Principles of Software & Requirements

Group 6

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Use Cases

User Use Cases

Use case: **Viewing item**

Brief Description

The User wants to view a product to check availability, quantity, picture and price

1. The user can navigate through the home page or use the search box at the top of the website to find the product
2. The website will show the product picture with the price, stock quantity underneath

Use case: **Adding and viewing an item in cart**

Brief Description

The User wants to add an item to their cart for checkout

1. The user navigates to the product of their choice
2. The user adds the desired quantity amount of the product to the cart
3. The user clicks the cart icon at the top right of the page to view cart

Use case: **Checkout**

Brief Description

The User is fished shopping and wants to checkout

1. The User clicks the cart icon at the top right of the page
2. The website will display current items in cart with the respective prices and quantities
3. The User will click checkout button
4. The User will now input the required information for checkout and payment
5. The website will display a order confirmed screen

Use case: **Submit Ticket**

Brief Description

The User has an issue with a passed order and wants to contact customer service

1. The User clicks on the contact customer service page
2. The User will fill in the required blanks including the type of problem they have ex. product freshness,
3. The User will submit the form and track the status of their ticket submission

User Use Cases

Use case: **Viewing item**

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Use case: **Adding and viewing an item in cart**

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4. The user adds the desired quantity amount of the product to the cart
6. The user clicks the cart icon at the top right of the page to view cart

Use case: **Checkout**

Brief Description

The User is fished shopping and wants to checkout

6. The User clicks the cart icon at the top right of the page
7. The website will display current items in cart with the respective prices and quantities
8. The User will click checkout button
9. The User will now input the required information for checkout and payment
10. The website will display a order confirmed screen

Use case: **Submit Ticket**

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The User has an issue with a passed order and wants to contact customer service

4. The User clicks on the contact customer service page
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