


libff::Double::inverse



```
graph LR; A[libff::Double::inverse] --> B[libff::Double::Double]
```

A diagram showing a function call. On the left, a gray rectangular box contains the text 'libff::Double::inverse'. A blue arrow points from this box to a white rectangular box on the right, which contains the text 'libff::Double::Double'. Both boxes have a thin black border.

libff::Double::Double