

Chapter 4: outline

4.1 Overview of Network layer

- data plane
- control plane

4.2 What's inside a router

4.3 IP: Internet Protocol

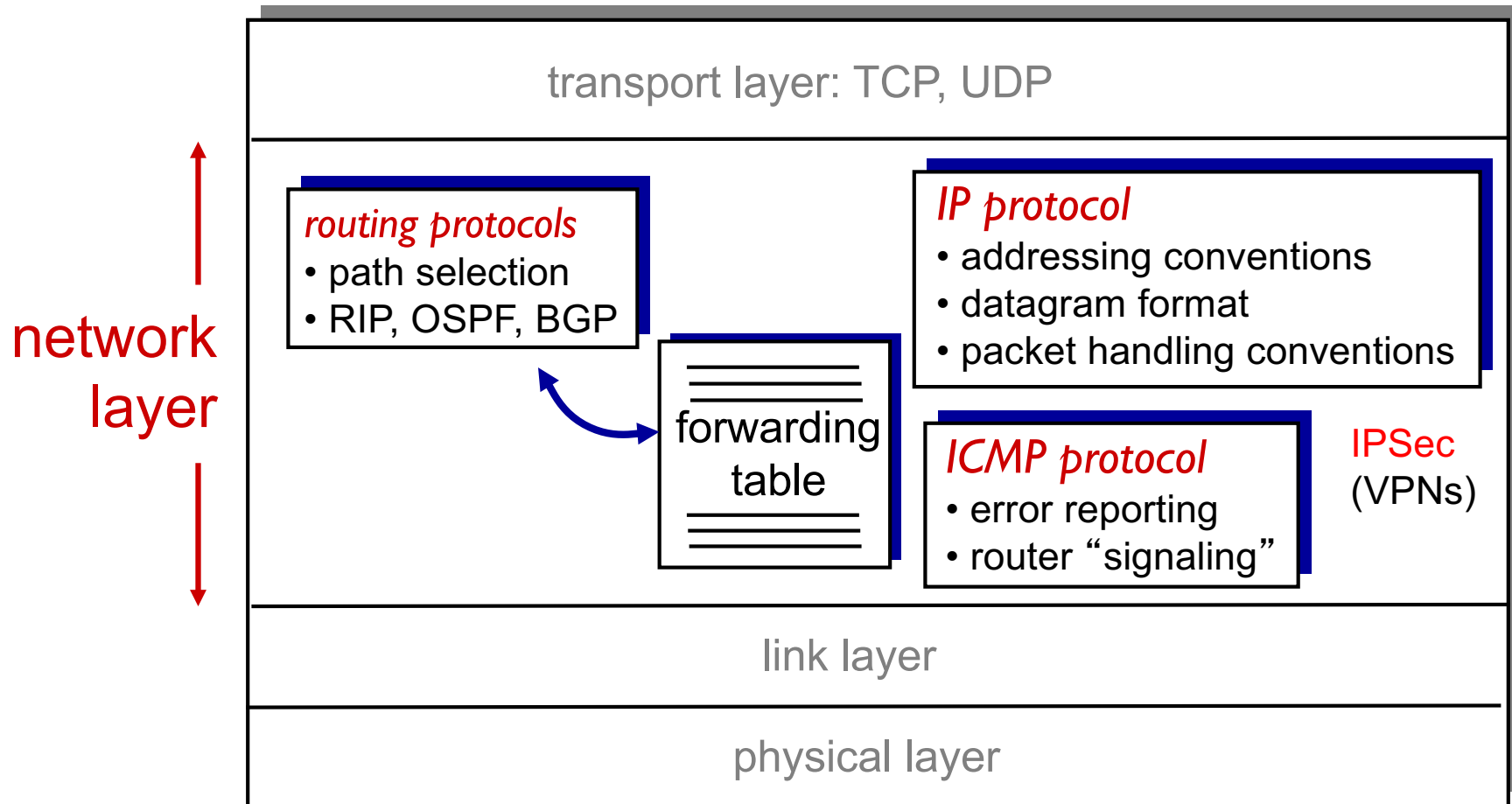
- datagram format
- fragmentation
- IPv4 addressing
- network address translation
- IPv6
- ICMP (v4, v6)

4.4 Generalized Forward and SDN

- match
- action
- OpenFlow examples of match-plus-action in action

The Internet network layer - revisited

host, router network layer functions:



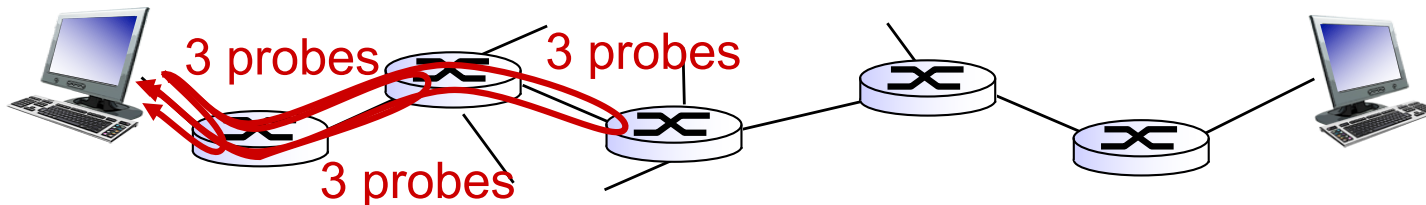
ICMP: internet control message protocol

- used by hosts & routers to communicate network-level information
 - error reporting: unreachable host, network, port, protocol
 - echo request/reply (used by ping)
- network-layer “above” IP:
 - ICMP msgs carried in IP datagrams
- **ICMP message:** type, code plus first 8 bytes of IP datagram causing error

<u>Type</u>	<u>Code</u>	<u>description</u>
0	0	echo reply (ping)
3	0	dest. network unreachable
3	1	dest host unreachable
3	2	dest protocol unreachable
3	3	dest port unreachable
3	6	dest network unknown
3	7	dest host unknown
4	0	source quench (congestion control - not used)
8	0	echo request (ping)
9	0	route advertisement
10	0	router discovery
11	0	TTL expired
12	0	bad IP header

Traceroute and ICMP

- source sends series of UDP segments to dest
 - first set has TTL = 1
 - second set has TTL=2, etc.
 - unlikely port number
 - when n th set of datagrams arrives to n th router:
 - router discards datagrams
 - and sends source ICMP messages (type 11, code 0)
 - ICMP messages includes name of router & IP address
 - when ICMP messages arrives, source records RTTs
- stopping criteria:*
- ❖ UDP segment eventually arrives at destination host
 - ❖ destination returns ICMP “port unreachable” message (type 3, code 3)
 - ❖ source stops



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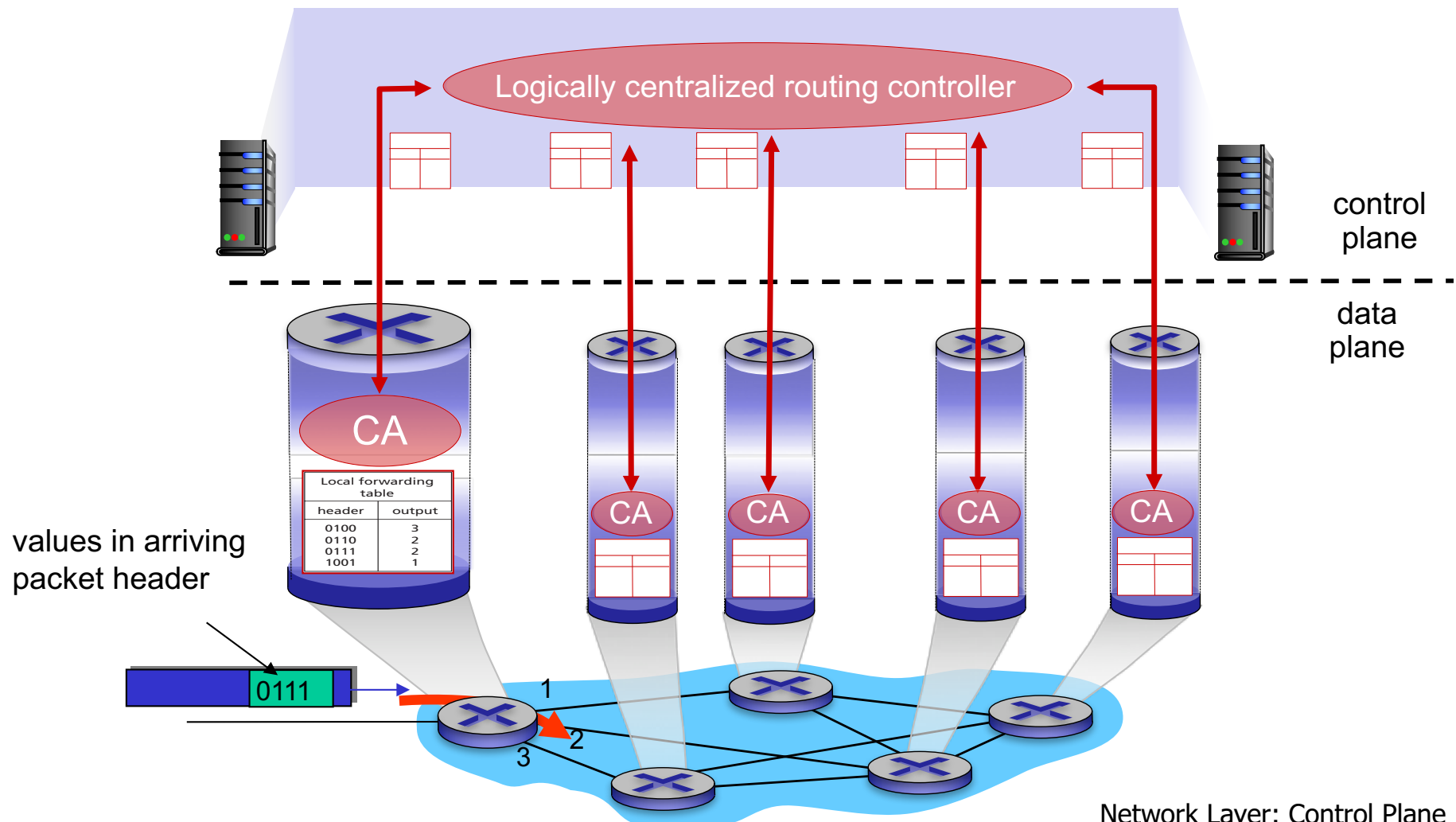
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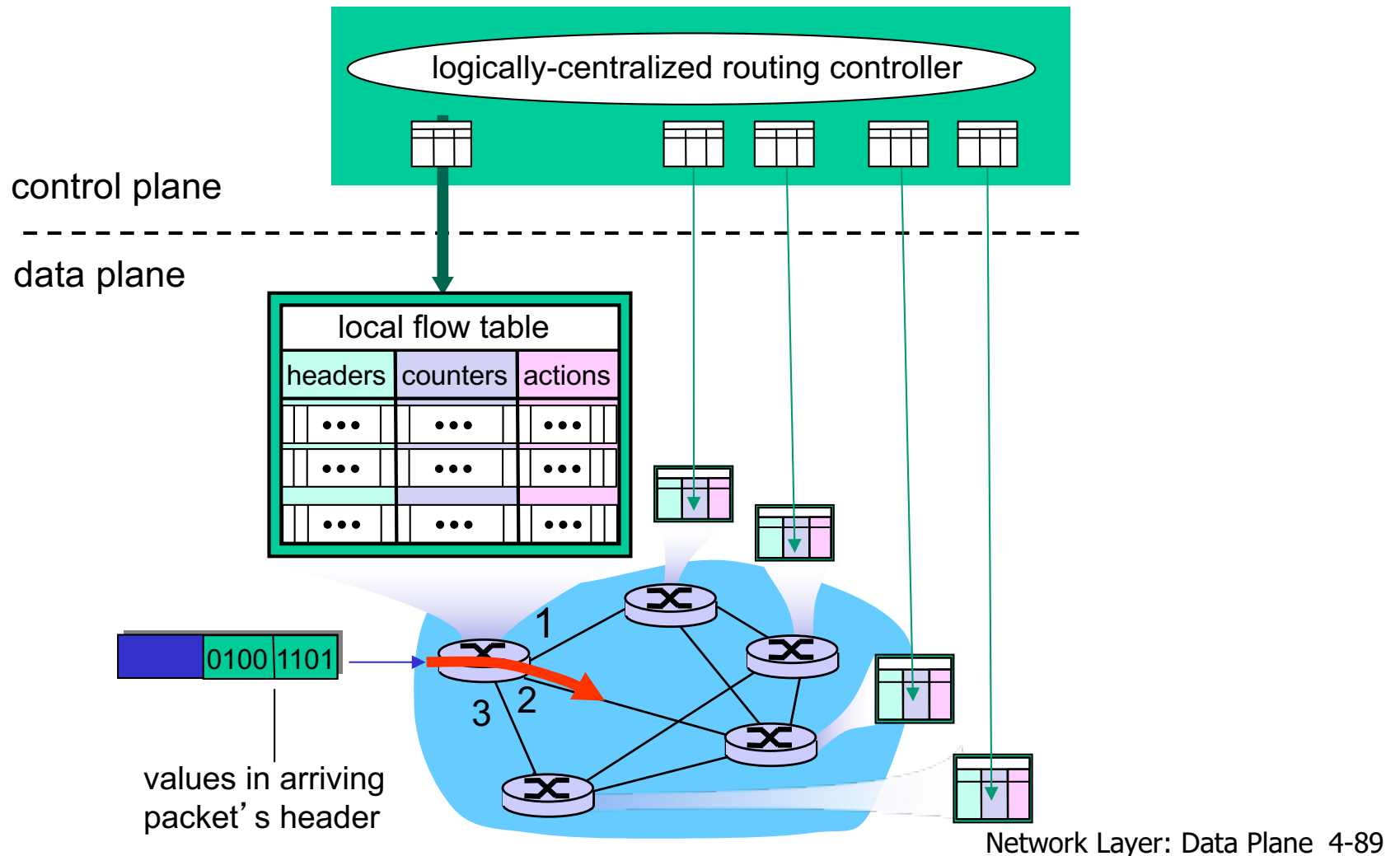
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Destination-Based Forwarding – Revisited



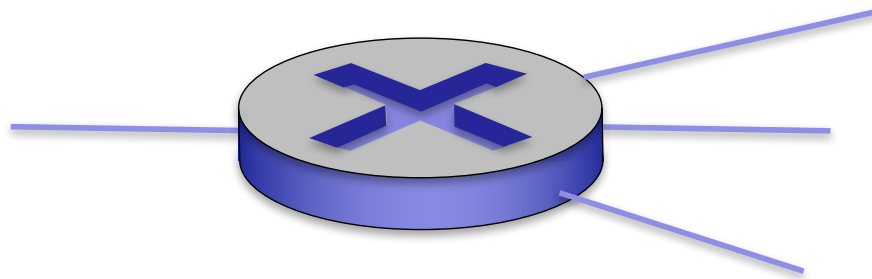
Generalized Forwarding and SDN

Each router contains a *flow table* that is computed and distributed by a *logically centralized routing controller*



OpenFlow data plane abstraction

- flow: defined by header fields (of multiple protocols)
- generalized forwarding: simple packet-handling rules
 - *Pattern*: match values in packet header fields
 - *Priority*: disambiguate overlapping patterns
 - *Actions: for matched packet*: drop, forward, modify, matched packet; or send matched packet to controller
 - *Counters*: #bytes and #packets

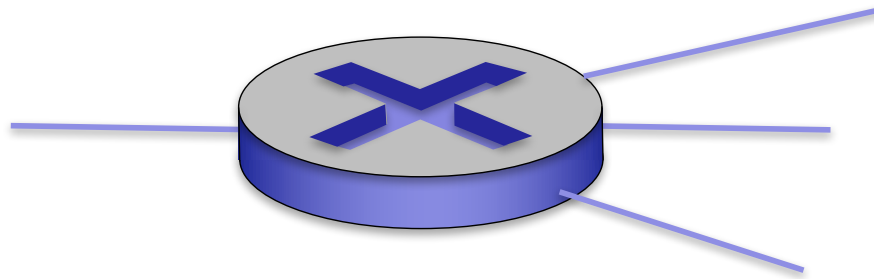


local flow table		
headers	counters	actions
...
...
...

Flow table in a router (computed and distributed by controller)
define router's match+action rules

OpenFlow data plane abstraction

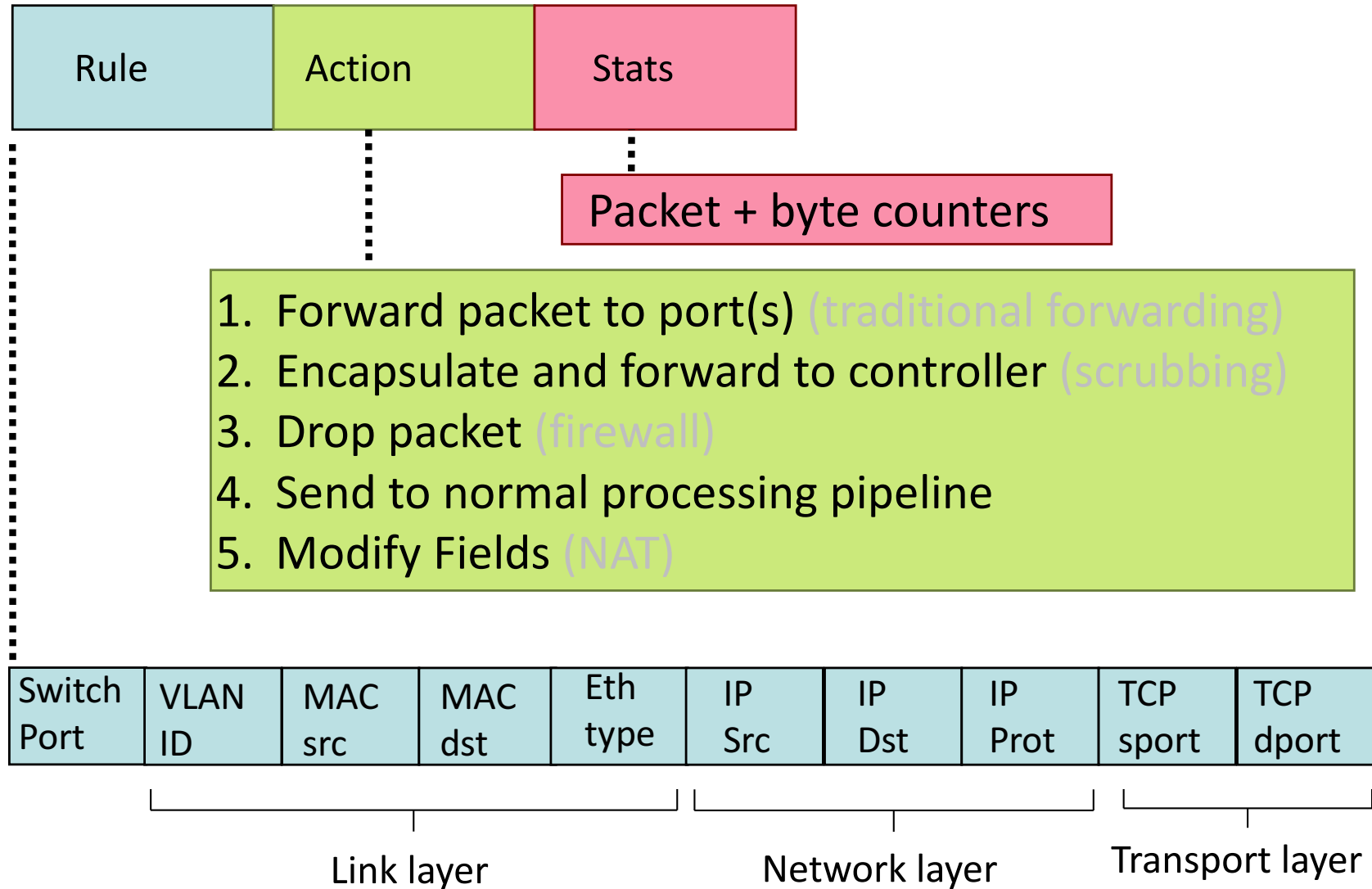
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* : wildcard

1. src=1.2.*.*, dest=3.4.5.* → drop
2. src = *.*.*.*, dest=3.4.*.* → forward(2)
3. src=10.1.2.3, dest=*.*.*.* → send to controller

OpenFlow: Flow Table Entries



Examples

Destination-based forwarding:

Switch Port	MAC src	MAC dst	Eth type	VLAN ID	IP Src	IP Dst	IP Prot	TCP sport	TCP dport	Action
*	*	*	*	*	*	51.6.0.8	*	*	*	port6

IP datagrams destined to IP address 51.6.0.8 should be forwarded to router output port 6

Firewall:

Switch Port	MAC src	MAC dst	Eth type	VLAN ID	IP Src	IP Dst	IP Prot	TCP sport	TCP dport	Action
*	*	*	*	*	*	*	*	*	22	drop

do not forward (block) all datagrams destined to TCP port 22

Switch Port	MAC src	MAC dst	Eth type	VLAN ID	IP Src	IP Dst	IP Prot	TCP sport	TCP dport	Action
*	*	*	*	*	128.119.1.1	*	*	*	*	drop

do not forward (block) all datagrams sent by host 128.119.1.1

Examples

Destination-based layer 2 (switch) forwarding:

Switch Port	MAC src	MAC dst	Eth type	VLAN ID	IP Src	IP Dst	IP Prot	TCP sport	TCP dport	Action
*	22:A7:23: 11:E1:02	*	*	*	*	*	*	*	*	port3

*layer 2 frames from MAC address 22:A7:23:11:E1:02
should be forwarded to output port 6*

OpenFlow abstraction

- *match+action*: unifies different kinds of devices
- <https://www.opennetworking.org/>

	Match	Action
Router	longest destination IP prefix	forward out a link
Switch	Destination Mac address	Forward or flood
Firewall	IP addresses and TCP/UDP port numbers	Permit or Deny
NAT	IP address and port	rewrite address and port
Load Balancer		

OpenFlow abstraction

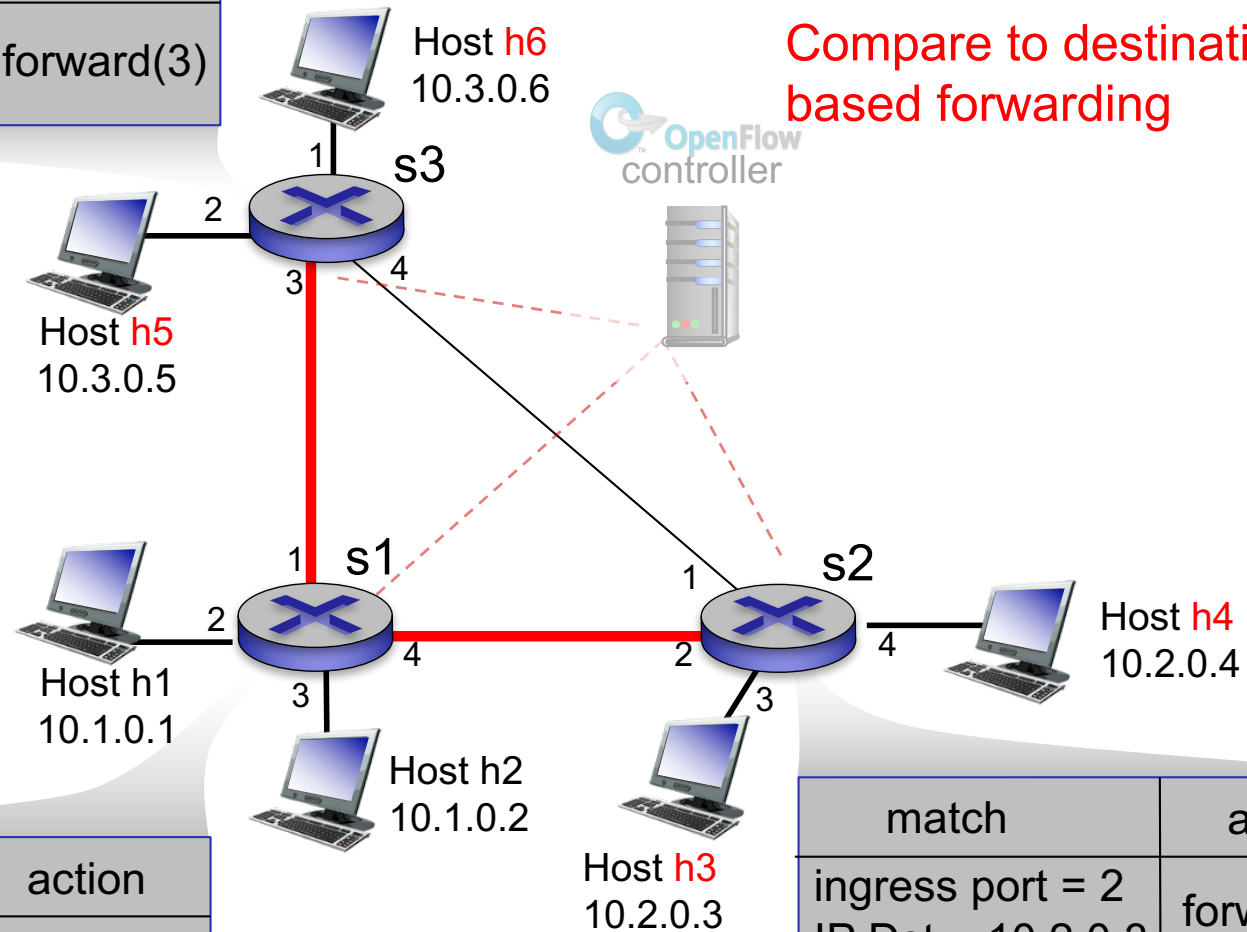
- *match+action*: unifies different kinds of devices
- Router
 - *match*: longest destination IP prefix
 - *action*: forward out a link
- Switch
 - *match*: destination MAC address
 - *action*: forward or flood
- Firewall
 - *match*: IP addresses and TCP/UDP port numbers
 - *action*: permit or deny
- NAT
 - *match*: IP address and port
 - *action*: rewrite address and port

OpenFlow example

Example: datagrams from hosts h5 and h6 should be sent to h3 or h4, via s1 and from there to s2

Compare to destination-based forwarding

match	action
IP Src = 10.3.*.* IP Dst = 10.2.*.*	forward(3)



match	action
ingress port = 1 IP Src = 10.3.*.* IP Dst = 10.2.*.*	forward(4)

match	action
ingress port = 2 IP Dst = 10.2.0.3	forward(3)
ingress port = 2 IP Dst = 10.2.0.4	forward(4)

Chapter 4: done!

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Question: how do forwarding tables (destination-based forwarding) or flow tables (generalized forwarding) computed?

Answer: by the control plane (next chapter)