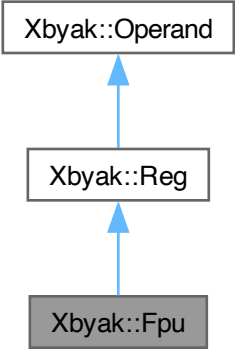


Xbyak::Operand



```
graph BT; Fpu[Xbyak::Fpu] --> Reg[Xbyak::Reg]; Reg --> Operand[Xbyak::Operand];
```

Xbyak::Reg

Xbyak::Fpu