

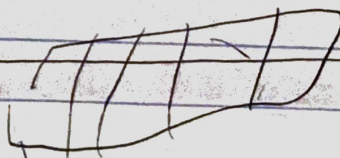
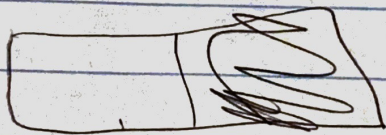
Inventory [2]



Inventory inv [2]

water = weight 5 lbs

[1] [2] ← AXE = 5 lbs



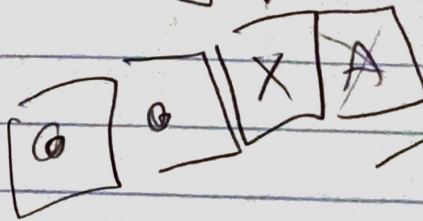
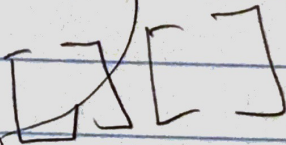
HP  
SL

Inventory

int

size

int



(2)

X

Hunter: <sup>50</sup>  
Speed // <sup>10</sup> ↑ attack level — weapon

Saiyan:  
Strength // ↑ health level

Mage:  
jmx: // ↓ Enemy attack level — weapon

0      1      2  
Sunday   Monday   Tues.

2      4

48 hours

46

