WINSTON MOH TANGONGHO

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AVAILABLE: JANUARY - AUGUST 2020

EDUCATION

Northeastern University Boston, MA

Khoury College of Computer Science

Candidate for a Master of Science in Computer Science | GPA: 3.7/4.0

January 2019 - December 2020

Related Courses: Data Structures and Algorithms, Programming Design Paradigms, Computer Systems and Architecture

Minnesota State University, Mankato Mankato, MN

Bachelor of Science in Computer Engineering | GPA: 3.8/4.0

May 2018

Related Courses: Computer Hardware and Organization, Algorithmic Structures, Digital and Electronic Systems Design,

Software Engineering, Operating Systems Design, Fundamentals of Software Development

TECHNICAL KNOWLEDGE

• Operating Systems: Linux (Ubuntu), Windows OS

• Languages: C/C++, Java, Python, C#, Ruby, Verilog, VHDL, MATLAB, HTML5, CSS, JavaScript

• Software: Git, Visual Studio Code, Android Studio, Microsoft Azure, Anaconda, MS Office, AutoCAD,

Cadence, Quartus, Eagle CAD, Wireshark, Packet Tracer, Java Swing

• Databases: MongoDB, Oracle SQL, PostgreSQL

• Hardware: AVR XMEGA, Arduino, Raspberry PI, Atmel SAM D21

• **Frameworks**: freeRTOS, Rails, Bootstrap, Flask

WORK EXPERIENCE / ACADEMIC PROJECTS

Computer Science Teaching Assistant, Minnesota State University, Mankato

August 2017 – May 2018

- Interacted with Course Instructor to prepare coursework and labs for Intro to Computer Science 1&2 courses
- Held office hours to assist students in a class of 20 students with course projects and Assignments every week
- Managed students by explaining the course material during Office hours in preparation for exams

Smart Home Automation System, Minnesota State University, Mankato

August 2017 – May 2018

- Designed a Home automation system by leveraging an Arduino and C programming, an iOS or Android phone for voice Commands, a 1Sheeld+ device for relaying information via Bluetooth and an LCD to display information
- Converted the Home Automation system to a real-time system by utilizing the freeRTOS framework. It improved the System efficiency by assigning higher priorities to critical commands

Project Team Finder, Minnesota State University, Mankato

January 2018 - May 2018

- Planned and implemented a web application with Ruby on Rails framework by working in a team of two. It allowed a user To create profiles and search for interesting projects and to also interact with other users
- Implemented UI using MVC, HTML, CSS, SQL and Bootstrap to produce responsive web pages
- Improved efficiency in project management by applying the Agile Development methodology

GPS Controlled Autonomous Car, Minnesota State University, Mankato

August 2016 – May 2017

- Accomplished autonomous driving on an RC car by using an Arduino Uno to interface with the DC Motors, Ultrasonic Sensors, accelerometer, GPS shield and the LCD Display
- Implemented algorithm to detect objects using thermal camera and used class Objects in C++ to hold Destination waypoints In Longitude and Latitude formats to conform to locations received from GPS Module

INTERESTS/ACTIVITIES/HONORS

- OvenBot (*PerkinsHacks 2018 Hackathon: Challenge Award Winner*) Boston, MA Software Program to ease use of smart Home Appliances by visually impaired individuals
- WatchAsWords (Bitcamp 2018 Hackathon) College Park, MD

 C# program that uses Microsoft APIs to provide video transcribing services and subtitles for videos
- National Society of Black Engineers, Treasurer: Organized fund-raising events and participated in meetings with Department heads to gather enough funds for our yearly Conference and on-campus activities
- Awards: John P. and John R. Habinger Electrical Engineering Scholarship, E.F Johnson Scholarship, Rudy and Leone Salfer Engineering Scholarship at *Minnesota State University, Mankato*
- Volunteer Experience: Habitat for Humanity Restore, Math Tutor at MSU, Mankato, Echo Food Shelf