

testing::internal::
MaxBipartiteMatchState
::Compute

```
graph LR; A[testing::internal::MaxBipartiteMatchState::Compute] --> B[testing::internal::MatchMatrix::LhsSize]; A --> C[testing::internal::MatchMatrix::RhsSize];
```

testing::internal::
MatchMatrix::LhsSize

testing::internal::
MatchMatrix::RhsSize