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Games Department Mississippi Stud Poker Manual



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INTRODUCTION

Mississippi Stud is a five-card poker game played with one standard 52-card deck. The game is played on a Blackjack style table with one side for the Dealer and the other side for up to six players. Players compete against a pay table, not against the Dealer or other players.

Each player receives 2 cards which they will use in addition to 3 community cards to make their traditional poker hand.

Players must wager an ante to play. The dealer will deliver 2 cards to each player. Each player in turn will decide to either fold or buy the first community card (called the 3rd Street) by betting 1x, 2x or 3x their ante. When that card is revealed, they either fold or buy the second community card (called the 4th Street) at 1x, 2x or 3x their ante. After that card is revealed, they either fold or buy the third and final community card (called the 5th Street) at 1x, 2x or 3x their ante.

After all three community cards have been shown the Dealer compares the players hand (players two cards plus the community cards) to the Pay Table (printed on the lay out) and pays/takes or pushes in accordance.

POKER RANKINGS

Royal Flush	highest value cards of the <u>same suit</u> in advancing order	A-K-Q-J-10
Straight Flush	5 cards of <u>same suit</u> in advancing order	8-7-6-5-4
4 of a Kind	4 cards of same value	6-6-6-6
Full House	1 pair and 3 of a kind (see below)	10-10 & 3-3-3
Flush	5 cards of the <u>same suit</u> in no particular order	A-K-9-8-3
Straight	5 cards in advancing value (unsuited)	6-5-4-3-2
3 of a kind	3 cards of the same value	6-6-6
2 pairs	2 pairs with each pair having cards of the same value	K-K & 8-8
1 pair	2 cards of the same value	7-7
No pair	High Card	

***Note: The highest straight is A,K,Q,J,10 and the lowest straight is 5,4,3,2,A.**

WAGERS

The player can make the following wagers in Mississippi Stud:

- A. **Ante** - Players begin by placing wagers in the spot marked “Ante”. This wager is required in order to receive two-cards.
- B. **3rd Street** - Once the players have reviewed their two-card hand they can choose to either fold or bet by placing 1x, 2x or 3x the amount of their ante wager on the “3rd Street” wagering area
- C. **4th Street** - After the first community card is revealed, players choose to fold or bet by placing 1x, 2x or 3x the amount of their ante on the “4th Street” wagering area.
- D. **5th Street** - After the second community card is revealed, players choose to fold or bet by placing 1x, 2x or 3x the amount of their ante on the “5th Street” wagering area.
- E. **Optional side bets** – 3 Card Bonus & Progressive Jackpot

Once the first card of any hand has been dealt, no player shall handle, remove or alter any wagers that have been made until a decision has been rendered and implemented with respect to that wager.

SHUFFLE

- A. Cards will be inspected prior to play in accordance with established procedures.
- B. If a shuffling machine is used, the dealer shall be permitted to use a second deck of cards in accordance with established automated shuffling device procedures.
- C. Immediately prior to the commencement of play and after each round of play has been completed the dealer shall shuffle the cards, either manually or by use of an automated card shuffling device, so that they are randomly intermixed. Upon completion of the shuffle, the dealer or device shall place the deck of cards in a single stack.
- D. Whenever there is no gaming activity at a poker table that is open for gaming, the cards shall be spread out on the table.

HOUSE SHUFFLES AND CUT PROCEDURES

- A. A standard shuffle is performed to ensure a consistent, random mix of cards.

- B. Since the dealer will shuffle the deck of cards every hand, it will not be necessary to call “shuffle” before shuffling the cards.
- C. Shuffle when using an AUTOMATED SHUFFLE machine
 - 1. After each hand is complete, the dealer will box, spin, riffle and cut the deck one time before placing it in the automatic shuffler.
- D. MANUAL SHUFFLE (Standard)
 - 1. A standard shuffle is performed to ensure a consistent, random mix of cards.
 - 2. Since the dealer will shuffle the deck of cards every hand, it will not be necessary to call "shuffle" before shuffling the cards.
 - 3. The shuffle will consist of the dealer demonstrating a box, spin, square and then separating the deck into two equal stacks then riffling.
 - a. The deck will be shuffled twice as described above (without spin).
 - b. The deck will then be "stripped".
 - c. Repeat steps A & B.
 - d. End with one more riffle then cut.
- E. CUT

After the cards have been shuffled and stacked, the dealer (not the players) shall:

 - 1. Cut the cards by:
 - a. Placing the cut card on the table in front of the deck of cards;
 - b. Taking half from the top of the deck and placing them on top of the cut card;
 - c. Placing the remaining cards on top of the stack of cards
 - d. The dealer will always attempt to cut the deck as close to the middle as possible.
- F. When a new deck is introduced into play, and after it has been inspected, it will be counted and washed. To wash cards, the dealer will put all the cards face down on the layout and mix them all together. Then the dealer will go through the manual shuffle procedure twice before dealing.
- G. The shuffles will not be altered unless instructed by the Games Supervisor.

DEALING THE GAME – DELIVERY AND BETTING SEQUENCE

- A. Players begin by placing wagers in the spot marked “Ante” and the optional 3 Card Bonus. The Ante wager is required in order to receive a two-card hand. **Players may only play one hand.**
- B. The dealer will scan the layout and verify that all players have finished placing their Ante wager. The Dealer will announce, “**No More Bets**”. Any wagers made after this will be returned to the players.

- C. An automatic shuffler will be utilized to shuffle the cards. Upon completion of the shuffle, the Dealer will remove the first set of the three cards from the shuffler and place it in the middle of the table above the tray rack.
- D. The Dealer will then deliver the two cards stack to each player that has a wager from left to right moving clockwise. The dealer must wait until the shuffler spits out all the cards without a red light and places the rest of the stud into discard rack. Then the players will be allowed to look at their hands.
- E. Once the players receive their cards, the players are not allowed to discuss or show each other their hands. They also must keep their cards above the table in full view at all times. If a player violates these rules they will be warned once by the Supervisor. Further violations of these rules will result in the player(s)' hand being void.
- F. **Players Fold or Bet:** Players review their two-card hand and decide to do one of the following without interaction or communication with any other players:
 - 1. "Fold" by discarding their two-card hand and forfeit their Ante wager.
 - 2. "Bet" by placing 1x, 2x or 3x the amount of their Ante wager on the 3rd Street wagering area.
- G. **3rd Street Community Card:** The Dealer now delivers the first community card (3rd Street). The players then:
 - 1. Fold, by discarding their two-card hand and forfeit their Ante and 3rd Street wagers.
 - 2. Bet, by placing 1x, 2x or 3x the amount of their Ante wager on the 4th Street wagering area.
- H. **4th Street Community Card:** The Dealer now delivers the second community card (4th Street). The players then:
 - 1. Fold, by discarding their two-card hand and forfeit their Ante and 3rd and 4th Street wagers.
 - 2. Bet, by placing 1x, 2x or 3x the amount of their Ante wager on the 5th Street wagering area.
- I. **5th Street Community Card:** The Dealer now delivers the third community card (5th Street) and the remainder of the deck is placed in the discard rack with the cut card on top of the stack.

DEALING THE GAME - TAKING AND PAYING

- A. After the last community card is delivered, the Dealer will.

1. Working from right to left, the Dealer reveals each player's two-card hand. The Dealer takes or pays the 3 Card Bonus bet first (based on community cards only) by handing off the payout along with the bet to the player.
2. The dealer then determines the player's best five-card hand by combining the player's two-card hand with the three community cards. The Dealer will take or pay each player's original bets in accordance to the posted pay table. Each player will either win (Jacks or Better), push (Pair of 6's – 10's) or lose (Less than a Pair of 6's).
3. Original Bet Pay Table:

ORIGINAL BET (3rd/4th/5th street and Ante) - PAY TABLE	
Hand	Pays
Royal Flush	500 to 1
Straight Flush	100 to 1
4 of a Kind	40 to 1
Full House	10 to 1
Flush	6 to 1
Straight	4 to 1
3 of a Kind	3 to 1
2 Pair	2 to 1
1 Pair of Jacks or better	1 to 1
1 Pair of 6's – 10's	Push

4. All winning 3rd/4th/5th street and Ante bets will receive the same payout odds, all pushes will not win or lose (the Dealer will signify a push by gently tapping the table in front of the player). The Dealer will take all losing bets in this order; (3 Card Bonus), 3rd street, 4th street, 5th street and then the Ante. Winning bets will be paid by stacking the 3rd, 4th and 5th Street bets. It is permissible to size into bets that pay 1 to 1. All other bets should be stacked then broken down using proper cheque cutting procedures. The payout will be cut out beside the bet in the appropriate amount. The 3rd, 4th and 5th street bets AND the Ante bet will now be combined before paying, by stacking all the wagers on the Ante spot. Please break down the combined wager according to house rules, if needed.
5. After the 3 Card Bonus bets, 3rd/4th/5th street and Ante bets have been paid, the Progressive wagers will be paid.
6. Folded hands will be tucked under the 3 Card Bonus bet, if applicable, until the take/pay sequence in which the 3 Card Bonus bet is still eligible to win.

3 CARD BONUS

This is an optional side bet on MS. This bet is based on the three community cards that are revealed during the course of play. To begin, players place the optional side bet prior to any cards being dealt (which must be accompanied by a standard bet). The 3 Card Bonus side bet is taken/paid before the original bet is addressed but all of the player's bets will be addressed before moving on to any of the next player's bets. When the side bet is paid, it is immediately handed off to the player along with the side bet's original wager then the standard wagers are taken/paid. Players are paid according to the pay table listed below. Hand outcomes are standard poker rankings, where a "Mini-Royal" is defined as a suited Queen – King – Ace hand. (Folded hands are still eligible to win the 3 Card Bonus. The cards will be tucked under the 3 Card Bonus bet and reconciled during the regular pay/take sequence.)

3 CARD BONUS ODDS - PAY TABLE	
Hand	Pays
Mini-Royal	50 to 1
Straight Flush	40 to 1
3 of a Kind	30 to 1
Straight	6 to 1
Flush	3 to 1
1 Pair	1 to 1

MINIMUMS/MAXIMUMS

Minimum and maximum bet limits will be posted on all table games.

IRREGULARITIES

If a customer plays less than the table minimum and the dealer does not notice, the dealer will pay or take the amount of the actual bet and then advise the customer of the minimum amount that can be played.

TOKE BETS

- A. Dealer toke bets are allowable for Mississippi Stud on all bets, but an Ante wager is required before a 3rd, 4th or 5th street wager can be made.
- B. A dealer toke bet must be placed at the same time a player places a Mississippi Stud Ante bet. Toke bets will pay same odds as player bet.
- C. If a customer bets more than the table maximum and the dealer is not aware of it, the maximum table limit will apply. Only the maximum table limit will be paid or taken.

- D. Soliciting of tokens is **STRICTLY PROHIBITED**.
- E. Both the bet and the payoff of all winning token bets must be taken down. Token bets may not be "Parlayed".
- F. Do not place one hundred (\$100.00) dollar cheques or higher in the token box without the Floor supervisor's approval.
- G. If a player throws in a token and does not specify that Dealer bet the token or give the Dealer the option to bet or keep the token, the token must be put into the token box.
- H. Minimum/Maximum token bet:
 - 1. The minimum token bet is \$1.
 - 2. The token bet and player's bet cannot exceed the posted table maximum.
 - 3. If the player bet is at table maximum, the maximum token bet is 10% of the table maximum.