Ahmed "VisualPlugin" Abo-Shadi

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I'm seeking a full- or part-time position in Orange County, California. I can work remotely or in-person.

My objective is to work for a software company which promotes social good and nurtures coöperative relationships!

GNU/Linux

• TCP/IP

Network Stack

Technical Skills

Node.JSPython

• HTML5/CSS3 • Git; GitHub

• Roblox Lua(u)

• PowerShell • Bash

• C++

• PHP

• Docker Compose

MySQL

• Documenting stuff

VS CodeUX Design

Education

MongoDB

React

University of California, Irvine – 3.671 GPA

- Completed a B.S. in Software Engineering
- Demonstrated strong proficiency in courses relating to the network stack
- Enrolled at the school of Informatics & Computer Science

FFmpeg

- Participated at ACM; devised and presented solutions for LeetCode problems
- Started course track for MS in Software Engineering programme at CSUF

March 2024

Projects

<u>Bring Back Buffets</u> was a mobile web app written in JavaScript with the objective to revive buffets that had to close due to Covid. This project's user-interaction model drew inspiration from how Korean barbecue establishments operate.

2021-03 / 2021-04

- Engineered separate user interfaces for customers, cashiers, and kitchen staff
- Streamlined the Covid dining experience UX with mobile device ordering
- Developed a cashier system for efficient order tracking
- Built a front-end for bussers to ensure timely order preparation and delivery

<u>GoAnimate Wrapper</u> is a locally-hosted project with product features to interop with Vyond's Legacy Video Maker. With a team of community experts, Wrapper became my most significant production-level full-stack web infrastructure project.

2019-12 / 2020-11

- Created and scaled a modern Node.JS interface replicating GoAnimate's back-end functionalities
- Reverse-engineered Shockwave Flash files and analyzed legacy ActionScript code
- Delivered hundreds of engaging video experiences by May 2021
- Over 21,000 results on a YouTube guery for Wrapper and derivative works

<u>Tubeup</u> is a project I reviewed and contributed code to re-upload videos from my YouTube chanel to the Internet Archive.

2023-08

- Addressed apparent bugs within a payload of 234 YouTube videos
- Implemented fixes on GitHub to account for deleted assets
- Intuited yt-dlp's Python interface

Work/Community Experience

<u>Front-end Developer at Gameln</u> — a tool to match e-sports streamers and paying sponsors Implemented mobile-responsive pages using Next.js (and thus React) from existing mockups Collaborated directly with other developers and C-suite personnel 2023-09 / 2024-03

Professional Engineering Course Center (on call)

Consulted in provisioning GNU/Linux file servers for office use using Ubuntu and Samba Assisted in architectural and structural design plans of commercial and industrial sites

2015-06 / Present