# Spatial Social Community

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#### Overview





- Listing all triangles in a Graph
- Time Complexity
- Truss Decomposition
- Time Complexity
- Self Analysis
- Sort edges according to their support rapidly: data structures
- Sort algorithm
- Truss Decomposition ALG with detailed datastructure

#### Listing triangles

- 1 Procedure Tree()
- Find a rooted spanning tree for each non-trivial connected component of G:
  - If any tree edge is contained in a triangle the procedure terminates(Problem);
  - Delete the tree edges from G;
- 1 Algorithm Triangle()
- Repeat Tree until all edges of G are deleted

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### Time Complexity

- Let c denote the number of connected components. During the execution of Triangle, the value of c increases (c=1 at the initialization ).
- If  $c \le n e^{\frac{1}{2}}$ : each iteration of Tree causes the deletion of n c;  $n c \ge n (n e^{\frac{1}{2}}) = e^{\frac{1}{2}}$  edges; since there are total e edges in G, the Triangle may at most call  $\frac{e}{e^{\frac{1}{2}}}$  times of Tree.
- If  $c > n e^{\frac{1}{2}}$ : the degree of each vertex is at n c;  $n c \le n e^{\frac{1}{2}} = e^{\frac{1}{2}}$ ; since each iteration of Tree decreases the degree of each non-isolated vertex, there may be at most  $e^{\frac{1}{2}}$  such iterations.

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# Truss Decomposition

```
1 k \leftarrow 2:
2 compute sup(e) for each edge e \in E_G;
3 sort all the edges in ascending order of their support;
4 while \exists e such that sup(e) \leq (k-2) do
      let e = (u, v) be the edge with lowest support;
      assume, w.l.o.g., deg(u) \leq deg(v); for each w \in nb(u) do
         if (u, w) \in E_G then
            decrease sup((u, w)) by 1;
             decrease sup((v, w)) by 1;
             reorder (u, w) and (v, w) according to their new support;
         end
     end
    \tau(e) = \sup(e);
.3
      remove e from G:
5 end
6 if not all edges in G are removed then
```

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#### Time Complexity

- Let  $nb_{\geq u}(u)$  be the neighbors of u that have degrees no less than degree of u
- Prove that for any  $u \in V_G$ ,  $|nb_{\geq}(u)| \leq 2\sqrt{m}$
- If  $deg(u) \le \sqrt{m}$ , then  $|nb \ge (u)| \le 2\sqrt{m}$
- If  $deg(u) > \sqrt{m}$  and suppose  $|nb_{\geq}(u)| > 2\sqrt{m}$ , then  $\sum_{u \in V_G} deg(u) > 2E$ , which is impossible  $(\sum_{v \in nb_{\geq}(u)} \ge |nb_{ge}(u)| \times deg(u))$ .

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```
Output: \tau(e) for e \in E
1 k \leftarrow 2:
2 compute sup(e) for each edge e \in E;
3 sort all the edges in ascending order of their support;
4 while \exists e \text{ such that } sup(e) \leq (k-2) \text{ do}
      let e = (u, v) be the edge with the lowest support;
      assume, w.o.l.g, deg(u) \leq deg(v);
      for each w \in N(u) and (v, w) \in E do
          sup((u, w)) \leftarrow sup((u, w)) - 1:
          sup((v, w)) \leftarrow sup((v, w)) - 1;
          reorder (u, w) and (v, w) according to their new support;
      end
      \tau(e) \leftarrow k, remove e from G;
3 end
4 if not all edges in G are removed then
.5 \mid k \leftarrow k+1:
.6 goto line 4;
<u>7 end</u>
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Input: G = (V, E)

#### Important data structures

- an auxiliary array  $a[0...n_a], n_a = Max(\{sup(e)|e \in E\})$
- a array  $s[0,...,n_s]$ ,  $n_s = |E| 1$ , it stores all edge (reused by both input and sorted edges)
- a hash table: given a edge, it returns its position in s (this is for fast truss decomposition)

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```
Input: E, \{sup(e)|e \in E\}
   Output: a permutation of E, in which edges are sorted by their support in
              ascending order
 1 n_a \leftarrow Max(\{sup(e)|e \in E\});
 2 for i = 1 to n_a do
 a[i] \leftarrow 0;
 4 end
 5 for e \in E do
 6 | a[sup(e)]++;
 7 end
 8 / ← 0;
9 for i = 1 to n_a do
10 t \leftarrow a[i], a[i] \leftarrow l, l \leftarrow l+t;
11 end
12 let s be a array with size of |E|;
13 for e \in E do
14 |s[a[sup(e)]| \leftarrow e;
15 | a[sup(e)] + +;
16 end
17 return s;
```

```
Input: h, a, s, E, \{sup(e)|e \in E\}
   Output: \{\tau(e)|e\in E\}
 1 for all edges with support of 0, directly set their trussness to be 2;
2 k \leftarrow 3;
 3 for i \leftarrow a[0] to |E| - 1 do
       if i > a[k-2] then
        | k++:
       end
       let e = (u, v) be a[i];
       a[sup(e)-1] ++ :
       assume, w.l.o.g, deg(u) \leq deg(v);
       for each w \in N(u) and (v, w) \in E do
10
           sup((u, w)) - -;
11
         sup((v, w)) - -:
12
        reOrder ((u.w)), reOrder ((v.w)) :
13
       end
14
       \tau(e) \leftarrow k;
15
       remove e from g;
17 end
18 return \{\tau(e)|e\in E\}; Procedure reOrder(e)
       p = a[sup(e) - 1] e' \leftarrow s[p + 1];
19
      s[p+1] \leftarrow e;
20
     s[h(e)] \leftarrow e';
21
     h(e') \leftarrow h(e):
22
     h(e) \leftarrow p + 1:
23
24 a[sup(e) - 1] + +;
```