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EE104 Sec 01
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April 22, 2022

LAB 7 DOCUMENTATION

Abstract

The purpose of this lab is to introduce users to the art of integration for fast fourier transform (FFT) applied in real world applications for business solutions.

Objective

To fulfill all requirements listed in the table

Program or Requirement	Use Case	Earned Score / Max Score
Demonstration Video	You must submit a demonstration video or your score for this lab will be zero	
README file and Documentation on GitHub	This is a brief user guide so that the user can install the proper python packages and knows how to execute your program. The README file can contain sample screenshots with explanation. You will practice how to use GitHub.	____ / 10
FFT/IFFT Audio Signal Processing – Noise Cancelling Application with minimum one code execution on Google Lab	Acoustic noise-cancelling headsets	____ / 30
Heart Rate Analysis – Time Domain Measurements – Biotechnology with minimum one code execution on Google Lab	Hospital clinical vital measurement instrument	____ / 30
Game Development – Red Alert	Entertaining Industry, Education	____ / 30
	TOTAL	100%

Requirements

FFT/IFFT Audio Signal Processing – Noise Canceling Application

```
8 import numpy as np
9 from scipy import fftpack, signal
10 from matplotlib import pyplot as plt
11 import pandas as pd
12 from scipy.io import wavfile
13
```

Heart Rate Analysis – Time Domain Measurements – Biotechnology

- Pip install heartpy

```
7
8 import matplotlib.pyplot as plt
9 import heartpy as hp
10
```

Pygame- Red Alert

```

7
8 import pgzrun
9 import pygame
10 import pgzero
11 import random
12 from pgzero.builtins import Actor
13 from random import randint
14
15

```

Instructions

1. Download all the required packages prior to running the code
2. FFT/IFFT Audio Signal Processing – Noise Canceling Application
 - a. Open the FFT.py program and run the code
 - b. Choose 3 distinct frequencies and plot each frequency

```

22 freq1=400 #1Hz
23 period1 = 1/freq1
24 time_vec = np.arange(0, 1, time_step)
25 sig1 = 1000*(np.sin(2 * np.pi / period1 * time_vec))
26 plt.figure(figsize=(20,10))
27 plt.title('400Hz Signal', fontsize=35)
28 plt.ylabel('Amplitude', fontsize=25)
29 plt.xlabel('Time (s)', fontsize=25)
30 plt.xticks(fontsize=20)
31 plt.yticks(fontsize=20)
32 plt.xlim(0,.01)
33 plt.plot(time_vec, sig1)
34
35
36 freq2=600 #1Hz
37 period2 = 1/freq2
38 time_vec = np.arange(0, 1, time_step)
39 sig2 = noise_amplitude*1000*(np.sin(2 * np.pi / period2 * time_vec))
40 plt.figure(figsize=(20,10))
41 plt.title('600Hz Signal', fontsize=35)
42 plt.ylabel('Amplitude', fontsize=25)
43 plt.xlabel('Time (s)', fontsize=25)
44 plt.xticks(fontsize=20)
45 plt.yticks(fontsize=20)
46 plt.xlim(0,.01)
47 plt.plot(time_vec, sig2)
48
49
50 freq3=800 #1Hz
51 period3 = 1/freq3
52 time_vec = np.arange(0, 1, time_step)
53 sig3 = noise_amplitude*1000*(np.sin(2 * np.pi / period3 * time_vec))
54 plt.figure(figsize=(20,10))
55 plt.title('800Hz Signal', fontsize=35)
56 plt.ylabel('Amplitude', fontsize=25)
57 plt.xlabel('Time (s)', fontsize=25)
58 plt.xticks(fontsize=20)
59 plt.yticks(fontsize=20)
60 plt.xlim(0,.002)
61 plt.plot(time_vec, sig3)
62

```

- c. Combine all three signals into a single plot

```

63 #combine three signals
64 sig = sig1 + sig2 + sig3
65 plt.figure(figsize=(60,30))
66 plt.title('Combined Signals (410Hz, 654Hz, 759Hz)', fontsize=80)
67 plt.ylabel('Amplitude', fontsize=60)
68 plt.xlabel('Time (s)', fontsize=60)
69 plt.xticks(fontsize=55)
70 plt.yticks(fontsize=55)
71 plt.xlim(0,1)
72 plt.plot(time_vec, sig)
73 plt.savefig('Combined_Signal')
74

```

d. Convert the signal into a .wav file

```

75
76 # turn combined signal into .wav file
77 wavfile.write('combined.wav', 44100, sig.astype(np.int16))
78

```

e. Convert the signals into the frequency domain

```

79 # fft and power to signal
80 sig_fft = fftpack.fft(sig)
81 power = np.abs(sig_fft)**2
82 sample_freq = fftpack.fftfreq(sig.size, d=time_step)
83 plt.figure(figsize=(60, 30))
84 plt.title('Signal in Frequency Domain', fontsize=80)
85 plt.ylabel('Power', fontsize=60)
86 plt.xlabel('Frequency (Hz)', fontsize=60)
87 plt.xticks(fontsize=55)
88 plt.yticks(fontsize=55)
89 plt.xlim(-1000,1000)
90 plt.plot(sample_freq, power)
91 plt.savefig('FFT_Unfiltered')

```

f. Find peak frequency, filter out high frequencies and convert into a .wav file

```

92
93 # finding peak frequency
94 pos_mask = np.where(sample_freq > 0)
95 freqs = sample_freq[pos_mask]
96 peak_freq = freqs[power[pos_mask].argmax()]
97
98 # filter out high frequencies
99 high_freq_fft = sig_fft.copy()
100 high_freq_fft[np.abs(sample_freq) > peak_freq] = 0
101 filtered_sig = fftpack.ifft(high_freq_fft)
102
103 # turn filtered signal into .wav file
104 wavfile.write('filtered.wav', 44100, filtered_sig.astype(np.int16))
105

```

g. Plot the filter and unfiltered signals in time domain

```

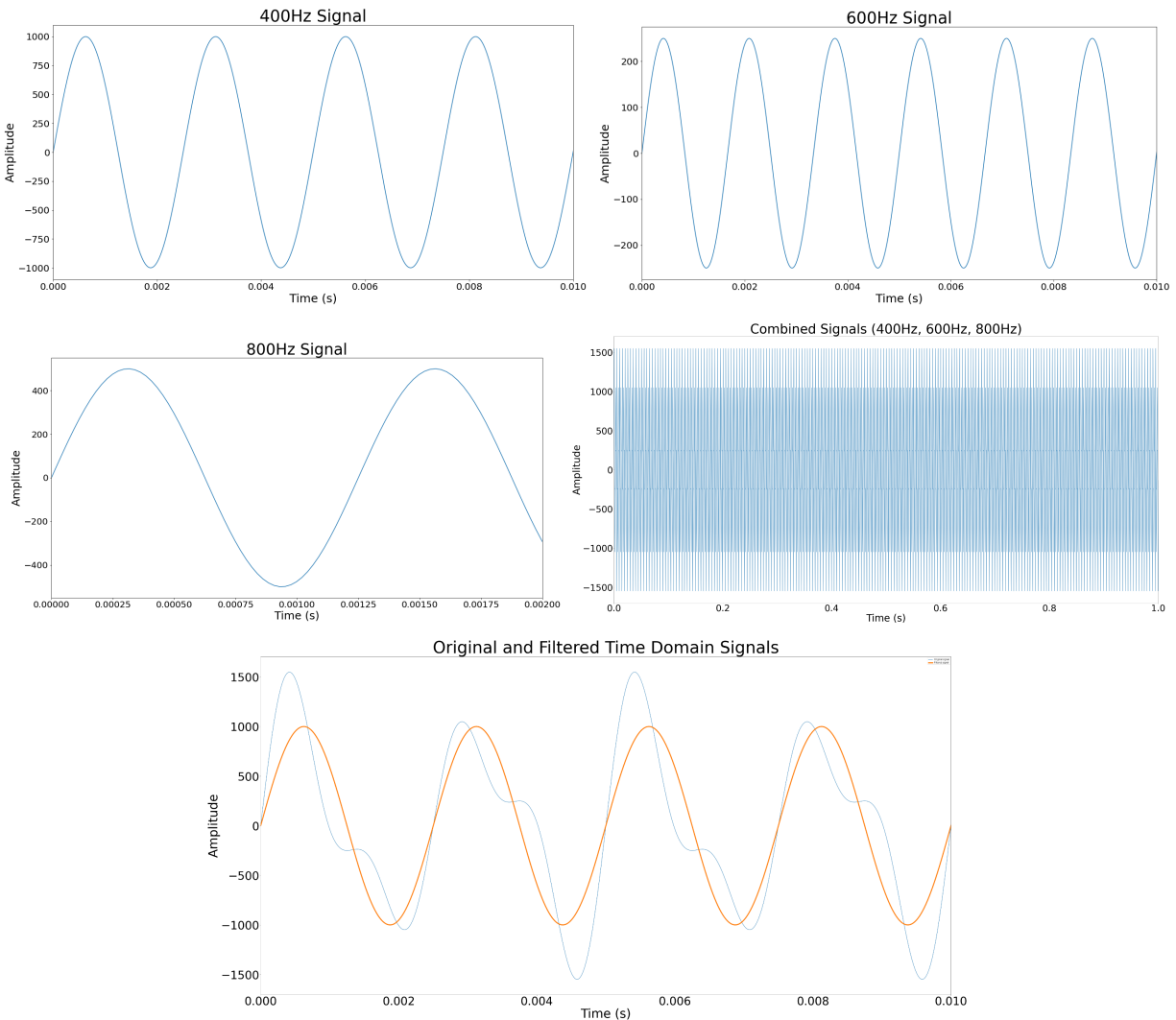
106 # FFT graph
107 plt.figure(figsize=(60,30))
108 plt.title('Original and Filtered Time Domain Signals', fontsize=80)
109 plt.plot(time_vec, sig, label='Original signal')
110 plt.plot(time_vec, filtered_sig, linewidth=5, label='Filtered signal')
111 plt.xlabel('Time (s)', fontsize=60)
112 plt.ylabel('Amplitude', fontsize=60)
113 plt.xticks(fontsize=55)
114 plt.yticks(fontsize=55)
115 plt.xlim(0,.01)
116 plt.legend(loc='best')
117 plt.savefig('Original_and_Filtered_Time_Domain')
118

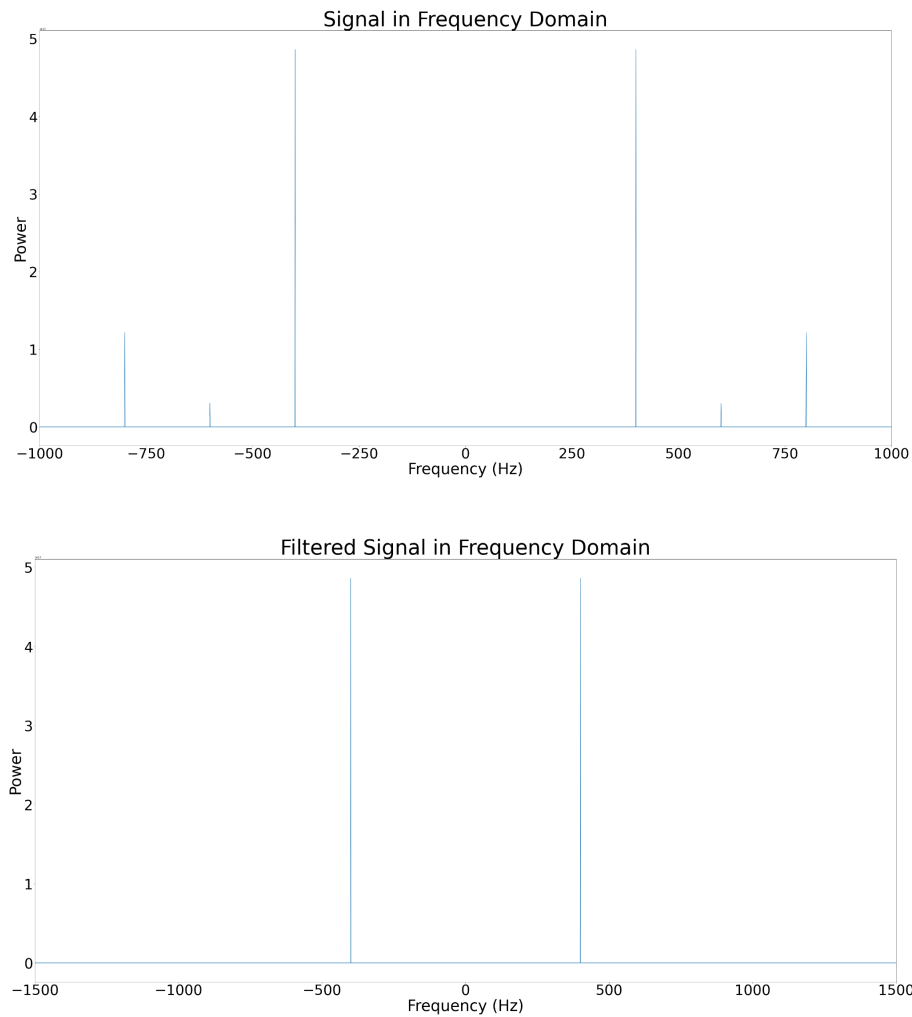
```

h. Filter out the high frequencies and plot it in the frequency domain

```
119 # filter signal FFT confirmation
120 sig_fft1 = fftpack.fft(filtered_sig)
121 power = np.abs(sig_fft1)**2
122 sample_freq = fftpack.fftfreq(filtered_sig.size, d=time_step)
123
124 #filtered FFT
125 plt.figure(figsize=(60, 30))
126 plt.title('Filtered Signal in Frequency Domain', fontsize=80)
127 plt.ylabel('Power', fontsize=60)
128 plt.xlabel('Frequency (Hz)', fontsize=60)
129 plt.xticks(fontsize=55)
130 plt.yticks(fontsize=55)
131 plt.xlim(-1500,1500)
132 plt.plot(sample_freq, power)
133 plt.savefig('FFT_Filtered')
```

i. The final plots should look like the following





3. Heart Rate Analysis – Time Domain Measurements – Biotechnology

- a. Download and run the program HEARTBEAT.py
- b. Choose a file with 30+ heartbeats from <https://www.kaggle.com/kinguistics/heartbeat-sounds>
- c. Convert .wav file to .csv

```
In [4]: runfile('C:/Users/winni/Downloads/wav-to-csv-master/wav-to-csv-master/wav2csv.py',
wdir='C:/Users/winni/Downloads/wav-to-csv-master/wav-to-csv-master')

Input file number:HEARTBEAT.wav
Load is Done!

Mono .wav file

Save is done HEARTBEAT_Output_mono.csv
```

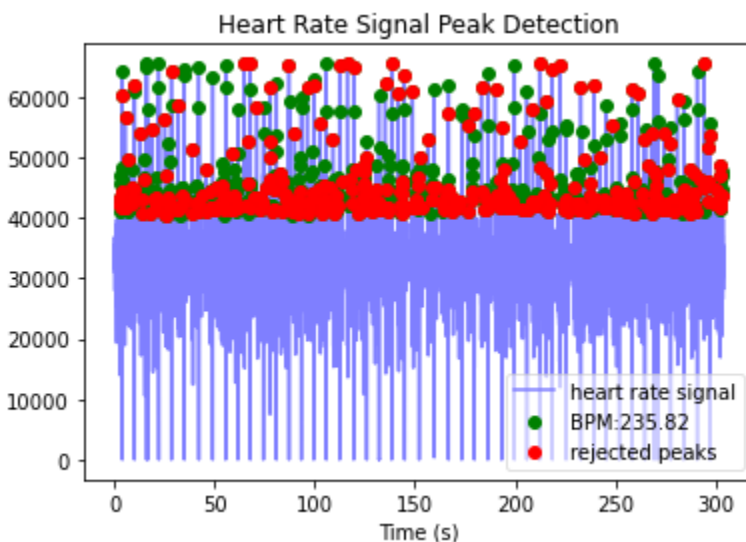
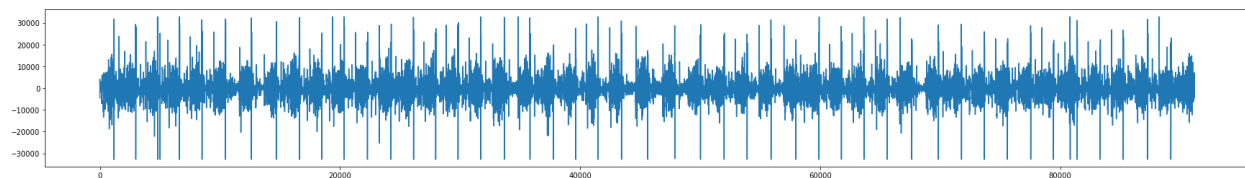
- d. Choose a sample rate, import the heartbeat csv file, plot and measure the csv data

```

11 sample_rate=300
12 data = hp.get_data ('HEARTBEAT.csv')
13 plt.figure(figsize=(30,4))
14 plt.plot(data)
15 plt.show()
16
17 Peak, Heart= hp.process(data, sample_rate)
18
19 plt.figure(figsize=(30,4))
20 hp.plotter(Peak, Heart)
21
22 #display computed measures
23 for measure in Heart.keys():
24     print('%s: %f' %(measure,Heart[measure]))

```

- e. Users may play around with the sample rate for the best plot outcome. Output plots and kernel display should look like the following



```

bpm: 235.824206
ibi: 254.426808
sdnn: 155.428834
sdsd: 143.438385
rmssd: 253.327377
pnn20: 0.888889
pnn50: 0.888889
hr_mad: 86.666667
sd1: 177.920510
sd2: 138.032906
s: 77154.012696
sd1/sd2: 1.288972
breathingrate: 0.233333

```

4. Pygame- red alert

- Download and run the program red.py
- Add modifications to improve the game

- i. Change the character replace all star and stars with snowflake & snowflakes

```
36 def draw():
37     global snowflake, current_level, game_over, game_complete
38     screen.clear()
39     screen.fill("white") #background
40     if game_over:
41         screen.draw.text("GAME OVER! Try again.", fontsize=50,
42     elif game_complete:
43         screen.draw.text("YOU WON! Well done.", fontsize=50, col
44     else:
45         for snowflake in snowflakes:
46             snowflake.draw()
47
```

- ii. Need for speed

```
89 def animate_snowflakes(snowflakes_to_animate):
90     #pass
91     for snowflake in snowflakes_to_animate:
92         random_speed_adjustment=random.randint(0,4) #need for speed change
```

- iii. Additional direction

```
83         snowflake.x = new_x_pos
84         if index %2 ==0: #add two directions
85             snowflake.y=0
86         else:
87             snowflake.y=HEIGHT
88
```

- iv. shuffle

```
134 def shuffle(): #added shuffle
135     global snowflakes
136     if snowflakes:
137         x_values = [snowflake.x for snowflake in snowflake]
138         random.shuffle(x_values)
139         for index, snowflake in enumerate(snowflakes):
140             new_x = x_values[index]
141             animation = animate(snowflake, duration=0.5, x=new_x)
142             animations.append(animation)
143
144 clock.schedule_interval(shuffle, 1)
```

- c. The final output should look like the following

Pygame Zero Game

— □ ×



Level 1



Pygame Zero Game

— □ ×



level 3

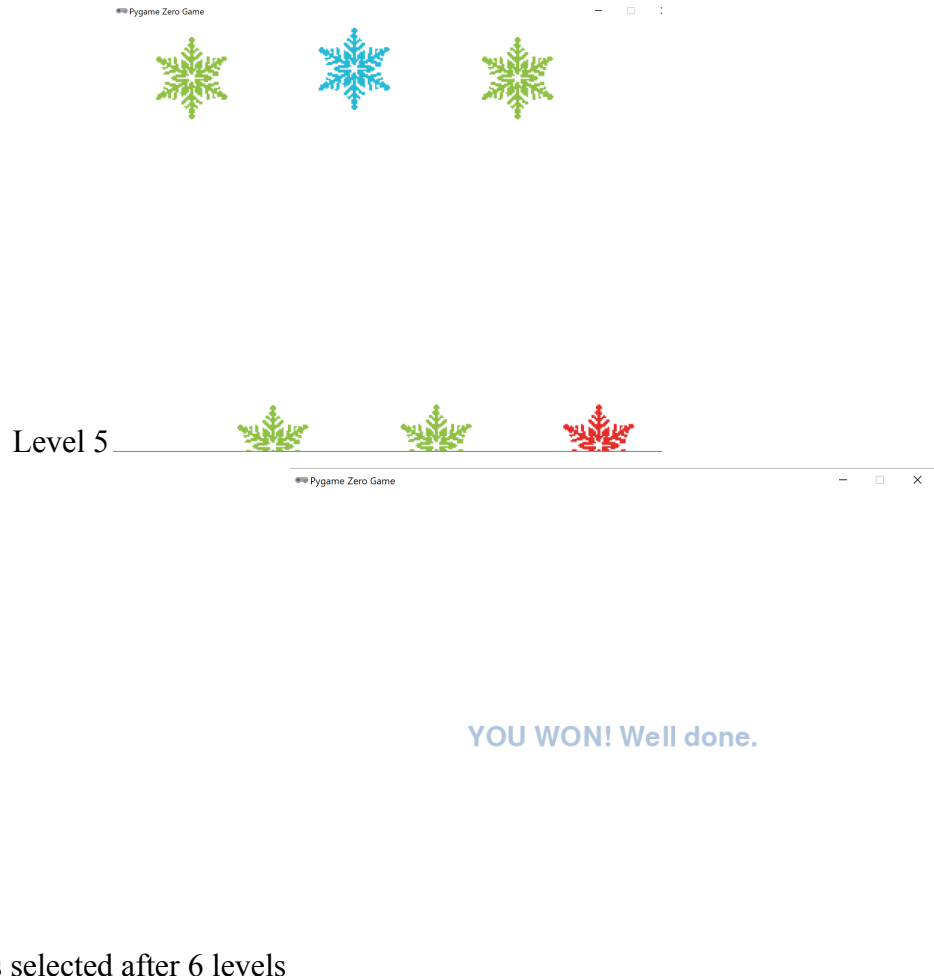
Pygame Zero Game

— □ ×



Level 4





If red snowflake was selected after 6 levels



If non-red snowflakes were clicked on