

# AprilTag-based Trajectory Tracking

for the LIMOS Robot

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Master's degree in artificial perception and robotics

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# Outline

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Problem

Challenges

Project goal

Phases

# Problem description

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## Problem to solve

- ▶ We need a robot that can **learn a path by being guided**.

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## Problem to solve

- ▶ We need a robot that can **learn a path by being guided**.
- ▶ Later it must **drive that same path alone**.
- ▶ It has to work in normal indoor rooms without fuss.

# Challenges

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## Why this is challenging

- ▶ **Hardcoded paths:** someone types coordinates by hand.

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## Why this is challenging

- ▶ **Hardcoded paths:** someone types coordinates by hand.
- ▶ **No flexibility:** any small change means rebuilding code.
- ▶ **High barrier:** only experts can tweak routes.

# Chosen setup

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## Selected Platform

- ▶ Robot: **LIMOS** with wheels and camera.



Fig. 1 — LIMOS mobile robot

# Chosen setup

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## Selected Platform

- ▶ Robot: **LIMOS** with wheels and camera.
- ▶ Tags: **AprilTag** to tell where the robot is.



Fig. 2 — AprilTag visual marker

# Chosen setup

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## Selected Platform

- ▶ Robot: **LIMOS** with wheels and camera.
- ▶ Tags: **AprilTag** to tell where the robot is.
- ▶ Together they keep the pose steady while we teach and repeat.



Fig. 1 — LIMOS robot



Fig. 2 — AprilTag marker

# Project Goal

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## Our Goal

- ▶ Build a simple **teach and repeat** loop.

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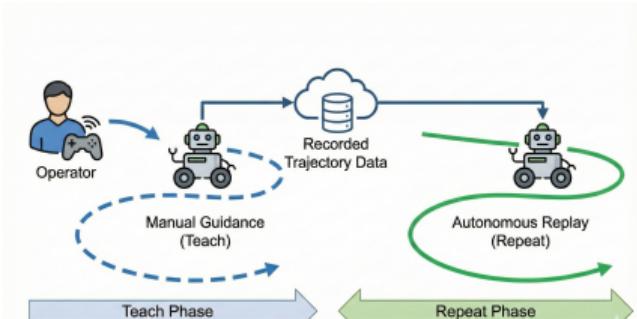


Fig.3 — High-level teach and repeat concept

# Project Goal

## Our Goal

- ▶ Build a simple **teach and repeat** loop.
- ▶ **No coding**: you just guide the robot by hand.

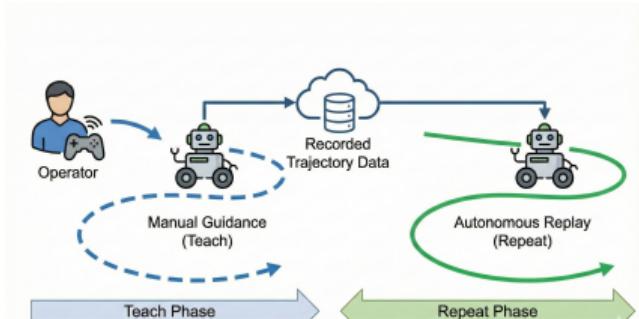


Fig.3 — High-level teach and repeat concept

# Project Goal

## Our Goal

- ▶ Build a simple **teach and repeat** loop.
- ▶ **No coding**: you just guide the robot by hand.
- ▶ **Auto replay**: it drives the same path accurately later.

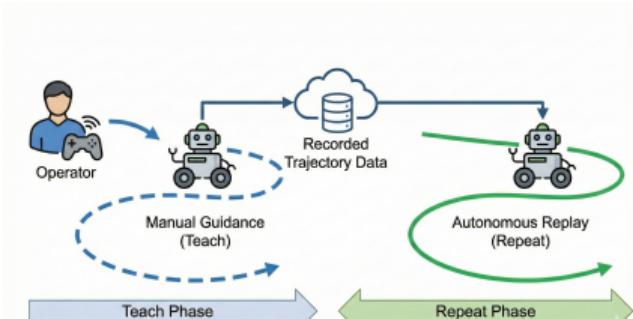


Fig.3 — High-level teach and repeat concept

# Phase 1: TF setup and perception

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**Step 1 — Put tags on the map.**

We save where each AprilTag sits:

$$T_{\text{world}}^{\text{tag}}$$

This stays fixed for every next step.

# Phase 1: TF setup and perception

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## Step 2 — Drive the robot once.

The simulator gives the robot pose while it follows a smooth curve:

$$T_{\text{world}}^{\text{camera\_link}}(t)$$

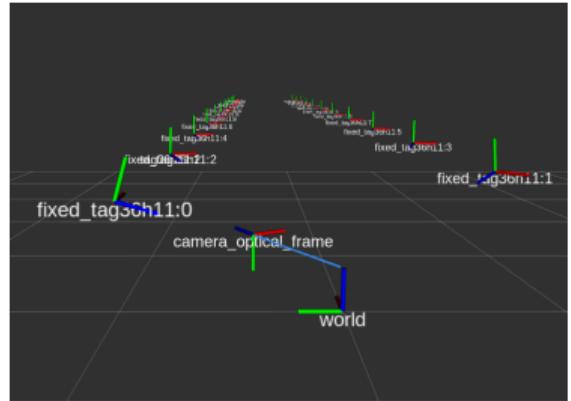


Fig. 4 — World, robot and camera frames

# Phase 1: TF setup and perception

## Step 3 — Use the real camera frame.

We switch to the optical frame (how the camera really looks):

$$T_{\text{world}}^{\text{camera\_optical}}(t) = T_{\text{world}}^{\text{camera\_link}}(t) \cdot T_{\text{camera\_link}}^{\text{camera\_optical}}$$

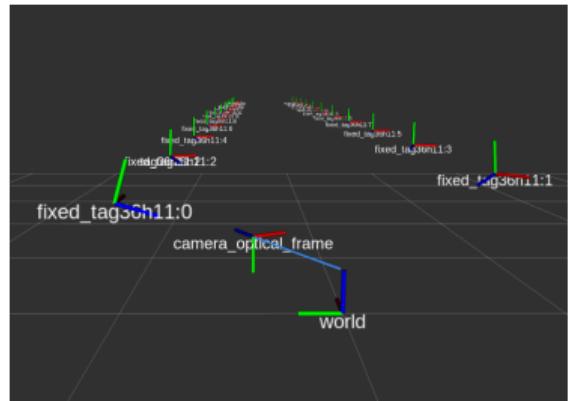


Fig. 4 — World, robot and camera frames

# Phase 1: TF setup and perception

## Step 4 — Compute clean tag detections.

From the map and pose we get, for each tag:

$$T_{\text{camera\_optical}}^{\text{tag}}(t)$$

This is the clean data that Phase 2 will dirty with noise.

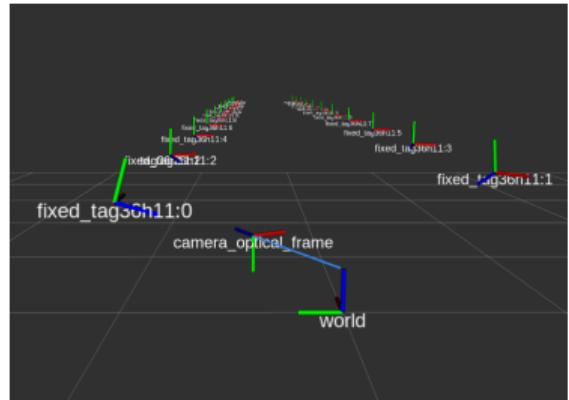


Fig. 4 — World, robot and camera frames

# Phase 2: Simulation and dataset generation

## Step 1 — Simulate a clean path.

We make a smooth curve and log the true pose:

$$T_{\text{world}}^{\text{camera\_optical}}(t)$$

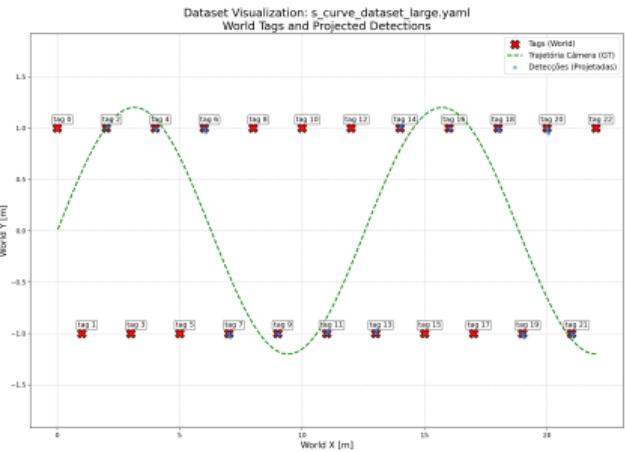


Fig. 5 — Ground truth sinusoid trajectory

# Phase 2: Simulation and dataset generation

## Step 2 — Compute perfect tag reads.

For every tag and time we compute the clean detection:

$$T_{\text{camera\_optical}}^{\text{tag}}(t)$$

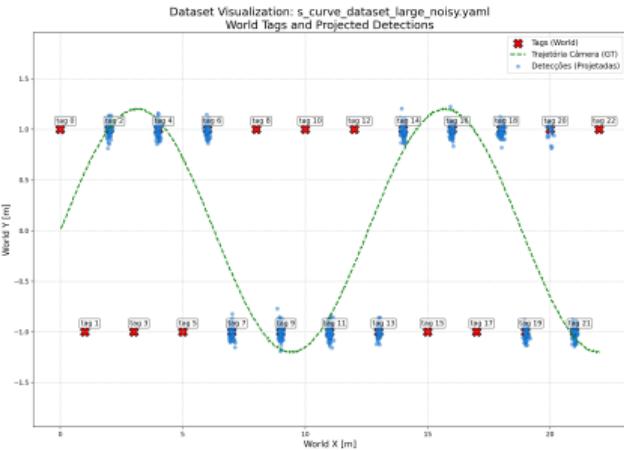
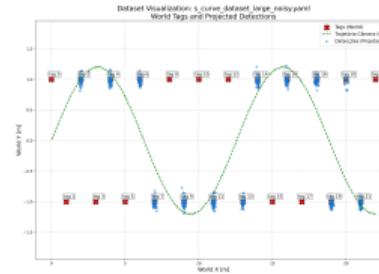
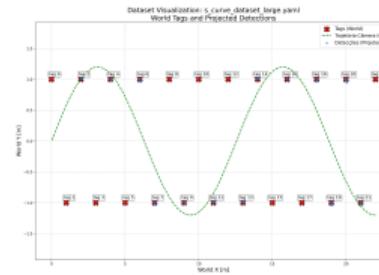


Fig. 6 — Noisy measurements

# Phase 2: Simulation and dataset generation

## Step 3 — Add noise like real life.

We add Gaussian noise so readings look imperfect, like sensors do.



Clean (top) and noisy (bottom) simulated data

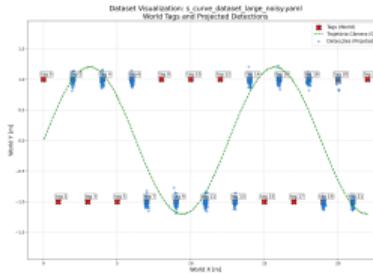
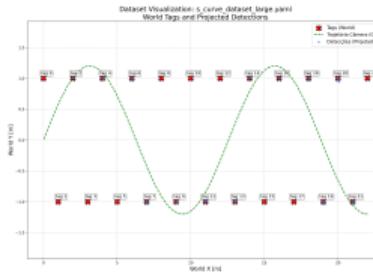
# Phase 2: Simulation and dataset generation

## Step 4 — Save the dataset.

For each time we save:

- the true pose  $T_{\text{world}}^{\text{camera\_optical}}(t)$
- the noisy tag detections  $T_{\text{camera\_optical}}^{\text{tag}}(t)$

Phase 3 will test its optimizer on this file.



Clean (top) and noisy (bottom) simulated data

# Phase 3: Trajectory Optimization & Recovery

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**Goal:** Fix drift with a simple optimizer

- ▶ **Path recovery:** Align the noisy run with the taught path.

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# Phase 3: Trajectory Optimization & Recovery

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**Goal:** Fix drift with a simple optimizer

- ▶ **Path recovery:** Align the noisy run with the taught path.
- ▶ **Pose graph:** Reduce error between waypoints and simple constraints.
- ▶ **Drift fix:** Auto-correct rotation and position drift.

# Recovery the Optimal Path Sinusoidal Trajectory

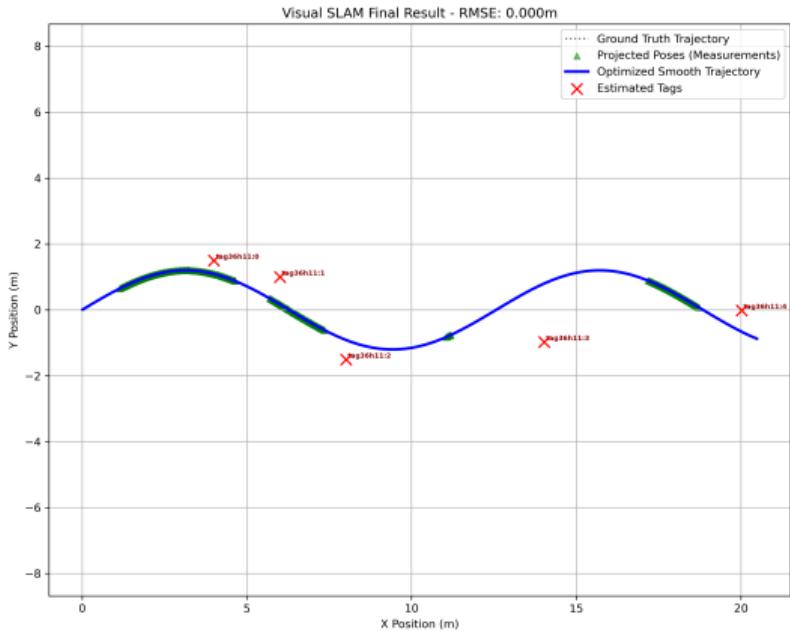


Fig. 7.2 — Trajectory Recovery via Optimization

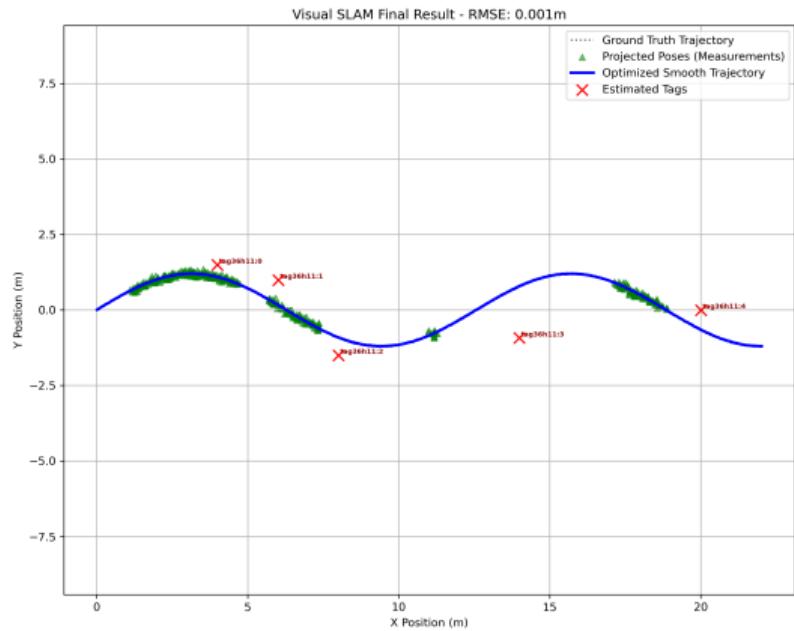


Fig. 7.1 — Simulated Dataset with Gaussian Noise

# Quantitative Analysis Sinusoidal Trajectory

## Case 1: Optimization without NOISE (Ideal)

Metric	Value
<b>Trajectory RMSE</b>	<b>0.0000 m</b>
Avg. Tag Position Error	0.0164 m

## Tag Estimation Error (Ideal)

Tag Name	X Error	Y Error	Z Error
tag36h11:0	0.00	0.00	0.00
tag36h11:1	0.00	0.00	0.00
tag36h11:2	0.01	-0.01	0.00
tag36h11:3	0.03	0.00	0.00
tag36h11:4	0.02	-0.02	0.00

## Case 2: Optimization with NOISE (6 cm)

Metric	Value
<b>Trajectory RMSE</b>	<b>0.0007 m</b>
Avg. Tag Position Error	0.0239 m

## Tag Estimation Error

Tag Name	X Error	Y Error	Z Error
tag36h11:0	0.00	0.01	0.01
tag36h11:1	0.01	0.00	0.00
tag36h11:2	0.00	-0.04	0.01
tag36h11:3	-0.01	0.07	0.00
tag36h11:4	0.00	-0.01	0.00

Tables — Comparison of Optimization Results with and without noise.

# Recovery the Optimal Path Sinusoidal Trajectory

## The scenario with 23 tags

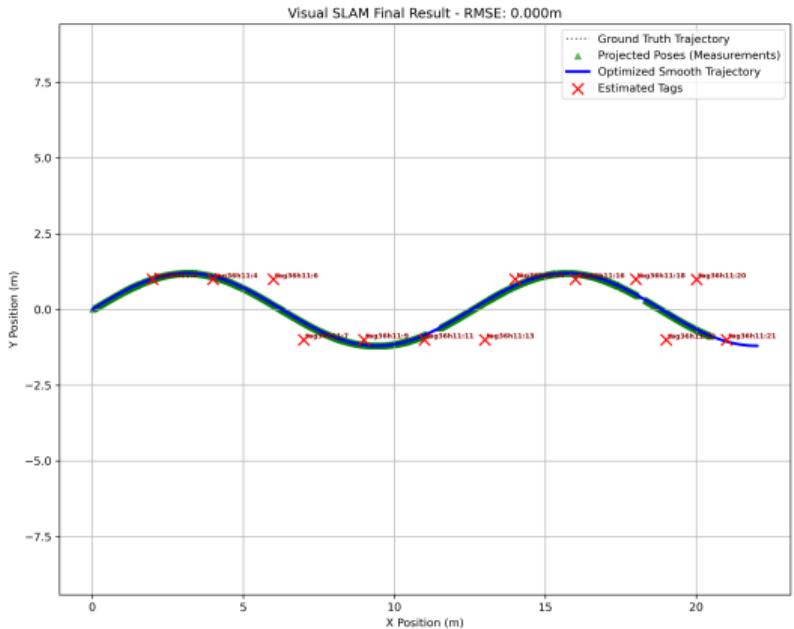


Fig. 8.1 — Trajectory Recovery via Optimization

Fig. 8.2 — Simulated Dataset with Gaussian Noise

# Quantitative Analysis Sinusoidal Trajectory

The scenario with 23 tags

## Case 1: Optimization without NOISE

Metric	Value
Trajectory RMSE	0.0002 m
Avg. Tag Position Error	0.0019 m

### Tag Estimation Error (Sample)

Tag Name	X Error	Y Error	Z Error
tag36h11:2	0.00	0.00	0.00
tag36h11:7	0.00	0.00	0.00
tag36h11:13	0.00	0.00	0.00
tag36h11:18	0.00	0.00	0.00
tag36h11:21	0.00	0.00	0.00

## Case 2: Optimization with NOISE (6 cm)

Metric	Value
Trajectory RMSE	0.0037 m
Avg. Tag Position Error	0.0134 m

### Tag Estimation Error (Sample)

Tag Name	X Error	Y Error	Z Error
tag36h11:2	0.01	0.01	0.00
tag36h11:7	0.00	0.00	0.00
tag36h11:13	0.01	0.01	0.00
tag36h11:18	0.00	0.00	0.01
tag36h11:21	0.01	0.00	0.02

Tables — Comparison of Optimization Results with and without noise (Sample of 5 Tags).

# Recovery the Optimal Path: Straight Trajectory

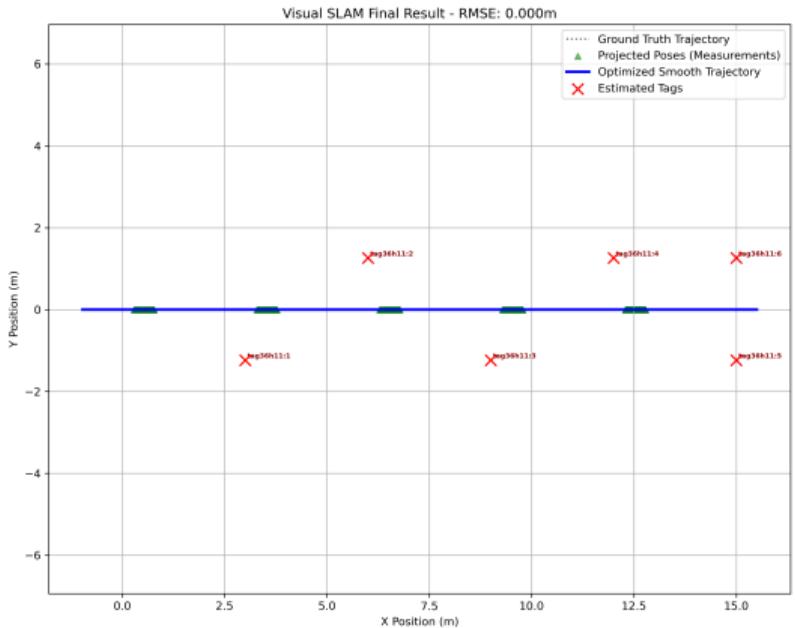


Fig. 8.1 — Trajectory Recovery via Optimization

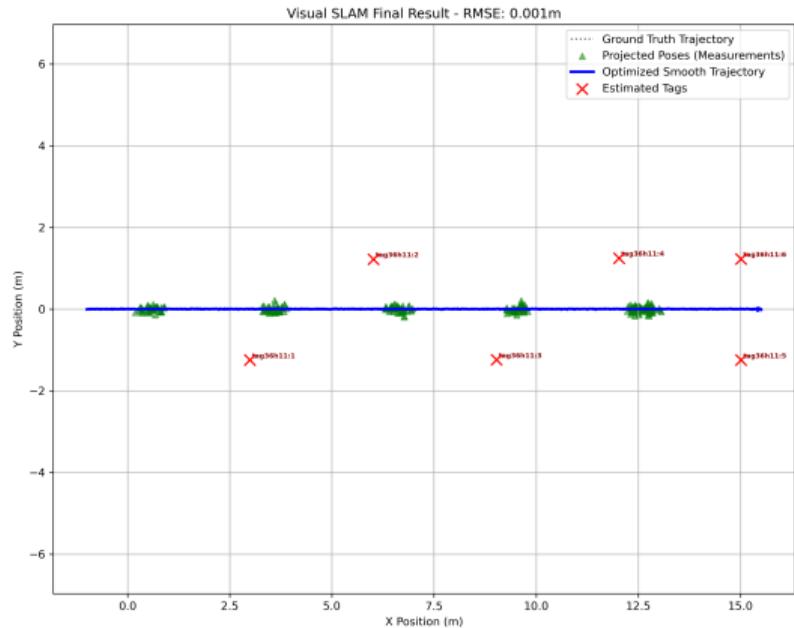


Fig. 8.2 — Simulated Dataset with Gaussian Noise

# Quantitative Analysis: Straight Trajectory

## Case 1: Optimization without NOISE

Metric	Value
Trajectory RMSE	0.0017 m
Avg. Tag Position Error	0.0000 m

## Tag Estimation Error (Sample)

Tag Name	X Error	Y Error	Z Error
tag36h11:0	0.00	0.00	0.00
tag36h11:1	0.00	0.00	0.00
tag36h11:2	0.00	0.00	0.00
tag36h11:3	0.00	0.00	0.00
tag36h11:4	0.00	0.00	0.00

## Case 2: Optimization with NOISE (6 cm)

Metric	Value
Trajectory RMSE	0.017 m
Avg. Tag Position Error	0.01912 m

## Tag Estimation Error (Sample)

Tag Name	X Error	Y Error	Z Error
tag36h11:0	0.01	0.01	0.00
tag36h11:1	0.00	0.00	0.00
tag36h11:2	0.01	0.01	0.00
tag36h11:3	0.00	0.00	0.01
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Tables — Comparison of Optimization Results with and without noise (Sample of 5 Tags).

# Phase 5: Path recovery algorithm

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**Goal:** Recover when the robot leaves the taught path

- ▶ **Recovery logic:** Simple rules to steer back to the recorded path.

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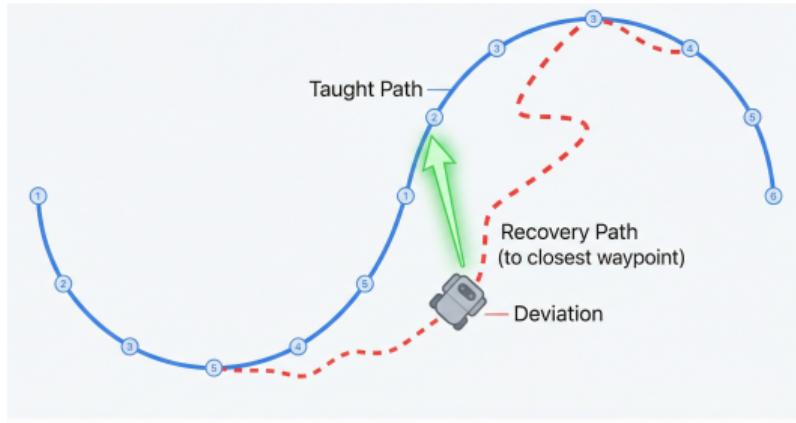


Fig. 10 — Returning to the original path after deviation

# Phase 5: Path recovery algorithm

Goal: Recover when the robot leaves the taught path

- ▶ **Recovery logic:** Simple rules to steer back to the recorded path.
- ▶ **Closest waypoint search:** Use a quick KD-Tree to find the nearest waypoint.
- ▶ **Safety validation:** Test recovery moves in sim to avoid bad turns.

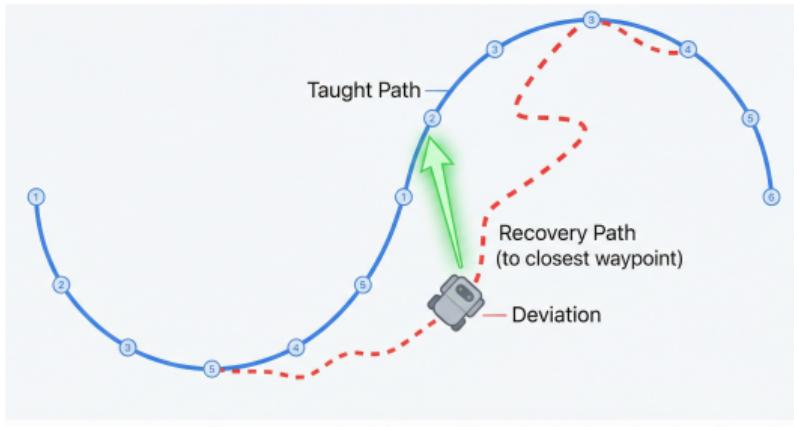


Fig. 10 — Returning to the original path after deviation

# Phase 6: System integration

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**Goal: Demonstrate full teach and repeat autonomy**

- ▶ **Controller integration:** Mix Pure Pursuit with the perception and pose stack.

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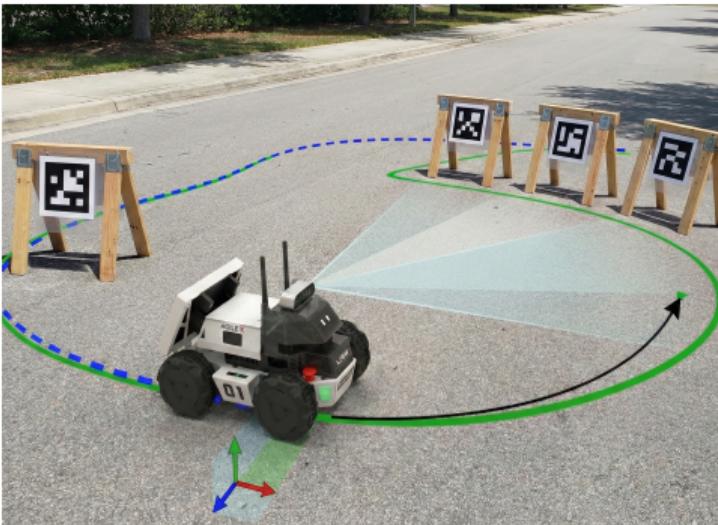


Fig. 11 — Fully integrated teach and repeat behavior

# Phase 6: System integration

**Goal: Demonstrate full teach and repeat autonomy**

- ▶ **Controller integration:** Mix Pure Pursuit with the perception and pose stack.
- ▶ **Autonomous replay:** Let the robot drive the recorded path on its own.
- ▶ **Final system:** A teach & repeat pipeline anyone can run without coding.

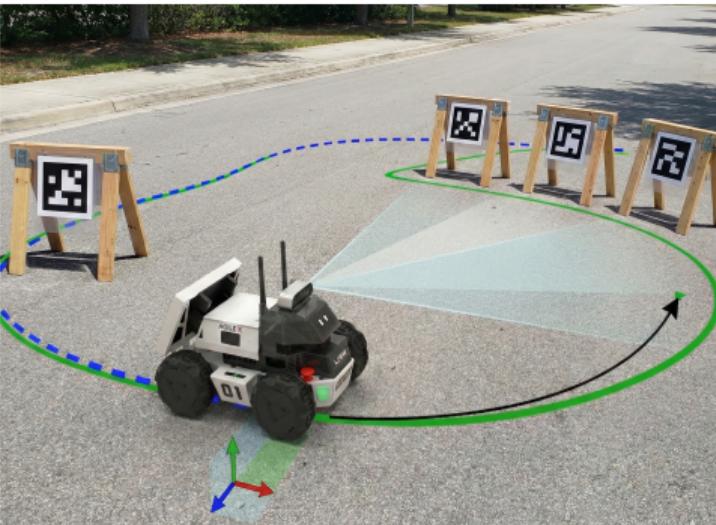


Fig. 11 — Fully integrated teach and repeat behavior

# References I

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- [1] R. Adámek, M. Brablc, P. Vávra, B. Dobossy, M. Formánek, and F. Radil, "Analytical Models for Pose Estimate Variance of Planar Fiducial Markers for Mobile Robot Localisation", *Sensors*, vol. 23, no. 12, p. 5746, 2023. DOI: [10.3390/s23125746](https://doi.org/10.3390/s23125746)
- [2] B. S. Herrera, M. García, W. Chamorro, and D. Maldonado, "Visual Mapping and Autonomous Navigation Using AprilTags in Omnidirectional Mobile Robots: A Realistic ROS-Gazebo Simulation Framework", *Engineering Proceedings*, vol. 115, no. 1, p. 5, 2025. DOI: [10.3390/engproc2025115005](https://doi.org/10.3390/engproc2025115005)
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# Thank you for listening!

Any questions?

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