

# ax+by=c model exgcd

## 引入

由贝祖定理有 $ax + by = \gcd(a, b)$ , 当 $\gcd(a, b) | k$ 时有解, 否则无解

$$ax + by = \gcd(a, b)$$

令 $a = b, b = a \% b$ , 则有:  $bx + (a \% b)y = \gcd(b, a \% b) = \gcd(a, b)$

由于 $a \% b = a - (a/b)b$ , 则:

$$bx + ay - (a/b)by = \gcd(a, b)$$

$$ay + b(x - (a/b)y) = \gcd(a, b)$$

令 $x = y, y = x - (a/b)y$ . 那么我们就从 $(b, a \% b)$ 转移到 $(a, b)$

边界:  $b = 0$ 时,  $\gcd(a, 0) = a$ , 则:  $1 * a + 0 * b = a$

## 通解

根据引入我们找到一组 $(x, y)$ 满足 $ax + by = \gcd(a, b)$

由于 $x, y \in \mathbb{Z}^*$ , 则:  $y = \frac{\gcd(a, b) - ax}{b} \in \mathbb{Z}^*$

假设存在另一组解 $x_0 = x + i$ , 则存在 $ax_0 + by_0 = \gcd(a, b)$

$$\text{分离 } y_0 \text{ 得: } y_0 = \frac{\gcd(a, b) - ax_0}{b}$$

$$= \frac{\gcd(a, b) - ax - ai}{b}$$

$$= \frac{\gcd(a, b) - ax}{b} + \frac{ai}{b}$$

由于 $y_0 \in \mathbb{Z}^*$ , 则:  $\frac{ai}{b} \in \mathbb{Z}^*$ , 即:  $\frac{a}{b}i \in \mathbb{Z}^*$

若 $\gcd(a, b) = 1$ , 则:  $i_{min} = b$ ;

否则:  $\exists d = \gcd(a, b)$ 使得 $a = a'd, b = b'd$ , 则:  $\frac{a'}{b'}i \in \mathbb{Z}^*$ , 其中 $\gcd(a', b') = 1$

故:  $x$ 的通解为:  $x_i = x + ki, k \in \mathbb{Z}, i = b' = \frac{b}{\gcd(a, b)}$

$x$ 的最小正整数解:  $x_{min} = (x - \frac{x}{b'})b' = x \% b'$

设 $k = b' = \frac{b}{\gcd(a, b)}$ , 由于 $x$ 可能为负, 故 $x_{min} = (x \% k + k) \% k$

## Code

```
1 #include <iostream>
2 #include <cstdio>
3 #include <cstring>
4 #include <cmath>
5 #include <vector>
```

```

6  #include <string>
7  #include <queue>
8  #include <stack>
9  #include <algorithm>
10
11 #define INF 0x7fffffff
12 #define EPS 1e-12
13 #define MOD 1000000007
14 #define PI 3.141592653579798
15 #define N 100000
16
17 using namespace std;
18
19 typedef long long LL;
20 typedef double DB;
21
22 LL e_gcd(LL a, LL b, LL &x, LL &y)
23 {
24     if(b==0)
25     {
26         x=1;
27         y=0;
28         return a;
29     }
30     LL ans=e_gcd(b, a%b, x, y);
31     LL temp=x;
32     x=y;
33     y=temp-a/b*y;
34     return ans;
35 }
36
37 LL cal(LL a, LL b, LL c)
38 {
39     LL x, y;
40     LL gcd=e_gcd(a, b, x, y);
41     if(c%gcd!=0) return -1;
42     x*=c/gcd;
43     b/=gcd;
44     if(b<0) b=-b;
45     LL ans=x*b;
46     if(ans<=0) ans+=b;
47     return ans;
48 }
49
50 int main()
51 {
52     LL x, y, m, n, L;
53     while(scanf("%lld%lld%lld%lld", &x, &y, &m, &n, &L) != EOF)
54     {
55         LL ans=cal(m-n, L, y-x);
56         if(ans==-1) printf("Impossible\n");
57         else printf("%lld\n", ans);
58     }
59     return 0;
60 }

```

