Spatial Social Community

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Overview





- Listing all triangles in a Graph
- Time Complexity
- Truss Decomposition
- Time Complexity
- Self Analysis
- Sort edges according to their support rapiadly: datastructures
- Sort algorithm
- Truss Decomposition ALG with detailed datastructure

Listing triangles

- 1 Procedure Tree()
- Find a rooted spanning tree for each nontrivial connected component of G:
 - If any tree edge is contained in a triangle the procedure terminates(Problem);
 - Delete the tree edges from G;
- 1 Algorithm Triangle()
- Repeat Tree until all edges of G are deleted

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Time Complexity

- Let c denote the number of connected components. During the execution of Triangle, the value of c increases (c=1 at the initialization).
- If $c \le n e^{\frac{1}{2}}$: each iteration of Tree causes the deletion of n c; $n c \ge n (n e^{\frac{1}{2}}) = e^{\frac{1}{2}}$ edges; since there are total e edges in G, the Triangle may at most call $\frac{e}{e^{\frac{1}{2}}}$ times of Tree.
- If $c > n e^{\frac{1}{2}}$: the degree of each vertex is at n c; $n c \le n e^{\frac{1}{2}} = e^{\frac{1}{2}}$; since each iteration of Tree decreases the degree of each non-isolated vertex, there may be at most $e^{\frac{1}{2}}$ such iterations.

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Truss Decomposition

```
1 k \leftarrow 2:
2 compute sup(e) for each edge e \in E_G;
3 sort all the edges in ascending order of their support;
4 while \exists e such that sup(e) \leq (k-2) do
      let e = (u, v) be the edge with lowest support;
      assume, w.l.o.g., deg(u) \leq deg(v); for each w \in nb(u) do
         if (u, w) \in E_G then
            decrease sup((u, w)) by 1;
             decrease sup((v, w)) by 1;
             reorder (u, w) and (v, w) according to their new support;
         end
     end
    \tau(e) = \sup(e);
.3
      remove e from G:
5 end
6 if not all edges in G are removed then
```

Time Complexity

- Let $nb_{\geq u}(u)$ be the neighbors of u that have degrees no less than degree of u
- Prove that for any $u \in V_G$, $|nb_{\geq}(u)| \leq 2\sqrt{m}$
- If $deg(u) \le \sqrt{m}$, then $|nb \ge (u)| \le 2\sqrt{m}$
- If $deg(u) > \sqrt{m}$ and suppose $|nb_{\geq}(u)| > 2\sqrt{m}$, then $\sum_{u \in V_G} deg(u) > 2E$, which is impossible $(\sum_{v \in nb_{\geq}(u)} \ge |nb_{ge}(u)| \times deg(u))$.

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```
Output: \tau(e) for e \in E
1 k \leftarrow 2:
2 compute sup(e) for each edge e \in E;
3 sort all the edges in ascending order of their support;
4 while \exists e \text{ such that } sup(e) \leq (k-2) \text{ do}
      let e = (u, v) be the edge with the lowest support;
      assume, w.o.l.g, deg(u) \leq deg(v);
      for each w \in N(u) and (v, w) \in E do
          sup((u, w)) \leftarrow sup((u, w)) - 1:
          sup((v, w)) \leftarrow sup((v, w)) - 1;
          reorder (u, w) and (v, w) according to their new support;
      end
      \tau(e) \leftarrow k, remove e from G;
3 end
4 if not all edges in G are removed then
.5 \mid k \leftarrow k+1:
.6 goto line 4;
<u>7 end</u>
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```

Input: G = (V, E)

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Important datastructures

- an auxilary array $a[0...n_a]$, $n_a = Max(\{sup(e)|e \in E\})$
- a array $s[0,...,n_s]$, $n_s = |E| 1$, it stores all edge (reused by both input and sorted edges)
- a hashtable: given a edge, it returns its position in s (this is for fast truss decomposition)

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```
Input: E, \{sup(e)|e \in E\}
   Output: a permutation of E, in which edges are sorted by their support in
              ascending order
 1 n_a \leftarrow Max(\{sup(e)|e \in E\});
 2 for i = 1 to n_a do
 a[i] \leftarrow 0;
 4 end
 5 for e \in E do
 6 | a[sup(e)]++;
 7 end
 8 / ← 0;
9 for i = 1 to n_a do
10 t \leftarrow a[i], a[i] \leftarrow l, l \leftarrow l + t;
11 end
12 let s be a array with size of |E|;
13 for e \in E do
14 |s[a[sup(e)]| \leftarrow e;
15 | a[sup(e)] + +;
16 end
17 return s;
```

```
Output: \{\tau(e)|e\in E\}
 1 k ← 2;
 2 for i \leftarrow 0 to |E| - 1 do
       if i > a[k-2] then
        k++;
       end
       let e = (u, v) be a[i];
       assume, w.l.o.g, deg(u) \leq deg(v);
       for each w \in N(u) and (v, w) \in E do
           p = a[sup((u, w)) - 1] e' \leftarrow s[p + 1];
           s[p+1] \leftarrow (u,w);
10
           s[h((u, w))] \leftarrow e';
11
           h(e') \leftarrow h((u, w)):
12
         h((u, w)) \leftarrow p + 1:
13
14
           a[sup((u, w)) - 1] + +
           sup((u, w)) - -;
15
           p = a[sup((v, w)) - 1];
16
           e' \leftarrow s[p+1];
17
           s[p+1] \leftarrow (v,w);
18
           s[h((v,w))] \leftarrow e';
19
          h(e') \leftarrow h((v, w));
20
        h((v,w)) \leftarrow p+1:
21
           a[sup((v, w)) - 1] + +;
22
23
           sup((v, w)) - -
       end
24
25
        \tau(e) \leftarrow k;
26 end
27 return \{\tau(e)|e\in E\};
```

Input: h, a, s, E, $\{sup(e)|e \in E\}$

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