - add border width to Frame for better look

# Grid layout for Calendar

|       | column 0             | column 1    | column 2          |                      |                      |             |        |
|-------|----------------------|-------------|-------------------|----------------------|----------------------|-------------|--------|
| row 0 | Su Mo Tu We Th Fr Sa | 1 2 3 4 5 6 | 7 8 9 10 11 12 13 | 14 15 16 17 18 19 20 | 21 22 23 24 25 26 27 | 28 29 30 31 | 2 rows |
| row 1 | Prev                 | Quit        | Next              |                      |                      |             |        |

# instead of pack(), call grid() on each widget

- Frame can have border width

```
f = tkinter.Frame(root, borderwidth=5)
```

- Frame also need to be put in root's grid

```
f.grid(row=0, column=0)
```

- Label takes entire row 0, column span = 3

```
l.grid(row=0, column=0, columnspan=3) # instead of l.pack(TOP)
```

- Each button occupies a column in row 1

|                          |                             |
|--------------------------|-----------------------------|
| pm.grid(row=1, column=0) | # instead of pm.pack(LEFT)  |
| b.grid(row=1, column=1)  | # instead of b.pack(BOTTOM) |
| nm.grid(row=1, column=2) | # instead of nm.pack(RIGHT) |

# Source for calendar v3

```
import tkinter
from operator import add, sub
root = tkinter.Tk()
f = tkinter.Frame(root, borderwidth=5)
import datetime
today = datetime.date.today()
current_year, current_month = today.year, today.month
import calendar
cal = calendar.TextCalendar(6)
calstr = tkinter.StringVar()
calstr.set(cal.formatmonth(current_year, current_month))
code for shift_month() omitted here; see code refactoring slide
l = tkinter.Label(f, textvariable=calstr, justify=tkinter.LEFT,
 font=('Courier', 12))
b = tkinter.Button(f, text='Quit', command=root.destroy)
nm = tkinter.Button(f, text='Next', command=lambda:shift_month(add))
pm = tkinter.Button(f, text='Prev', command=lambda:shift_month(sub))

f.grid(row=0, column=0)
l.grid(row=0, column=0, columnspan=3)
[w.grid(row=1, column=i) for i,w in enumerate([pm, b, nm])]
```

# More widgets: Entry and Listbox

- Entry: one-line text input
  - can use StringVar() to access value
- ListBox: text list for browsing and picking
  - insert() a string into a position
  - delete() string at index or range
  - curselection() = selected items

# Application example: re word finder

- load in list of words
  - display in a ListBox
- User inputs re in text Entry
  - click Find to display matched words

Pattern

.\*action\$

Find

action  
compaction  
extraction  
fraction

/usr/share/dict/words

# Technical approach

- create Frame and widgets
  - Label, Entry, Button, Listbox
- read dictionary words into a list
  - /usr/share/dict/words or /usr/dict/words on macOS, Linux
  - <http://ftp.gnu.org/gnu/aspell/dict/> for other languages
- define callback for re search over list
  - get regular expression from Entry's StringVar
  - build list of matched words by calling re.search on each word
  - delete all previous items and add new items to Listbox

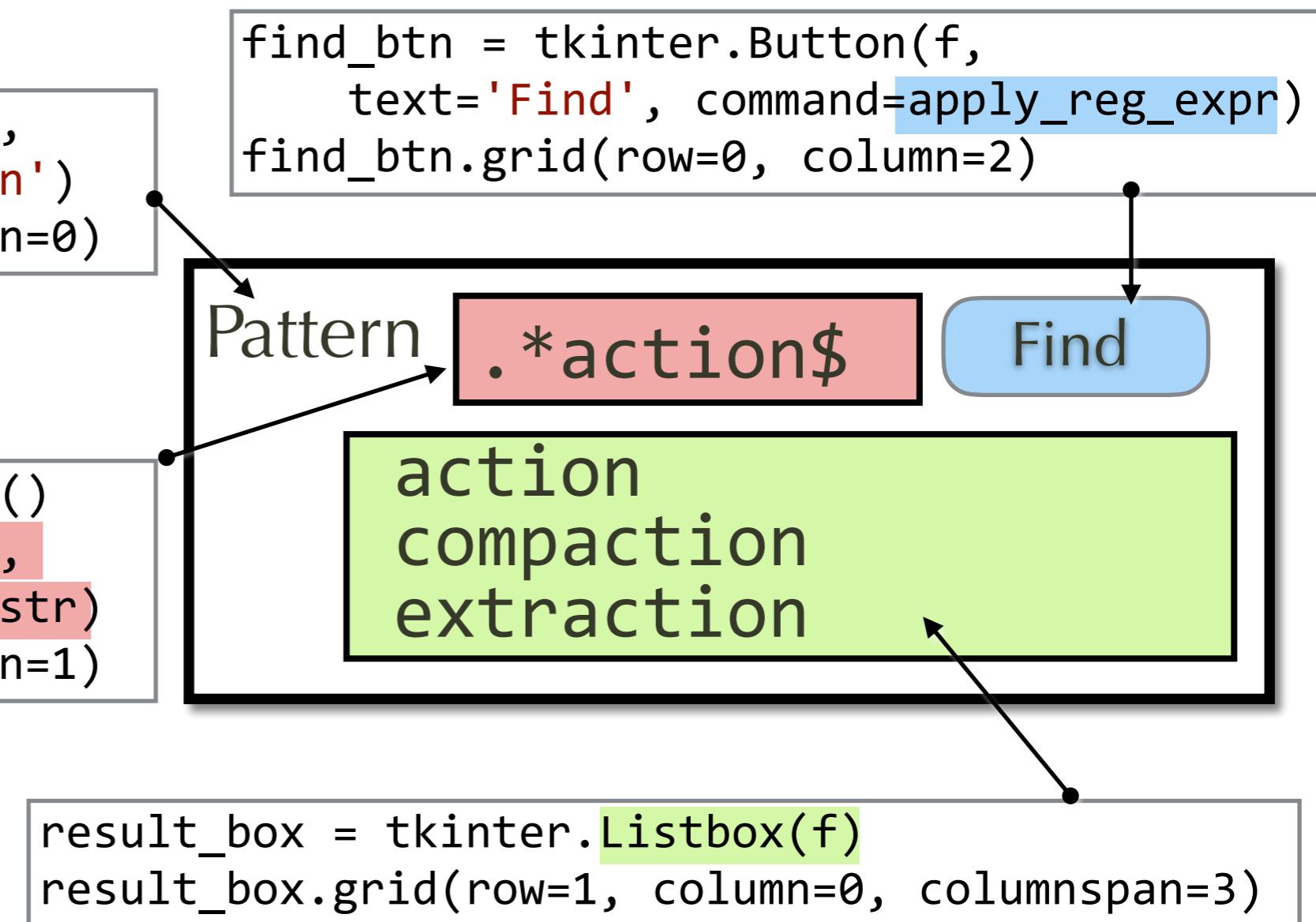
# User interface for word finder

```
import tkinter
root = tkinter.Tk()
f = tkinter.Frame(root, borderwidth=5)
f.grid(row=0, column=0)
```

```
pat_label = tkinter.Label(f,
 text='Pattern')
pat_label.grid(row=0, column=0)
```

```
pat_str = tkinter.StringVar()
pat_entry = tkinter.Entry(f,
 textvariable=pat_str)
pat_entry.grid(row=0, column=1)
```

```
find_btn = tkinter.Button(f,
 text='Find', command=apply_reg_expr)
find_btn.grid(row=0, column=2)
```



# code for callback for search

```
def apply_reg_expr(): # callback function
 import re
 regexp = pat_str.get() # get string value from Entry
 if len(regexp) == 0: return
 # now try matching
 matched_words = [w for w in words if re.search(regexp, w) != None]
 # delete old content in Listbox
 result_box.delete(0, tkinter.END)
 for i, w in enumerate(matched_words):
 result_box.insert(i, w)
```

- Assumption
  - global words contains list of words (from file)

# Code for reading words from file

```
try:
 fh = open('/usr/share/dict/words')
 words = list(map(lambda x: x[:-1] if x[-1]=='\n' else x,
 fh.readlines()))
 fh.close()
except:
 print('cannot open file')
 root.destroy()
```

- `fh.readlines()` => list of words, one per line
  - issue: includes '\n'! want to eliminate it
- `lambda x: [x:-1] if x[-1]=='\n' else x`
  - check if x[-1] (last char is '\n', if so, take x[:-1] => word w/out \n
- `list()`
  - convert `map`(of every word to w/out \n) from iterator into a list

# Patterns to try

- words with six o's
  - `(.*?o){6}`
- words that duplicates a 3-letter pattern
  - `(.{3}).*\1`
- 7-letter conundrum
  - `^(.)().()..\3\2\1$`
- words with at least five consecutive vowel letters
  - `[aeiouAEIOU]{5}`

# threads

- What is a thread?
  - a unit of execution within a program
  - threads => can be at different parts of a program!
- so far, our programs are single-threaded
  - you can be in one place at any given moment
- threading module
  - allows you to create Threads to run a function "in parallel" to other threads

# Why use threads?

- Example: mainloop in tkinter
  - tkinter: last line in program was f.mainloop()  
=> tkinter code is running the main loop!
  - while in mainloop, none of your code gets called unless user clicks a button, types words, etc.  
=> you only get callbacks!
- How to build a clock?
  - single threaded => clock won't get updated!
  - Solution: create a thread to update clock string once/sec

# code for updating clock

```
import threading, time
def update_clock():
 while not quit:
 now = datetime.datetime.now()
 clockstr.set(f'''Date: {now.year}/{now.month}/{now.day}
Time: {now.hour:02d}:{now.minute:02d}:{now.second:02d} ''')
 time.sleep(1)
```

- assumption: global variable named `quit`
  - initialized to `False` to start, set to `True` when GUI quits
- assumption: `clockstr` is a `StringVar`
  - set as `textvariable` parameter for a `Label` to display date and time as text
- `time.sleep(1)` sleeps (the thread) for 1 second

# code for creating thread to run update\_clock

```
th = threading.Thread(target=update_clock)
th.start()
```

- **th = threading.Thread(target=update\_clock)**
  - create a Thread object th will run target function update\_clock
  - thread does not actually run until th.start()
- **th.start()**
  - main program continues running, but the second thread also gets opportunities to run concurrently

# Whole code for clock using threads

```
import tkinter, datetime, time, threading
quit = False

def update_clock():
 # see source code on previous slide

root = tkinter.Tk()
f = tkinter.Frame(root, borderwidth=5)
root.title('Clock') # set our own title words for root window
clockstr = tkinter.StringVar()
l = tkinter.Label(f, textvariable=clockstr)
f.grid(row=0, column=0)
l.grid(row=0, column=0)

th = threading.Thread(target=update_clock)
th.start()
f.mainloop()
quit = True # mainloop() returns here after UI closes, so we want
 # set quit=True to make update_clock thread exit loop
```