

f128M_to_f16

```
graph LR; A[f128M_to_f16] --> B[softfloat_roundPackToF16]; B --> C[softfloat_raiseFlags]; B --> D[softfloat_shiftRightJam32];
```

softfloat_roundPackToF16

softfloat_raiseFlags

softfloat_shiftRightJam32