

softfloat_roundToUI64



```
graph LR; A[softfloat_roundToUI64] --> B[softfloat_raiseFlags]
```

A diagram showing a call from the function `softfloat_roundToUI64` to the function `softfloat_raiseFlags`. The first box is shaded gray and the second is white, both with black borders. A blue arrow points from the right side of the first box to the left side of the second box.

softfloat_raiseFlags