

launcher\_def::start\_ndx



```
graph LR; A[launcher_def::start_ndx] --> B[launcher_def::is_bios_ndx]
```

A diagram showing a pointer relationship between two variables. On the left, a gray rectangular box contains the text 'launcher\_def::start\_ndx'. A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'launcher\_def::is\_bios\_ndx'. Both boxes have a thin black border.

launcher\_def::is\_bios\_ndx