



Dreamcast

10.12.99

NINTENDO 64



PC
CD-ROM



SHADOW MAN™

TM

Acclaim

Shadow Man™ and Acclaim © 1999 Acclaim Entertainment. All Rights Reserved. Nintendo®, Nintendo 64 and N64 are trademarks of Nintendo Co., Ltd. "PS" and "PlayStation" are registered trademarks of Sony Computer Entertainment Inc. SEGA and Dreamcast are either registered trademarks or trademarks of Sega Enterprises, Ltd.

Addiction Corner

➤ Much as *SWWS2000* is very good, as soon as a transfer has occurred the game is obsolete. It gets my goat up when you cannot edit names and so on. In football games of the past – like the mighty *Sensible Soccer* – you could change everything. Do you know if *Sensible Soccer* or an updated *Sensible World of Soccer* will be released for the DC? If so, when? As I would much prefer to play that than *SWWS2000* or *UEFA Striker*.
stoo.ken, via email

DM: Afraid we're not sure. However, as Konami are developing a footie game for the Dreamcast you can be sure that when it does arrive you won't need any other soccer game.



DM: Irrespective of the modem, a 56kps modem is unlikely to help speed things up as the majority of phone lines in the UK are only capable of transferring data at 36kps. Until the phone companies update the phone lines, a 56kps modem is useless, but when they do, Sega will no doubt release a modem that will be able to take advantage of it. Graphics kits? What are you talking about? There's no need for anything like that, not yet!

First And Best!

➤ How's it goin' team?
Well, I am writing to ask you some questions I've been pondering for a while:

1. Any chance of *Nights 2*, *Daytona 2*, *Scud Race*, *Virtua Cop 3* and *Touring Car 2*? Has there been any mention by Sega on any of these games?
2. Can I get compensation from Sega – after all, I was a Saturn owner – in the form of Dreamcast vouchers? Because the Saturn was such a flop!
3. Are EA not producing games for the Dreamcast, why is this?
4. What about *Die Hard Trilogy 2* possibly being released on the Dreamcast?
5. Do you lads get well paid? Is the work hard?

Lawrie O'Hara,
via email

DM: We is bangin' it large (or something).
1. *Nights 2* and *Daytona 2* will appear on the Dreamcast, none of the others have been announced.
2. No, afraid not. Anyway, you can take advantage of the Saturn's demise by visiting your local games emporium and snapping up loads of great games for under a fiver!
3. EA might just have one or two games in the pipeline...
4. No news yet...
5. Over worked, underpaid and perpetually in need of a holiday. However, we've had *Crazy Taxi* in the office this month, which is nice...

I Wanna Type With The Rest Of Them!

➤ Christmas is almost here and I can't wait because I know one of the presents under the Christmas tree will be me own spanking new Dreamcast! But I have a couple of questions, firstly can you tell me where or how long it will be before I can get my hands on a Dreamcast Keyboard? Nobody seems to have them and I'm dying to get one so that I can use it whilst on the Internet. I know that you can go on the Internet without one but I've also heard that it can get quite frustrating and I've just spent over a month knowing that I've got a Dreamcast and not being

able to play with which was frustrating enough. My second question is: will there be a mouse available for the Dreamcast or will the joypads double up as one?

Please can you help?

Many thanks from a great big kid!

Martyn Hopkins
via email

DM: Another Christmas ruined – whatever happened to surprises?

Keyboards are available right now, but they are pretty hard to get hold of.

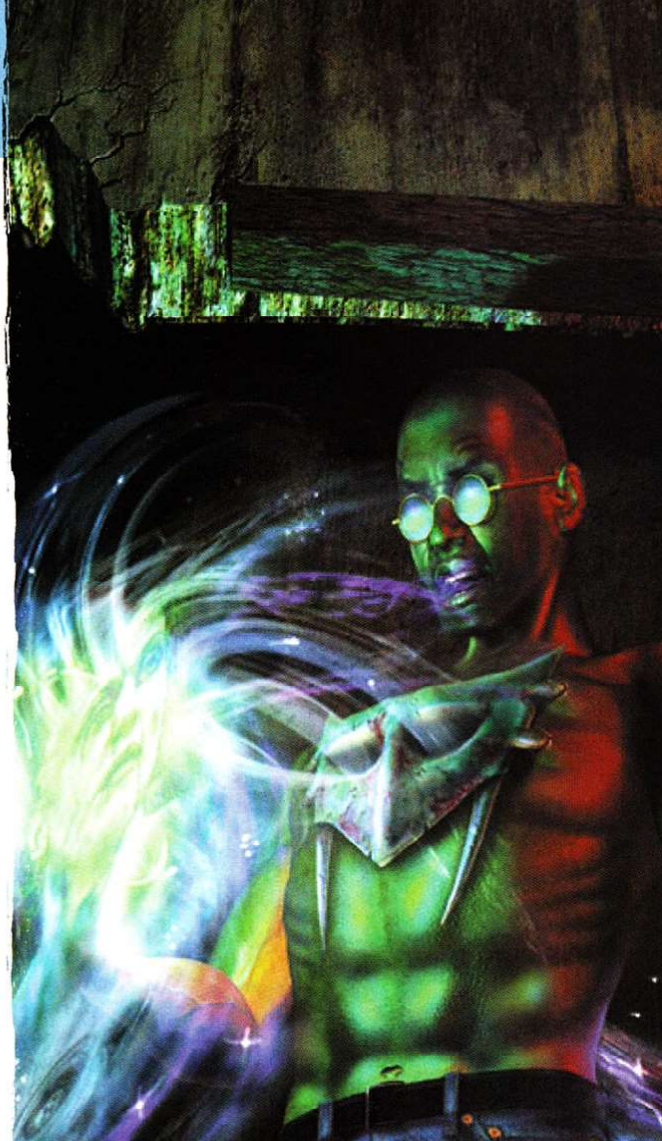
At the moment there's no sign of a mouse but I am sure that eventually Sega will announce one. Until then the joypad should suffice.

I Need FIFA!

➤ I am a fan of your mag and I think that the Dreamcast will succeed, but I personally think that one thing is missing and that is the classic EA sports series. Do you know if they'll ever make an appearance on the Dreamcast?

Paul, Birmingham
via email

DM: EA are apparently secretly working on some Dreamcast games. However, whether this is true or not really isn't that important as Acclaim, Konami, Midway and Sega are all working on sports titles. How many do you need?



Super Gamer Or Just Plain Lonely?

➤ Can I ask where you get the ratings for your games? I am asking this question because I got a Dreamcast when they were released and with the games that are out I am already bored of it. I got a Dreamcast with *Sonic Adventure* (great game, but FAR too easy) and *Ready 2 Rumble* (again, FAR too easy) but since then I have had *Sega Rally*, *Toy Commander*, *Speed Devils*, *Power Stone*, *UEFA Striker* and *World Wide Soccer* (thank God for EB's ten day guarantee) and they all kept me entertained for no longer than a day. I then read all the hype about *Soul Calibur* and decided to buy it from Simply Games because it is "Such a great game..." It took me three days to complete everything including Arcade mode on very hard – can you justify the rating of 94% (I admit a great two-player game but not 94%). Don't get me wrong I am standing by my Dreamcast but at the moment I am back to playing on my PlayStation for entertainment. The future does look bright as I have a back order on *Shadow Man* and will be investing in *Worms*, and next year there's *Resident Evil Code: Veronica*, *Rainbow Six* and so on to look forward to, I just hope that they take longer than one week to master, otherwise it's roll on Playstation2.

Michael Robertson, Surrey
via email

DM: Are you pale and ill? *Sonic Adventure* is a fairly straightforward game, but visually it is stunning and reviewers were initially bowled over by that. However, it has to be said that once completed you're unlikely to return to it, so I suppose in the long-term, the rating of the game will be lowered accordingly. Of greater concern to us here at DREAMCAST MAGAZINE is that you do appear to have some sort of attention span problem, *Soul Calibur* is an awesome game and is probably the best beat-'em-up we've ever played. The Dreamcast is an excellent bit of kit, with many great games, some of which don't take forever to complete, others that should offer you months, perhaps even years of gameplay. It sounds as though you should at least give the games you buy a little more time or read the reviews, and only buy the ones that you think are going to last. If you don't you will always be disappointed with the games you buy, whatever games machine you happen to own at the time.

