

New(ish) features in Wireshark

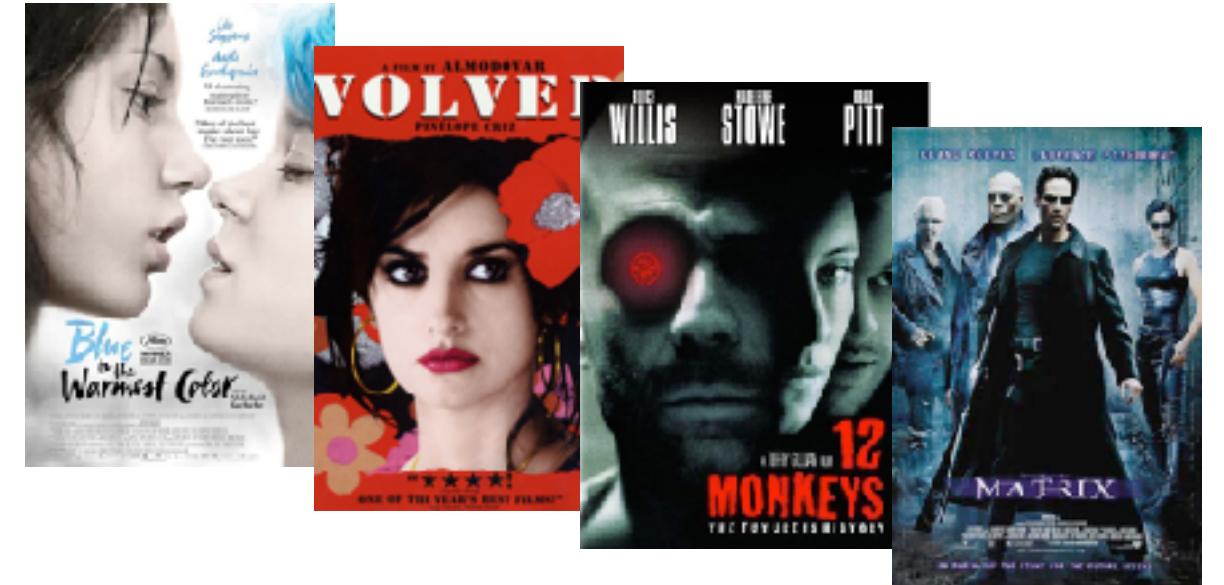
... and a foundation update!

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\$ whoami





Application and network troubleshooting

Protocol and packet analysis

Training (Wireshark, TCP, SSL)

\$ a bit about you



[https://menti.com
6353 7541](https://menti.com/63537541)

Wireshark turns 25!

<https://www.flickr.com/photos/kurt-b/6148728265>



Wireshark Foundation

- Company owned trademarks
 - The "bus" problem (too much dependency on Gerald)
 - Company could steer Wireshark in a direction that the community does not want
 - Difficult/impossible to open up to donations
 - No more name changes!!!
- Long journey
 - Explored umbrella organisations (2015 onwards)
 - We were heading towards joining one (2019-2021)
 - Back to setting up a non-profit (2021)
 - Temporarily to sysdig as Gerald started working (again) with Loris Degioanni (2022)
 - **Wireshark Foundation non-profit organisation (2023)**



It's official!

Wireshark Foundation @WiresharkNews - Mar 2
It's official! We're now the Wireshark Foundation, a 501(c)(3) nonprofit that will host SharkFest, host Wireshark, and promote analysis and troubleshooting education.
You can find out more at wiresharkfoundation.org.

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Wireshark Foundation
1,870 followers
2d •

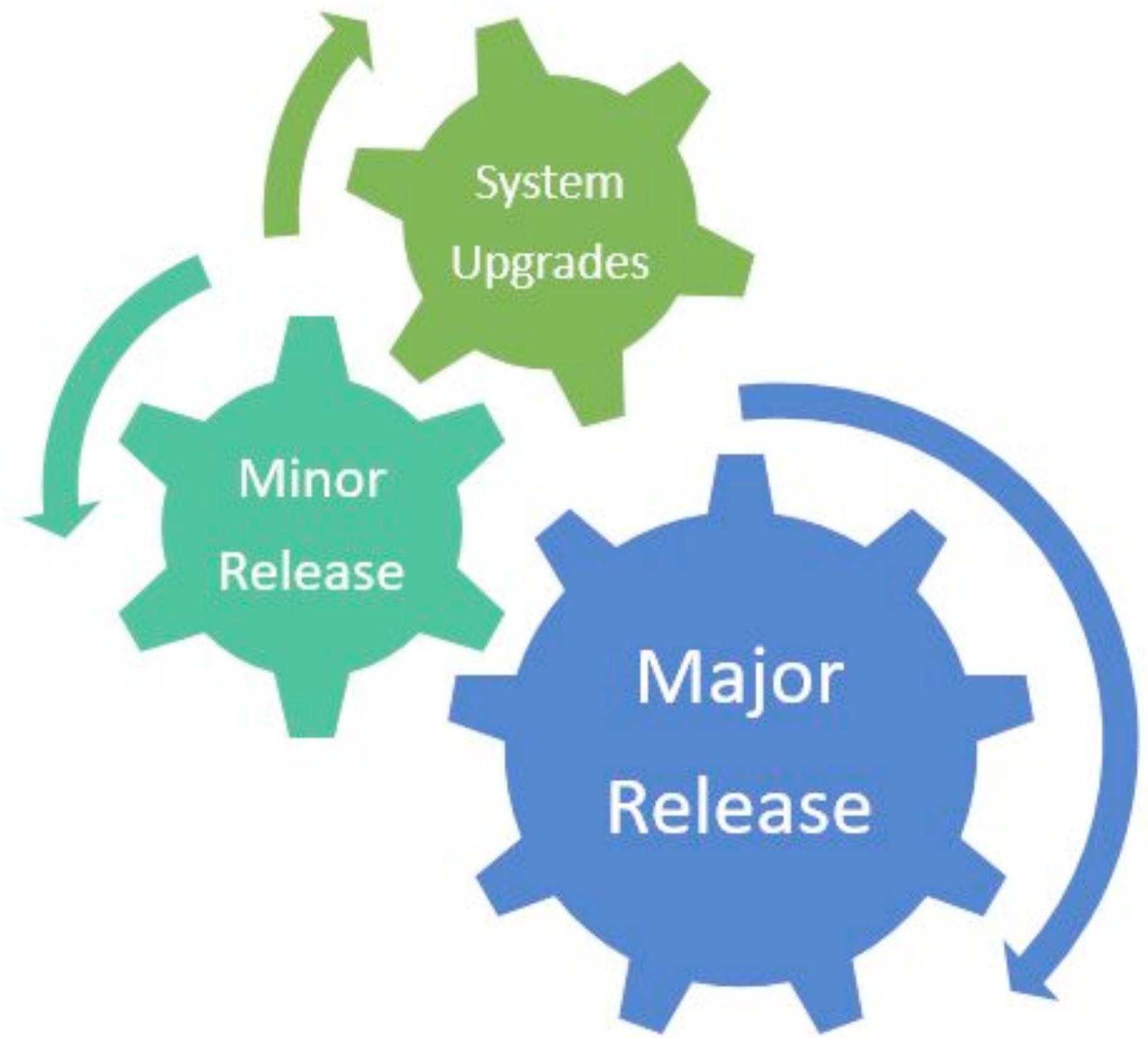
We're beyond thrilled to officially announce something that we've been working on for a very long time. The Wireshark community now has a permanent home: the Wireshark Foundation. The foundation is a 501(c)(3) nonprofit and will host SharkFest, our developer and user conference, help to facilitate Wireshark's development, and promote analysis and troubleshooting education. You can find out more at <https://lnkd.in/gg-kPfZr>.

Wireshark Foundation
wiresharkfoundation.org

The Wireshark Foundation website features a large blue header with a shark silhouette and the text "WIRESHARK FOUNDATION". Below the header is a prominent call-to-action button: "Donate to support the Wireshark Foundation!". The page includes sections for "About the Foundation", "SharkFest Conferences", and "The Team", each with descriptive text and links. At the bottom, there are social media icons for Facebook, Twitter, LinkedIn, YouTube, and Medium.

Wireshark major releases

- v1.0.0 (March 31, 2008)
 - After numerous (10!) years of development
 - Released during first Sharkfest
- v2.0.0 (November 18, 2015)
 - Move to Qt graphical library
- v3.0.0 (February 28, 2019)
 - GTK+ GUI toolkit was dropped
 - Npcap as Windows capture library was introduced
- v4.0.0 (October 4, 2022)
 - support to Qt6 as GUI toolkit
 - significant rework of the display filter engine
 - overhaul of endpoint/conversation dialogs



Official Wireshark releases

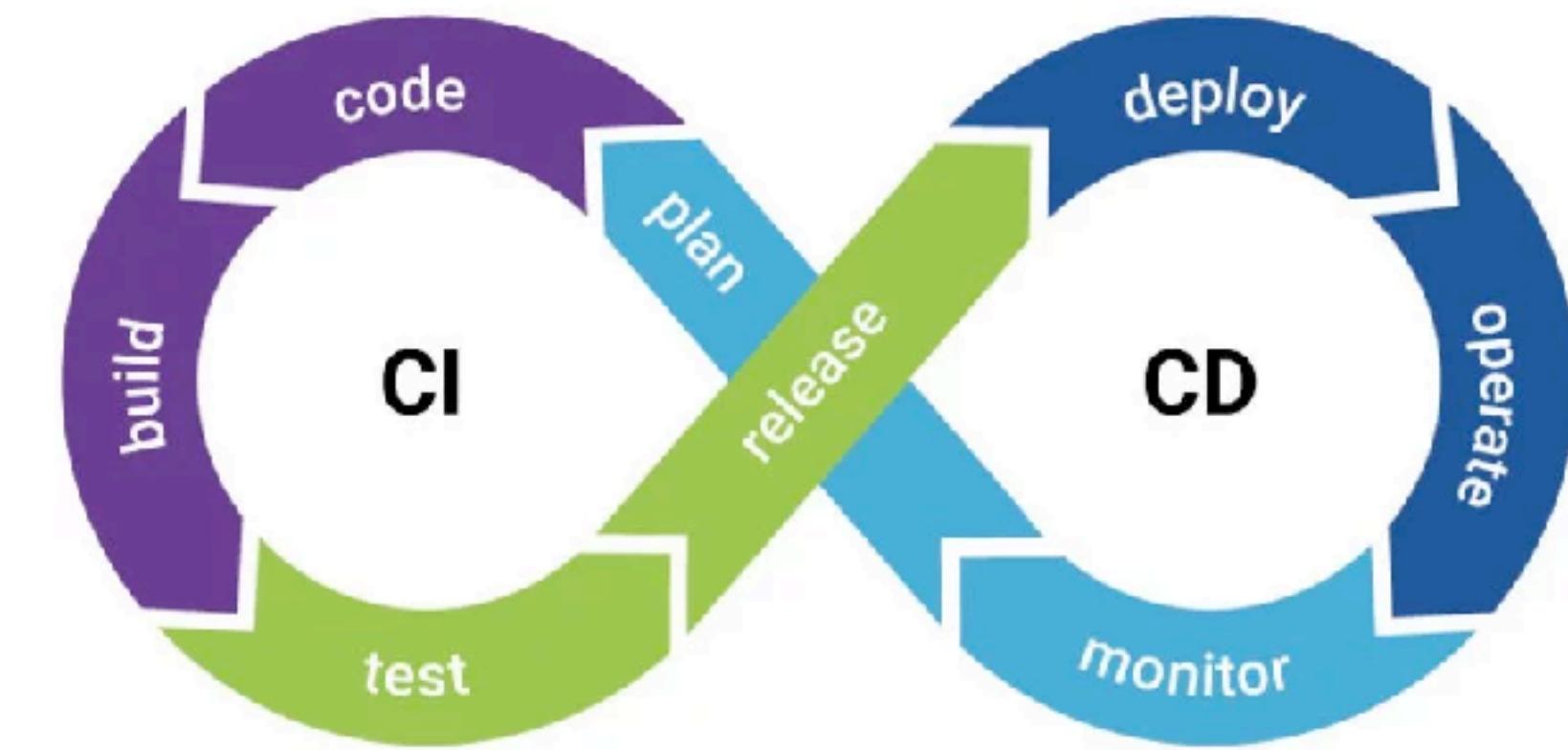
- Uses the minor release number (2.6, 3.0, 3.2, 3.4, 3.6, 4.0, etc)
- Support for 18+ months
 - some releases have long-term-support
- Even numbers for stable
- Odd numbers for development

Maintenance releases

- Use the maintenance release number
 - 4.0.1, 4.0.2, 4.0.3, 4.0.4, etc
- No new features
- only bug fixes and security fixes

Release candidates and automated builds

- Release candidates
 - Released before official releases to test new features
 - We need people to test (see issues with 4.0.0 release)
- Automated builds
 - Created after each submit (CI/CD)
 - Mostly stable, but can introduce issues
 - *Wireshark-win64-3.3.0rc0-1595-g584569932b06.exe* means the following:
 - ▶ This is a development release (3 is odd)
 - ▶ There have been 1595 commits since the last minor release (3.2.0) was branched off
 - ▶ This build was triggered by commit 584569932b06



"Supported" Wireshark versions

Version	Stable Release Date	End of Support	Notes
2.6	April 18, 2018	October 18, 2020	<i>Long term support (LTS).</i> <i>Last release to support GTK+ and Qt4.</i> <i>Last release to support Red Hat EL 6.</i> <i>Last release to support Mac OS X 10.6 - 10.11</i>
3.0	February 28, 2019	October 29, 2020	
3.2	December 18, 2019	November 22, 2021	<i>Last release to support Windows 7 and Windows Server 2008 R2</i>
3.4	October 29, 2020	September 28, 2022	
3.6	November 22, 2021	May 22, 2024	Long term support (LTS). Last release to support 32-bit Windows. Last release to support Red Hat EL 7. Last release to support SUSE Linux ES 12.
4.0	September 28, 2022	18+ months	Support ends when 4.4.0 is released (Q4 2024 ?)
4.2	Q4, 2023	18+ months	<i>Support ends when 4.6.0 is released (Q4 2025 ?)</i>

New features in v3.0 (28/2/2019)

- Npcap instead of winpcap
- IP map is back
- UDP stream timestamps
- Copy items between profiles
- Protocol name changes
 - bootp -> dhcp
 - ssl -> tls
- Embedding TLS keys in pcapng format
- string() function added to display filter engine



New features in v3.2 (18/12/2019)

- select multiple packets
- follow HTTP/2 and QUIC streams
- mark/unmark with middle mouse button
 - Somehow got lost in 2009
- drag & drop filtering
- drag & drop columns
- import/export profiles from ZIP or directories



New features in v3.4 (29/10/2020)

- iLBC and opus codec support
- packet diagram
- group filter buttons with "://"



New features in v3.6 (22/11/2021)

- A != B now means *all* A != B instead of *any* A != B
 - Text in release notes is not exactly right
- A ~= B means *any* A != B
- Raw strings format introduced (r'xxx')
- List filters should now use a comma
- "a not in {b, c}" introduced
- Apple Silicon version
- New TCP field: tcp.completeness
- Windows ETL files can now be read
- Redesign of RTP player
- Follow SIP Call (follow stream based on Call-ID)
- tshark: --export-tls-session-keys



New features in v4.0 (5/10/2022)

- Many libraries updates
 - (Biggest one: Qt 6.0 migration)
- Complete overhaul endpoints overview
- Complete overhaul conversations overview
- Improvements to the display filter engine
- New default window layout
- PCRE2 instead of GNU regex
- `ciscodump` now supports IOS,
IOS-XE and ASA remote capturing



Changes in the display filter engine #1: Syntax changes

- *tcp.port in {80 443 8080..8089}* => `tcp.port in {80, 443, 8080..8089}`
- *ip.addr ~= 10.0.0.1* => `ip.addr != 10.0.0.1`
- Logical AND now has higher precedence than logical OR
- Regular expressions now use PCRE2 instead of GNU Regex
- Every value with a leading dot is a protocol or protocol field
- ~~Every value in between angle brackets is a literal value~~
 - Revoked: https://gitlab.com/wireshark/wireshark/-/merge_requests/8444

Changes in the display filter engine #2: handling of fields with multiple occurrences

- `ip.addr != 10.0.0.10` now means:
 - all `ip.addr` fields should not have the value `10.0.0.10`
 - Can also be written as: `ip.addr all_ne 10.0.0.10`
- `ip.addr !== 10.0.0.10` (works the same as the old "`!=`") means
 - any `ip.addr` fields should not have the value `10.0.0.10`
 - Can also be written as `ip.addr any_ne 10.0.0.10`
 - "`~`", introduced in v3.6 is now deprecated
- `ip.addr any_eq 10.0.0.10` is the same as `ip.addr == 10.0.0.10`
- `ip.addr all_eq 10.0.0.10` is the same as `ip.addr === 10.0.0.10` (new)
- New filter elements: "all" and "any" (e.g. "all `tcp.port >= 1024`")

Changes in the display filter engine #3: protocol layers

```
► Frame 2416: 94 bytes on wire (752 bits), 94 bytes captured (752 bits) on interface en0, id 0
► Ethernet II. Src: Ubiquiti 9b:fe:a6 (24:5a:4c:9b:fe:a6). Dst: Apple_5f:32:bb (08:f8:bc:5f:32:bb)
▼ Internet Protocol Version 4, Src: 192.168.3.1, Dst: 192.168.3.163
  0100 .... = Version: 4
  .... 0101 = Header Length: 20 bytes (5)
  ► Differentiated Services Field: 0xc0 (DSCP: CS6, ECN: Not-ECT)
    Total Length: 80
    Identification: 0xa0f20 (10766)
  ► 000. .... =
  ...0 0000 0
  Time to Live: 64
  Protocol: ICMP (1)
  Header Checksum: 0x52ba [validation disabled]
  [Header checksum status: Unverified]
  Source Address: 192.168.3.1
  Destination Address: 192.168.3.163
  ▼ Internet Control Message Protocol
    Type: 11 (Time-to-live exceeded)
    Code: 0 (Time to live exceeded in transit)
    Checksum: 0xba7d [correct]
    [Checksum Status: Good]
    Unused: 00000000
  ▼ Internet Protocol Version 4, Src: 192.168.3.163, Dst: 1.0.0.1
    0100 .... = Version: 4
    .... 0101 = Header Length: 20 bytes (5)
    ► Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
      Total Length: 52
      Identification: 0xd38c (54156)
    ► 000. .... =
    ...0 0000 0
    ► Time to Live: 64
    Protocol: UDP (17)
    Header Checksum: 0x20e1 [validation disabled]
    [Header checksum status: Unverified]
    Source Address: 192.168.3.163
    Destination Address: 1.0.0.1
    ► [Destination GeoIP: Melbourne, AU, ASN 13335, CLOUDFLARENET]
  ► User Datagram Protocol, Src Port: 54155, Dst Port: 33435
  ► Data (24 bytes)
```

Field	192.168.3.1	192.168.3.163	1.0.0.1
ip.addr	✓	✓	✓
ip.addr#1	✓	✓	
ip.addr#2		✓	✓
ip.src	✓	✓	
ip.src#1	✓		
ip.src#2		✓	
ip.dst		✓	✓
ip.dst#1		✓	
ip.dst#2			✓

Changes in the display filter engine #4: field references: \${<field>}

- Used to be implemented as a macro
- Could not handle multiple occurrences of a field
 - `tcp.port == ${tcp.port}` was not a valid filter
- Could not handle missing fields
 - `tcp.stream == ${tcp.stream}` was an invalid filter on a non-tcp packet
- In v4.0 part of display filter syntax
 - `"udp.port==${udp.port} || tcp.port==${tcp.port}"` now works!
- Especially useful in filter buttons!

Changes in the display filter engine #5: changes with slices

- Now possible to test the existence of a slice
 - frame[100:10] will match if the frame has at least a size of 110 octets
- Negative indices can be used to slice from the end of a field
 - tcp[-4:] == 0d:0a:0d:0a
 - udp[-10--6] == "dummy"

Changes in the display filter engine #6: arithmetics

- The "bitwise and" operator is now a first-class bit operator, not a boolean operator
 - `tcp.flags & 18 == 2` is now possible
- Math with + - * / % operators possible
 - Arithmetic expressions must be grouped using curly brackets (not parenthesis)
 - `{tcp.port + 1} % 1000 == 0` (matches tcp ports 999, 1999, 2999, etc)
- Functions max(), min(), abs() are added
 - `tcp.port == min(${tcp.srcport}, ${tcp.dstport})`

Changes in the display filter engine #7: value notations (integers, floats, booleans)

- **Integers**

- Prefixes 0b and 0B can be used for a binary value
- ip.ttl == 0b10000000 (same as: ip.ttl == 128, ip.ttl == 0x80, ip.ttl == 0200)
- All integer sizes are now compatible
 - Unless overflow occurs any integer field can be compared with any other

- **Floats**

- must be written with a leading and ending digit
- .7 now needs to be written as 0.7 and 7. now needs to be written as 7.0

- **Booleans**

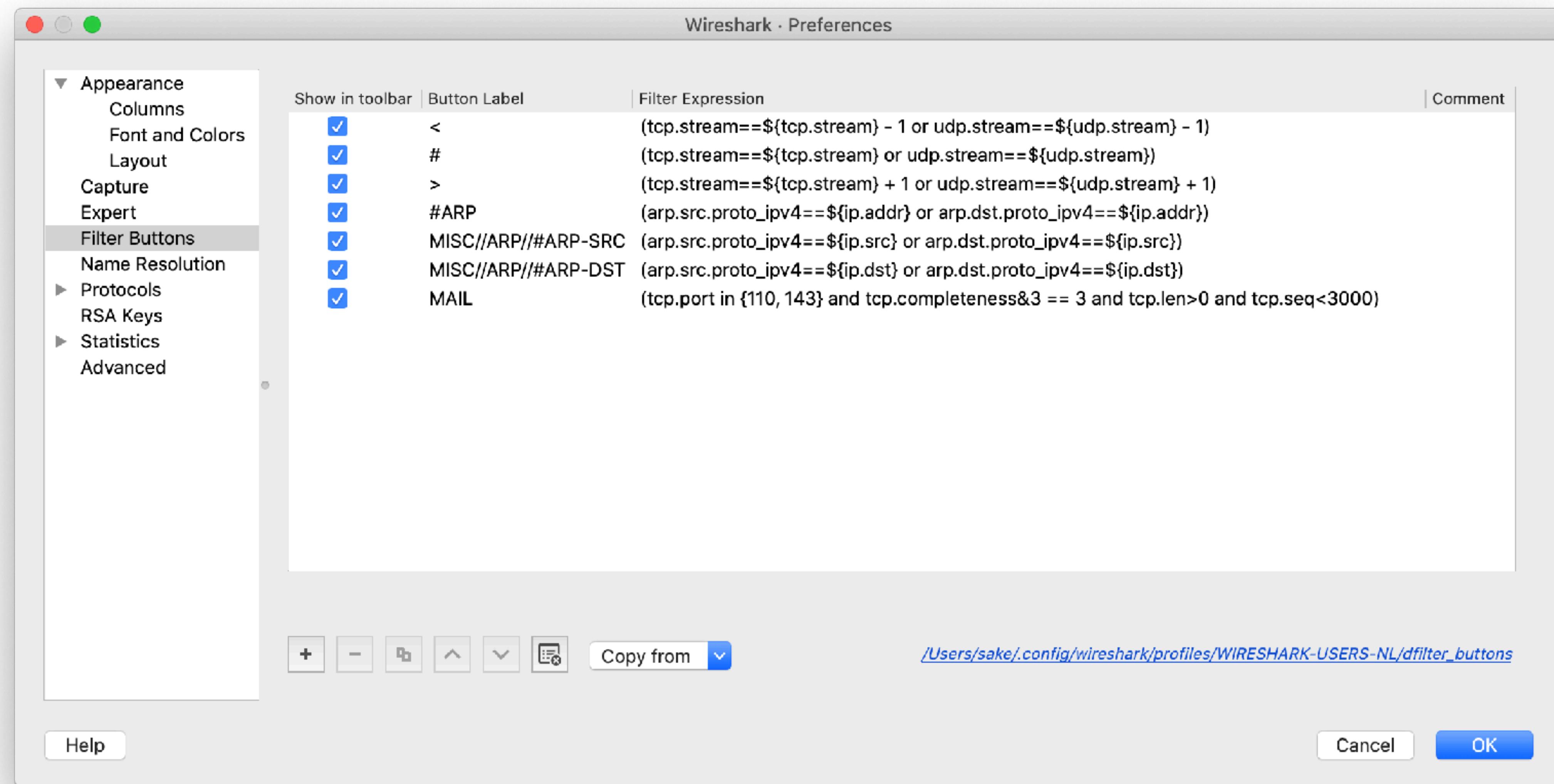
- can be written as True/TRUE or False/FALSE
- tcp.flags.syn == True && tcp.flags.ack == False

Changes in the display filter engine #8: value notations (Strings, Times)

- String literals
 - \<nnn> (octal), \x<nn> (hex)
 - \a, \b, \f, \n, \r, \t, \v, \0, \\, \', \" (escaped characters)
 - \uNNNN, \UNNNNNNNN (unicode characters)
- Dates and times
 - can be given in UTC using ISO 8601 (with 'Z' timezone) or by appending the suffix "UTC" to the legacy formats. Otherwise local time is used.
 - frame.time < "2023-02-22T16:26:19Z"
 - frame.time >= "Feb 22, 2023 16:26:18.060734000 UTC"



Filter buttons used in the demo





FIN/ACK/FIN/ACK

Still questions?

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