Ahmed "VisualPlugin" Abo-Shadi

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I'm seeking a full- or part-time position in Orange County, California. I can work remotely or in-person. My objective is to work for a software company which promotes social good and nurtures coöperative relationships!

Technical Skills

• C++ • Filmora 12 Node.JS Python Documentation • HTML5/CSS3 FFmpea Android/Linux Affinity Photo Shotcut React PowerShell Docker Compose • FL Studio • Blender • MongoDB • GNU/Linux • PHP Microsoft Office VS Code • Roblox Lua(u) OpenDocument Bash MySQL OBS Studio

Education

University of California, Irvine - 3.671 GPA March 2024

- Completed a B.S. in Software Engineering

- Enrolled at the school of Informatics & Computer Science
- Participated at ACM; devised and presented solutions for LeetCode problems
- Started course track for an MSE in Computer Engineering at CSUF

Santiago Canyon College - 3.6 GPA

- May 2020 - Majored in Computer Science; graduated with an A.A. in Liberal Arts
- Re-took courses in data structures; enrolled in S.T.E.M. Academy
- Earnt a 4.0 GPA for major-related courses

Projects

Bring Back Buffets was a mobile web app written in JavaScript with the objective to revive buffets that had to close due to Covid. This project's user-interaction model drew inspiration from how Korean barbecue establishments operate.

- Engineered separate user interfaces for customers, cashiers, and kitchen staff
- Streamlined the Covid dining experience UX with mobile device ordering
- Developed a cashier system for efficient order tracking
- Built a front-end for bussers to ensure timely order preparation and delivery

GoAnimate Wrapper is a locally-hosted project with product features to interop with Vyond's Legacy Video Maker. With a team of community experts, Wrapper became my most significant production-level full-stack web infrastructure project.

- Created a modern Node.JS interface replicating GoAnimate's back-end functionalities
- Reverse-engineered Shockwave Flash files and analyzed legacy ActionScript code
- Delivered hundreds of engaging video experiences by May 2021
- Over 21,000 results on a YouTube guery for Wrapper and derivative works

Rōblox Script Executor was a command-line interface facilitating script execution on Rōblox.

- Constructed custom syntax for script execution in Luau
- Introduced per-script parameterization for user ease
- Created 142 predefined scripts in a sister repository, many with help pages

<u>Tubeup</u> is a project I contributed code to enable efficient re-upload of a significant portion of a YouTube channel to the Internet Archive.

- Addressed apparent bugs within a payload of 234 YouTube videos
- Implemented fixes on GitHub to account for deleted assets
- Intuited yt-dlp's Python interface

2021-03 / 2021-04

2019-12 / 2020-11

2022-07 / 2023-05

2023-08

Screwdja-YuJa was a severe vulnerability in YuJa's API that I identified and reported. - Bootstrapped effort to release a major security patch after ~2 days - Exposed saved videos and metadata, resolved after notification	2022-12
Time is Musical is a musical adaptation of the WWV time station - Streamed live on YouTube using FFmpeg's lavfi filter - Mastered, mixed, and reproduced a composition of five tracks - Devised an algorithm to uniquely select playing loops per minute - Produced 42 synth loops using FL Studio 20 - Constructed Python script for stream parameters	2021-05 / 2022-02
Webhooky was a lightweight, database-driven webhook proxy for Rōblox games interacting with Discord's webhook API. - Made use of PHP, SQL (MySQL), and PHPMyAdmin to process and store request logs - Empowered over 200 game developers to transfer data to Discord with my service - Montored and tracked infrastructure usage stats on cPanel via 000webhost	2018-02 / 2019-09
Rōblox Custom Catalogue was a prospective Free marketplace licensed under GNU GPL. - Designed a sleek user interface using Rōblox Studio, without third-party libraries - Enabled potential users to sell hats, accessories, and packages outside the official Rōblox store	2021-06 / 2022-05
Windows81.github.io is a personal website hosted on GitHub Pages. - Compiled my creative 3D-showcasing work on Rōblox - Incorporated elements of responsive philosophy - Hand-coded using HTML and CSS, sans third-party frameworks	2020-05
Work/Community Experience Rōblox Tutor @ IIOC Community Center (prospective) Preparing a cirriculum for basic and intermediate Rōblox development Establishing an audience of students aged approx. 8 through 13 Carefully selecting an adequate pricing scheme according to market value	2023-06 / Present
Contracted Graphic Designer @ Islamic Institute of Orange County et al Advertised social events with non-profits, such as Islamic Institute of Orange County and Sabil USA Additionally, designed real-estate marketing materials for Berkshire Hathaway agents Commissioned to design over 20 event fliers for non-profit organizations	2016-04 / Present
Internship @ CSU Fullerton under the Val Tech Program Assisted in the development of a brain-computer interface with graduate students Designed user interface for mock-up calibration procedure Project coordinated by Professor Kiran George, PhD	2017-09/2018-05
Professional Engineering Course Center (on call) Consulted in provisioning GNU/Linux file servers for office use using Ubuntu and Samba Assisted in architectural and structural design plans of commercial and industrial sites	2015-06 / Present
Raising Cane's; El Pollo Loco (customer service, part-time) Effectively communicated with customers and team members in a fast-paced environment Assumed different roles within the restaurant to support overall operations Handled cash transactions and using point-of-sale systems Addressed customer concerns and resolving issues in a positive and efficient manner Carefully selecting an adequate pricing scheme according to market value	2019-08 / 2021-06