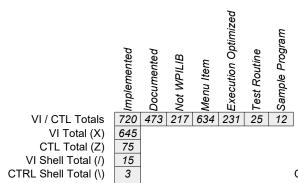
This documents which Java/C++ WPILIB routines have been duplicated in LabVIEW, and which ones are not needed (for example because all that is needed is a cluster unpack function), and what isn't done....yet...



Doc completed Pct 65.69% Optimization Pct 32.08%

Optimize legend: S = Subroutine, I = Inline, X = reviewed, nothing done. (In some cases, after sufficient debug and use, additional optimizations could be considered.)

'======== BASE

'========

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine Sample Program	VI Name	Function Prototype	Notes
LINEAR FILTER	Χ	Χ		X	SI		LinearFilter_Calculate.vi		
	Χ	Χ	Χ		X		LinearFilter_CutoffFrequency.vi		
	Χ	Χ	X	X	1	X	LinearFilter_Execute.vi		Labview style helper
	Χ	Χ		Χ	Χ		LinearFilter_HighPass.vi		
_	Χ	Χ	X	X	Χ		LinearFilter_HighPassBW1.vi		
	Χ	Χ	X	X	Χ		LinearFilter_HighPassBW2.vi		
-	X	Χ	Χ	Χ			LinearFilter_LowPassBW1.vi		
_	Χ	Χ	Χ	X	X		LinearFilter_LowPassBW2.vi		
	X	X		X	X		LinearFilter_MovingAverage.vi		
	X	X		X	1		LinearFilter_New.vi		
-	X	X	\ <u>\</u>	X	SI		LinearFilter_Reset.vi		
	X	X	Χ	X	SI		LinearFilter_ResetToValue.vi		
	X	X	X	X	X		LinearFilter_SinglePoleIIR.vi LinearFilter TimeConst.vi		
	Χ	Χ	Ι Χ	_ X	X		Linear-liter_TimeConst.vi		
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine Sample Program	VI Name	Function Prototype	Notes
MEDIAN FILTER		$\overline{X}$		X	X		MedianFilter Calculate.vi		
	Χ	Χ	X	X		X	MedianFilter Execute.vi		Labview style helper
	X	Χ		X	SI		MedianFilter New.vi		, ,
	Χ	Χ		Χ	SI		MedianFilter_Reset.vi		
	Χ	Χ	Χ	Χ	SI		MedianFilter_ResetToValue.vi		

X X X

ArmFF\_MinAchieveVelocity.vi ArmFF\_New.vi
ArmFF\_New\_ZeroGravity.vi

orary – VI Implementation	l ist									
		issing	one	VI	) Add	ded ac	dditio	nal columns for test and sample.	_	
SLEW RATE FILTER	X X X X	X X X X X X X X X X X X X X X X X X X	X X X X	X X Wenu Item	☑ Execution Optimized	Test Routine	X	VI Name SlewRateLimiter_Calculate.vi SlewRateLimiter_Close.vi SlewRateLimiter_Execute.vi SlewRateLimiter_GetRate.vi SlewRateLimiter_New.vi SlewRateLimiter_NewlitalZero.vi SlewRateLimiter_Reset.vi	Function Prototype	Notes  Labview style helper
	$\hat{X}$	$\hat{x}$		X	SI			SlewRateLimiter SetRate.vi		
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Sample Program			
				Ž	Щ	7e		VI Name		Notes
TIMER			Χ	X				Timer_Close.vi		releases semaphore
-	X	X		X				Timer_Get.vi		
	X	X	Χ	X				Timer_GetAndReset.vi		
-	X	X	Χ	No				Timer_GetInternal.vi		Internal (private) only
	Χ	Χ		X				Timer_HasPeriodPassed.vi		
	Χ	Χ	Χ	X				Timer_HasPeriodPassedOnce.vi		
	Χ	Χ		Χ				Timer_New.vi		
	Χ	Χ		Χ				Timer_Reset.vi		
	Χ		Χ	No				Timer_ResetInternal		Internal (private) only
	Χ	X		X				Timer_Start.vi		
	Χ	X		X			X	Timer_Stop.vi		
	Χ	Χ	Χ	No				Timer_StopInternal.vi		Internal (private) only
_										

'======== CONTROLLER '========

> ARM FF X X X Test Routine Not WPILIB X Menu Item Function Prototype Notes ArmFF\_Calculate.vi
> ArmFF\_CalculateVelocityOnly.vi X ArmFF\_Execute.vi
> ArmFF\_ExecuteVelocityOnly.vi
> ArmFF\_MaxAchieveAccel.vi LabVIEW style single call LabVIEW style single call X X X X X X X Χ ArmFF\_MaxAchieveVelocity.vi Χ Χ ArmFF\_MinAchieveAccel.vi X X X X X X

ry – VI Implementation	List							_	
Space Items – (This list is s	still m	issin	g one	VI	) Add	ded add	ditional columns for test and sample.		
					nize		E		
	Ø	75			Execution Optimiz	(I)	Program		
	Implemented	Documented	-IB	E	0	Test Routine	Ŏ C		
	neı	ner	Not WPILIB	Menu Item	ţio	Sou	⊕ 		
	)er	'n	3	nn	) SCU	# H	ତ୍ର ପ୍ରଥି VI Name		
	ш	õ	Ş	Me	ιĭi	Jes	S VI Name	Function Prototype	Notes
CONTROLLER UTIL		X		X	7		ControllerUtil GetModulusError.vi		This was short lived in WPILIB, but
									still useful here.
_							·		
					eq.				
					πiz		<b>E</b>		
	75	~			ptii	45	gra		
	μeα	ţec	18	и	0	iine	Program		
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Φ.		
	len	'n	$\leq$	שַ	cn	t R	ବୁର୍ଯ୍ୟ VI Name		
	dμ	8	Įot	Je.	š	es	S VI Name	Function Prototype	Notes
ELEV FF		X	_<_	X	Щ	_	ElevFF_Calculate.vi	T direction i rototype	140103
CLCV FF	X	X		$\hat{x}$			ElevFF CalculateVelocityOnly.vi		
	^	^	X	^			ElevFF Execute.vi		LabVIEW style single call
			X				ElevFF_ExecuteVelocityOnly.vi		LabVIEW style single call
	Χ	Χ	^	Х			ElevFF MaxAchieveAccel.vi		Labvie vi style siligle call
	X	X		X			ElevFF_MaxAchieveAccel.vi		
	X	X		X			ElevFF MinAchieveAccel.vi		
-	X	X		X			ElevFF MinAchieveAccei.vi		
-				X			ElevFF New.vi		
-	X	X		X			ElevFF New ZeroAccel.vi		
L	^	^		<b>\</b>			Elever_New_ZeroAccel.vi		
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Nampe Program	Function Prototype	Notes
HOL_DRV_CTRL		X		X			HolDrvCtrl AtReference.vi		Added 1/26/21
	Χ	X		X			HolDrvCtrl_Calculate.vi		Added 1/26/21
	Χ	X		X			HolDrvCtrl_Calculate_Trajectory.vi		Added 1/26/21
			Χ				HolDrvCtrl_Execute.vi		Future
			Χ				HolDrvCtrl_Execute_Trajectory.vi		Future
	Χ	X X		X			HolDrvCtrl_New.vi		Added 1/26/21
	Χ	Χ		X			HolDrvCtrl_SetEnabled.vi		Added 1/26/21
	Χ	X		X			HolDrvCtrl_SetTolerance.vi		Added 1/26/21
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Nample Program	Function Prototype	Notes
PID CONTROLLER		X	$\overline{X}$	X			PIDController_AdvCalculate_FF_Sp_Pv.vi	·-··· · · · · · · · · · · · · · · · · ·	Advanced PID
	X		X				PIDController AdvCalculate FF Sp Pv Per.vi		Advanced PID
	X	X	X	X			X PIDController_AdvExecute.vi		Labview style helper. Advanced PID
	Χ	X		X			PIDController_AtSetpoint.vi		
	Χ	Χ		X			PIDController_Calculate_PV.vi		
	Χ	Χ		X			PIDController_Calculate_SP_PV.vi		
	Χ	Χ		X			PIDController_DisableContinousInput.vi		
	X	X		X			PIDController_EnableContinousInput.vi		
	Χ	X	X	X			X PIDController_Execute.vi		Labview style helper
							PIDController_GetContinuousError.vi		OBSOLETE – Removed
X X PIDController_GetPeriod.vi									
	Χ	X		X			PIDController_GetPID.vi		
	Χ	X		X			PIDController_GetPositionError.vi		
							<del>-</del>	•	•

D!-! 0 V	44/40/0004	04-4- 0 14	- /This list is still as is also as a N/L N Add and additional as become for the standard and a	
Revision 2.X	11/12/2021 -	- State Space Item	s – (This list is still missing one VI) Added additional columns for test and sample.	

SSU	missir	ıg one	VI	) Added a	dditional columns for test and sample.	
)			X		PIDController_GetSetpoint.vi	
_	( X		X		PIDController_GetVelocityError.vi	
>			X		PIDController_IsContinuousInputEnabled.vi	
)			X		PIDController_New.vi	
	( X		X		PIDController_NewPeriod.vi	
	(	X	X	SI	PIDController_Pack_AdvLimits.vi	
	(	X	X	SI	PIDController_Pack_AdvTuning.vi	
	(	X	X	SI	PIDController_Pack_ErrorTolerance.vi	
	(	X	X	SI	PIDController_Pack_InputLimits.vi	
	(	X	X	SI	PIDController_Pack_Tuning.vi	
)			X		PIDController_Reset.vi	
			X		PIDController_SetD.vi	
)	( X	X	X		PIDController_SetDerivativeFilter.vi	Advanced PID
)	( X	X	No		PIDController_SetFeedForward.vi	Advanced PID, Obsolete – DELETE
)	( X	X	No		PIDController_SetFFGain.vi	Advanced PID, Obsolete – DELETE
)	( X		X		PIDController_Setl.vi	
					PIDController_SetInputRange.vi	OBSOLETE – Removed
>	( X		X		PIDController_SetIntegratorRange.vi	
)	( X	X	X		PIDController_SetOutputLimits.vi	Advanced PID
)	( X		X		PIDController_SetP.vi	
)	( X	X	X		PIDController_SetPeriod.vi	
)	_		X		PIDController_SetPID.vi	
)	( X	X	X		PIDController_SetPIDF.vi	Advanced PID
)	( X		X		PIDController_SetSetpoint.vi	
)			X		PIDController_SetTolerance.vi	
)	(   X		X		PIDController_SetTolerancePandV.vi	

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Sample Program  amen In				Function Prototype		Notes
PROFILED PID CONTROLLER		X		X					_AtGoal.vi				
	Χ	Χ		X					_AtSetpoint.vi				
	Χ	Χ		X					_Calculate_Meas				
	Χ	Χ		X					_Calculate_Meas				
	X	X		X					_Calculate_Meas				
	Χ	Χ		X						_StateGoal_TrapCns	srt.vi		
	X	X		X					_DisableContInpu				
	X	X		X					_EnableContInpu	t.VI			
	X	X		X					_GetGoal.vi				
	X	X	V	X					_GetPeriod.vi				MOULD be a second of the second
	X	X	Χ	X					_GetPID.vi				WPILIB has separate getters.
	X	X		X					_GetPositionError GetSetpoint.vi	r.VI			
-	$\hat{X}$	$\dot{X}$		X					_GetVelocityErro	- vi			
	X	X		X				Controller		.VI			
	X	X		X					_NewPeriod.vi				
	X	X		X				Controller	_				
	$\hat{x}$	$\overline{x}$		X					Reset PosOnly.	vi			
	X	$\overline{X}$		X					Reset PosVel.v				
	X	X		X					SetConstraints.v				
	X	X		X					SetGoal.vi				
	X	X		X					_SetGoal_PosOn	ly.vi			
	Χ	Χ		X									
	Χ	Χ		X					SetPID.vi				
	Χ	Χ		X			ProfiledP	Controller	_SetTolerance_P	osOnly.vi			
	Χ	Χ		X					SetTolerance_P				

11/12/2021	y Library – VI Implementatioı State Space Items – (This list is	sun m	าเรรเทင	y one	٧1	) Add	ed additi	onal columns for test and sample.	<del>_</del>	
						Optimized	۲			
						tim	utine Program			
		ted	,eq	9	,		ine rogi			
		Implemented	Documented	Not WPILIB	Menu Item	Execution	Test Routine Sample Prog			
		len	นก	Š	<i>ا</i> ار	cnt	t R			
		mp	90	Λοt	Ner	Ξχe	Test Rou Sample	VI Name	Function Prototype	Notes
	RAMSETE		$\overline{X}$			SI	- 0)	Ramsete New.vi	new	110100
			X			SI		Ramsete New B Z.vi	new(b, zeta)	
		X	X		Χ	X		Ramsete_Calculate.vi	calculate	
					Χ	Χ		Ramsete_Calculate_Trajectory.vi	calculate_trajectory	
					Χ	SI		Ramsete_AtReference.vi	AtReference	
					X	SI		Ramsete_SetEnabled.vi	SetEnabled	
			X			SI		Ramsete_SetTolerance.vi	SetTolerance	into month
				X	X			Ramsete_SINC.vi Ramsete_Diff_DO_Eng.vi	sinc	internal
				$\frac{\lambda}{X}$	X	X		Ramsete Diff DO SI.vi		
								rtaniscic_biii_bo_oi.vi		I
						þ				
						ij	2			
						Optimized	ran			
		tea	te d	B	,	Ŏ	ine rog			
		en	eni	)/L	ten	ion	out 9 P			
		mplemented	иn	Ž	ת ו	cnt	t R			
		du	Documented	Vot WPILIB	Menu Item	Execution	Test Routine Sample Program	VI Name	Function Prototype	Notes
SIN	MPLE MOTOR FEEDFORWARD	$\overline{x}$			X	SI		SimpleMotorFF_New.vi	public SimpleMotorFeedforward(double ks, double kv, double ka)	
					,				, , ,	
									public SimpleMotorFeedforward(double ks, double kv)	
			X		Χ	SI		SimpleMotorFF_Calculate.vi	public double calculate(double velocity, double acceleration)	
		Χ	X		Χ	SI		SimpleMotorFF_CalculateVelocityOnly.vi	public double calculate(double velocity)	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
			$\vdash$	X				SimpleMotorFF_Execute.vi SimpleMotorFF_ExecuteVelocityOnly.vi		LabVIEW style single call LabVIEW style single call
		X	X	+^-	Χ	X		SimpleMotorFF_Execute velocityOnly.vi	public double maxAchievableVelocity(double maxVoltage, double	
		^	^	!	^	^		OIITIPIENIOLOTT I _INIAXAGIIIEVEVEI.VI	acceleration)	` <b> </b>
		X	X		X	Χ		SimpleMotorFF_MinAchieveVel.vi	public double minAchievableVelocity(double maxVoltage, double	
		X	X	+	Χ	X		SimpleMotorFF_MaxAchieveAccel.vi	acceleration) public double maxAchievableAcceleration(double maxVoltage,	
		^	^	!	^	^		OimpleWoton 1_WaxAchieveAccel.Vi	double velocity)	
		Χ	X		Χ	Х		SimpleMotorFF_MinAchieveAccel.vi	public double minAchievableAcceleration(double maxVoltage,	
			$\perp \! \! \! \! \! \! \! \! \! \! \! \! \! \! \! \! \! \! \!$					· -	double velocity)	
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		mentec	men	VPIL	ı Item	utior	Ro Se			
		plementec	ncumen	ot WPIL	enu Item	recutior	sst Ro ample			
		Implemented	Documentec	Not WPILIB	Menu Item	Execution Opi	Test Routine Sample Program	VI Name	Function Prototype	Notes
	POSE						Test Ro Sample		pose2d new( )	Notes can use cluster constant
	POSE	X	X		X	SI	Test Ro Sample	Pose_New_TRRO.vi	pose2d new( ) pose2d new( translation2d, rotation2d )	
	POSE	X	X		X	SI SI	Test Ro Sample	Pose_New_TRRO.vi Pose_New.vi	pose2d new( ) pose2d new( translation2d, rotation2d ) pose2d new( double x, double y, rotation2d )	
	POSE	X X X	X X X		X X X	SI SI SI	Test Ro Sample	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi	pose2d new() pose2d new( translation2d, rotation2d) pose2d new( double x, double y, rotation2d) pose2d plus( transform2d other)	
	POSE	X X X X	X X X		X X X	SI SI SI	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi	pose2d new() pose2d new( translation2d, rotation2d) pose2d new( double x, double y, rotation2d) pose2d plus( transform2d other ) transform2d minus( pose2d other )	can use cluster constant
	POSE	X X X X X	X X X X		X X X X	SI SI SI SI	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi Pose_getTranslation.vi	pose2d new() pose2d new( translation2d, rotation2d) pose2d new( double x, double y, rotation2d) pose2d plus( transform2d other) transform2d minus( pose2d other) translation2d getTranslation()	can use cluster constant  can also use cluster unpack
	POSE	X X X X X X	X X X X X		X X X X X	SI SI SI SI SI	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi Pose_getTranslation.vi Pose_getRotation.vi	pose2d new() pose2d new( translation2d, rotation2d) pose2d new( double x, double y, rotation2d) pose2d plus( transform2d other ) transform2d minus( pose2d other )	can use cluster constant  can also use cluster unpack
	POSE	X X X X X X	X X X X X X	X	X X X X X X	SI SI SI SI SI SI	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi Pose_getTranslation.vi Pose_getRotation.vi Pose_getXY.vi	pose2d new() pose2d new( translation2d, rotation2d) pose2d new( double x, double y, rotation2d) pose2d plus( transform2d other) transform2d minus( pose2d other) translation2d getTranslation()	can use cluster constant  can also use cluster unpack
	POSE	X X X X X X X X	X X X X X X X	X	X X X X X X X	SI   SI   SI   SI   SI   SI   SI   SI	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi Pose_getTranslation.vi Pose_getRotation.vi Pose_getXY.vi Pose_getXYAngle.vi	pose2d new() pose2d new( translation2d, rotation2d) pose2d new( double x, double y, rotation2d) pose2d plus( transform2d other) transform2d minus( pose2d other) translation2d getTranslation() rotation2d getRotation()	can use cluster constant  can also use cluster unpack
	POSE	X X X X X X X X X	X X X X X X X X	X	X X X X X X X	SI S	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi Pose_getTranslation.vi Pose_getRotation.vi Pose_getXY.vi Pose_getXYAngle.vi Pose_TransformBy.vi	pose2d new()  pose2d new( translation2d, rotation2d )  pose2d new( double x, double y, rotation2d )  pose2d plus( transform2d other )  transform2d minus( pose2d other )  translation2d getTranslation()  rotation2d getRotation()  pose2d transformby( transform2d other )	can use cluster constant  can also use cluster unpack
	POSE	X X X X X X X X X X X X X X X X X X X	X X X X X X X X	X	X X X X X X X X	SI S	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi Pose_getTranslation.vi Pose_getRotation.vi Pose_getXY.vi Pose_getXYAngle.vi Pose_TransformBy.vi Pose_RelativeTo.vi	pose2d new()  pose2d new( translation2d, rotation2d )  pose2d new( double x, double y, rotation2d )  pose2d plus( transform2d other )  transform2d minus( pose2d other )  translation2d getTranslation()  rotation2d getRotation()  pose2d transformby( transform2d other )  pose2d relativeto( pose2d other )	
	POSE	X X X X X X X X X X X X	X X X X X X X X	X X	X X X X X X X X X	SI S	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi Pose_getTranslation.vi Pose_getRotation.vi Pose_getXY.vi Pose_getXYAngle.vi Pose_TransformBy.vi	pose2d new()  pose2d new( translation2d, rotation2d )  pose2d new( double x, double y, rotation2d )  pose2d plus( transform2d other )  transform2d minus( pose2d other )  translation2d getTranslation()  rotation2d getRotation()  pose2d transformby( transform2d other )	can use cluster constant  can also use cluster unpack

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tems – (This list is s	sun m	issing	one	VI)	Added	addill	onal columns for test and sample.		
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					Optimiz	Program			
					ij.	ā			
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	Implemented	Documented	Not WPILIB	Ë		5			
	æ	<u>3</u>	ď	Menu Item	Execution Test Routi	ن ک			
	e	S	3	2	5 4	Sample			
	ď	Ö	ŏ	eu	Exec	i E			
		Ã	Ž	Z	Ш́ř	Š	VI Name	Function Prototype	Notes
ROTATION								rotation2d new()	can use cluster constant
	Χ	Χ		X	SI		Rotation_CreateAngle.vi	rotation2d new( double value )	
	X				SI		Rotation CreateXY.vi	rotation2d new( double x, double y )	
		Χ							
	X	X			SI		Rotation_CreateAngleDegrees.vi	rotation2d fromDegrees( double degrees )	convert to radians then create
	Χ	X		X	SI		Rotation Plus.vi	rotation2d plus( rotation2d other )	
	X	X			SI		Rotation Minus.vi	rotation2d minus( rotation2d other )	
		~							
	Χ	Χ			SI		Rotation_UnaryMinus.vi	rotation2d unaryminus( )	
	X	X		X	SI		Rotation_Times.vi	rotation2d times( double scalar )	
	X	X		X	SI		Rotation_RotateBy.vi	rotation2d rotateby( rotation2d other )	
	X	X	~		SI		Rotation_GetAngleCosSin.vi	Totalioniza rotatos y (rotationiza otrior )	New 1/26/21
			^					1 11 15 II 0	
	Χ	Χ			SI		Rotation_GetRadians.VI	double getRadians()	use cluster unpack
	Χ	X		Χ	SI			double getDegrees()	use cluster unpack, then convert to
									degree
	Χ	X		Χ	SI		Rotation GetCos.VI	double getCos()	use cluster unpack
•	X								
		Χ			SI		Rotation_GetSin.VI	double getSin()	use cluster unpack
	X	Χ			SI		Rotation_GetTan.VI	double getTan()	can calculate
ļ	Χ	X		X	SI		Rotation Equals.vi	boolean equals( rotation2d other )	
l						<u> </u>			
					7				
TRANSFORM	X X Implemented	X X Documented	Not WPILIB	X X	S Execution Optimized	Sample	VI Name Transform_Create_PosePose.vi Transform_Create_TransRot.vi  Transform_Times.vi	Function Prototype transform2d new( pose2d, pose2d ) transform2d new( translation2d, rotation2d ) transform2d new( ) transform2d times( double scalar )	Notes can use cluster constant
	Χ	X			SI		Transform_GetTranslation.VI	translation2d getTranslation()	use cluster unpack
	Χ	X		X	SI		Transform_GetRotation.VI	rotation2d getRotation()	use cluster unpack
	Χ	X	X	X	SI		Transform GetXY.vi		
	X	X	V	X	SI		Transform_GetXYAngle.vi		
			^				T (		
	X	X			SI		Transform_Inverse.vi	transform inverse()	new
	X	X		X	SI		Transform_Equals.VI	boolean equals( other transform2d )	
,						'			
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized Test Routine	Sample Program	VI Name	Function Prototype	Notes
TDANCE ATICS!	_		<	2	ш -	- v)	vi ivallic		1
TRANSLATION								translation2d new()	can use cluster constant
	X	X	_		SI		Translation_Create.vi	translation2d new( double x, double y )	
ļ	Χ	X		X	SI		Translation_Create_DistAng.vi		
	X	X			SI		Translation GetDistance.vi	double getDistance( translation2d other )	
		^							
	Χ	Χ			SI		Translation_GetX.VI	double getX()	can use cluster unpack
	Χ	X	_		SI		Translation_GetY.VI	double getY()	can use cluster unpack
	Χ	X	X		SI		Translation GetXY.VI		
	X	X	-		SI		Translation GetNorm.VI	double getNorm()	can use cluster unpack
									can use cluster unpack
	Χ	X			SI		Translation_RotateBy.vi	translation2d rotateBy( rotation2d other )	
	X	X			SI		Translation_Plus.vi	translation2d plus( translation2d other )	
	Χ	X			SI		Translation Minus.vi	translation2d minus( translation2d other )	
	X	$\frac{\lambda}{X}$			SI		Translation_UnaryMinus.vi	translation2d unaryminus( )	
	Χ	Χ		Χ	SI		Translation_Times.vi	translation2d times( double scalar )	
								translation2d div( double scalar )	can multiply by 1/scalar
	Χ	Χ		Χ	SI		Translation_Equals.vi	boolean equals( translation other )	.,,

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Sample Program	VI Name	Function Prototype	Notes
TWIST	X	X		Χ	SI			Twist_Create.vi	twist new(x, y, theta)	
	X	X		Χ	SI			Twist_Equals.VI	boolean equals( obj other )	
	X	X	X	Χ	SI			Twist_GetAll.VI		

	ΙШ	Po	Ñ	Me	Exe	Ţe;	S VI Name	Function Prototype	Notes
TWIS	TX	X		X	SI		Twist_Create.vi	twist new(x, y, theta)	
	X	X		Χ	SI		Twist_Equals.VI	boolean equals( obj other )	
	Χ	X	X	X	SI		Twist_GetAll.VI		
========									
INEMATICS									
========					75				
					ize		_		
					tim		an an		
	pə	þ	m		Ö	e Je	160		
	ent	ente	Į,	eu	uc	uti	<del>g</del>		
	E G	ĬĮ.	Ş	מ	üti	B	e <sub>l</sub> d		
	Implemented	Documentec	Not WPILIB	Menu Item	Execution	Test Routine	Sample Progra	Function Destatuna	Natas
CHASSIS SPEED			_ <	2	Ш	-	VI Name	Function Prototype	Notes
CHA55I5 SPEED		X		Χ	C/		ChassisSpeeds New.vi	chassisspeeds new () chassisspeeds new ( double xvel, double yvel, double angvel )	can use cluster constant
	X		$\vdash$	X	SI		ChassisSpeeds_New.vi ChassisSpeeds_FromFieldRelativeSpeeds.VI	chassisspeeds frew ( double xver, double yver, double arrigiver )  chassisspeeds fromFieldRelativeSpeeds( double x, double y,	
	^	^		^	31		Chassisopeeds_i form leiditelativeopeeds.vi	double angvel, rotation2d robotangle )	
								jasasis ang isi, istansi za isasiang.s ,	
					eq				
					Optimizec		E		
	75	~			ptir	4	gran		
	ţec	tec	19	u	0	ine	ga		
	Je.	en	붔	ter	io	mo			
	le <i>u</i>	шn	Ž	7	cnt	Œ	ldτ		
	Implementea	Documentec	Not WPILIB	Menu Item	Execution	Test Routine	Sample Program  Name	Function Prototype	Notes
DIFFERENTIAL DRIVE KINEMATIC		$\exists x$		X		X	DiffKinematics New.vi	diffDriveKine new( double trackWidth )	110103
DITTERENTAL DITTER TRIBETATION	X		+	X	X		DiffKinematics_toChassisSpeed.vi	chassisSpeeds toChassisSpeeds( diffDrWheelSpeeds )	
	X	X	$\vdash$	X	SI	X	DiffKinematics_toWheelSpeed.vi	diffDriveWheelSpeed toWheelSpeeds ( chassisSpeeds )	
					eд				
					niz		E		
	75	_			Optimizec	4	ara Tra		
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	Je.	Эeл	Ы	lte.	įį	no	0		
	len	'n	Š	חב	เก	# %	ηdu		
	mplementea	Documentec	Not WPILIB	Menu Item	Execution	Test Routine	Sample Program	Function Prototype	Notes
DIFFERENTIAL DRIVE ODOMETR		7		<	Щ	7	vi ivalie	diffDrOdom new( rotation gyro, pose initial )	140103
DILL EVENTIAL DIVIAL ODOMETIC	•							diffDrOdom new( rotation gyro )	
								void resetPosition( pose2d, rotation2d )	incorporated into "update"
								pose2d getPoseMeters()	incorporated into apaate
	X	Х		Х	X		DiffOdometry_Update.vi	pose2d update( rotation2d gyro, double leftdist, double right dist	Incorporates enhanced reset
							<i>'-</i> '		<u> </u>
					Sed				
					Ü		E I		
	Ø	Ø			Opti	O)	grė		
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	mplemented	วกน	3	n	ecutio	st F	du d		
	JW,	Documente	Not WPILIB	Menu Iten	Ä	Test Routine	And Andrews An	Function Prototype	Notes
DIFFERENTIAL DRIVE WHEEL SPEEDS	_				<del>-</del> T	1		diffDrWheelSpeeds new()	
<b></b>								diffDrWheelSpeeds new( double leftVel, double rightVel )	
	X	X	$\vdash$	Χ	X		DiffWheel Normalize.vi	void normalize( double maxVel )	
		^_	$\perp$	_ ^ \				Tota normanizal dodolo marketi	

SwerveKinematics NewX.VI

SwerveKinematics\_New4.VI

SwerveKinematics\_ToSwerveModuleStates.VI

 $X \mid X \mid X \mid X \mid$ 

X X X X

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MECANUM DRIVE ODOMETRY∫	X Implemented	X Documented	Not WPILIB	X Menu Item	Execution Opt	Test Routine		VI Name MecaOdometry New.vi	Function Prototype	Notes
	X	Χ		Χ				MecaOdometry_NewDefaultPose.vi		
	X	X		Χ				MecaOdometry GetPose.vi		
	X	X		Χ				MecaOdometry_Reset.VI		
	X	X		Χ				MecaOdometry_Update.vi		
	Χ	X		X				MecaOdometry_UpdateWithTime.vi		
MECANUM DRIVE WHEEL SPEEDS	X Implemented	X Documented	Not WPILIB	X Menu Item	✓ Execution Optimized	Test Routine		VI Name MecaWheel_New.Vi MecaWheel_Normalize.vi	Function Prototype  public MecanumDriveWheelSpeeds(double frontLeftMetersPerSecond, double frontRightMetersPerSecond, double rearLeftMetersPerSecond, double rearRightMetersPerSecond) public void normalize(double	Notes
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	mple Program	VI Name	attainableMaxSpeedMetersPerSecond)  Function Prototype	Notes
SWERVE DRIVE KINEMATICS							-,		public SwerveDriveKinematics(Translation2d wheelsMeters)	variable parameters (replace with

Notes

Notes

array and "4" calls)

uses array as input

For 4 module drives

FRC\_LabVIEW\_Trajectory\_Library\_Routines.xlsx

public SwerveModuleState[]

toSwerveModuleStates(ChassisSpeeds chassisSpeeds, Translation2d centerOfRotationMeters)

FRC LabVIEW Trajectory Library – VI Implementation							
Revision 2.X 11/12/2021 – State Space Items – (This list is			g one				
	X	X		X	SwerveKinematics_ToSwerveModuleStatesZeroCenter.VI	public SwerveModuleState[] toSwerveModuleStates(ChassisSpeeds chassisSpeeds)	
						public ChassisSpeeds toChassisSpeeds(SwerveModuleState wheelStates)	variable parameters (replace with array and "4" calls)
	Χ	X	Χ	X	SwerveKinematics ToChassisSpeedsX.VI		uses array as input
	X	X	X		SwerveKinematics_ToChassisSpeeds4.VI		For 4 module drives
	X	X	X	X	SwerveKinematics_NormalizeWheelSpeeds.vi	public static void normalizeWheelSpeeds(SwerveModuleState[] moduleStates, double attainableMaxSpeedMetersPerSecond)	
	Implemented	Documented	Not WPILIB	Menu Item Execution Optimized Test Routine Sample Program	VI Name	Function Prototype	Notes
SWERVE DRIVE ODOMETRY	X	X		X	SwerveOdometry_New.VI	public SwerveDriveOdometry(SwerveDriveKinematics kinematics,	
-	X		-	X	SwerveOdometry NewZeroCenter.VI	Rotation2d gyroAngle, Pose2d initialPose) public SwerveDriveOdometry(SwerveDriveKinematics kinematics,	
	, ,	'`				Rotation2d gyroAngle)	
	X			X	SwerveOdometry_ResetPosition.VI	public void resetPosition(Pose2d pose, Rotation2d gyroAngle)	
	Χ			X	SwerveOdometry_GetPosition.VI	public Pose2d getPoseMeters()	
						public Pose2d updateWithTime(double currentTimeSeconds, Rotation2d gyroAngle, SwerveModuleState moduleStates)	variable parameters (replace with array and "4" calls)
	X	X	X	X	SwerveOdometry_UpdateWithTimeX.VI		uses array as input
	X	X	X	X	SwerveOdometry_UpdateWithTime4.VI		For 4 module drives
						public Pose2d update(Rotation2d gyroAngle, SwerveModuleState moduleStates)	variable parameters (replace with array and "4" calls)
	X	X	X	X	SwerveOdometry_UpdateX.VI		uses array as input
	X	X	X	X	SwerveOdometry_Update4.VI		For 4 module drives
SWERVE DRIVE MODULE STATE	X X Implemented	X Documented	Not WPILIB	X X Menu Item S Sample Program	VI Name SwerveModuleState_New.vi SwerveModuleState_CompareTo.vi SwerveModuleState_Optimize.vi	Function Prototype  public SwerveModuleState(double speedMetersPerSecond, Rotation2d angle) public int compareTo(SwerveModuleState o) public SwerveModuleState optimize( SwerveModuleState desired, Rotation2d angle )	Notes
SPLINE '=======							
CUBIC HERMITE SPLINE	X		Not WPILIB	X X Menu Item  Execution Optimized  Test Routine  Sample Program	VI Name  CubicHermiteSpline_New.vi  .  CubicHermiteSpline_makeHermiteBasis.vi	public CubicHermiteSpline(double[] xInitialControlVector, double[] xFinalControlVector, double[] yInitialControlVector, double[] yFinalControlVector) protected SimpleMatrix getCoefficients() private SimpleMatrix makeHermiteBasis()	Notes  not needed, use cluster unpack
	X	X		X	CubicHermiteSpline_getControlVectorFromArrays.vi	private SimpleMatrix getControlVectorFromArrays( double[]	
		1				initialVector, double[] finalVector)	

e Space Items – (This list is s	still m	issin	g one	VI	.) <u>A</u> d	ded a	dditic	nal columns for test and sample.	<del></del>	
POSE WITH CURVATURE	X Implemented	X Documented	Not WPILIB	X Menu Item	ত Execution Optimize	Test Routine		VI Name PoseWithCurve_New.vi	public PoseWithCurvature(Pose2d poseMeters, double curvatureRadPerMeter)	Notes
									public PoseWithCurvature()	can use cluster constant
									public Pose2d poseMeters public double curvatureRadPerMeter	not needed, use cluster unpack not needed, use cluster unpack
QUINTIC HERMITE SPLINE	X Implemented	X Documented	Not WPILIB	X Menu Item	Execution Optimized	Test Routine		VI Name QuinticHermiteSpline_New.vi	public QuinticHermiteSpline(double[] xInitialControlVector,	Notes
								· <del>-</del>	double[] xFinalControlVector, double[] yInitialControlVector,	
									double[] yFinalControlVector) protected SimpleMatrix getCoefficients()	not needed, use cluster unpac
	X	X		X				QuinticHermiteSpline_makeHermiteBasis.vi QuinticHermiteSpline_getControlVectorFromArrays.vi	private SimpleMatrix makeHermiteBasis() private SimpleMatrix getControlVectorFromArrays(double[] initialVector, double[] finalVector)	
SPLINE (Abstract class)	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Sample Program	VI Name	Function Prototype Spline(int degree)	Notes
OF LINE (Abstract class)	X	Χ		X				Spline getPoint.vi	public PoseWithCurvature getPoint(double t)	
								<u> </u>	public static class ControlVector	
			<u> </u>	<u> </u>	Optimized		ram		public ControlVector(double[] x, double[] y)	implemented as data structure
	'mplemented	Documented	Not WPILIB	Menu Item	Execution Op	Test Routine	Sample Progra	VI Name	Function Prototype	Notes
SPLINE HELPER		X		X		X		SplineHelp_GetCubicCtrlVectorsFromWayPts.vi	public static Spline.ControlVector[] getCubicControlVectorsFromWaypoints( Pose2d start, Translation2d[] interiorWaypoints, Pose2d end )	
	X		Χ					SplineHelp_GetCubicCtrlVectorsFromWeightedWayPts.vi SplineHelp_GetQuinticCtrlVectorsFromWayPts.vi	public static List <spline.controlvector></spline.controlvector>	
	X	X	V	X				SplineHelp_GetQuinticCtrlVectorsFromWayPts.vi  SplineHelp_GetQuinticCtrlVectorsFromWeightedWayPts.vi	getQuinticControlVectorsFromWaypoints( List <pose2d> waypoints )</pose2d>	
	X	X	X	X		X		SplineHelp_getCubicSplinesFromControlVectors.vi	public static CubicHermiteSpline[]	
									getCubicSplinesFromControlVectors(Spline.ControlVector start, Translation2d[] waypoints, Spline.ControlVector end)	
	X					-		SplineHelp_GetCubicSpline_Calc1.vi		internal
	X		X	No No				SplineHelp_GetCubicSpline_Calc2.vi SplineHelp_GetCubicSpline_Calc3.vi		internal
	X	X	X X	X				SplineHelp_GetCubicSpline_Calc3.vi SplineHelp_getQuinticSplinesFromControlVectors.vi	public static QuinticHermiteSpline[] getQuinticSplinesFromControlVectors( Spline.ControlVector[]	internal
									controlVectors)	

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	X	X		X	SI	SplineHelp_GetCubicCtrlVector.vi	private static Spline.ControlVector getCubicControlVector(double scalar, Pose2d point)	
	X	X		X	SI	SplineHelp_GetQuinticCtrlVector.vi	private static Spline.ControlVector getQuinticControlVector(double scalar, Pose2d point)	3
SPLINE PARAMETERIZER	X   X   X   X   X   X   X   X   X   X	X		X X No	)	### SplineParam_Spline.vi    SplineParam_Spline_T0_T1.vi	Function Prototype  public static List <posewithcurvature> parameterize(Spline spline)  public static List<posewithcurvature> parameterize(Spline spline)  double t0, double t1)</posewithcurvature></posewithcurvature>	internal internal
	X	X		IVC	,			internal
	pə	Þe	8		Optimized	ogram		
	lement	ument	WPILI	nu Iten	cution	t Routi		
	Implemented	Document	Not WPILI	Menu Iten	Execution	Test Routine Sample Prog awa IA	Function Prototype	Notes
TRAJECTOR	X	X		X	SI	Trajectory_New.vi	Function Prototype public Trajectory(final List <state> states)</state>	Notes
TRAJECTORY		X		X X Menu Iten	SI	Trajectory_New_vi  Trajectory_New_Empty.vi	public Trajectory(final List <state> states)</state>	
TRAJECTORY	X	X		X	SI	Trajectory_New.vi	Function Prototype  public Trajectory(final List <state> states)  public Pose2d getInitialPose()</state>	Notes can use cluster unpack, array in
TRAJECTOR	X	X		X	SI	Trajectory_New.vi	public Trajectory(final List <state> states)  public Pose2d getInitialPose()  public double getTotalTimeSeconds()</state>	can use cluster unpack, array i
TRAJECTORY	X	X		X	SI	Trajectory_New.vi Trajectory_New_Empty.vi	public Trajectory(final List <state> states)  public Pose2d getInitialPose()  public double getTotalTimeSeconds()  public List<state> getStates()</state></state>	can use cluster unpack, array i
TRAJECTORY	X	X		X	SI	Trajectory_New.vi Trajectory_New_Empty.vi  Trajectory_Sample.vi	public Trajectory(final List <state> states)  public Pose2d getInitialPose()  public double getTotalTimeSeconds()</state>	can use cluster unpack, array i not needed, use unpack not needed, use unpack
TRAJECTORY	X	X		X	SI	Trajectory_New.vi Trajectory_New_Empty.vi	public Trajectory(final List <state> states)  public Pose2d getInitialPose()  public double getTotalTimeSeconds()  public List<state> getStates()  public State sample(double timeSeconds)</state></state>	can use cluster unpack, array i not needed, use unpack not needed, use unpack Sample in reverse order. Nega
TRAJECTORY	XXXX	X X X	X	X X X	SI SI	Trajectory_New.vi Trajectory_New_Empty.vi  Trajectory_Sample.vi Trajectory_SampleReverse.vi  Trajectory_TransformBy.vi	public Trajectory(final List <state> states)  public Pose2d getInitialPose()  public double getTotalTimeSeconds()  public List<state> getStates()  public State sample(double timeSeconds)  public Trajectory transformBy(Transform2d transform)</state></state>	can use cluster unpack, array in not needed, use unpack not needed, use unpack
TRAJECTORY	XXX	X X X	X	X	SI SI	Trajectory_New.vi Trajectory_New_Empty.vi  Trajectory_Sample.vi Trajectory_SampleReverse.vi  Trajectory_TransformBy.vi Trajectory_RelativeTo.vi	public Trajectory(final List <state> states)  public Pose2d getInitialPose()  public double getTotalTimeSeconds()  public List<state> getStates()  public State sample(double timeSeconds)  public Trajectory transformBy(Transform2d transform)  public Trajectory relativeTo(Pose2d pose)</state></state>	can use cluster unpack, array not needed, use unpack not needed, use unpack Sample in reverse order. Negasample.
TRAJECTORY	X X X X X X	X X X X	X	X	SI	Trajectory_New_Vi Trajectory_New_Empty.vi  Trajectory_Sample.vi Trajectory_SampleReverse.vi  Trajectory_TransformBy.vi Trajectory_RelativeTo.vi Trajectory_equals.vi	public Trajectory(final List <state> states)  public Pose2d getInitialPose()  public double getTotalTimeSeconds()  public List<state> getStates()  public State sample(double timeSeconds)  public Trajectory transformBy(Transform2d transform)  public Trajectory relativeTo(Pose2d pose)  boolean equals( other obj )</state></state>	can use cluster unpack, array not needed, use unpack not needed, use unpack Sample in reverse order. Negasample.
TRAJECTORY	X X X X X X X X	X	X	X X X X X No	SI SI	Trajectory_New.vi Trajectory_New_Empty.vi  Trajectory_Sample.vi Trajectory_SampleReverse.vi  Trajectory_TransformBy.vi Trajectory_RelativeTo.vi Trajectory_equals.vi Trajectory_lerp_double.vi	public Trajectory(final List <state> states)  public Pose2d getInitialPose()  public double getTotalTimeSeconds()  public List<state> getStates()  public State sample(double timeSeconds)  public Trajectory transformBy(Transform2d transform)  public Trajectory relativeTo(Pose2d pose)  boolean equals( other obj )  private static double lerp(double startValue, double endValue, double t)</state></state>	can use cluster unpack, array not needed, use unpack not needed, use unpack Sample in reverse order. Nega sample.  FUTURE internal
TRAJECTORY	X X X X X X	X	X	X X X X X No	SI	Trajectory_New.vi Trajectory_New_Empty.vi  Trajectory_Sample.vi Trajectory_SampleReverse.vi  Trajectory_TransformBy.vi Trajectory_RelativeTo.vi Trajectory_equals.vi Trajectory_lerp_double.vi	public Trajectory(final List <state> states)  public Pose2d getInitialPose()  public double getTotalTimeSeconds()  public List<state> getStates()  public State sample(double timeSeconds)  public Trajectory transformBy(Transform2d transform)  public Trajectory relativeTo(Pose2d pose)  boolean equals( other obj )  private static double lerp(double startValue, double endValue, double t)</state></state>	can use cluster unpack, array not needed, use unpack not needed, use unpack Sample in reverse order. Negasample.
	Implemented X X X X X X X X X X X X X X X X X X X	X X X X X X X	X	XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX	tion Optimized	Trajectory_New.vi Trajectory_New_Empty.vi  Trajectory_Sample.vi Trajectory_SampleReverse.vi  Trajectory_TransformBy.vi Trajectory_RelativeTo.vi Trajectory_equals.vi Trajectory_lerp_double.vi	public Pose2d getInitialPose()  public double getTotalTimeSeconds() public List <state> getStates() public State sample(double timeSeconds)  public Trajectory transformBy(Transform2d transform) public Trajectory relativeTo(Pose2d pose) boolean equals( other obj ) private static double lerp(double startValue, double endValue, double t) private static Pose2d lerp(Pose2d startValue, Pose2d endValue, double t)  Function Prototype</state>	can use cluster unpack, array not needed, use unpack not needed, use unpack Sample in reverse order. Nega sample.
TRAJECTORY_STATE	Implemented X X X X X X X X X X X X X X X X X X X	Documented X X X X X X X X X X X X X X X X X X X	Not WPILIB	X X X X X Noon Noon Noon Item	Execution Optimized Signature Signat	Trajectory_New_Empty.vi  Trajectory_New_Empty.vi  Trajectory_Sample.vi  Trajectory_SampleReverse.vi  Trajectory_TransformBy.vi  Trajectory_RelativeTo.vi  Trajectory_equals.vi  Trajectory_lerp_double.vi  Trajectory_lerp_Pose.vi	public Trajectory(final List <state> states)  public Pose2d getInitialPose()  public double getTotalTimeSeconds()  public List<state> getStates()  public State sample(double timeSeconds)  public Trajectory transformBy(Transform2d transform)  public Trajectory relativeTo(Pose2d pose)  boolean equals( other obj )  private static double lerp(double startValue, double endValue, double t)  private static Pose2d lerp(Pose2d startValue, Pose2d endValue, double t)  Function Prototype  public State()</state></state>	can use cluster unpack, array in not needed, use unpack not needed, use unpack.  Sample in reverse order. Nega sample.  FUTURE internal internal
	Implemented X X X X X X X X X X X X X X X X X X X	Documented X X X X X X X X X X X X X X X X X X X	Not WPILIB	XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX	Execution Optimized Signature Signat	Trajectory_New_Empty.vi  Trajectory_New_Empty.vi  Trajectory_Sample.vi  Trajectory_SampleReverse.vi  Trajectory_TransformBy.vi  Trajectory_RelativeTo.vi  Trajectory_equals.vi  Trajectory_lerp_double.vi  Trajectory_lerp_Pose.vi	public Trajectory(final List <state> states)  public Pose2d getInitialPose()  public double getTotalTimeSeconds()  public List<state> getStates()  public State sample(double timeSeconds)  public Trajectory transformBy(Transform2d transform)  public Trajectory relativeTo(Pose2d pose)  boolean equals( other obj )  private static double lerp(double startValue, double endValue, double t)  private static Pose2d lerp(Pose2d startValue, Pose2d endValue, double t)  Function Prototype  public State()  public State(double timeSeconds, double velocityMetersPerSecond, double accelerationMetersPerSecondSq, Pose2d poseMeters, double</state></state>	can use cluster unpack, array not needed, use unpack not needed, use unpack Sample in reverse order. Nega sample.  FUTURE internal internal
	Implemented X X X X X X X X X X X X X X X X X X X	X X X X X X X X X X X X X X X X X X X	Not WPILIB	X X X X X Noon Noon Noon Item	Execution Optimized SI	Trajectory_New_Empty.vi  Trajectory_New_Empty.vi  Trajectory_Sample.vi  Trajectory_SampleReverse.vi  Trajectory_TransformBy.vi  Trajectory_RelativeTo.vi  Trajectory_equals.vi  Trajectory_lerp_double.vi  Trajectory_lerp_Pose.vi	public Trajectory(final List <state> states)  public Pose2d getInitialPose()  public double getTotalTimeSeconds()  public List<state> getStates()  public State sample(double timeSeconds)  public Trajectory transformBy(Transform2d transform)  public Trajectory relativeTo(Pose2d pose)  boolean equals( other obj )  private static double lerp(double startValue, double endValue, double t)  private static Pose2d lerp(Pose2d startValue, Pose2d endValue, double t)  Function Prototype  public State()  public State(double timeSeconds, double velocityMetersPerSecond, double</state></state>	can use cluster unpack, array in not needed, use unpack not needed, use unpack.  Sample in reverse order. Nega sample.  FUTURE internal internal

TRAJECTORY

State Space Itama (This list is	atill ma					4~4 ~~	Iditional columns for toot and comple		
otate opace items – (Triis iist is	oull III	ເວຣເກີດີ	JOHE	۷۱	ğ	ueu ac	lditional columns for test and sample.		
					ize		•		
					Execution Optimize		Nample Program		
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	je.	ž	3	n	ည	it F	$\sigma$		
	Implementec	Documented	Not WPILIB	Menu Item	Ä	Test Routine	VI Name	Function Prototype	Notes
TRAJECTORY CONFIG		X	_	$\overline{X}$	SI	T -	TrajectoryConfig_Create.vi	public TrajectoryConfig(double maxVelocityMetersPerSecond,	
TRACESTORT CONTIG	^	^		^	O,		Trajectory Gornig_Greate.vi	double maxAccelerationMetersPerSecondSq)	
								public TrajectoryConfig addConstraint(TrajectoryConstraint	Implemented differently, can't
									duplicate.
									Implemented differently, can't
								TrajectoryConstraint> constraints)	duplicate.
	X	Χ		X	SI		TrajectoryConfig_setKinematicsDiffDrive.vi	public TrajectoryConfig setKinematics(DifferentialDriveKinematics	
								kinematics)	
	X	X		X	SI		TrajectoryConfig_setKinematicsMecanumfDrive.vi	public TrajectoryConfig setKinematics(MecanumDriveKinematics	
				,,			T 1 1 0 5 116 11 0 D 1 1	kinematics)	
	X	X		X	SI		TrajectoryConfig_setKinematicsSwerveDrive.vi	public TrajectoryConfig setKinematics(SwerveDriveKinematics	
								kinematics) public double getStartVelocity()	oon ugo alugtar uppast
						+			can use cluster unpack
								<pre>public TrajectoryConfig setStartVelocity(double startVelocityMetersPerSecond)</pre>	
									can use cluster unpack
						<del>                                     </del>		public TrajectoryConfig setEndVelocity(double	can use cluster unpack
								endVelocityMetersPerSecond)	
									can use cluster unpack
									can use cluster unpack
								public List <trajectoryconstraint> getConstraints()</trajectoryconstraint>	Implemented differently, can't
									duplicate.
									can use cluster unpack
	Х	X		X	SI		TrajectoryConfig_setReversed.vi	public TrajectoryConfig setReversed(boolean reversed)	dan dec claster unpack
	X	X	X	X	SI		TrajectoryConfig_setTeversed.vi	public trajectory-coning settle-versed/boolean reversed/	
	X	×	X	X	SI		TrajectoryConfig_setVoltageDiffDrive.vi		
					- 01		Trajectory Gornig_Set voltage Bill Brive.vi	NOTE ADD OTHER "SET" ROUTINES FOR OTHER	
								CONTRAINTS HERE, SINCE NEW CONTRAINTS ARE SPECIFIC AND NOT GENERIC.	
								SECULTO AND NOT GENERIC.	
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	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Sample Program  Hongram		Notes
TRAJECTORY GENERATE		X Documented	Not WPILIB	X Menu Item	Execution Optimi	Test Routine	by b	public static Trajectory generateTrajectory( Spline.ControlVector	uses cubic splines
TRAJECTORY GENERATE			Not WPILIB		Execution Optimi	Test Routine		public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector</translation2d>	uses cubic splines
TRAJECTORY GENERATE	X	X	Not WPILIB	X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end. TrajectoryConfig config)</translation2d>	uses cubic splines
TRAJECTORY GENERATE			Not WPILIB		Execution Optimi	Test Routine		public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config ) public static Trajectory generateTrajectory( Pose2d start,</translation2d>	uses cubic splines
TRAJECTORY GENERATE	X	X	Not WPILIB	X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config ) public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end,</translation2d></translation2d>	uses cubic splines
TRAJECTORY GENERATE	X	X	Not WPILIB	X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config)</translation2d></translation2d>	uses cubic splines uses cubic splines
TRAJECTORY GENERATE	X	X	Not WPILIB	X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory( ControlVectorList</translation2d></translation2d>	uses cubic splines
TRAJECTORY GENERATE	X	X	Not WPILIB	X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config)</translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	X	X	Not WPILIB	X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines
TRAJECTORY GENERATE	x x x x	X X X	Not WPILIB	X X X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi  TrajectoryGenerate_Make_Quintic.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config)</pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	X	X	Not WPILIB	X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config)  public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config)  public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config)  public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config)  public static TrajectoryConfig config)  public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	x x x x	X X X	Not WPILIB	X X X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi  TrajectoryGenerate_Make_Quintic.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config)</pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	x x x x	X X X	Not WPILIB	X X X		Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi  TrajectoryGenerate_Make_Quintic.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config)  public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config)  public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config)  public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config)  public static TrajectoryConfig config)  public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	x x x x	X X X	Not WPILIB	X X X		Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi  TrajectoryGenerate_Make_Quintic.vi  TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config)  public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config)  public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config)  public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config)  public static TrajectoryConfig config)  public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	x x x x	X X X	Not WPILIB	X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi  TrajectoryGenerate_Make_Quintic.vi  TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config)  public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config)  public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config)  public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config)  public static TrajectoryConfig config)  public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	X X X X	X X X X		X X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi  TrajectoryGenerate_Make_Quintic.vi  TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config)  public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config)  public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config)  public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config)  public static TrajectoryConfig config)  public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	X X X X	X X X X		X X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi  TrajectoryGenerate_Make_Quintic.vi  TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config)  public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config)  public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config)  public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config)  public static TrajectoryConfig config)  public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	X X X X	X X X X		X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi  TrajectoryGenerate_Make_Quintic.vi  TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config)  public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config)  public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config)  public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config)  public static TrajectoryConfig config)  public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	X X X X	X X X X		X X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi  TrajectoryGenerate_Make_Quintic.vi  TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config)  public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config)  public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config)  public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config)  public static TrajectoryConfig config)  public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	x x x x	X X X	Not WPILIB Not WPILIB	X X X X	Execution Optimized Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi  TrajectoryGenerate_Make_Quintic.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config ) public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config ) public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static List<posewithcurvature> splinePointsFromSplines(Spline[] splines)</posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
	Implemented X X X	X X X X		X X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi  TrajectoryGenerate_Make_Quintic.vi  TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config ) public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config ) public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static List<posewithcurvature> splinePointsFromSplines(Spline[] splines)</posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines uses quintic splines
TRAJECTORY GENERATE	Implemented X X X	X X X X		X X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi  TrajectoryGenerate_Make_Quintic.vi  TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config ) public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config ) public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static List<posewithcurvature> splinePointsFromSplines(Spline[] splines)  Function Prototype public ControlVectorList(int initialCapacity) public ControlVectorList()</posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines uses quintic splines
	Implemented X X X	X X X X		X X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi  TrajectoryGenerate_Make_Quintic.vi  TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config ) public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config ) public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static List<posewithcurvature> splinePointsFromSplines(Spline[] splines)  Function Prototype public ControlVectorList(int initialCapacity) public ControlVectorList(() public ControlVectorList(() sylvation () spline () sp</posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines uses quintic splines Notes may not need, just data
	Implemented X X X	X X X X		X X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi  TrajectoryGenerate_Make_Cubic.vi  TrajectoryGenerate_Make_Quintic_CtrlVect.vi  TrajectoryGenerate_Make_Quintic.vi  TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory( Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config ) public static Trajectory generateTrajectory( Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config ) public static Trajectory generateTrajectory( ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static List<posewithcurvature> splinePointsFromSplines(Spline[] splines)  Function Prototype public ControlVectorList(int initialCapacity) public ControlVectorList()</posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines uses quintic splines  Notes may not need, just data may not need, just data

revision 2.X 11/12/2021 — State Space Items — (Tills list is	Juli II	11331116	y Onc	V1)	_	addii	alonal columns for test and sample.		
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimizec Test Routine	Sample Program	VI Name	Function Prototype	Notes
TRAJECTORY PARAMETERIZE	$\overline{}$	X		X			TrajectoryParam_timeParam.vi	public static Trajectory timeParameterizeTrajectory( List <posewithcurvature> points. List<trajectoryconstraint> constraints, double startVelocityMetersPerSecond, double endVelocityMetersPerSecond, double maxVelocityMetersPerSecond, double maxAccelerationMetersPerSecondSq, boolean reversed) private static void enforceAccelerationLimits(boolean reverse,</trajectoryconstraint></posewithcurvature>	
	X	X	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	No			TrajectoryParam_enforceAccel.vi	private static void enforceAccelerationLimits(boolean reverse, List <trajectoryconstraint> constraints, ConstrainedState state)</trajectoryconstraint>	This routines needs to be changed when new constraints are added.
	X	X	X	No			TrajectoryParam_calcStuffFwd.vi TrajectoryParam_calcStuffRev.vi		
	X	X		No			TrajectoryParam_enforceVelocity.vi		This routines needs to be changed
									when new constraints are added.
TRAJECTORY PARAMETERIZE CONSTRAINED STATE	X   Implemented	X Documented	Not WPILIB	X Menu Item	Execution Optimized	Sample Program	ConstrainedState_New.vi	Function Prototype  ConstrainedState(PoseWithCurvature pose, double distanceMeters, double maxVelocityMetersPerSecond, double minAccelerationMetersPerSecondSq, double maxAccelerationMetersPerSecondSq)  ConstrainedState()	Notes
	X	X		X			ConstrainedState_SetMaxAccel.vi		
	X		X	X			ConstrainedState_SetMinAccel.vi		
	X	X	X	X			ConstrainedState_SetVelAccel.vi ConstrainedState_SetVelocity.vi		
TRAJECTORY UTIL	X X Implemented	X X Documented	Not WPILIB	X X Menu Item	Execution Optimized Test Routine	Sample Program	VI Name  TrajectoryUtil_fromPathWeaverJSON.vi  TrajectoryUtil_toPathWeaverJSON.vi	Function Prototype  public static Trajectory fromPathweaverJson(Path path)  public static void toPathweaverJson(Trajectory trajectory, Path path)  public static Trajectory deserializeTrajectory(String json)  public static String serializeTrajectory(Trajectory trajectory)	Notes
TRAPEZOID PROFILE	X X X Implemented	X X X X X X X X X X X X X X X X X X X	X Not WPILIB	X X No X X No	Execution Optimized	Sample Program	VI Name  TrapProfConstraint_New.vi  TrapProfile_Calculate.vi  TrapProfile_Direct.vi  TrapProfile_Execute.vi  TrapProfile_IsFinished.vi  TrapProfile_New.vi  TrapProfile_New_DefInitial.vi  TrapProfile ShouldFlipAcceleration.vi	Function Prototype	Notes  Private, remove from menu  Private, remove from menu
		, ,,					1 1 · · · · · · · · · · · · · · · · · ·		1,

n 2.X 11/12/2021 – State Space Items – (This list is s			y one		Adde	addi		
-	X			X			TrapProfile_TimeLeftUntil.vi	
-	X	X		X			TrapProfile_TotalTime.vi	
	X	X		X			FrapProfState_Equals.vi	
L	Χ	X		X			FrapProfState_New.vi	
====== CTORY CONSTRAINT								
=====								
					Execution Optimized	_		
	_	_			otin	utine Progran		
	tec	tea	18	z	0	ine		
	Je.	neu	11	lte.	ijor	ο σ. Τ		
	len	ű	Ž	חנ	cn	א א מיל		
	Implementec	Documented	Not WPILIB	Menu Item	Ж	Test Routine Sample Prod	/I Name Function Prototype	Notes
CENTRIPETAL ACCELERATION CONSTRAINT	X	X	$\overline{}$	X	<b>~</b>		CentripetalAccelConstraint_getMaxVelocity.vi public double getMaxVelocity.vi	ityMetersPerSecond(Pose2d
							poseMeters, double curvatu velocityMetersPerSecond)	JrekadPerMeter, double
	Χ	X		X			CentripetalAccelConstraint_getMinMaxAccel.vi public MinMax	
							getMinMaxAccelerationMet double curvatureRadPerMe	tersPerSecondSq(Pose2d poseMeters, eter, double velocityMetersPerSecond)
	X	X		X	SI		CentripetalAccelConstraint New.vi public CentripetalAccelerati	ionConstraint(double Can use cluster pack for now
							maxCentripetalAcceleration	ıMetersPerSecondSq)
	'mplementea	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine Sample Program	/I Name Function Prototype	Notes
DIFF DRIVE KINEMATIC CONSTRAINT	X	X		X	7	- 0,		ityMetersPerSecond(Pose2d ureRadPerMeter, double
	X	X		X			DiffDriveKinematicsConstraint_getMinMaxAccel.vi public MinMax getMinMaxAccelerationMet	tersPerSecondSq(Pose2d poseMeters, eter, double velocityMetersPerSecond)
	X	X		X	SI		DiffDriveKinematicsConstraint_New.vi public DifferentialDriveKine DifferentialDriveKinematics maxSpeedMetersPerSecon	s kinematics, double
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine Sample Program	/I Name Function Prototype	
	ш	õ	Not	Me	EX	Tes Sar	/I Name Function Prototype	Notes
DIFF DRIVE VOLTAGE CONSTRAINT	X	X		X		. 3,	DiffDriveVoltageConstraint_getMaxVelocity.vi public double getMaxVelocity.vi poseMeters, double curvatu velocityMetersPerSecond)	ityMetersPerSecond(Pose2d ureRadPerMeter, double
	X	X		X			DiffDriveVoltageConstraint_getMinMaxAccel.vi public MinMax getMinMaxAccelerationMet	tersPerSecondSq(Pose2d poseMeters, eter, double velocityMetersPerSecond)
		1	1	1			DiffDriveVoltageConstraint_New.vi public	

UTIL X X X X Util\_Array\_PoseWCurv\_to\_XY.vi FRC\_LabVIEW\_Trajectory\_Library\_Routines.xlsx

Function Prototype

VI Name

Notes

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s still	missin	g one	VI	) Added a	dditional columns for test and sample.	
X	X	X	X	SI	Util_CalcDist.vi	
X	X	X	X	SI	Util_GetLibraryVersion.vi	
X	X	X	X	SI	Util_GetLibraryUsage.vi	
X	X	X	X		Util_GetTime.vi	Once tested completely, this should be optimized!
X	X	X	No	N/A	Util_LibraryGlobals.vi	Global Variables – no block diag.
X	X	X	X		Util_Trajectory_Absolute_To_Relative.vi	
X	X	X	X		Util_Trajectory_ReadFile.vi	
X	X	X	X		Util_Trajectory_to_XY.vi	
X	X	X	X		Util_Trajectory_WriteFile.vi	
X	X	X	No		Util_Trajectory_WriteFile_Config.vi	internal
X	X	X	No		Util_Trajectory_WriteFile_OneState.vi	internal
X	X	X	X		Util_Trajectory_WriteFile_PathFinder.vi	
X	X	X	No		Util_Trajectory_WriteFile_PathFinderConfig.vi	internal
X	X	X	X		Util_Trajectory_WriteFile_Pathweaver.vi	
X	X	X	No		Util_Trajectory_WriteFile_States.vi	internal
X	_	X	No		Util_Trajectory_WriteFile_WayPoints.vi	internal
X	X	X	X		Util_TrajectoryState_Meters_To_Inches.vi	
X	_	X	X		Util_TrajState_to_DiffDrive_WheelPos.vi	
X	X	X	X		Util_Waypoint_Eng_To_SI.vi	
X		X	X		Util_Waypoint_To_CubicInput.vi	
X		X	X		Util_Waypoint_To_QuinticInput.vi	
X	X	X	No		Util_WeightedWayPoint_To_WeightedWayPoint.vi	Sorry about the confusing name

'======== CONVERSIONS '========

THESE ROUTINES ARE SPECIFIC TO LABVIEW. THEY DO NOT HAVE A

JAVA / C++ WPILIB EQUIVALENT

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized Test Routine	Sample Program	VI Name	Function Prototype	Notes
CONV	X	X	X	X	SI		Conv_AngleDegrees_Heading.vi	71	
	Χ	Χ	Χ	Χ	SI		Conv_AngleRadians_Heading.vi		
	Χ	X	Χ	X	SI		Conv_Centimeters_Meters.vi		
	Χ	Χ	X	X	SI		Conv_Deg_Radians.vi		
	Χ	Χ	X	X	SI		Conv_Feet_Meters.vi		
	Χ	Χ	X	X	SI		Conv_GyroDegrees_Heading.vi		
	Χ	Χ	Χ	Χ	SI		Conv_Heading_AngleRadians.vi		
	Χ	Χ	X	X	SI		Conv_Inches_Meters.vi		
	Χ	Χ	X	X	SI		Conv_Kilograms_Pounds.vi		
	Χ	Χ	Χ	Χ	SI		Conv_Meters_Feet.vi		
	Χ	Χ	X	X	SI		Conv_Meters_Inches.vi		
	Χ	Χ	X	X	SI		Conv_POSE_SI_Eng.vi		
	Χ	Χ	Χ	Χ	SI		Conv_Pounds_Kilograms.vi		
	Χ	Χ	X	X	SI		Conv_Radians_Deg.vi		
	Χ	Χ	X	X	SI		Conv_Yards_Meters.vi		

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Sample Program	VI Name	Function Prototype	Notes
UNITS	Χ	Χ		Χ				Units_DegreesToRadians.vi		
	Χ	Χ		Χ				Units_FeetToMeters.vi		
	Χ	X		Χ				Units_InchesToMeters.vi		
	Χ	X		Χ				Units_MetersToFeet.vi		
	Χ	Χ		Χ				Units_MetersToInches.vi		
	Χ	X		X				Units RadiansPerSecondToRotationsPerMinute.vi		

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 	5		, ,	ou additional obtained for took and outlined
X	Χ	X		Units_RadiansToDegrees.vi
X	Χ	X		Units RotationsPerMinuteToRadiansPerSecond.vi

'========

PATHFINDER UTIL '========

THESE ROUTINES ARE SPECIFIC TO LABVIEW. THEY DO NOT HAVE A JAVA / C++ WPILIB EQUIVALENT

Function Prototype Notes PathfinderUtil\_Continuous\_Heading\_Difference.vi PathfinderUtil\_OptimizeTrajectoryStates.vi X X X X PathfinderUtil\_ToTrajectory.vi X X X X PathfinderUtil\_ToTrajectoryStates.vi

'======== STATE SPACE MODEL '========

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	Implemented	Documented	Not WPILIB	Mend nem Execution Optimized	Test Routine	VI Name	Fun	ction Prototype	Notes	Code Review	Test Program	Error Checking
DC MOTOR	X	X		<b>Y</b>		DCMotor_GetAndymark9015.vi						
	X	X		<b>Y</b>		DCMotor_GetAndymarkRs775_125.vi						
	X	Χ		<b>Y</b>		DCMotor_GetBag.vi						
	X	Χ		<b>Y</b>		DCMotor_GetBanebotsRs550.vi						
	X	Χ		Υ		DCMotor_GetBanebotsRs775.vi						
	Χ	Χ		Υ		DCMotor_GetCIM.vi						
	Χ	X		Υ		DCMotor_GetCurrent.vi						
	Χ	X		<		DCMotor_GetFalcon500.vi						
	Χ	X		Υ		DCMotor_GetMiniCIM.vi						
	Χ	X		Υ		DCMotor_GetNEO.vi						
	Χ	X		Υ		DCMotor_GetNEO550.vi						
	Χ	X		Υ		DCMotor_GetVex775Pro.vi						
	X	X				DCMotor_GetRomiBuiltIn.vi						
	Χ	X		<		DCMotor_New.vi						

	Implemented	Documented	Not WPILIB		Execution Optimized	Test Routine Sample Program	VI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
LINEAR SYSTEM ID	Χ	X		(			LinearSystemId_CreateDriveTrainVelocitySystem.vi		Update to use create matrix			
	Χ	Χ		(			LinearSystemId_CreateElevatorSystem.vi		Update to use create matrix			
	Χ	X	)	(			LinearSystemId_CreateFlywheelSystem.vi		Update to use create matrix			
	X	X	)	(			LinearSystemId_CreateSingleJointedArmSystem.vi		Update to use create matrix			
	Χ	X		(			LinearSystemId_IdentifyDriveTrainSystem.vi		Update to use create matrix			
	X	X	)	(			LinearSystemId_IdentifyPositionSystem.vi		Update to use create matrix			
	Χ	X		(			LinearSystemId_IdentifyVelocitySystem.vi		Update to use create matrix			

DIFFERENTIAL DRIVE POSE ESTIMATOR	/	X		X Wenu Item	Execution Optimized	Test Routine	VI Name  DiffDrivePoseEst_AddVisionMeasurement.vi  DiffDrivePoseEst_BiConsum_VisionCorrect.vi  DiffDrivePoseEst_BiFunc_F.vi  DiffDrivePoseEst_BiFunc_H.vi  DiffDrivePoseEst_FillStateVector.vi  DiffDrivePoseEst_GetEstimatedPosition.vi  DiffDrivePoseEst_New.vi  DiffDrivePoseEst_ResetPosition.vi	Function Prototype	Notes  Just a shell, not functional!	Code Review	Test Program	Error Checking
	X	X		Χ			DiffDrivePoseEst_SetVisionMeasurementStdDevs.vi					
	X	X		X			DiffDrivePoseEst_Update.vi DiffDrivePoseEst_UpdateWithTime.vi					
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine Sample Drogram	VI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
EXTENDED KALMAN FILTER				X X			ExtendedKalmanFilter_Correct.vi		Just a shell, not functional!			
	X			X			ExtendedKalmanFilter_Correct_OnlyUY.vi ExtendedKalmanFilter GetP.vi					
	X	X		Χ			ExtendedKalmanFilter_GetP_Single.vi					
	X	X		X X			ExtendedKalmanFilter_GetXHat.vi  ExtendedKalmanFilter_GetXHat_Single.vi					
	X	X		X			ExtendedKalmanFilter New.vi					
	X	X		Χ			ExtendedKalmanFilter_Predict.vi					
	X	X		X			ExtendedKalmanFilter_Reset.vi					
	X	X		X X			ExtendedKalmanFilter_SetP.vi ExtendedKalmanFilter_SetXHat.vi					
	X	X		X			ExtendedKalmanFilter_SetXHat_Single.vi					
				,								
	Implemented	Documented	Not WPILIB	Menu Item	Exec	Test Routine	VI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
KALMAN FILTER				Χ		X	KalmanFilter_Correct.vi					
		X		X		X	KalmanFilter_New.vi					
	X	X		X		X	KalmanFilter_Predict.vi KalmanFilter_Reset.vi					
	X			X			KalmanFilter_GetK					
	X	X		X			KalmanFilter_GetK_Single.vi					
	Χ	X		Χ			KalmanFilter_SetXHat					
	X	X		X		X	KalmanFilter_SetXHat_Single					
	X	X		X		V	KalmanFilter_GetXHat					
	X	^		Χ		X	KalmanFilter_GetXHaT_Single					

'====== STATE SPACE CONTROL '======== Χ

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 $X \mid X$ 

 $X \mid X$ 

UnscentedKalmanFilter SetP.vi

UnscentedKalmanFilter SetXHat.vi

UnscentedKalmanFilter Transform.vi

UnscentedKalmanFilter SetXHat Single.vi

LinearSystem\_GetA.vi

is stii	missir	ng one	∍ VI)	Add	onal columns for test and sample.		
,	<b>(</b>		X		LinearSystem_GetAElement.vi		,
)	<b>(</b>		X		LinearSystem_GetB.vi		ı
)	<b>(</b>		X		LinearSystem_GetBElement.vi		
	<b>(</b>		X		LinearSystem_GetC.vi		
	<b>(</b>		X		LinearSystem_GetCElement.vi		
,	<b>(</b>		X		LinearSystem_GetD.vi		
	<b>(</b>		X		LinearSystem_GetDElement.vi		
	<b>(</b>		X		LinearSystem_New.vi		

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	VI Name Function Prototype	Notes	Code Review	Test Program	Error Checking
<b>LINEAR SYSTEM LOOP</b>	Χ			X			LinearSystemLoop_ClampInput.vi				
	Х			Х			LinearSystemLoop_Correct.vi				
							LinearSystemLoop_GetClampFunction.vi				
	Χ			Χ			LinearSystemLoop_GetController.vi				
	Χ			Χ			LinearSystemLoop_GetError_Single.vi				
	Χ			Χ			LinearSystemLoop_GetError.vi				
	Χ			Χ			LinearSystemLoop_GetFeedForward.vi				
	Χ			Χ			LinearSystemLoop_GetNextR_Single.vi				
	Χ			Χ			LinearSystemLoop_GetNextR.vi				
	Χ			Χ			LinearSystemLoop_GetObserver.vi				
	Χ			Χ			LinearSystemLoop_GetU_Row.vi				
	Χ			Χ			LinearSystemLoop_GetU.vi				
	Χ			Χ			LinearSystemLoop_GetXHat_Single.vi				
	Χ			X			LinearSystemLoop_GetXHat.vi				
							LinearSystemLoop_New_BBB				
							LinearSystemLoop_New_LinearSystem_ClampFunc				
	Χ			Χ			LinearSystemLoop_New_LinearSystem_ClampVal.vi				
	Χ			X			LinearSystemLoop_New.vi				
	Χ			X			LinearSystemLoop_Predict.vi				
	Χ			X			LinearSystemLoop_Reset.vi				
							LinearSystemLoop_SetClampFunction.vi				
							LinearSystemLoop_SetNextR_Some.vi				
	Χ		$\rightarrow$	X			LinearSystemLoop_SetNextR.vi				
			$\perp$				LinearSystemLoop_SetXHat_Single.vi				
							LinearSystemLoop_SetXHat.vi				

'======= STATE SPACE UTILITIES '========

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	NI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
Bi-FUNCTION HELP	X		Χ	X			BiFuncHelp_MatrixMinus.vi					
	Χ		Χ	X			BiFuncHelp_MatrixMult.vi					
	X		Χ	X			BiFuncHelp_MatrixMult_CoerceSizeB.vi					
	Χ		Χ	X			BiFuncHelp_MatrixPlus.vi					

FRC LabVIEW Trajectory Librar Revision 2.X 11/12/2021 – State S			ig one	VI)	Added	d addi	onal columns for test and sample.					
		Implemented Documented	Not WPILIB	Menu Item	Execution Optimized	rest Routine Sample Program	VI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
	DISCRETIZATION	X		X	)	X	Discretization_DiscretizeA.vi					
		X		X		X	Discretization_DiscretizeAB.vi					
		X	<u> </u>	X		X	Discretization_DiscretizeABTaylor.vi					
		X	<u> </u>	X	)	X	Discretization_DiscretizeAQTaylor.vi					
		X		X			Discretization_DiscretizeR.vi					
		Implemented Documented	Not WPILIB	Menu Item	Exec	rest Koutine Sample Program	VI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
	STATE SPACE UTIL		<u> </u>	X		X	StateSpaceUtil_MakeCostMatrix.vi					
		X	'	X	)	X	StateSpaceUtil_MakeCovarianceMatrix.vi					
		X	<mark>4</mark> '	X			StateSpaceUtil_MakeWhiteNoiseVector.vi					
		/	<mark>4</mark> '	<u>_</u> _			StateSpaceUtil_IsStabalizable.vi					
		X	4'	X			StateSpaceUtil_PoseToVector.vi					
		X	<mark>4</mark> '	X			StateSpaceUtil_ClampInputMaxMagnitude.vi		Routine exists, it is just a shell			
		X	<mark>4</mark> '	X			StateSpaceUtil_NomalizeInputVector.vi					
		X	<mark>4</mark> '	X			StateSpaceUtil_PoseTo4dVector.vi					
		X	4'	X			StateSpaceUtil_PoseTo3dVector.vi					
				$\perp$								
'====== SIMULATION '========												
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BATTERY SIM		Not WPILIB	X X Menu Item	Execution Optimized	Test Routine	VI Name  BatterySim_CalculateDefaultBatteryLoadedVoltage.vi  BatterySim_CalculateLoadedVoltage.vi	Function Prototype	Notes	Code Review	Test Program	Error Checking
	Implemented	Documented Not WPILIB	Menu Item	Execution Optimized	Test Routine	Namp Program	Function Prototype	Notes	Code Review	Test Program	Error Checking
DIFFERENTIAL DRIVE TRAIN SIM	X					DiffDriveTrainSim_ClampInput.vi					
<u>.</u>	X					DiffDriveTrainSim_CreateKitbotSim.vi					
	Χ					DiffDriveTrainSim_CreateKitbotSim_EstMass.vi					
	X					DiffDriveTrainSim_CreateKitbotSim_EstMassMOI.vi					
	X X					DiffDriveTrainSim_GetCurrentDrawAmps.vi					
	X					DiffDriveTrainSim_GetCurrentGearing.vi DiffDriveTrainSim_GetDynamics.vi					
	X					DiffDriveTrainSim_GetDynamics.vi					
	X					DiffDriveTrainSim_GetLeftCurrentDrawAmps.vi					
	X					DiffDriveTrainSim GetLeftPositionMeters.vi					
	X					DiffDriveTrainSim_GetLeftVelocityMetersPerSecond.vi					
	X					DiffDriveTrainSim_GetOutput_Single.vi					

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extend.			
			+
	Needed because this doesn't extend.	Notes O	Needed because this doesn't

LINEAR SYSTEM SIM   X	FRC LabVIEW Trajectory Librar Revision 2.X 11/12/2021 – State Sp	y – VI Implementation pace Items – (This list is s	List still missi	ing one	VI) <i>F</i>	Added	additional columns for test and sample.					
LINEAR SYSTEM SM X X X X I I Interdipotential Continuent of the Co				Not WPILIB	Menu Item	Lest Routine	S S VI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
		LINEAR SYSTEM SIM	Χ		X		LinearSystemSim_GetOutput.vi					
							LinearSystemSim_GetOutput_Single.vi					1
X				<del>                                     </del>						+		
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SINGLE JOINT ARM SIM X X X X Singuishments Geldural Institute of the state of the s					No		LinearSystemSim_UpdateX.vi					
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X			-							+	<u> </u>	·
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LinearSystemSim_Clampinput.vi							LinearSystemSim GetCurrentDrawAmps.vi		DONT IMPLEMENT	+		
Single Joint Arm Sim			X									1
X	SI	INGLE JOINT ARM SIM∫	X S	Not WPILIB	X	Test Routine	S C	Function Prototype	Notes	Code Review	Test Program	Error Checkir
X					X		SngJntArmSim_GetAngleRads.vi					
X							SngJntArmSim_GetCurrentDraw.vi			+		<u> </u>
X					X		SngJntArmSim_GetVelocityRadsPerSec.vi			+		
X				_	$\frac{\hat{x}}{x}$		SngJntArmSim_HasHitUpperLimit.vi			+		·
X												
X			Χ				SngJntArmSim_Rkf45_Func.vi					
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11/12/2021 - State Space Items - (This list is	still missir	ng one V	'I) Ad	ded additional columns for test and sample.				
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					Function Prototype	Notes	ၓ	76
MATRIX			X	Matrix_AssignBlock.vi				
	X		X	Matrix_Block.vi				
	X		X X	Matrix_Create.vi Matrix_Diag.vi				
	X		X	Matrix ElementSum.vi				
	X		X	Matrix_Exp.vi				
	X		X	Matrix_ExtractColumnVector.vi				
	Х		X	Matrix_ExtractFrom.vi				
	Χ		X	Matrix_ExtractRowVector.vi				
	X		X	Matrix_Fill.vi				
	X		X	Matrix_Ident.vi				
	X		X	Matrix_IsEqual.vi				
	X		X X	Matrix_LltDecompose.vi Matrix Pow.vi				
	X		X	Matrix SetColumn.vi				
	X		X	Matrix_SetRow.vi				
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MATRIX HELPER	X X X X X X X X X X X X X X X X X X X	X X X	Optimized Execution	MatrixHelper_Zero.vi  MatrixHelper_CooerceSize.vi  MatrixHelper_MultCooerceBSize.vi  ### MatrixHelper_MultCooerceBSize.vi  ### MatrixHelper_MultCooerceBSize.vi			Review	Program
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	X   X   X   Documented	Not WPILIB	X Menu Item X X X Menu Iten Execution Optimized Execution	MatrixHelper_Zero.vi MatrixHelper_CooerceSize.vi MatrixHelper_MultCooerceBSize.vi  MatrixHelper_MultCooerceBSize.vi  WecBuilder_1x1Fill.vi VecBuilder_3x1Fill.vi VecBuilder_4x1Fill.vi			Review	Program
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'========= MATH '=======

RC LabVIEW Trajectory Library – VI Implement	ation List									
vision 2.X 11/12/2021 – State Space Items – (This li	st is still mis	ssing one	e VI)	Added a	dditional columns for test and sample.					
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	X	V	X	X	AngleStats_AngleMean.vi					
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	Implementea	Documentec Not WPILIB	Menu Item	Execution Op Test Routine	Sa mple Prog	Function Prototype	Notes	Code Revi	Test	Error
MERWE SCALED SIGMA POI		<u> </u>	_ <	<u> </u>	MerweScSigPts_ComputeWeights.vi	i undidii Fididiype	INOTES			Ш_
WIERVYE SCALED SIGMA POI	X				MerweScSigPts_GetNumSigmas.vi					
	X				MerweScSigPts_GetWc.vi					
	X				MerweScSigPts_GetWc_Single.vi					
	X				MerweScSigPts_GetWm.vi					
	X				MerweScSigPts_GetWm_Single.vi					
	X				MerweScSigPts_New.vi					
	X				MerweScSigPts_New_Default.vi					
	X				MerweScSigPts SigmaPoints.vi					
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NI IMEDICAL INTEGRA		Documente Not WPILIB		Execution Op Test Routine		Function Prototype	Notes	<u>~~~~</u>	<u> </u>	
NUMERICAL INTEGRAT	TION X	Docu Not 1	No	Exec	NumIntegrate_Func_Ax_Bu_K.vi	Function Prototype	Notes	8	<u>, , , , , , , , , , , , , , , , , , , </u>	
NUMERICAL INTEGRA	TION X	Doct Not 1	No No	Exer	NumIntegrate_Func_Ax_Bu_K.vi NumIntegrate_Func_Bs.vi	Function Prototype	Notes	ď	7	
NUMERICAL INTEGRA	TION X X X	Docu Not 1	No No No		NumIntegrate_Func_Ax_Bu_K.vi NumIntegrate_Func_Bs.vi NumIntegrate_Func_Ch.vi	Function Prototype	Notes	ŏ	7	
NUMERICAL INTEGRA	TION X	Docu Not I	No No		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi	Function Prototype		8	7	
NUMERICAL INTEGRA <sup>*</sup>	TION X X X	Doct Not 1	No No No		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi NumIntegrate Rk4 Dbl.vi	Function Prototype	NOT DONE	8	7	
NUMERICAL INTEGRA	X X X X / / /	Docu Not 1	No No No No		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi NumIntegrate Func Ct.vi NumIntegrate Rk4_Dbl.vi NumIntegrate Rk4_K_Dbl.vi	Function Prototype		8	7	
NUMERICAL INTEGRA	X	Doct Not 1	No No No No		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi NumIntegrate Func Ct.vi NumIntegrate Rk4_Dbl.vi NumIntegrate Rk4_K_Dbl.vi NumIntegrate Rk4_Mat_X.vi	Function Prototype	NOT DONE	8	7	
NUMERICAL INTEGRA	X	Doct.	No No No No X		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi NumIntegrate Rk4_Dbl.vi NumIntegrate Rk4_K_Dbl.vi NumIntegrate Rk4_Mat_X.vi NumIntegrate Rk4_Mat_X_U.vi	Function Prototype	NOT DONE	8	7	
NUMERICAL INTEGRA	TION	Doct I Not I	No No No No X X		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi NumIntegrate Rk4 Dbl.vi NumIntegrate Rk4 K_Dbl.vi NumIntegrate Rk4 Mat X.vi NumIntegrate Rk4 Mat X U.vi NumIntegrate Rk645.vi	Function Prototype	NOT DONE	8	7	
NUMERICAL INTEGRA	TION	Doct Not 1	No No No No X X X No		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi NumIntegrate Rk4 Dbl.vi NumIntegrate Rk4 K Dbl.vi NumIntegrate Rk4 Mat X.vi NumIntegrate Rk4 Mat X U.vi NumIntegrate Rk645.vi NumIntegrate Rk645Impl.vi	Function Prototype	NOT DONE	8	7	
NUMERICAL INTEGRA	TION	Doct Not 1	No No No No X X		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi NumIntegrate Rk4 Dbl.vi NumIntegrate Rk4 K_Dbl.vi NumIntegrate Rk4 Mat X.vi NumIntegrate Rk4 Mat X U.vi NumIntegrate Rk645.vi	Function Prototype	NOT DONE	8	7	

	Implemented	Documented	NO :		Execution Optimized Test Routine	Sample Program	VI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
NUMERICAL JACOBIAN	X			X			NumJacobianX.vi		There are others that may need			
									implemented.			
	Implemented	Documented	NO1 1	ا کے	Execution Optimized Test Routine	Sample Program	VI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
RICCATI	/			X			Riccati_Check_Detectable.vi		Routine exists, it is just a shell			
	/			X			Riccati_Check_Stabilizable.vi		Not really done !!!			
	X		-   -	X	X	(	Riccati_DARE.vi					
	X			X	X	(	Riccati_DARE_Iterate.vi					
	Χ		-   -	Χ			Riccati_Input_Check.vi		-			
	1											

'======== TYPE DEFINITIONS '========

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimize	Test Routine	Sample Program	VI Name Function Prototype	Notes
TypeDef	Ζ		X	Χ	N/A			ARM_FF.CTL	
	١		X	Χ	N/A			BICon-Matrix_FUNC_TYPE.CTL	
	Ζ		Χ	X	N/A			BiFun_Matrix_FUNC_TYPE.CTL	
	Ζ	X	Χ					CHASSIS_SPEEDS.CTL	
	Ζ	Χ			N/A			CONTRAINED_STATE.CTL	
	Ζ		Χ		N/A			DCMOTOR.CTL DCMOTOR.CTL	
	Ζ	Χ	Χ	Χ	N/A			DIFF_DRIVE_KINEMATICS.CTL	
	Ζ		Χ		N/A			DIFF_DRIVE_Kitbot_WheelSize_ENUM.ctl	
	Ζ		Χ		N/A			DiFF_DRIVE_POSE_EST.ctl	
	Ζ		Χ		N/A			DIFF_DRIVE_ToughBoxMini_GearChoice_ENUM.ctl	
	Ζ		Χ		N/A			DIFF_DRIVE_ToughBoxMini_MotorChoice_ENUM.ctl	
	Ζ		Χ		N/A			DIFF_DRIVE_TRAIN_SIM.ctl	
	Ζ		Χ	Χ	N/A			ELEVATOR_SIM.CTL	
	Z		Χ					ELEV_FF.CTL	
	Z		X		N/A			EXTENDED_KALMAN_CORRECT_FUNC_GROUP.CTL	
	Z		X	X	N/A			EXTENDED_KALMAN_FILTER.CTL	
	Z		X	X	N/A			FLYWHEEL_SIM.ctl	1/00/04
	Z		X	X	N/A			HOLONOMIC_DRV_CTRL.CTL	New 1/26/21
	Z		X	X	N/A			KALMAN_FILTER.ctl	
L	7	\ <u> </u>	X	X	N/A			KALMAN_FILTER_LATENCY_COMP.CTL	
	Z	X	X	X	N/A			LINEAR_FILTER.CTL	
-	Z		X	X	N/A			LINEAR_PLANT_INV_FF.ctl	
L	Ζ		Χ	Χ	N/A			LINEAR_QUADRATIC_REGULATOR.ctl	

s still m	issino	n one	\/I	) Added a	dditional columns for test and sample.	
Z	1331116			N/A	LINEAR SYSTEM LOOP.ctl	
Z		X		N/A	LINEAR SYSTEM SIM.ctl	
Z		X		N/A	LINEAR_SYSTEM.ctl	
Z	Χ	X		N/A	MECA_DRIVE_KINEMATICS.CTL	
Z	Χ	X		N/A	MECA_DRIVE_ODOMETRY.CTL	
Ζ	Χ	Χ		N/A	MECA_WHEEL_SPEEDS.CTL	
Ζ		X	X	N/A	MEDIAN_FILTER.CTL	
Z		Χ		N/A	MERWE_SCALED_SIGMA_PTS.ctl	
Z		Χ		N/A	OBSERVER SNAPSHOT.CTL	
Z		Χ		N/A	OBSERVER SNAP LIST ITEM.CTL	
Z	Χ		Χ	N/A	PARAM_STACK_ITEM.CTL	
Z	X	X		N/A	PARAM STACK.CTL	
Z	^	X		N/A	PID_ADV_LIMITS.CTL	
Z		X		N/A	PID ADV TUNING.CTL	
				N/A		
Z		X			PID_CONTROLLER.CTL	
Z		X		N/A	PID_ERROR_TOLERANCE.CTL	
Z		X		N/A	PID_INPUT_LIMITS.CTL	
Ζ		X		N/A	PID_TUNING.CTL	
Z	X	X		N/A	POSE2D.CTL POSE2D.CTL	
Z	Χ	X		N/A	POSEwCURVATURE.CTL	
Z		Χ		N/A	PROFILED_PID_CONTROLLER.CTL	
Ζ	Χ	Χ	X	N/A	RAMSETE.CTL	
Ζ	Χ	Х		N/A	ROTATION2D.CTL	
Z		X			SINGLE JOINT ARM SIM.CTL	
Z	Х	X		N/A	SIMPLE MOTOR FF.CTL	
Z	^	X	$\frac{\wedge}{\vee}$	N/A	SLEW RATE LIMITER.CTL	
Z	Х	X		N/A	SPLINE CTRL VECTOR.CTL	
Z	X	X	<u> X</u>	N/A	SPLINE.CTL	
Z	Χ	X		N/A	SWERVE_DRIVE_KINEMATICS.CTL	
Z	Χ	X		N/A	SWERVE_DRIVE_MODULE_STATE.CTL	
Ζ	Χ	X		N/A	SWERVE_DRIVE_ODOMETRY.CTL	
Z		Χ		N/A	TIMER.CTL	
Z	X	X	X	N/A	TRAJ_CONFIG.CTL	
Z	Χ	X	Χ	N/A	TRAJ CONSTRAINT CENTRIPETAL ACCEL.CTL	
Z	X	X		N/A	TRAJ CONSTRAINT DIFF DRIVE KINEMATICS.CTL	
Z	X	X		N/A	TRAJ CONSTRAINT DIFF DRIVE VOLTAGE.CTL	
_	,,	X		N/A	TRAJ CONSTRAINT JERK.CTL	Routine exists, it is just a shell
Z	Х	X	Y	N/A	TRAJ_CONSTRAINT_MECA_DRIVE_KINEMATICS.CTL	rtodino oxioto, it io just a silon
Z	X	X		N/A	TRAJ CONSTRAINT MINMAX.CTL	
Z	X	X		N/A	TRAJ_CONSTRAINT_MINMAX.CTL  TRAJ_CONSTRAINT_SWERVE_DRIVE_KINEMATICS.CTL	
Z	X			N/A	TRAJ_STATE.CTL	
Z	X	X		N/A	TRAJECTORY.CTL	
Z	Χ			N/A	TRANSFORM2D.CTL	
Ζ	Χ	X			TRANSLATION2D.CTL	
Z		Χ		N/A	TRAPEZOID_PROFILE_CONSTRAINT.CTL	
Z		Χ	X	N/A	TRAPEZOID_PROFILE_STATE.CTL	
Z		Х		N/A	TRAPEZOID PROFILE.CTL	
Z	Х	X		N/A	TWIST2D.CTL	
Z		X		N/A	UNSCENTED KALMAN FILTER.ctl	
Z		X		N/A	UNSCENTED KALMAN NEW FUNC GROUP.CTL	+
Z		X		N/A	UNSCENTED KALMAN CORRECT FUNC GROUP.CTL	
	V					
Z	X	X		N/A	UTIL_PATHFINDER_CONFIG.CTL	
Z	Х	X		NA	UTIL_WAYPOINT.ctl	N
Z		Χ	Χ		UTIL_WEIGHTED_WAYPOINT.ctl	New V1.5
N/A		N/A		N/A	WAYPOINTS.CTL WAYPOINTS.CTL	Delete – obsolete
Z			Χ	NA	WEIGHTED_WAYPOINT.CTL	New V1.5
N/A		N/A		N/A	X_Y_HEADINGS.CTL	Delete – obsolete