

Evaluation

These are a set of notes made by Doon MacDonald during the evaluation with two Media Arts Technology PhD students at Queen Mary University. They were given a scenario similar to what the application would be used for and asked to complete it step by step. They were open to ask me or Doon any questions during the evaluation. These are very rough notes. I have written up a more detailed, clean layout version in my final report of the discussions we had as a group. The evaluation lasted for 45 minutes.

Study

1. To Start: I Read through instructions.
2. Winsome explained cue sheet
3. P1 asked, why have a done?
4. P2: Timeline: wouldn't be the first stage in the design process. More like white boards first
5. P1: Who is it for? Branding sounds would be used normally,... " database"
6. P1: Dictionary of sounds across cars, and event-based programming.
7. P1/P2: Who is it end user?
8. Idea of demos and a spread sheet,
9. Cause ... not clear in the cue sheet. They didn't ill this part in. Wasn't important....
10. Populate own database.
11. Why can't Select path?
12. Does it Generate on timeline after each event?
13. Note: expand the cue sheet/ separate cue sheets? Excel spread sheet.
14. Csv. Excel... to "an app" of the timeline
15. FFmod WWise...
16. Confusion over Selecting and deleting?
17. Focus should on TL.
18. Drop down cs.
19. Does timeline update.
20. Not interested in text input.
21. Do I click add or select?
22. What events? – look at fmod/wwise.

Usability for whom, usefulness for whom? Who were you trying to be...

Managing, prototyping, not for sound designer or SW engineer. PM using it as discussion point. Sketching tool? Who needs that... spread sheet, 100 events, EnzionAudio,, Chris Heinrichs, pure data, modules... 60% of what pro sound designers to and presenting,

What role is it taking in the design team?

Game audio higher level, target at people with limited domain knowledge,

Events as tags.... /

One feature: H&S, quality, - constraints, modify, parameters, can't shape.....certain events don't work... semi automatically, masking, events, time lines, constrains,

Notes on UI

UI: selecting the path in the URL? Wasn't sure if can generate an event after each time filled out? Does it generate on timeline after each event is filled out on the Cue Sheet? Expand the cue sheet (drop down cue sheet), the interface is too small for the Cue Sheet. Winsome-wasn't sure if should do one window or several. Think they would have preferred separate. Populate own database? Selecting and deleting wasn't immediately obvious. Main focus should be on timeline, "do I click add or select"