

# Ahmed "VisualPlugin" Abo-Shadi

+1 (714) 463 5142 [www.github.com/Windows81](https://www.github.com/Windows81) [aboshadi.n.ahmed@gmail.com](mailto:aboshadi.n.ahmed@gmail.com)

I'm available for a full-time position (remote or in-person) from Sep. 2023 onwards in Orange County, California.  
I would love to work for a software company which promotes social good and nurtures coöperative relationships!

## Technical Skills

- Node.JS
- Python
- C++
- Documentation
- Filmora 12
- HTML5/CSS3
- FFmpeg
- C# (.NET)
- Affinity Photo
- Shotcut
- React
- PowerShell
- Docker Compose
- FL Studio
- Blender
- MongoDB
- GNU/Linux
- PHP
- Microsoft Office
- VS Code
- Roblox Lua(u)
- Bash
- MySQL
- OBS Studio
- OpenDocument

## Education

University of California, Irvine – 3.671 GPA

- Completed a B.S. in Software Engineering under part-time study
- Enrolled at the school of Informatics & Computer Science
- Participated at ACM; devised and presented solutions for LeetCode problems
- Started course track for MS in Software Engineering programme at CSUF

March 2024

Santiago Canyon College – 3.6 GPA

- Majored in Computer Science; graduated with an A.A. in Liberal Arts
- Re-took courses in data structures; enrolled in S.T.E.M. Academy
- Earned a 4.0 GPA for major-related courses

May 2020

## Projects

Bring Back Buffets was a mobile web app written in JavaScript with the objective to revive buffets that had to close due to Covid. This project's user-interaction model drew inspiration from how Korean barbecue establishments operate.

- Engineered separate user interfaces for customers, cashiers, and kitchen staff
- Streamlined the Covid dining experience UX with mobile device ordering
- Developed a cashier system for efficient order tracking
- Built a front-end for bussers to ensure timely order preparation and delivery

2021-03 / 2021-04

GoAnimate Wrapper is a locally-hosted project with product features to interop with Vyond's Legacy Video Maker. With a team of community experts, Wrapper became my most significant production-level full-stack web infrastructure project.

- Created a modern Node.JS interface replicating GoAnimate's back-end functionalities
- Reverse-engineered Shockwave Flash files and analyzed legacy ActionScript code
- Delivered hundreds of engaging video experiences by May 2021
- Over 21,000 results on a YouTube query for Wrapper and derivative works

2019-12 / 2020-11

Röblox Script Executor was a command-line interface facilitating script execution on Röblox.

- Constructed custom syntax for script execution in Luau
- Introduced per-script parameterization for user ease
- Created 142 predefined scripts in a sister repository, many with help pages

2022-07 / 2023-05

Tubeup is a project I contributed code to enable efficient re-upload of a significant portion of a YouTube channel to the Internet Archive.

- Addressed apparent bugs within a payload of 234 YouTube videos
- Implemented fixes on GitHub to account for deleted assets
- Intuited yt-dlp's Python interface

2023-08

<p><u>Screwджа-YuJa</u> was a severe vulnerability in YuJa's API that I identified and reported.</p> <ul style="list-style-type: none"> <li>- Bootstrapped effort to release a major security patch after ~2 days</li> <li>- Exposed saved videos and metadata, resolved after notification</li> </ul>	2022-12
<p><u>Time is Musical</u> is a musical adaptation of the WWV time station</p> <ul style="list-style-type: none"> <li>- Streamed live on YouTube using FFmpeg's lavfi filter</li> <li>- Mastered, mixed, and reproduced a composition of five tracks</li> <li>- Devised an algorithm to uniquely select playing loops per minute</li> <li>- Produced 42 synth loops using FL Studio 20</li> <li>- Constructed Python script for stream parameters</li> </ul>	2021-05 / 2022-02
<p><u>Webhooky</u> was a lightweight, database-driven webhook proxy for Rōblox games interacting with Discord's webhook API.</p> <ul style="list-style-type: none"> <li>- Made use of PHP, SQL (MySQL), and PHPMYAdmin to process and store request logs</li> <li>- Empowered over 200 game developers to transfer data to Discord with my service</li> <li>- Monitored and tracked infrastructure usage stats on cPanel via 000webhost</li> </ul>	2018-02 / 2019-09
<p><u>Rōblox Custom Catalogue</u> was a prospective Free marketplace licensed under GNU GPL.</p> <ul style="list-style-type: none"> <li>- Designed a sleek user interface using Rōblox Studio, without third-party libraries</li> <li>- Enabled potential users to sell hats, accessories, and packages outside the official Rōblox store</li> </ul>	2021-06 / 2022-05
<p><u>Windows81.github.io</u> is a personal website hosted on GitHub Pages.</p> <ul style="list-style-type: none"> <li>- Compiled my creative 3D-showcasing work on Rōblox</li> <li>- Incorporated elements of responsive philosophy</li> <li>- Hand-coded using HTML and CSS, sans third-party frameworks</li> </ul>	2020-05
<b>Work/Community Experience</b>	
<p><u>Rōblox Tutor @ IIOC Community Center</u> (prospective)</p> <p>Preparing a curriculum for basic and intermediate Rōblox development</p> <p>Establishing an audience of students aged approx. 8 through 13</p> <p>Carefully selecting an adequate pricing scheme according to market value</p>	2023-06 / Present
<p><u>Contracted Graphic Designer @ Islamic Institute of Orange County et al</u></p> <p>Advertised social events with non-profits, such as Islamic Institute of Orange County and Sabil USA</p> <p>Designed real-estate marketing materials for Berkshire Hathaway agents</p> <p>Commissioned to design over 20 event fliers for non-profit organizations</p>	2016-04 / Present
<p><u>Internship @ CSU Fullerton</u> under the Val Tech Program</p> <p>Assisted in the development of a brain-computer interface with graduate students</p> <p>Designed user interface for mock-up calibration procedure</p> <p>Project coordinated by Professor Kiran George, PhD</p>	2017-09 / 2018-05
<p><u>Professional Engineering Course Center</u> (on call)</p> <p>Consulted in provisioning GNU/Linux file servers for office use using Ubuntu and Samba</p> <p>Assisted in architectural and structural design plans of commercial and industrial sites</p>	2015-06 / Present
<p><u>Raising Cane's; El Pollo Loco</u> (customer service, part-time)</p> <p>Effectively communicated with customers and team members in a fast-paced environment</p> <p>Assumed different roles within the restaurant to support overall operations</p> <p>Handled cash transactions and using point-of-sale systems</p> <p>Addressed customer concerns and resolving issues in a positive and efficient manner</p> <p>Carefully selecting an adequate pricing scheme according to market value</p>	2019-08 / 2021-06