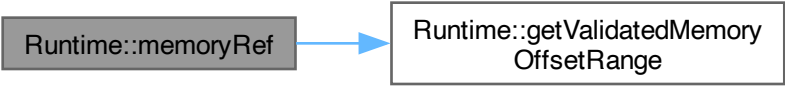


Runtime::memoryRef



```
graph LR; A[Runtime::memoryRef] --> B[Runtime::getValidatedMemoryOffsetRange]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is gray and contains the text 'Runtime::memoryRef'. The right box is white with a black border and contains the text 'Runtime::getValidatedMemoryOffsetRange' on two lines. A blue arrow points from the right side of the gray box to the left side of the white box.

Runtime::getValidatedMemory
OffsetRange