

Andre Schoolman

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Student / Freelance Programmer

Education

2018 – Present:

Bachelor's in computer science

Est. Grad. 2023

University at Buffalo, The State University of New York

GPA: 2.09

Skills

Databases: MongoDB, SQL

Languages: JavaScript, Python, Java, C, Scala, HTML, CSS

Operating Systems: Windows 8/8.1/10/11, MacOS X/11, Linux / CLI

Frameworks: Node.js, React

Projects

Leaflet

Blog posting app / Social media platform for personal journaling and connecting with others through what they choose to share

An Empty World

Incremental game like NGU Idle and A Dark Room with emphasis on timed progression and all idle game / survival genre activities.

Job Experience

Instructor, ID Tech Camps

May 2018 - August 2019

- Taught between 5-10 new children ages 7-12 every week for five consecutive weeks on the complexities and programming practices in the popular game Minecraft, basic to advanced
- Resolved programming bugs by identifying root issues and implementing best solutions to multi-step processes

Counselor, 92nd St Y Camps

August 2015 - September 2017

- Developed and implemented strategies to better problem solve tough situations which resulted in better camper-counselor and camper-administration relations.
- Gained social skills connecting with Parents, and others in age group.
- Worked with camp administration to better understand the needs and requirements of the campers