Revision 2.X 11/12/2021 – State Space Items – (This list is still missing one VI....) Added additional columns for test and sample.

This documents which Java/C++ WPILIB routines have been duplicated in LabVIEW, and which ones are not needed (for example because all that is needed is a cluster unpack function), and what isn't done....yet...

| x | x | x | x | x

Doc completed Pct 65.88% Optimization Pct 32.04%

Optimize legend: S = Subroutine, I = Inline, X = reviewed, nothing done. (In some cases, after sufficient debug and use, additional optimizations could be considered.)

LinearFilter TimeConst.vi

'====== BASE '=======

> Sample Program
> IN ame Not WPILIB Function Prototype Notes LINEAR FILTER X X LinearFilter Calculate.vi X SI LinearFilter_CutoffFrequency.vi X LinearFilter Execute.vi Labview style helper XX X LinearFilter HighPass.vi X X X X LinearFilter_HighPassBW1.vi X X X X LinearFilter_HighPassBW2.vi X X X X LinearFilter LowPassBW1.vi X X X X X LinearFilter LowPassBW2.vi XX XX LinearFilter_MovingAverage.vi XX XI LinearFilter New.vi XX X SI LinearFilter Reset.vi X X X X SI LinearFilter ResetToValue.vi LinearFilter SinglePoleIIR.vi $X \mid X$ XX

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimizec	Test Routine	Sample Program	VI Name	Function Prototype	Notes
MEDIAN FILTER	X	X		X	X			MedianFilter_Calculate.vi		
	Χ	X	Χ	Χ			Χ	MedianFilter_Execute.vi		Labview style helper
	Χ	X		Χ	SI			MedianFilter_New.vi		
	X	X		Χ	SI			MedianFilter_Reset.vi		
	X	X	X	X	SI			MedianFilter_ResetToValue.vi		

X X X

ArmFF_MinAchieveVelocity.vi ArmFF_New.vi
ArmFF_New_ZeroGravity.vi

orary – VI Implementation	l ist									
		issing	one	VI) Add	ded ac	dditio	nal columns for test and sample.	_	
SLEW RATE FILTER	X X X	X X X X X X X X X X X X X X X X X X X	X X X X	X X Wenu Item	☑ Execution Optimized	Test Routine	X	VI Name SlewRateLimiter_Calculate.vi SlewRateLimiter_Close.vi SlewRateLimiter_Execute.vi SlewRateLimiter_GetRate.vi SlewRateLimiter_New.vi SlewRateLimiter_NewlitalZero.vi SlewRateLimiter_Reset.vi	Function Prototype	Notes Labview style helper
	\hat{X}	\hat{X}		X	SI			SlewRateLimiter SetRate.vi		
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Sample Program			
				Ž	Щ	7e		VI Name		Notes
TIMER			Χ	X				Timer_Close.vi		releases semaphore
-	X	X		X				Timer_Get.vi		
	X	X	X	X				Timer_GetAndReset.vi		
-	X	X	Χ	No				Timer_GetInternal.vi		Internal (private) only
	Χ	Χ		X				Timer_HasPeriodPassed.vi		
	Χ	Χ	Χ	X				Timer_HasPeriodPassedOnce.vi		
	Χ	Χ		Χ				Timer_New.vi		
	Χ	Χ		Χ				Timer_Reset.vi		
	Χ		Χ	No				Timer_ResetInternal		Internal (private) only
	Χ	X		X				Timer_Start.vi		
	Χ	X		X			X	Timer_Stop.vi		
	Χ	Χ	Χ	No				Timer_StopInternal.vi		Internal (private) only
_										

'======== CONTROLLER '========

> ARM FF X X X Test Routine Not WPILIB X Menu Item Function Prototype Notes ArmFF_Calculate.vi
> ArmFF_CalculateVelocityOnly.vi X ArmFF_Execute.vi
> ArmFF_ExecuteVelocityOnly.vi
> ArmFF_MaxAchieveAccel.vi LabVIEW style single call LabVIEW style single call X X X X X X X Χ ArmFF_MaxAchieveVelocity.vi Χ Χ ArmFF_MinAchieveAccel.vi X X X X X X

ry – VI Implementation	List							_	
Space Items – (This list is s	still m	issin	g one	VI) Add	ded add	ditional columns for test and sample.		
					nize		E		
	Ø	75			Execution Optimiz	(I)	Program		
	Implemented	Documented	-IB	E	0	Test Routine	Ŏ C		
	nei	ner	Not WPILIB	Menu Item	ţio	Sou	⊕ 		
)er	'n	3	nn) SCU	# H	ତ୍ର ପ୍ରଥି VI Name		
	ш	õ	Ş	Me	ιĭi	Jes	S VI Name	Function Prototype	Notes
CONTROLLER UTIL		X		X	7		ControllerUtil GetModulusError.vi		This was short lived in WPILIB, but
									still useful here.
_							·		
					eq.				
					πiz		E		
	75	~			ptii	45	gra		
	μeα	ţec	18	и	0	iine	Program		
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Φ.		
	len	'n	\leq	שַ	cn	t R	ବୁର୍ଯ୍ୟ VI Name		
	dμ	8	Įot	Je.	š	es	S VI Name	Function Prototype	Notes
ELEV FF		X	_<_	X	Щ	_	ElevFF_Calculate.vi	T direction i rototype	140103
CLCV FF	X	X		\hat{x}			ElevFF CalculateVelocityOnly.vi		
	^	^	X	^			ElevFF Execute.vi		LabVIEW style single call
			X				ElevFF_ExecuteVelocityOnly.vi		LabVIEW style single call
	Χ	Χ	^	Х			ElevFF MaxAchieveAccel.vi		Labvie vi style siligle call
	X	X		X			ElevFF_MaxAchieveAccel.vi		
	X	X		X			ElevFF MinAchieveAccel.vi		
-	X	X		X			ElevFF MinAchieveAccei.vi		
-				X			ElevFF New.vi		
-	X	X		X			ElevFF New ZeroAccel.vi		
L	^	^		\			Elever_New_ZeroAccel.vi		
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Nampe Program	Function Prototype	Notes
HOL_DRV_CTRL		X		X			HolDrvCtrl AtReference.vi		Added 1/26/21
	Χ	X		X			HolDrvCtrl_Calculate.vi		Added 1/26/21
	Χ	X		X			HolDrvCtrl_Calculate_Trajectory.vi		Added 1/26/21
			Χ				HolDrvCtrl_Execute.vi		Future
			Χ				HolDrvCtrl_Execute_Trajectory.vi		Future
	Χ	X X		X			HolDrvCtrl_New.vi		Added 1/26/21
	Χ	Χ		X			HolDrvCtrl_SetEnabled.vi		Added 1/26/21
	Χ	X		X			HolDrvCtrl_SetTolerance.vi		Added 1/26/21
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Nample Program	Function Prototype	Notes
PID CONTROLLER		X	\overline{X}	X			PIDController_AdvCalculate_FF_Sp_Pv.vi	·-··· · · · · · · · · · · · · · · · · ·	Advanced PID
	X		X				PIDController AdvCalculate FF Sp Pv Per.vi		Advanced PID
	X	X	X	X			X PIDController_AdvExecute.vi		Labview style helper. Advanced PID
	Χ	X		X			PIDController_AtSetpoint.vi		
	Χ	Χ		X			PIDController_Calculate_PV.vi		
	Χ	Χ		X			PIDController_Calculate_SP_PV.vi		
	Χ	Χ		X			PIDController_DisableContinousInput.vi		
	X	X		X			PIDController_EnableContinousInput.vi		
	Χ	X	X	X			X PIDController_Execute.vi		Labview style helper
							PIDController_GetContinuousError.vi		OBSOLETE – Removed
	Χ	Χ		Х			PIDController_GetPeriod.vi		
	Χ	X		X			PIDController_GetPID.vi		
	Χ	X		X			PIDController_GetPositionError.vi		
							-	•	•

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Revision 2.X	11/12/2021 -	- State Space Item	s – (This list is still missing one VI) Added additional columns for test and sample.	

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)			X		PIDController_GetSetpoint.vi	
_	(X		X		PIDController_GetVelocityError.vi	
>			X		PIDController_IsContinuousInputEnabled.vi	
)			X		PIDController_New.vi	
	(X		X		PIDController_NewPeriod.vi	
	(X	X	SI	PIDController_Pack_AdvLimits.vi	
	(X	X	SI	PIDController_Pack_AdvTuning.vi	
	(X	X	SI	PIDController_Pack_ErrorTolerance.vi	
	(X	X	SI	PIDController_Pack_InputLimits.vi	
	(X	X	SI	PIDController_Pack_Tuning.vi	
)			X		PIDController_Reset.vi	
			X		PIDController_SetD.vi	
)	(X	X	X		PIDController_SetDerivativeFilter.vi	Advanced PID
)	(X	X	No		PIDController_SetFeedForward.vi	Advanced PID, Obsolete – DELETE
)	(X	X	No		PIDController_SetFFGain.vi	Advanced PID, Obsolete – DELETE
)	(X		X		PIDController_Setl.vi	
					PIDController_SetInputRange.vi	OBSOLETE – Removed
>	(X		X		PIDController_SetIntegratorRange.vi	
)	(X	X	X		PIDController_SetOutputLimits.vi	Advanced PID
)	(X		X		PIDController_SetP.vi	
)	(X	X	X		PIDController_SetPeriod.vi	
)	_		X		PIDController_SetPID.vi	
)	(X	X	X		PIDController_SetPIDF.vi	Advanced PID
)	(X		X		PIDController_SetSetpoint.vi	
)			X		PIDController_SetTolerance.vi	
)	(X		X		PIDController_SetTolerancePandV.vi	

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Sample Program amen In				Function Prototype		Notes
PROFILED PID CONTROLLER		X		X					_AtGoal.vi				
	Χ	Χ		X					_AtSetpoint.vi				
	Χ	Χ		X					_Calculate_Meas				
	Χ	X		X					_Calculate_Meas				
	X	X		X					_Calculate_Meas				
	Χ	Χ		X						_StateGoal_TrapCns	srt.vi		
	X	X		X					_DisableContInpu				
	X	X		X					_EnableContInpu	t.VI			
	X	X		X					_GetGoal.vi				
	X	X	V	X					_GetPeriod.vi				MOULD be a second of the second
	X	X	Χ	X					_GetPID.vi				WPILIB has separate getters.
	X	X		X					_GetPositionError GetSetpoint.vi	r.VI			
-	\hat{X}	\dot{X}		X					_GetVelocityErro	- vi			
	X	X		X				Controller		.VI			
	X	X		X					_NewPeriod.vi				
	X	X		X				Controller	_				
	\tilde{x}	\overline{x}		X					Reset PosOnly.	vi			
	X	\overline{X}		X					Reset PosVel.v				
	X	X		X					SetConstraints.v				
	X	X		X					SetGoal.vi				
	X	X		X					_SetGoal_PosOn	ly.vi			
	X	Χ		X									
	Χ	Χ		X					SetPID.vi				
	Χ	Χ		X			ProfiledP	Controller	_SetTolerance_P	osOnly.vi			
	Χ	Χ		X					SetTolerance_P				

11/12/2021	y Library – VI Implementatioı State Space Items – (This list is	sun m	าเรรเทင	y one	٧1) Add	ed additi	onal columns for test and sample.	_	
						Optimized	۲			
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		Implemented	Documented	Not WPILIB	Menu Item	Execution	Test Routine Sample Prog			
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		mp	90	Λοt	Ner	Ξχe	Test Rou Sample	VI Name	Function Prototype	Notes
	RAMSETE		\overline{X}			SI	- 0)	Ramsete New.vi	new	110100
			X			SI		Ramsete New B Z.vi	new(b, zeta)	
		X	X		Χ	X		Ramsete_Calculate.vi	calculate	
					Χ	Χ		Ramsete_Calculate_Trajectory.vi	calculate_trajectory	
					Χ	SI		Ramsete_AtReference.vi	AtReference	
					X	SI		Ramsete_SetEnabled.vi	SetEnabled	
			X			SI		Ramsete_SetTolerance.vi	SetTolerance	into month
				X	X			Ramsete_SINC.vi Ramsete_Diff_DO_Eng.vi	sinc	internal
				$\frac{\lambda}{X}$	X	X		Ramsete Diff DO SI.vi		
								rtaniscic_biii_bo_oi.vi		I
						þ				
						ij	2			
						Optimized	ran			
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		en	eni)/L	ten	ion	out 9 P			
		mplemented	иn	Ž	ת ו	cnt	t R			
		du	Documented	Vot WPILIB	Menu Item	Execution	Test Routine Sample Program	VI Name	Function Prototype	Notes
SIN	MPLE MOTOR FEEDFORWARD	\overline{x}			X	SI		SimpleMotorFF_New.vi	public SimpleMotorFeedforward(double ks, double kv, double ka)	
					,				, , ,	
									public SimpleMotorFeedforward(double ks, double kv)	
			X		Χ	SI		SimpleMotorFF_Calculate.vi	public double calculate(double velocity, double acceleration)	
		Χ	X		Х	SI		SimpleMotorFF_CalculateVelocityOnly.vi	public double calculate(double velocity)	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
			\vdash	X				SimpleMotorFF_Execute.vi SimpleMotorFF_ExecuteVelocityOnly.vi		LabVIEW style single call LabVIEW style single call
		X	X	+^-	Χ	X		SimpleMotorFF_Execute velocityOnly.vi	public double maxAchievableVelocity(double maxVoltage, double	
		^	^	!	^	^		OIITIPIEWOLOTTWAXACIIIEVEVEI.VI	acceleration)	`
		X	X		X	Χ		SimpleMotorFF_MinAchieveVel.vi	public double minAchievableVelocity(double maxVoltage, double	
		X	X	+	Χ	X		SimpleMotorFF_MaxAchieveAccel.vi	acceleration) public double maxAchievableAcceleration(double maxVoltage,	
		^	^	!	^	^		Omplewotor r_waxAchieveAccel.vi	double velocity)	
		Χ	X		Χ	Х		SimpleMotorFF_MinAchieveAccel.vi	public double minAchievableAcceleration(double maxVoltage,	
			$\perp \! \! \! \! \! \! \! \! \! \! \! \! \! \! \! \! \! \! \!$					· -	double velocity)	
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		mentec	men	VPIL	ı Item	utior	Ro Se			
		plementec	ncumen	ot WPIL	enu Item	recutior	sst Ro ample			
		Implemented	Documentec	Not WPILIB	Menu Item	Execution Opi	Test Routine Sample Program	VI Name	Function Prototype	Notes
	POSE						Test Ro Sample		pose2d new()	Notes can use cluster constant
	POSE	X	X		X	SI	Test Ro Sample	Pose_New_TRRO.vi	pose2d new() pose2d new(translation2d, rotation2d)	
	POSE	X	X		X	SI SI	Test Ro Sample	Pose_New_TRRO.vi Pose_New.vi	pose2d new() pose2d new(translation2d, rotation2d) pose2d new(double x, double y, rotation2d)	
	POSE	X X X	X X X		X X X	SI SI SI	Test Ro Sample	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi	pose2d new() pose2d new(translation2d, rotation2d) pose2d new(double x, double y, rotation2d) pose2d plus(transform2d other)	
	POSE	X X X X	X X X		X X X	SI SI SI	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi	pose2d new() pose2d new(translation2d, rotation2d) pose2d new(double x, double y, rotation2d) pose2d plus(transform2d other) transform2d minus(pose2d other)	can use cluster constant
	POSE	X X X X	X X X X		X X X X	SI SI SI SI	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi Pose_getTranslation.vi	pose2d new() pose2d new(translation2d, rotation2d) pose2d new(double x, double y, rotation2d) pose2d plus(transform2d other) transform2d minus(pose2d other) translation2d getTranslation()	can use cluster constant can also use cluster unpack
	POSE	X X X X X X	X X X X X		X X X X X	SI SI SI SI SI	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi Pose_getTranslation.vi Pose_getRotation.vi	pose2d new() pose2d new(translation2d, rotation2d) pose2d new(double x, double y, rotation2d) pose2d plus(transform2d other) transform2d minus(pose2d other)	can use cluster constant can also use cluster unpack
	POSE	X X X X X X	X X X X X X	X	X X X X X X	SI SI SI SI SI SI	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi Pose_getTranslation.vi Pose_getRotation.vi Pose_getXY.vi	pose2d new() pose2d new(translation2d, rotation2d) pose2d new(double x, double y, rotation2d) pose2d plus(transform2d other) transform2d minus(pose2d other) translation2d getTranslation()	can use cluster constant can also use cluster unpack
	POSE	X X X X X X X X	X X X X X X X	X	X X X X X X X	SI SI SI SI SI SI SI SI	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi Pose_getTranslation.vi Pose_getRotation.vi Pose_getXY.vi Pose_getXYAngle.vi	pose2d new() pose2d new(translation2d, rotation2d) pose2d new(double x, double y, rotation2d) pose2d plus(transform2d other) transform2d minus(pose2d other) translation2d getTranslation() rotation2d getRotation()	can use cluster constant can also use cluster unpack
	POSE	X X X X X X X X X	X X X X X X X X	X	X X X X X X X	SI S	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi Pose_getTranslation.vi Pose_getRotation.vi Pose_getXY.vi Pose_getXYAngle.vi Pose_TransformBy.vi	pose2d new() pose2d new(translation2d, rotation2d) pose2d new(double x, double y, rotation2d) pose2d plus(transform2d other) transform2d minus(pose2d other) translation2d getTranslation() rotation2d getRotation() pose2d transformby(transform2d other)	can use cluster constant can also use cluster unpack
	POSE	X X X X X X X X X X	X X X X X X X X	X	X X X X X X X X	SI S	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi Pose_getTranslation.vi Pose_getRotation.vi Pose_getXY.vi Pose_getXYAngle.vi Pose_TransformBy.vi Pose_RelativeTo.vi	pose2d new() pose2d new(translation2d, rotation2d) pose2d new(double x, double y, rotation2d) pose2d plus(transform2d other) transform2d minus(pose2d other) translation2d getTranslation() rotation2d getRotation() pose2d transformby(transform2d other) pose2d relativeto(pose2d other)	
	POSE	X X X X X X X X X X X X X	X X X X X X X X	X X	X X X X X X X X X	SI S	Test Ro	Pose_New_TRRO.vi Pose_New.vi Pose_Plus.vi Pose_Minus.vi Pose_getTranslation.vi Pose_getRotation.vi Pose_getXY.vi Pose_getXYAngle.vi Pose_TransformBy.vi	pose2d new() pose2d new(translation2d, rotation2d) pose2d new(double x, double y, rotation2d) pose2d plus(transform2d other) transform2d minus(pose2d other) translation2d getTranslation() rotation2d getRotation() pose2d transformby(transform2d other)	can use cluster constant can also use cluster unpack

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tems – (This list is s	sun m	issing	one	VI)	Added	addill	onal columns for test and sample.		
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					Optimiz	Program			
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	e	S	3	2	5 4	Sample			
	ď	Ö	ŏ	eu	Exec	i E			
		Ã	Ž	Z	Ш́ř	Š	VI Name	Function Prototype	Notes
ROTATION								rotation2d new()	can use cluster constant
	Χ	Χ		X	SI		Rotation_CreateAngle.vi	rotation2d new(double value)	
	X				SI		Rotation CreateXY.vi	rotation2d new(double x, double y)	
		Χ							
	X	X			SI		Rotation_CreateAngleDegrees.vi	rotation2d fromDegrees(double degrees)	convert to radians then create
	Χ	X		X	SI		Rotation Plus.vi	rotation2d plus(rotation2d other)	
	X	X			SI		Rotation Minus.vi	rotation2d minus(rotation2d other)	
		~							
	Χ	Χ			SI		Rotation_UnaryMinus.vi	rotation2d unaryminus()	
	X	X		X	SI		Rotation_Times.vi	rotation2d times(double scalar)	
	X	X		X	SI		Rotation_RotateBy.vi	rotation2d rotateby(rotation2d other)	
	X	X	~		SI		Rotation_GetAngleCosSin.vi	Totalioniza rotatos y (rotationiza otrior)	New 1/26/21
			^					1 11 15 II 0	
	Χ	Χ			SI		Rotation_GetRadians.VI	double getRadians()	use cluster unpack
	Χ	X		Χ	SI			double getDegrees()	use cluster unpack, then convert to
									degree
	Χ	X		Χ	SI		Rotation GetCos.VI	double getCos()	use cluster unpack
-	X								
		Χ			SI		Rotation_GetSin.VI	double getSin()	use cluster unpack
	X	Χ			SI		Rotation_GetTan.VI	double getTan()	can calculate
ļ	Χ	X		X	SI		Rotation Equals.vi	boolean equals(rotation2d other)	
l						<u> </u>			
					7				
TRANSFORM	X X Implemented	X X Documented	Not WPILIB	X X	S Execution Optimized	Sample	VI Name Transform_Create_PosePose.vi Transform_Create_TransRot.vi Transform_Times.vi	Function Prototype transform2d new(pose2d, pose2d) transform2d new(translation2d, rotation2d) transform2d new() transform2d times(double scalar)	Notes can use cluster constant
	Χ	X			SI		Transform_GetTranslation.VI	translation2d getTranslation()	use cluster unpack
	Χ	X		X	SI		Transform_GetRotation.VI	rotation2d getRotation()	use cluster unpack
	Χ	X	X	X	SI		Transform GetXY.vi		
	X	X	V	X	SI		Transform_GetXYAngle.vi		
			^				T (
	X	X			SI		Transform_Inverse.vi	transform inverse()	new
	X	X		X	SI		Transform_Equals.VI	boolean equals(other transform2d)	
,						'			
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized Test Routine	Sample Program	VI Name	Function Prototype	Notes
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TRANSLATION								translation2d new()	can use cluster constant
	X	X	_		SI		Translation_Create.vi	translation2d new(double x, double y)	
ļ	Χ	X		X	SI		Translation_Create_DistAng.vi		
	X	X			SI		Translation GetDistance.vi	double getDistance(translation2d other)	
		^							
	Χ	Χ			SI		Translation_GetX.VI	double getX()	can use cluster unpack
	Χ	X	_		SI		Translation_GetY.VI	double getY()	can use cluster unpack
	Χ	X	X		SI		Translation GetXY.VI		
	X	X	-		SI		Translation GetNorm.VI	double getNorm()	can use cluster unpack
									can use cluster unpack
	Χ	X			SI		Translation_RotateBy.vi	translation2d rotateBy(rotation2d other)	
	X	X			SI		Translation_Plus.vi	translation2d plus(translation2d other)	
	Χ	X			SI		Translation Minus.vi	translation2d minus(translation2d other)	
	X	$\frac{\lambda}{X}$			SI		Translation_UnaryMinus.vi	translation2d unaryminus()	
	Χ	Χ		Χ	SI		Translation_Times.vi	translation2d times(double scalar)	
								translation2d div(double scalar)	can multiply by 1/scalar
	Χ	Χ		Χ	SI		Translation_Equals.vi	boolean equals(translation other)	.,,

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Sample Program	VI Name	Function Prototype	Notes
TWIST	X	X		Χ	SI			Twist_Create.vi	twist new(x, y, theta)	
	X	X		Χ	SI			Twist_Equals.VI	boolean equals(obj other)	
	X	X	X	Χ	SI			Twist_GetAll.VI		

	ΙШ	Po	Νοί	Me	Exe	Ţe;	S VI Name	Function Prototype	Notes
TWIS	TX	X		X	SI		Twist_Create.vi	twist new(x, y, theta)	
	X	X		Χ	SI		Twist_Equals.VI	boolean equals(obj other)	
	Χ	X	X	X	SI		Twist_GetAll.VI		
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	Implemented	Documentec	Not WPILIB	Menu Item	Execution	Test Routine	Sample Progra	Function Destatuna	Natas
CHASSIS SPEED			_ <	2	Ш	-	VI Name	Function Prototype	Notes
CHA55I5 SPEED		X		Χ	C/		ChassisSpeeds New.vi	chassisspeeds new () chassisspeeds new (double xvel, double yvel, double angvel)	can use cluster constant
	X		\vdash	X	SI		ChassisSpeeds_New.vi ChassisSpeeds_FromFieldRelativeSpeeds.VI	chassisspeeds from Field Relative Speeds (double x, double y,	
	^	^		^	31		Chassisopeeds_i form leiditelativeopeeds.vi	double angvel, rotation2d robotangle)	
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	Implementea	Documentec	Not WPILIB	Menu Item	Execution	Test Routine	Sample Program No Name	Function Prototype	Notes
DIFFERENTIAL DRIVE KINEMATIC		$\exists x$		X		X	DiffKinematics New.vi	diffDriveKine new(double trackWidth)	Notes
DITTERENTAL DITTER RINGINGTON	X		+	X	X		DiffKinematics_toChassisSpeed.vi	chassisSpeeds toChassisSpeeds(diffDrWheelSpeeds)	
	X	X	\vdash	X	SI	X	DiffKinematics_toWheelSpeed.vi	diffDriveWheelSpeed toWheelSpeeds (chassisSpeeds)	
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					niz		E		
	75	_			Optimizec	4	ara Tra		
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	len	'n	Š	חב	เก	# Y	ηdu		
	mplementea	Documentec	Not WPILIB	Menu Item	Execution	Test Routine	Sample Program	Function Prototype	Notes
DIFFERENTIAL DRIVE ODOMETR		7		<	Щ	7	vi ivalie	diffDrOdom new(rotation gyro, pose initial)	140103
DILL EVENTIAL DIVIAL ODOMETIC	•							diffDrOdom new(rotation gyro)	
								void resetPosition(pose2d, rotation2d)	incorporated into "update"
								pose2d getPoseMeters()	incorporated into apaate
	X	Х		Х	X		DiffOdometry_Update.vi	pose2d update(rotation2d gyro, double leftdist, double right dist	Incorporates enhanced reset
							<i>'-</i> '		<u> </u>
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	JW,	Documente	Not WPILIB	Menu Iten	Ä	Test Routine	And Andrews An	Function Prototype	Notes
DIFFERENTIAL DRIVE WHEEL SPEEDS	_				- T	1		diffDrWheelSpeeds new()	
								diffDrWheelSpeeds new(double leftVel, double rightVel)	
	X	X	\vdash	Χ	X		DiffWheel Normalize.vi	void normalize(double maxVel)	
		^_	\perp	_ ^ \				Total Holling Locatio High Vol.	

SwerveKinematics NewX.VI

SwerveKinematics_New4.VI

SwerveKinematics_ToSwerveModuleStates.VI

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MECANUM DRIVE ODOMETRY∫	X Implemented	X Documented	Not WPILIB	X Menu Item	Execution Opt	Test Routine		VI Name MecaOdometry New.vi	Function Prototype	Notes
	X	Χ		Χ				MecaOdometry_NewDefaultPose.vi		
	X	X		Χ				MecaOdometry GetPose.vi		
	X	X		Χ				MecaOdometry_Reset.VI		
	X	X		Χ				MecaOdometry_Update.vi		
	Χ	X		X				MecaOdometry_UpdateWithTime.vi		
MECANUM DRIVE WHEEL SPEEDS	X Implemented	X Documented	Not WPILIB	X Menu Item	✓ Execution Optimized	Test Routine		VI Name MecaWheel_New.Vi MecaWheel_Normalize.vi	Function Prototype public MecanumDriveWheelSpeeds(double frontLeftMetersPerSecond, double frontRightMetersPerSecond, double rearLeftMetersPerSecond, double rearRightMetersPerSecond) public void normalize(double	Notes
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	mple Program	VI Name	attainableMaxSpeedMetersPerSecond) Function Prototype	Notes
SWERVE DRIVE KINEMATICS							-,		public SwerveDriveKinematics(Translation2d wheelsMeters)	variable parameters (replace with

Notes

Notes

array and "4" calls)

uses array as input

For 4 module drives

FRC_LabVIEW_Trajectory_Library_Routines.xlsx

public SwerveModuleState[]

toSwerveModuleStates(ChassisSpeeds chassisSpeeds, Translation2d centerOfRotationMeters)

FRC LabVIEW Trajectory Library – VI Implementation							
Revision 2.X 11/12/2021 – State Space Items – (This list is			g one				
	X	X		X	SwerveKinematics_ToSwerveModuleStatesZeroCenter.VI	public SwerveModuleState[] toSwerveModuleStates(ChassisSpeeds chassisSpeeds)	
						public ChassisSpeeds toChassisSpeeds(SwerveModuleState wheelStates)	variable parameters (replace with array and "4" calls)
	Χ	X	X	X	SwerveKinematics ToChassisSpeedsX.VI		uses array as input
	X	X	X		SwerveKinematics_ToChassisSpeeds4.VI		For 4 module drives
	X	X	X	X	SwerveKinematics_NormalizeWheelSpeeds.vi	public static void normalizeWheelSpeeds(SwerveModuleState[] moduleStates, double attainableMaxSpeedMetersPerSecond)	
	Implemented	Documented	Not WPILIB	Menu Item Execution Optimized Test Routine Sample Program	VI Name	Function Prototype	Notes
SWERVE DRIVE ODOMETRY	X	X		X	SwerveOdometry_New.VI	public SwerveDriveOdometry(SwerveDriveKinematics kinematics,	
-	X		-	X	SwerveOdometry NewZeroCenter.VI	Rotation2d gyroAngle, Pose2d initialPose) public SwerveDriveOdometry(SwerveDriveKinematics kinematics,	
	, ,	'`				Rotation2d gyroAngle)	
	X			X	SwerveOdometry_ResetPosition.VI	public void resetPosition(Pose2d pose, Rotation2d gyroAngle)	
	Χ			X	SwerveOdometry_GetPosition.VI	public Pose2d getPoseMeters()	
						public Pose2d updateWithTime(double currentTimeSeconds, Rotation2d gyroAngle, SwerveModuleState moduleStates)	variable parameters (replace with array and "4" calls)
	X	X	X	X	SwerveOdometry_UpdateWithTimeX.VI		uses array as input
	X	X	X	X	SwerveOdometry_UpdateWithTime4.VI		For 4 module drives
						public Pose2d update(Rotation2d gyroAngle, SwerveModuleState moduleStates)	variable parameters (replace with array and "4" calls)
	X	X	X	X	SwerveOdometry_UpdateX.VI		uses array as input
	X	X	X	X	SwerveOdometry_Update4.VI		For 4 module drives
SWERVE DRIVE MODULE STATE	X X Implemented	X X Documented	Not WPILIB	X X Menu Item S Sample Program	VI Name SwerveModuleState_New.vi SwerveModuleState_CompareTo.vi SwerveModuleState_Optimize.vi	Function Prototype public SwerveModuleState(double speedMetersPerSecond, Rotation2d angle) public int compareTo(SwerveModuleState o) public SwerveModuleState optimize(SwerveModuleState desired, Rotation2d angle)	Notes
SPLINE '=======							
CUBIC HERMITE SPLINE	X		Not WPILIB	X X Menu Item Execution Optimized Test Routine Sample Program	VI Name CubicHermiteSpline_New.vi . CubicHermiteSpline_makeHermiteBasis.vi	public CubicHermiteSpline(double[] xInitialControlVector, double[] xFinalControlVector, double[] yInitialControlVector, double[] yFinalControlVector) protected SimpleMatrix getCoefficients() private SimpleMatrix makeHermiteBasis()	Notes not needed, use cluster unpack
	X	X		X	CubicHermiteSpline_getControlVectorFromArrays.vi	private SimpleMatrix getControlVectorFromArrays(double[]	
		1				initialVector, double[] finalVector)	

e Space Items – (This list is s	still m	issin	g one	VI	.) <u>A</u> d	ded a	dditic	nal columns for test and sample.		
POSE WITH CURVATURE	X Implemented	X Documented	Not WPILIB	X Menu Item	ত Execution Optimize	Test Routine		VI Name PoseWithCurve_New.vi	public PoseWithCurvature(Pose2d poseMeters, double curvatureRadPerMeter)	Notes
									public PoseWithCurvature()	can use cluster constant
									public Pose2d poseMeters public double curvatureRadPerMeter	not needed, use cluster unpack not needed, use cluster unpack
QUINTIC HERMITE SPLINE	X Implemented	X Documented	Not WPILIB	X Menu Item	Execution Optimized	Test Routine		VI Name QuinticHermiteSpline_New.vi	public QuinticHermiteSpline(double[] xInitialControlVector,	Notes
								· -	double[] xFinalControlVector, double[] yInitialControlVector,	
									double[] yFinalControlVector) protected SimpleMatrix getCoefficients()	not needed, use cluster unpac
	X	X		X				QuinticHermiteSpline_makeHermiteBasis.vi QuinticHermiteSpline_getControlVectorFromArrays.vi	private SimpleMatrix makeHermiteBasis() private SimpleMatrix getControlVectorFromArrays(double[] initialVector, double[] finalVector)	
SPLINE (Abstract class)	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Sample Program	VI Name	Function Prototype Spline(int degree)	Notes
OF LINE (Abstract class)	X	Χ		X				Spline getPoint.vi	public PoseWithCurvature getPoint(double t)	
								<u> </u>	public static class ControlVector	
				<u> </u>	Optimized		ram		public ControlVector(double[] x, double[] y)	implemented as data structure
	'mplemented	Documented	Not WPILIB	Menu Item	Execution Op	Test Routine	Sample Progra	VI Name	Function Prototype	Notes
SPLINE HELPER		X		X		X		SplineHelp_GetCubicCtrlVectorsFromWayPts.vi	public static Spline.ControlVector[] getCubicControlVectorsFromWaypoints(Pose2d start, Translation2d[] interiorWaypoints, Pose2d end)	
	X		Χ					SplineHelp_GetCubicCtrlVectorsFromWeightedWayPts.vi SplineHelp_GetQuinticCtrlVectorsFromWayPts.vi	public static List <spline.controlvector></spline.controlvector>	
	X	X	V	X				SplineHelp_GetQuinticCtrlVectorsFromWayPts.vi SplineHelp_GetQuinticCtrlVectorsFromWeightedWayPts.vi	getQuinticControlVectorsFromWaypoints(List <pose2d> waypoints)</pose2d>	
	X	X	X	X		X		SplineHelp_getCubicSplinesFromControlVectors.vi	public static CubicHermiteSpline[]	
									getCubicSplinesFromControlVectors(Spline.ControlVector start, Translation2d[] waypoints, Spline.ControlVector end)	
	X					-		SplineHelp_GetCubicSpline_Calc1.vi		internal
	X		X	No No				SplineHelp_GetCubicSpline_Calc2.vi SplineHelp_GetCubicSpline_Calc3.vi		internal
	X	X	X X	X				SplineHelp_GetCubicSpline_Calc3.vi SplineHelp_getQuinticSplinesFromControlVectors.vi	public static QuinticHermiteSpline[] getQuinticSplinesFromControlVectors(Spline.ControlVector[]	internal
									controlVectors)	

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	X	X		X	SI	SplineHelp_GetCubicCtrlVector.vi	private static Spline.ControlVector getCubicControlVector(double scalar, Pose2d point)	
	X	X		X	SI	SplineHelp_GetQuinticCtrlVector.vi	private static Spline.ControlVector getQuinticControlVector(double scalar, Pose2d point)	3
SPLINE PARAMETERIZER	X X X X X X X X X X	X		X X No)	### SplineParam_Spline.vi SplineParam_Spline_T0_T1.vi	Function Prototype public static List <posewithcurvature> parameterize(Spline spline) public static List<posewithcurvature> parameterize(Spline spline) double t0, double t1)</posewithcurvature></posewithcurvature>	internal internal
	X	X		IVC	,			internal
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	lement	ument	WPILI	nu Iten	cution	t Routi		
	Implemented	Document	Not WPILI	Menu Iten	Execution	Test Routine Sample Prog awa IA	Function Prototype	Notes
TRAJECTOR	X	X		X	SI	Trajectory_New.vi	Function Prototype public Trajectory(final List <state> states)</state>	Notes
TRAJECTORY		X		X X Menu Iten	SI	Trajectory_New_vi Trajectory_New_Empty.vi	public Trajectory(final List <state> states)</state>	
TRAJECTORY	X	X		X	SI	Trajectory_New.vi	Function Prototype public Trajectory(final List <state> states) public Pose2d getInitialPose()</state>	Notes can use cluster unpack, array in
TRAJECTOR	X	X		X	SI	Trajectory_New.vi	public Trajectory(final List <state> states) public Pose2d getInitialPose() public double getTotalTimeSeconds()</state>	can use cluster unpack, array i
TRAJECTORY	X	X		X	SI	Trajectory_New.vi Trajectory_New_Empty.vi	public Trajectory(final List <state> states) public Pose2d getInitialPose() public double getTotalTimeSeconds() public List<state> getStates()</state></state>	can use cluster unpack, array i
TRAJECTORY	X	X		X	SI	Trajectory_New.vi Trajectory_New_Empty.vi Trajectory_Sample.vi	public Trajectory(final List <state> states) public Pose2d getInitialPose() public double getTotalTimeSeconds()</state>	can use cluster unpack, array i not needed, use unpack not needed, use unpack
TRAJECTORY	X	X		X	SI	Trajectory_New.vi Trajectory_New_Empty.vi	public Trajectory(final List <state> states) public Pose2d getInitialPose() public double getTotalTimeSeconds() public List<state> getStates() public State sample(double timeSeconds)</state></state>	can use cluster unpack, array i not needed, use unpack not needed, use unpack Sample in reverse order. Nega
TRAJECTORY	XXXX	X X X	X	X X X	SI SI	Trajectory_New.vi Trajectory_New_Empty.vi Trajectory_Sample.vi Trajectory_SampleReverse.vi Trajectory_TransformBy.vi	public Trajectory(final List <state> states) public Pose2d getInitialPose() public double getTotalTimeSeconds() public List<state> getStates() public State sample(double timeSeconds) public Trajectory transformBy(Transform2d transform)</state></state>	can use cluster unpack, array in not needed, use unpack not needed, use unpack
TRAJECTORY	XXX	X X X	X	X	SI SI	Trajectory_New.vi Trajectory_New_Empty.vi Trajectory_Sample.vi Trajectory_SampleReverse.vi Trajectory_TransformBy.vi Trajectory_RelativeTo.vi	public Trajectory(final List <state> states) public Pose2d getInitialPose() public double getTotalTimeSeconds() public List<state> getStates() public State sample(double timeSeconds) public Trajectory transformBy(Transform2d transform) public Trajectory relativeTo(Pose2d pose)</state></state>	can use cluster unpack, array not needed, use unpack not needed, use unpack Sample in reverse order. Negasample.
TRAJECTORY	X X X X X X	X X X X	X	X	SI	Trajectory_New_Vi Trajectory_New_Empty.vi Trajectory_Sample.vi Trajectory_SampleReverse.vi Trajectory_TransformBy.vi Trajectory_RelativeTo.vi Trajectory_equals.vi	public Trajectory(final List <state> states) public Pose2d getInitialPose() public double getTotalTimeSeconds() public List<state> getStates() public State sample(double timeSeconds) public Trajectory transformBy(Transform2d transform) public Trajectory relativeTo(Pose2d pose) boolean equals(other obj)</state></state>	can use cluster unpack, array not needed, use unpack not needed, use unpack Sample in reverse order. Negasample.
TRAJECTORY	X X X X X X X X	X	X	X X X X X No	SI SI	Trajectory_New.vi Trajectory_New_Empty.vi Trajectory_Sample.vi Trajectory_SampleReverse.vi Trajectory_TransformBy.vi Trajectory_RelativeTo.vi Trajectory_equals.vi Trajectory_lerp_double.vi	public Trajectory(final List <state> states) public Pose2d getInitialPose() public double getTotalTimeSeconds() public List<state> getStates() public State sample(double timeSeconds) public Trajectory transformBy(Transform2d transform) public Trajectory relativeTo(Pose2d pose) boolean equals(other obj) private static double lerp(double startValue, double endValue, double t)</state></state>	can use cluster unpack, array not needed, use unpack not needed, use unpack Sample in reverse order. Nega sample. FUTURE internal
TRAJECTORY	X X X X X X	X	X	X X X X X No	SI	Trajectory_New.vi Trajectory_New_Empty.vi Trajectory_Sample.vi Trajectory_SampleReverse.vi Trajectory_TransformBy.vi Trajectory_RelativeTo.vi Trajectory_equals.vi Trajectory_lerp_double.vi	public Trajectory(final List <state> states) public Pose2d getInitialPose() public double getTotalTimeSeconds() public List<state> getStates() public State sample(double timeSeconds) public Trajectory transformBy(Transform2d transform) public Trajectory relativeTo(Pose2d pose) boolean equals(other obj) private static double lerp(double startValue, double endValue, double t)</state></state>	can use cluster unpack, array not needed, use unpack not needed, use unpack Sample in reverse order. Negasample.
	Implemented X X X X X X X X X X X X X X X X X X X	X X X X X X X	X	XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX	tion Optimized	Trajectory_New.vi Trajectory_New_Empty.vi Trajectory_Sample.vi Trajectory_SampleReverse.vi Trajectory_TransformBy.vi Trajectory_RelativeTo.vi Trajectory_equals.vi Trajectory_lerp_double.vi	public Pose2d getInitialPose() public double getTotalTimeSeconds() public List <state> getStates() public State sample(double timeSeconds) public Trajectory transformBy(Transform2d transform) public Trajectory relativeTo(Pose2d pose) boolean equals(other obj) private static double lerp(double startValue, double endValue, double t) private static Pose2d lerp(Pose2d startValue, Pose2d endValue, double t) Function Prototype</state>	can use cluster unpack, array not needed, use unpack not needed, use unpack Sample in reverse order. Nega sample.
TRAJECTORY_STATE	Implemented X X X X X X X X X X X X X X X X X X X	Documented X X X X X X X X X X X X X X X X X X X	Not WPILIB	X X X X X Noon Noon Noon Item	Execution Optimized Signature Signat	Trajectory_New_Empty.vi Trajectory_New_Empty.vi Trajectory_Sample.vi Trajectory_SampleReverse.vi Trajectory_TransformBy.vi Trajectory_RelativeTo.vi Trajectory_equals.vi Trajectory_lerp_double.vi Trajectory_lerp_Pose.vi	public Trajectory(final List <state> states) public Pose2d getInitialPose() public double getTotalTimeSeconds() public List<state> getStates() public State sample(double timeSeconds) public Trajectory transformBy(Transform2d transform) public Trajectory relativeTo(Pose2d pose) boolean equals(other obj) private static double lerp(double startValue, double endValue, double t) private static Pose2d lerp(Pose2d startValue, Pose2d endValue, double t) Function Prototype public State()</state></state>	can use cluster unpack, array in not needed, use unpack not needed, use unpack. Sample in reverse order. Nega sample. FUTURE internal internal
	Implemented X X X X X X X X X X X X X X X X X X X	Documented X X X X X X X X X X X X X X X X X X X	Not WPILIB	XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX	Execution Optimized Signature Signat	Trajectory_New_Empty.vi Trajectory_New_Empty.vi Trajectory_Sample.vi Trajectory_SampleReverse.vi Trajectory_TransformBy.vi Trajectory_RelativeTo.vi Trajectory_equals.vi Trajectory_lerp_double.vi Trajectory_lerp_Pose.vi	public Trajectory(final List <state> states) public Pose2d getInitialPose() public double getTotalTimeSeconds() public List<state> getStates() public State sample(double timeSeconds) public Trajectory transformBy(Transform2d transform) public Trajectory relativeTo(Pose2d pose) boolean equals(other obj) private static double lerp(double startValue, double endValue, double t) private static Pose2d lerp(Pose2d startValue, Pose2d endValue, double t) Function Prototype public State() public State(double timeSeconds, double velocityMetersPerSecond, double accelerationMetersPerSecondSq, Pose2d poseMeters, double</state></state>	can use cluster unpack, array not needed, use unpack not needed, use unpack Sample in reverse order. Nega sample. FUTURE internal internal
	Implemented X X X X X X X X X X X X X X X X X X X	X X X X X X X X X X X X X X X X X X X	Not WPILIB	X X X X X Noon Noon Noon Item	Execution Optimized SI	Trajectory_New_Empty.vi Trajectory_New_Empty.vi Trajectory_Sample.vi Trajectory_SampleReverse.vi Trajectory_TransformBy.vi Trajectory_RelativeTo.vi Trajectory_equals.vi Trajectory_lerp_double.vi Trajectory_lerp_Pose.vi	public Trajectory(final List <state> states) public Pose2d getInitialPose() public double getTotalTimeSeconds() public List<state> getStates() public State sample(double timeSeconds) public Trajectory transformBy(Transform2d transform) public Trajectory relativeTo(Pose2d pose) boolean equals(other obj) private static double lerp(double startValue, double endValue, double t) private static Pose2d lerp(Pose2d startValue, Pose2d endValue, double t) Function Prototype public State() public State(double timeSeconds, double velocityMetersPerSecond, double</state></state>	can use cluster unpack, array in not needed, use unpack not needed, use unpack. Sample in reverse order. Nega sample. FUTURE internal internal

TRAJECTORY

State Space Itama (This list is	atill ma					4~4 ~~	Iditional columns for toot and comple		
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	Implementec	Documented	Not WPILIB	Menu Item	Ä	Test Routine	VI Name	Function Prototype	Notes
TRAJECTORY CONFIG		X	_	\overline{X}	SI	T -	TrajectoryConfig_Create.vi	public TrajectoryConfig(double maxVelocityMetersPerSecond,	
TRACESTORT CONTIG	^	^		^	O,		Trajectory Gornig_Greate.vi	double maxAccelerationMetersPerSecondSq)	
								public TrajectoryConfig addConstraint(TrajectoryConstraint	Implemented differently, can't
									duplicate.
									Implemented differently, can't
								TrajectoryConstraint> constraints)	duplicate.
	X	Χ		X	SI		TrajectoryConfig_setKinematicsDiffDrive.vi	public TrajectoryConfig setKinematics(DifferentialDriveKinematics	
								kinematics)	
	X	X		X	SI		TrajectoryConfig_setKinematicsMecanumfDrive.vi	public TrajectoryConfig setKinematics(MecanumDriveKinematics	
							T 1 1 0 5 116 11 0 D 1 1	kinematics)	
	X	X		X	SI		TrajectoryConfig_setKinematicsSwerveDrive.vi	public TrajectoryConfig setKinematics(SwerveDriveKinematics	
								kinematics) public double getStartVelocity()	oon ugo alugtar uppast
						+			can use cluster unpack
								<pre>public TrajectoryConfig setStartVelocity(double startVelocityMetersPerSecond)</pre>	
									can use cluster unpack
						 		public TrajectoryConfig setEndVelocity(double	can use cluster unpack
								endVelocityMetersPerSecond)	
									can use cluster unpack
									can use cluster unpack
								public List <trajectoryconstraint> getConstraints()</trajectoryconstraint>	Implemented differently, can't
									duplicate.
									can use cluster unpack
	Х	X		X	SI		TrajectoryConfig_setReversed.vi	public TrajectoryConfig setReversed(boolean reversed)	dan dec claster unpack
	X	X	X	X	SI		TrajectoryConfig_setCentripetalAccel.vi	public trajectory-coning settle-versed/boolean reversed/	
	X	×	X	X	SI		TrajectoryConfig_setVoltageDiffDrive.vi		
					- 01		Trajectory Gornig_Set voltage Bill Brive.vi	NOTE ADD OTHER "SET" ROUTINES FOR OTHER	
								CONTRAINTS HERE, SINCE NEW CONTRAINTS ARE SPECIFIC AND NOT GENERIC.	
								SECULTO AND NOT GENERIC.	
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	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Sample Program Togram		Notes
TRAJECTORY GENERATE		X Documented	Not WPILIB	X Menu Item	Execution Optimi	Test Routine	by b	public static Trajectory generateTrajectory(Spline.ControlVector	uses cubic splines
TRAJECTORY GENERATE			Not WPILIB		Execution Optimi	Test Routine		public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector</translation2d>	uses cubic splines
TRAJECTORY GENERATE	X	X	Not WPILIB	X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end. TrajectoryConfig config)</translation2d>	uses cubic splines
TRAJECTORY GENERATE			Not WPILIB		Execution Optimi	Test Routine		public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start,</translation2d>	uses cubic splines
TRAJECTORY GENERATE	X	X	Not WPILIB	X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end,</translation2d></translation2d>	uses cubic splines
TRAJECTORY GENERATE	X	X	Not WPILIB	X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config)</translation2d></translation2d>	uses cubic splines uses cubic splines
TRAJECTORY GENERATE	X	X	Not WPILIB	X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList</translation2d></translation2d>	uses cubic splines
TRAJECTORY GENERATE	X	X	Not WPILIB	X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config)</translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	X	X	Not WPILIB	X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines
TRAJECTORY GENERATE	x x x x	X X X	Not WPILIB	X X X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi TrajectoryGenerate_Make_Quintic.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config)</pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	X	X	Not WPILIB	X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static TrajectoryConfig config) public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	x x x x	X X X	Not WPILIB	X X X	Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi TrajectoryGenerate_Make_Quintic.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config)</pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	x x x x	X X X	Not WPILIB	X X X		Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi TrajectoryGenerate_Make_Quintic.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static TrajectoryConfig config) public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	x x x x	X X X	Not WPILIB	X X X		Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi TrajectoryGenerate_Make_Quintic.vi TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static TrajectoryConfig config) public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	x x x x	X X X	Not WPILIB	X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi TrajectoryGenerate_Make_Quintic.vi TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static TrajectoryConfig config) public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	X X X X	X X X X		X X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi TrajectoryGenerate_Make_Quintic.vi TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static TrajectoryConfig config) public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	X X X X	X X X X		X X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi TrajectoryGenerate_Make_Quintic.vi TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static TrajectoryConfig config) public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	X X X X	X X X X		X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi TrajectoryGenerate_Make_Quintic.vi TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static TrajectoryConfig config) public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	X X X X	X X X X		X X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi TrajectoryGenerate_Make_Quintic.vi TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static TrajectoryConfig config) public static List<posewithcurvature></posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
TRAJECTORY GENERATE	x x x x	X X X	Not WPILIB Not WPILIB	X X X X	Execution Optimized Execution Optimi	Test Routine	TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi TrajectoryGenerate_Make_Quintic.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static List<posewithcurvature> splinePointsFromSplines(Spline[] splines)</posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines
	Implemented X X X	X X X X		X X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi TrajectoryGenerate_Make_Quintic.vi TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static List<posewithcurvature> splinePointsFromSplines(Spline[] splines)</posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines uses quintic splines
TRAJECTORY GENERATE	Implemented X X X	X X X X		X X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi TrajectoryGenerate_Make_Quintic.vi TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static List<posewithcurvature> splinePointsFromSplines(Spline[] splines) Function Prototype public ControlVectorList(int initialCapacity) public ControlVectorList()</posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines uses quintic splines
	Implemented X X X	X X X X		X X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi TrajectoryGenerate_Make_Quintic.vi TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static List<posewithcurvature> splinePointsFromSplines(Spline[] splines) Function Prototype public ControlVectorList(int initialCapacity) public ControlVectorList(() public ControlVectorList(() sylvation () spline () sp</posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines uses quintic splines Notes may not need, just data
	Implemented X X X	X X X X		X X X X			TrajectoryGenerate_Make_Cubic_CtrlVect.vi TrajectoryGenerate_Make_Cubic.vi TrajectoryGenerate_Make_Quintic_CtrlVect.vi TrajectoryGenerate_Make_Quintic.vi TrajectoryGenerate_splinePointsFromSplines.vi	public static Trajectory generateTrajectory(Spline.ControlVector initial, List <translation2d> interiorWaypoints, Spline.ControlVector end, TrajectoryConfig config) public static Trajectory generateTrajectory(Pose2d start, List<translation2d> interiorWaypoints, Pose2d end, TrajectoryConfig config) public static Trajectory generateTrajectory(ControlVectorList controlVectors, TrajectoryConfig config) public static Trajectory generateTrajectory(List<pose2d> waypoints, TrajectoryConfig config) public static List<posewithcurvature> splinePointsFromSplines(Spline[] splines) Function Prototype public ControlVectorList(int initialCapacity) public ControlVectorList()</posewithcurvature></pose2d></translation2d></translation2d>	uses cubic splines uses cubic splines uses quintic splines uses quintic splines Notes may not need, just data may not need, just data

revision 2.X 11/12/2021 — State Space Items — (Tills list is	Juli II	11331116	y Onc	V1)	_	addii	atomat columns for test and sample.		
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimizec Test Routine	Sample Program	VI Name	Function Prototype	Notes
TRAJECTORY PARAMETERIZE	$\overline{}$	X		X			TrajectoryParam_timeParam.vi	public static Trajectory timeParameterizeTrajectory(List <posewithcurvature> points. List<trajectoryconstraint> constraints, double startVelocityMetersPerSecond, double endVelocityMetersPerSecond, double maxVelocityMetersPerSecond, double maxAccelerationMetersPerSecondSq, boolean reversed) private static void enforceAccelerationLimits(boolean reverse,</trajectoryconstraint></posewithcurvature>	
	X	X	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	No			TrajectoryParam_enforceAccel.vi	private static void enforceAccelerationLimits(boolean reverse, List <trajectoryconstraint> constraints, ConstrainedState state)</trajectoryconstraint>	This routines needs to be changed when new constraints are added.
	X	X	X	No			TrajectoryParam_calcStuffFwd.vi TrajectoryParam_calcStuffRev.vi		
	X	X		No			TrajectoryParam_enforceVelocity.vi		This routines needs to be changed
									when new constraints are added.
TRAJECTORY PARAMETERIZE CONSTRAINED STATE	X Implemented	X Documented	Not WPILIB	X Menu Item	Execution Optimized	Sample Program	ConstrainedState_New.vi	Function Prototype ConstrainedState(PoseWithCurvature pose, double distanceMeters, double maxVelocityMetersPerSecond, double minAccelerationMetersPerSecondSq, double maxAccelerationMetersPerSecondSq) ConstrainedState()	Notes
	X	X		X			ConstrainedState_SetMaxAccel.vi		
	X		X	X			ConstrainedState_SetMinAccel.vi		
	X	X	X	X			ConstrainedState_SetVelAccel.vi ConstrainedState_SetVelocity.vi		
TRAJECTORY UTIL	X X Implemented	X X Documented	Not WPILIB	X X Menu Item	Execution Optimized Test Routine	Sample Program	VI Name TrajectoryUtil_fromPathWeaverJSON.vi TrajectoryUtil_toPathWeaverJSON.vi	Function Prototype public static Trajectory fromPathweaverJson(Path path) public static void toPathweaverJson(Trajectory trajectory, Path path) public static Trajectory deserializeTrajectory(String json) public static String serializeTrajectory(Trajectory trajectory)	Notes
TRAPEZOID PROFILE	X X X Implemented	X X X X X X X X X X X X X X X X X X X	X Not WPILIB	X X No X X No	Execution Optimized	Sample Program	VI Name TrapProfConstraint_New.vi TrapProfile_Calculate.vi TrapProfile_Direct.vi TrapProfile_Execute.vi TrapProfile_IsFinished.vi TrapProfile_New.vi TrapProfile_New_DefInitial.vi TrapProfile ShouldFlipAcceleration.vi	Function Prototype	Notes Private, remove from menu Private, remove from menu
		, ,,					1 1 · · · · · · · · · · · · · · · · · ·		1,

n 2.X 11/12/2021 – State Space Items – (This list is s			y one		Adde	addi		
-	X			X			TrapProfile_TimeLeftUntil.vi	
-	X	X		X			TrapProfile_TotalTime.vi	
	X	X		X			FrapProfState_Equals.vi	
L	Χ	X		X			FrapProfState_New.vi	
====== CTORY CONSTRAINT								
=====								
					Execution Optimized	_		
	_	_			otin	utine Progran		
	tec	tea	18	z	0	ine		
	Jer	neu	11	lte.	ijor	ο σ. Τ		
	len	ű	Ž	חנ	cn	א א מיל		
	Implementec	Documented	Not WPILIB	Menu Item	Ж	Test Routine Sample Prod	/I Name Function Prototype	Notes
CENTRIPETAL ACCELERATION CONSTRAINT	X	X	$\overline{}$	X	~		CentripetalAccelConstraint_getMaxVelocity.vi public double getMaxVelocity.vi	ityMetersPerSecond(Pose2d
							poseMeters, double curvatu velocityMetersPerSecond)	JrekadPerMeter, double
	Χ	X		X			CentripetalAccelConstraint_getMinMaxAccel.vi public MinMax	
							getMinMaxAccelerationMet double curvatureRadPerMe	tersPerSecondSq(Pose2d poseMeters, eter, double velocityMetersPerSecond)
	X	X		X	SI		CentripetalAccelConstraint New.vi public CentripetalAccelerati	ionConstraint(double Can use cluster pack for now
							maxCentripetalAcceleration	ıMetersPerSecondSq)
	'mplementea	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine Sample Program	/I Name Function Prototype	Notes
DIFF DRIVE KINEMATIC CONSTRAINT	X	X		X	7	- 0,		ityMetersPerSecond(Pose2d ureRadPerMeter, double
	X	X		X			DiffDriveKinematicsConstraint_getMinMaxAccel.vi public MinMax getMinMaxAccelerationMet	tersPerSecondSq(Pose2d poseMeters, eter, double velocityMetersPerSecond)
	X	X		X	SI		DiffDriveKinematicsConstraint_New.vi public DifferentialDriveKine DifferentialDriveKinematics maxSpeedMetersPerSecon	s kinematics, double
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine Sample Program	/I Name Function Prototype	
	ш	õ	Not	Me	EX	Tes Sar	/I Name Function Prototype	Notes
DIFF DRIVE VOLTAGE CONSTRAINT	X	X		X		. 3,	DiffDriveVoltageConstraint_getMaxVelocity.vi public double getMaxVelocity.vi poseMeters, double curvatu velocityMetersPerSecond)	ityMetersPerSecond(Pose2d ureRadPerMeter, double
	X	X		X			DiffDriveVoltageConstraint_getMinMaxAccel.vi public MinMax getMinMaxAccelerationMet	tersPerSecondSq(Pose2d poseMeters, eter, double velocityMetersPerSecond)
		1	1	1			DiffDriveVoltageConstraint_New.vi public	

UTIL X X X X Util_Array_PoseWCurv_to_XY.vi FRC_LabVIEW_Trajectory_Library_Routines.xlsx

Function Prototype

VI Name

Notes

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s still	missin	g one	VI) Added a	dditional columns for test and sample.	
X	X	X	X	SI	Util_CalcDist.vi	
X	X	X	X	SI	Util_GetLibraryVersion.vi	
X	X	X	X	SI	Util_GetLibraryUsage.vi	
X	X	X	X		Util_GetTime.vi	Once tested completely, this should be optimized!
X	X	X	No	N/A	Util_LibraryGlobals.vi	Global Variables – no block diag.
X	X	X	X		Util_Trajectory_Absolute_To_Relative.vi	
X	X	X	X		Util_Trajectory_ReadFile.vi	
X	X	X	X		Util_Trajectory_to_XY.vi	
X	X	X	X		Util_Trajectory_WriteFile.vi	
X	X	X	No		Util_Trajectory_WriteFile_Config.vi	internal
X	X	X	No		Util_Trajectory_WriteFile_OneState.vi	internal
X	X	X	X		Util_Trajectory_WriteFile_PathFinder.vi	
X	X	X	No		Util_Trajectory_WriteFile_PathFinderConfig.vi	internal
X	X	X	X		Util_Trajectory_WriteFile_Pathweaver.vi	
X	X	X	No		Util_Trajectory_WriteFile_States.vi	internal
X	_	X	No		Util_Trajectory_WriteFile_WayPoints.vi	internal
X	X	X	X		Util_TrajectoryState_Meters_To_Inches.vi	
X	_	X	X		Util_TrajState_to_DiffDrive_WheelPos.vi	
X	X	X	X		Util_Waypoint_Eng_To_SI.vi	
X		X	X		Util_Waypoint_To_CubicInput.vi	
X		X	X		Util_Waypoint_To_QuinticInput.vi	
X	X	X	No		Util_WeightedWayPoint_To_WeightedWayPoint.vi	Sorry about the confusing name

'======== CONVERSIONS '========

THESE ROUTINES ARE SPECIFIC TO LABVIEW. THEY DO NOT HAVE A

JAVA / C++ WPILIB EQUIVALENT

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized Test Routine	Sample Program	VI Name	Function Prototype	Notes
CONV	X	X	X	X	SI		Conv_AngleDegrees_Heading.vi	71	
	Χ	Χ	Χ	Χ	SI		Conv_AngleRadians_Heading.vi		
	Χ	X	Χ	X	SI		Conv_Centimeters_Meters.vi		
	Χ	Χ	X	X	SI		Conv_Deg_Radians.vi		
	Χ	Χ	X	X	SI		Conv_Feet_Meters.vi		
	Χ	Χ	X	X	SI		Conv_GyroDegrees_Heading.vi		
	Χ	Χ	Χ	X	SI		Conv_Heading_AngleRadians.vi		
	Χ	Χ	X	X	SI		Conv_Inches_Meters.vi		
	Χ	X	X	X	SI		Conv_Kilograms_Pounds.vi		
	Χ	Χ	Χ	Χ	SI		Conv_Meters_Feet.vi		
	Χ	Χ	X	X	SI		Conv_Meters_Inches.vi		
	Χ	Χ	X	X	SI		Conv_POSE_SI_Eng.vi		
	Χ	Χ	Χ	X	SI		Conv_Pounds_Kilograms.vi		
	Χ	Χ	X	X	SI		Conv_Radians_Deg.vi		
	Χ	Χ	X	X	SI		Conv_Yards_Meters.vi		

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Sample Program	VI Name	Function Prototype	Notes
UNITS	Χ	Χ		Χ				Units_DegreesToRadians.vi		
	Χ	X		Χ				Units_FeetToMeters.vi		
	Χ	X		Χ				Units_InchesToMeters.vi		
	Χ	X		Χ				Units_MetersToFeet.vi		
	Χ	Χ		Χ				Units_MetersToInches.vi		
	Χ	X		X				Units RadiansPerSecondToRotationsPerMinute.vi		

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 	5		, ,	ou additional obtained for took and outlined
X	Χ	X		Units_RadiansToDegrees.vi
X	Χ	X		Units RotationsPerMinuteToRadiansPerSecond.vi

'========

PATHFINDER UTIL '========

THESE ROUTINES ARE SPECIFIC TO LABVIEW. THEY DO NOT HAVE A JAVA / C++ WPILIB EQUIVALENT

Function Prototype Notes PathfinderUtil_Continuous_Heading_Difference.vi PathfinderUtil_OptimizeTrajectoryStates.vi X X X X PathfinderUtil_ToTrajectory.vi X X X X PathfinderUtil_ToTrajectoryStates.vi

'======== STATE SPACE MODEL '========

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	Implemented	Documented	Not WPILIB	Mend nem Execution Optimized	Test Routine	VI Name	Fun	ction Prototype	Notes	Code Review	Test Program	Error Checking
DC MOTOR	X	X		Y		DCMotor_GetAndymark9015.vi						
	X	X		Y		DCMotor_GetAndymarkRs775_125.vi						
	X	Χ		Y		DCMotor_GetBag.vi						
	X	Χ		Y		DCMotor_GetBanebotsRs550.vi						
	X	Χ		Υ		DCMotor_GetBanebotsRs775.vi						
	Χ	Χ		Υ		DCMotor_GetCIM.vi						
	Χ	X		Υ		DCMotor_GetCurrent.vi						
	Χ	X		<		DCMotor_GetFalcon500.vi						
	Χ	X		Υ		DCMotor_GetMiniCIM.vi						
	Χ	X		Υ		DCMotor_GetNEO.vi						
	Χ	X		Υ		DCMotor_GetNEO550.vi						
	Χ	X		Υ		DCMotor_GetVex775Pro.vi						
	X	X				DCMotor_GetRomiBuiltIn.vi						
	Χ	X		<		DCMotor_New.vi						

	Implemented	Documented	Not WPILIB		Execution Optimized	Test Routine Sample Program	VI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
LINEAR SYSTEM ID	Χ	X		(LinearSystemId_CreateDriveTrainVelocitySystem.vi		Update to use create matrix			
	Χ	Χ		(LinearSystemId_CreateElevatorSystem.vi		Update to use create matrix			
	Χ	X)	(LinearSystemId_CreateFlywheelSystem.vi		Update to use create matrix			
	X	X)	(LinearSystemId_CreateSingleJointedArmSystem.vi		Update to use create matrix			
	Χ	X		(LinearSystemId_IdentifyDriveTrainSystem.vi		Update to use create matrix			
	X	X)	(LinearSystemId_IdentifyPositionSystem.vi		Update to use create matrix			
	Χ	X		(LinearSystemId_IdentifyVelocitySystem.vi		Update to use create matrix			

DIFFERENTIAL DRIVE POSE ESTIMATOR	/	X		X Wenu Item	Execution Optimized	Test Routine	VI Name DiffDrivePoseEst_AddVisionMeasurement.vi DiffDrivePoseEst_BiConsum_VisionCorrect.vi DiffDrivePoseEst_BiFunc_F.vi DiffDrivePoseEst_BiFunc_H.vi DiffDrivePoseEst_FillStateVector.vi DiffDrivePoseEst_GetEstimatedPosition.vi DiffDrivePoseEst_New.vi DiffDrivePoseEst_ResetPosition.vi	Function Prototype	Notes Just a shell, not functional!	Code Review	Test Program	Error Checking
	X	X		Χ			DiffDrivePoseEst_SetVisionMeasurementStdDevs.vi					
	X	X		X			DiffDrivePoseEst_Update.vi DiffDrivePoseEst_UpdateWithTime.vi					
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine Sample Drogram	VI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
EXTENDED KALMAN FILTER				X X			ExtendedKalmanFilter_Correct.vi		Just a shell, not functional!			
	X			X			ExtendedKalmanFilter_Correct_OnlyUY.vi ExtendedKalmanFilter GetP.vi					
	X	X		Χ			ExtendedKalmanFilter_GetP_Single.vi					
	X	X		X X			ExtendedKalmanFilter_GetXHat.vi ExtendedKalmanFilter_GetXHat_Single.vi					
	X	X		X			ExtendedKalmanFilter New.vi					
	X	X		Χ			ExtendedKalmanFilter_Predict.vi					
	X	X		Χ			ExtendedKalmanFilter_Reset.vi					
	X	X		X X			ExtendedKalmanFilter_SetP.vi ExtendedKalmanFilter_SetXHat.vi					
	X	X		X			ExtendedKalmanFilter_SetXHat_Single.vi					
				,								
	Implemented	Documented	Not WPILIB	Menu Item	Exec	Test Routine	VI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
KALMAN FILTER				Χ		X	KalmanFilter_Correct.vi					
		X		X		X	KalmanFilter_New.vi					
	X	X		X		X	KalmanFilter_Predict.vi KalmanFilter_Reset.vi					
	X			X			KalmanFilter_GetK					
	X	X		X			KalmanFilter_GetK_Single.vi					
	Χ	X		Χ			KalmanFilter_SetXHat					
	X	X		X		X	KalmanFilter_SetXHat_Single					
	X	X		X		V	KalmanFilter_GetXHat					
	X	^		Χ		X	KalmanFilter_GetXHaT_Single					

'====== STATE SPACE CONTROL '======== Χ

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 $X \mid X$

 $X \mid X$

UnscentedKalmanFilter SetP.vi

UnscentedKalmanFilter SetXHat.vi

UnscentedKalmanFilter Transform.vi

UnscentedKalmanFilter SetXHat Single.vi

LinearSystem_GetA.vi

is stii	missir	ng one	∋ VI)	Add	onal columns for test and sample.		
,	(X		LinearSystem_GetAElement.vi		,
)	(X		LinearSystem_GetB.vi		ı
)	(X		LinearSystem_GetBElement.vi		
	(X		LinearSystem_GetC.vi		
	(X		LinearSystem_GetCElement.vi		
,	(X		LinearSystem_GetD.vi		
	(X		LinearSystem_GetDElement.vi		
	(X		LinearSystem_New.vi		

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	VI Name Function Prototype	Notes	Code Review	Test Program	Error Checking
LINEAR SYSTEM LOOP	Χ			X			LinearSystemLoop_ClampInput.vi				
	Χ			Х			LinearSystemLoop_Correct.vi				
							LinearSystemLoop_GetClampFunction.vi				
	Χ			Χ			LinearSystemLoop_GetController.vi				
	Χ			Χ			LinearSystemLoop_GetError_Single.vi				
	Χ			Χ			LinearSystemLoop_GetError.vi				
	Χ			Χ			LinearSystemLoop_GetFeedForward.vi				
	Χ			Χ			LinearSystemLoop_GetNextR_Single.vi				
	Χ			Χ			LinearSystemLoop_GetNextR.vi				
	Χ			Χ			LinearSystemLoop_GetObserver.vi				
	Χ			Χ			LinearSystemLoop_GetU_Row.vi				
	Χ			Χ			LinearSystemLoop_GetU.vi				
	Χ			Χ			LinearSystemLoop_GetXHat_Single.vi				
	Χ			X			LinearSystemLoop_GetXHat.vi				
							LinearSystemLoop_New_BBB				
							LinearSystemLoop_New_LinearSystem_ClampFunc				
	Χ			Χ			LinearSystemLoop_New_LinearSystem_ClampVal.vi				
	Χ			X			LinearSystemLoop_New.vi				
	Χ			X			LinearSystemLoop_Predict.vi				
	Χ			X			LinearSystemLoop_Reset.vi				
							LinearSystemLoop_SetClampFunction.vi				
							LinearSystemLoop_SetNextR_Some.vi				
	Χ		\rightarrow	X			LinearSystemLoop_SetNextR.vi				
			\perp				LinearSystemLoop_SetXHat_Single.vi				
							LinearSystemLoop_SetXHat.vi				

'======= STATE SPACE UTILITIES '========

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	NI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
Bi-FUNCTION HELP	X		Χ	X			BiFuncHelp_MatrixMinus.vi					
	Χ		Χ	X			BiFuncHelp_MatrixMult.vi					
	X		Χ	X			BiFuncHelp_MatrixMult_CoerceSizeB.vi					
	Χ		Χ	X			BiFuncHelp_MatrixPlus.vi					

FRC LabVIEW Trajectory Librar Revision 2.X 11/12/2021 – State S			ig one	VI)	Added	d addi	onal columns for test and sample.					
		Implemented Documented	Not WPILIB	Menu Item	Execution Optimized	rest Routine Sample Program	VI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
	DISCRETIZATION	X		X)	X	Discretization_DiscretizeA.vi					
		X		X		X	Discretization_DiscretizeAB.vi					
		X	<u> </u>	X		X	Discretization_DiscretizeABTaylor.vi					
		X	<u> </u>	X)	X	Discretization_DiscretizeAQTaylor.vi					
		X		X			Discretization_DiscretizeR.vi					
		Implemented Documented	Not WPILIB	Menu Item	Exec	rest Koutine Sample Program	VI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
	STATE SPACE UTIL		<u> </u>	X		X	StateSpaceUtil_MakeCostMatrix.vi					
		X	'	X)	X	StateSpaceUtil_MakeCovarianceMatrix.vi					
		X	<mark>4</mark> '	X			StateSpaceUtil_MakeWhiteNoiseVector.vi					
		/	<mark>4</mark> '	<u>_</u> _			StateSpaceUtil_IsStabalizable.vi					
		X	4'	X			StateSpaceUtil_PoseToVector.vi					
		X	<mark>4</mark> '	X			StateSpaceUtil_ClampInputMaxMagnitude.vi		Routine exists, it is just a shell			
		X	<mark>4</mark> '	X			StateSpaceUtil_NomalizeInputVector.vi					
		X	<mark>4</mark> '	X			StateSpaceUtil_PoseTo4dVector.vi					
		X	4'	X			StateSpaceUtil_PoseTo3dVector.vi					
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'====== SIMULATION '========												
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BATTERY SIM		Not WPILIB	X X Menu Item	Execution Optimized	Test Routine	VI Name BatterySim_CalculateDefaultBatteryLoadedVoltage.vi BatterySim_CalculateLoadedVoltage.vi	Function Prototype	Notes	Code Review	Test Program	Error Checking
	Implemented	Documented Not WPILIB	Menu Item	Execution Optimized	Test Routine	Namp Program	Function Prototype	Notes	Code Review	Test Program	Error Checking
DIFFERENTIAL DRIVE TRAIN SIM	X					DiffDriveTrainSim_ClampInput.vi					
<u>.</u>	X					DiffDriveTrainSim_CreateKitbotSim.vi					
	Χ					DiffDriveTrainSim_CreateKitbotSim_EstMass.vi					
	X					DiffDriveTrainSim_CreateKitbotSim_EstMassMOI.vi					
	X X					DiffDriveTrainSim_GetCurrentDrawAmps.vi					
	X					DiffDriveTrainSim_GetCurrentGearing.vi DiffDriveTrainSim_GetDynamics.vi					
	X					DiffDriveTrainSim_GetDynamics.vi					
	X					DiffDriveTrainSim_GetLeftCurrentDrawAmps.vi					
	X					DiffDriveTrainSim GetLeftPositionMeters.vi					
	X					DiffDriveTrainSim_GetLeftVelocityMetersPerSecond.vi					
	X					DiffDriveTrainSim_GetOutput_Single.vi					

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LINEAR SYSTEM SIM X	FRC LabVIEW Trajectory Librar Revision 2.X 11/12/2021 – State Sp	y – VI Implementation pace Items – (This list is s	List still missi	ing one	VI) <i>F</i>	Added	additional columns for test and sample.					
LINEAR SYSTEM SM X X X X I I Interdipotential Continuent of the Co				Not WPILIB	Menu Item	Lest Routine	S S VI Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
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SINGLE JOINT ARM SIM X X X X Singuishments Geldural Institute of the state of the s					No		LinearSystemSim_UpdateX.vi					
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LinearSystemSim_Clampinput.vi							LinearSystemSim GetCurrentDrawAmps.vi		DONT IMPLEMENT	+		
Single Joint Arm Sim			X									1
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X					X		SngJntArmSim_GetAngleRads.vi					
X							SngJntArmSim_GetCurrentDraw.vi			+		<u> </u>
X					X		SngJntArmSim_GetVelocityRadsPerSec.vi			+		
X				_	$\frac{\hat{x}}{x}$		SngJntArmSim_HasHitUpperLimit.vi			+		·
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MATRIX			X	Matrix_AssignBlock.vi				
	X		X	Matrix_Block.vi				
	X		X X	Matrix_Create.vi Matrix_Diag.vi				
	X		X	Matrix ElementSum.vi				
	X		X	Matrix_Exp.vi				
	X		X	Matrix_ExtractColumnVector.vi				
	Х		X	Matrix_ExtractFrom.vi				
	Χ		X	Matrix_ExtractRowVector.vi				
	X		X	Matrix_Fill.vi				
	X		X	Matrix_Ident.vi				
	X		X	Matrix_IsEqual.vi				
	X		X X	Matrix_LltDecompose.vi Matrix Pow.vi				
	X		X	Matrix SetColumn.vi				
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'========= MATH '=======

RC LabVIEW Trajectory Library – VI Implement	ation List									
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	X				MerweScSigPts_GetWc.vi					
	X				MerweScSigPts_GetWc_Single.vi					
	X				MerweScSigPts_GetWm.vi					
	X				MerweScSigPts_GetWm_Single.vi					
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NUMERICAL INTEGRA	TION X	Doct Not 1	No No	Exer	NumIntegrate_Func_Ax_Bu_K.vi NumIntegrate_Func_Bs.vi	Function Prototype	Notes	ď	7	
NUMERICAL INTEGRA	TION X X X	Docu Not 1	No No No		NumIntegrate_Func_Ax_Bu_K.vi NumIntegrate_Func_Bs.vi NumIntegrate_Func_Ch.vi	Function Prototype	Notes	ŏ	7	
NUMERICAL INTEGRA	TION X	Docu Not I	No No		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi	Function Prototype		8 -	7	
NUMERICAL INTEGRA	TION X X X	Doct Not 1	No No No		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi NumIntegrate Rk4 Dbl.vi	Function Prototype	NOT DONE	8	7	
NUMERICAL INTEGRA	X X X X / / /	Docu	No No No No		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi NumIntegrate Func Ct.vi NumIntegrate Rk4_Dbl.vi NumIntegrate Rk4_K_Dbl.vi	Function Prototype		8	7	
NUMERICAL INTEGRA	X	Doct Not 1	No No No No		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi NumIntegrate Func Ct.vi NumIntegrate Rk4_Dbl.vi NumIntegrate Rk4_K_Dbl.vi NumIntegrate Rk4_Mat_X.vi	Function Prototype	NOT DONE	8	7	
NUMERICAL INTEGRA	X	Doct.	No No No No X		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi NumIntegrate Rk4 Dbl.vi NumIntegrate Rk4 K Dbl.vi NumIntegrate Rk4 Mat X.vi NumIntegrate Rk4 Mat X U.vi	Function Prototype	NOT DONE	8	7	
NUMERICAL INTEGRA	TION	Doct I Not I	No No No No X X		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi NumIntegrate Rk4 Dbl.vi NumIntegrate Rk4 K_Dbl.vi NumIntegrate Rk4 Mat X.vi NumIntegrate Rk4 Mat X U.vi NumIntegrate Rk645.vi	Function Prototype	NOT DONE	8	7	
NUMERICAL INTEGRA	TION	Doct Not 1	No No No No X X X No		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi NumIntegrate Rk4 Dbl.vi NumIntegrate Rk4 K Dbl.vi NumIntegrate Rk4 Mat X.vi NumIntegrate Rk4 Mat X U.vi NumIntegrate Rk645.vi NumIntegrate Rk645Impl.vi	Function Prototype	NOT DONE	8	7	
NUMERICAL INTEGRA	TION	Doct Not 1	No No No No X X		NumIntegrate Func Ax Bu K.vi NumIntegrate Func Bs.vi NumIntegrate Func Ch.vi NumIntegrate Func Ct.vi NumIntegrate Rk4 Dbl.vi NumIntegrate Rk4 K_Dbl.vi NumIntegrate Rk4 Mat X.vi NumIntegrate Rk4 Mat X U.vi NumIntegrate Rk645.vi	Function Prototype	NOT DONE	8	7	

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Sample Program IN Name	Function Prototype	Notes	Code Review	Test Program	Error Checking
NUMERICAL JACOBIAN	I X			Χ			NumJacobianX.vi		There are others that may need			
									implemented.			
					_							
	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimized	Test Routine	Sample Program	Function Prototype	Notes	Code Review	Test Program	Error Checking
RICCAT		Documented	Not WPILIB	X Menu		Test Routine	VI Name Riccati_Check_Detectable.vi	Function Prototype	Routine exists, it is just a shell	Code Review	Test Program	
RICCAT	/		Not WPILIB	X Menu		Test	VI Name Riccati_Check_Detectable.vi Riccati_Check_Stabilizable.vi	Function Prototype		Code Review	Test Program	
RICCAT	/ / X		Not WPILIB	X X X		Test	VI Name Riccati_Check_Detectable.vi Riccati_Check_Stabilizable.vi Riccati_DARE.vi	Function Prototype	Routine exists, it is just a shell	Code Review	Test Program	
RICCAT	/ / X X	X	Not WPILIB	X Menu		X X Test Routine	VI Name Riccati_Check_Detectable.vi Riccati_Check_Stabilizable.vi Riccati_DARE.vi Riccati_DARE_Iterate.vi	Function Prototype	Routine exists, it is just a shell	Code Review	Test Program	
RICCAT	/ / X X		Not WPILIB	X X X X		Test	VI Name Riccati_Check_Detectable.vi Riccati_Check_Stabilizable.vi Riccati_DARE.vi Riccati_DARE_Iterate.vi Riccati_DARE_N.vi	Function Prototype	Routine exists, it is just a shell	Code Review	Test Program	
RICCAT	/ / X X	X	Not WPILIB	X X X		Test	VI Name Riccati_Check_Detectable.vi Riccati_Check_Stabilizable.vi Riccati_DARE.vi Riccati_DARE_Iterate.vi	Function Prototype	Routine exists, it is just a shell	Code Review	Test Program	

'========= TYPE DEFINITIONS '========

	Implemented	Documented	Not WPILIB	Menu Item	Execution Optimize Test Routine	Sample Program	VI Name	Function Prototype	Notes
TypeDef	Ζ		X	Χ	N/A		ARM_FF.CTL		
	1		X	Χ	N/A		BICon-Matrix_FUNC_TYPE.CTL		
	Ζ		Χ	X	N/A		BiFun_Matrix_FUNC_TYPE.CTL		
	Ζ	X	Χ	Χ	N/A		CHASSIS_SPEEDS.CTL		
	Ζ	X	Χ	Χ	N/A		CONTRAINED_STATE.CTL		
	Ζ		X	X	N/A		DCMOTOR.CTL		
	Ζ	X	X	X	N/A		DIFF_DRIVE_KINEMATICS.CTL		
	Ζ		Χ		N/A		DIFF_DRIVE_Kitbot_WheelSize_ENUM.ctl		
	Ζ		Χ		N/A		DiFF_DRIVE_POSE_EST.ctl		
	Z		Χ		N/A		DIFF_DRIVE_ToughBoxMini_GearChoice_ENUM.ctl		
	Z		Χ		N/A		DIFF_DRIVE_ToughBoxMini_MotorChoice_ENUM.ctl		
	Z		Χ		N/A		DIFF_DRIVE_TRAIN_SIM.ctl		
	Z		X	X	N/A		ELEVATOR_SIM.CTL		
	Z		X	X	N/A		ELEV_FF.CTL		
-	Z		X	X	N/A N/A		EXTENDED_KALMAN_CORRECT_FUNC_GROUP.CTL EXTENDED KALMAN FILTER.CTL		
	Z			X					
	Z		X	X	N/A N/A		FLYWHEEL_SIM.ctl		Now 1/26/21
-	Z Z		X	X	N/A N/A		HOLONOMIC_DRV_CTRL.CTL KALMAN FILTER.ctl		New 1/26/21
			\hat{x}	\hat{X}	N/A		KALMAN FILTER LATENCY COMP.CTL		
_	Z	Х	\hat{x}	X	N/A		LINEAR FILTER.CTL		
	Z	^	X	X	N/A		LINEAR_PLANT_INV_FF.ctl		

e etill m		one	\/I) Δdded a	dditional columns for test and sample.	-
Z	ا الحدا			N/A	LINEAR QUADRATIC REGULATOR.ctl	
Z		X		N/A	LINEAR_SYSTEM_LOOP.ctl	
Z		Χ		N/A	LINEAR_SYSTEM_SIM.ctl	
Z		X		N/A	LINEAR_SYSTEM.ctl	
Z	X	X		N/A	MECA_DRIVE_KINEMATICS.CTL	
Z	Χ	X	X	N/A	MECA_DRIVE_ODOMETRY.CTL	
Z	Χ	X		N/A	MECA WHEEL SPEEDS.CTL	
Z		X		N/A	MEDIAN FILTER.CTL	
Z		X		N/A	MERWE SCALED SIGMA PTS.ctl	
Z		X		N/A	OBSERVER SNAPSHOT.CTL	
Z		X		N/A	OBSERVER_SNAP_LIST_ITEM.CTL	
Z	Χ	X		N/A	PARAM_STACK_ITEM.CTL	
Z	Χ	X		N/A	PARAM_STACK.CTL	
Z		X		N/A	PID_ADV_LIMITS.CTL	
Z		Χ	X	N/A	PID ADV TUNING.CTL	
Z		Х		N/A	PID CONTROLLER.CTL	
Z		X	X	N/A	PID ERROR TOLERANCE.CTL	
Z		X		N/A	PID INPUT LIMITS.CTL	
Z				N/A	PID_INPO1_LIMITS.CTL	
	V	X				
Z	X	X		N/A	POSE2D.CTL	
Z	Χ	X		N/A	POSEwCURVATURE.CTL	
Z		X		N/A	PROFILED_PID_CONTROLLER.CTL	
Z	X	X	X	N/A	RAMSETE.CTL	
Z	Χ	X	X	N/A	ROTATION2D.CTL	
Z		X		N/A	SINGLE JOINT ARM SIM.CTL	
Z	Х	X		N/A	SIMPLE MOTOR FF.CTL	
Z	^	X		N/A	SLEW RATE LIMITER.CTL	
	V	X				
Z	X			N/A	SPLINE_CTRL_VECTOR.CTL	
Z	X	X		N/A	SPLINE.CTL	
Z	Χ	Χ		N/A	SWERVE_DRIVE_KINEMATICS.CTL	
Z	X	X		N/A	SWERVE_DRIVE_MODULE_STATE.CTL	
Z	X	X	X	N/A	SWERVE_DRIVE_ODOMETRY.CTL	
Z		Χ	X	N/A	TIMER.CTL	
Z	Χ	Х	Χ	N/A	TRAJ CONFIG.CTL	
Z	X	X		N/A	TRAJ CONSTRAINT CENTRIPETAL ACCEL.CTL	
Z	X	X		N/A	TRAJ_CONSTRAINT_DIFF_DRIVE_KINEMATICS.CTL	
Z	X	X		N/A	TRAJ CONSTRAINT DIFF DRIVE VOLTAGE.CTL	
	٨		^			Destination with this but a shall
١		X		N/A	TRAJ_CONSTRAINT_JERK.CTL	Routine exists, it is just a shell
Z	Χ	X		N/A	TRAJ_CONSTRAINT_MECA_DRIVE_KINEMATICS.CTL	
Z	Χ	Χ		N/A	TRAJ_CONSTRAINT_MINMAX.CTL	
Z	Χ	X		N/A	TRAJ_CONSTRAINT_SWERVE_DRIVE_KINEMATICS.CTL	
Z	Χ	X		N/A	TRAJ_STATE.CTL	
Z	Χ	X		N/A	TRAJECTORY.CTL	
	X	X	Χ	N/A	TRANSFORM2D.CTL	
Z	X	X		N/A	TRANSLATION2D.CTL	
Z	^	X		N/A	TRAPEZOID PROFILE CONSTRAINT.CTL	
Z		X		N/A	TRAPEZOID_PROFILE_STATE.CTL	
Z		X		N/A	TRAPEZOID_PROFILE.CTL	
Ζ	Χ	Χ	Χ	N/A	TWIST2D.CTL	
Z		Χ		N/A	UNSCENTED_KALMAN_FILTER.ctl	
Z		Χ		N/A	UNSCENTED_KALMAN_NEW_FUNC_GROUP.CTL	
Z		Χ		N/A	UNSCENTED KALMAN CORRECT FUNC GROUP.CTL	
	Χ	Х	Χ	N/A	UTIL PATHFINDER CONFIG.CTL	
	X	X	X		UTIL WAYPOINT.ctl	
Z	^\	X		NA NA	UTIL WEIGHTED WAYPOINT.ctl	New V1.5
		N/A	^		WAYPOINTS.CTL	Delete – obsolete
N/A			V	N/A		
Z		X	٨	NA	WEIGHTED_WAYPOINT.CTL	New V1.5
N/A		N/A		N/A	X_Y_HEADINGS.CTL	Delete – obsolete