## Storage::StorableObject storage\_ UI::UsersObject + StorableObject() # id() # get\_field\_int() + read() # get\_field\_string() + read\_int() # get\_field\_time() + read\_string() # get\_field\_enum() + read\_time() # get\_field\_object() + read\_enum() # get\_field\_vector() + read\_vector() # set\_field() + update() # set\_field() + update() # set\_field() + update() # set\_field\_enum() + update\_enum() # set\_field() + update() # set\_field\_vector() # save() # load() Core::AbstractGroup - name\_ child\_groups\_ people\_ + AbstractGroup() + AbstractGroup() + name() + add\_person() + del\_person() + read() + read\_int() + read\_string() + read\_time() + read\_enum() + read\_vector() + update() + update() + update() + update\_enum() + update() # add\_child() # del\_child() # save() # load() Δ Core::Event - begin - duration + Event() + Event() + begin() + duration() + end() + read() + read\_time() + update() + update() # save() # load()