

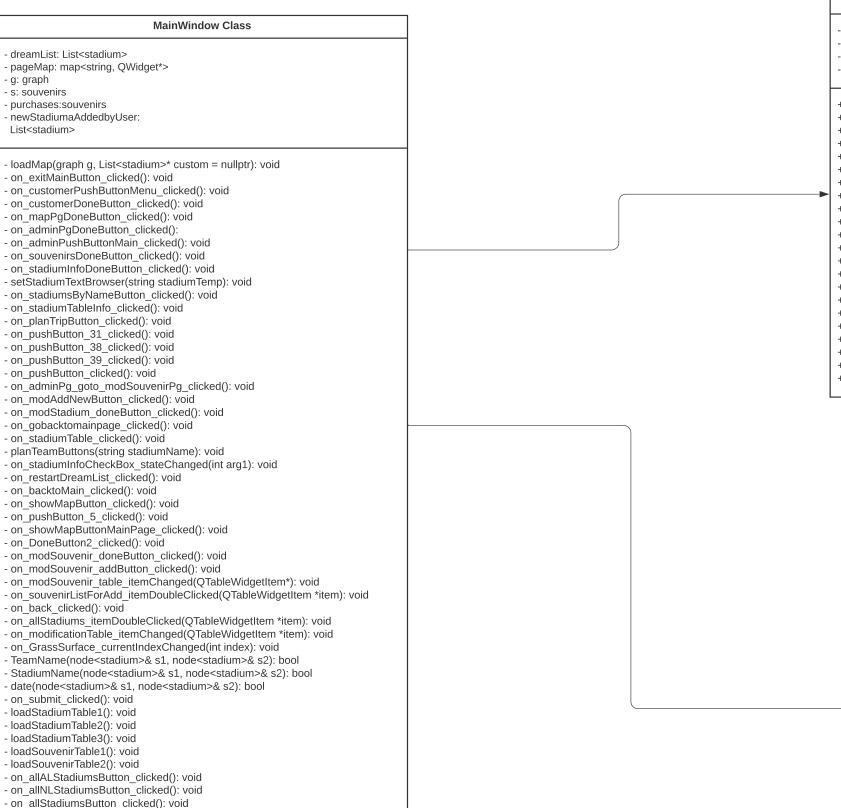
setType(string type): void

setXCoor(int xpos): void - setYCoor(int ypos): void

+ setFieldSurface(string surface): void

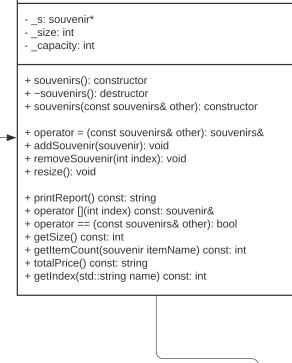
UML class Jaemok Lee | June 2, 2021

on_pushButton_2_clicked(): void





Date Class



Souvenirs Class

souvenir struct

name: string _price: string _description: string

_quantity: int

souvenir(): constructor + souvenir(std::string name,

std::string price, std::string description): constructor

+ operator==(const souvenir& s): bool + operator!=(const souvenir& s): bool

+ getName() const: string

+ getPrice() const: string

+ getDescription() const: string + getQuantity() const: int

+ setName(std::string name): void + setPrice(std::string price): void

+ setDescription(std::string description): void

setQuantity(int quantity): void

+ addQuantity(): void