

UTF16::EncodeUnsafe



```
graph LR; A[UTF16::EncodeUnsafe] --> B[PutUnsafe]
```

A diagram showing a call from UTF16::EncodeUnsafe to PutUnsafe. The first box, containing 'UTF16::EncodeUnsafe', is gray and has a dark gray border. A blue arrow points from its right side to the second box, which contains 'PutUnsafe'. The second box is white with a dark gray border.

PutUnsafe