```
AbstractBackend
type_
+ AbstractBackend()
+ init()
+ type()
            Storage::AbstractStorage
            # objects
            + AbstractStorage()
            + remove()
            + create()
            + search()
            + object()
            # get_field_int()
            # get_field_string()
            # get field time()
            # get field enum()
            # get_field_object()
            # get_field_vector()
            # set field()
            # set_field()
            # set field()
            # set field()
            # set_field_enum()
            # set field vector()
            # set_object()
            # new id()
              storage_
UI::AbstractUI

    storage

- cache
+ AbstractUI()
+ AbstractUI()
+ storage()
+ run()
# cache()
```

search()
create()
remove()