

# **Principles of Software & Requirements**

# **Group 6**

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**Use Cases** 

#### User Use Cases

Use case: Viewing item

#### **Brief Description**

The User wants to view a product to check availability, quantity, picture and price

- 1. The user can navigate through the home page or use the search box at the top of the website to find the product
- 2. The website will show the product picture with the price, stock quantity underneath

Use case: Adding and viewing an item in cart

# **Brief Description**

The User wants to add an item to their cart for checkout

- 1. The user navigates to the product of their choice
- 2. The user adds the desired quantity amount of the product to the cart
- 3. The user clicks the cart icon at the top right of the page to view cart

Use case: Checkout

# **Brief Description**

The User is fished shopping and wants to checkout

- 1. The User clicks the cart icon at the top right of the page
- 2. The website will display current items in cart with the respective prices and quantities
- 3. The User will click checkout button
- 4. The User will now input the required information for checkout and payment
- 5. The website will display a order confirmed screen

Use case: Submit Ticket

### **Brief Description**

The User has an issue with a passed order and wants to contact customer service

- 1. The User clicks on the contact customer service page
- 2. The User will fill in the required blanks including the type of problem they have exproduct freshness,
- 3. The User will submit the form and track the status of their ticket submission