

putScatter



```
graph LR; A[putScatter] --> B[type2String]
```

A diagram showing a mapping from 'putScatter' to 'type2String'. On the left, a gray rectangular box contains the text 'putScatter'. A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'type2String'. Both boxes have a thin black border.

type2String