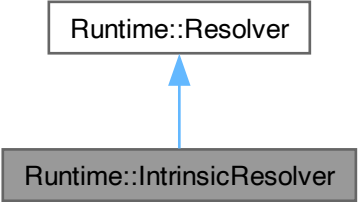


Runtime::Resolver



```
graph BT; A[Runtime::IntrinsicResolver] --> B[Runtime::Resolver]
```

Runtime::IntrinsicResolver