Minutes of Meeting

Date: 24th November 2017

Start Time: 13:00 PM

End Time: 15:00 PM

Attendees: Cormac, Bradley, Jay, Elias, Wisam, Liam

Points discussed:

* The first point of discussion was a rundown of our current progress and states of our classes. The completion of the auction and bid class was looked over and discussed as well, thankfully there were not many difficulties in implementing these classes. We also discussed some minor annoyances we found with implementing the classes such as inheritance rules.
* The next point of discussion was the implementation of the customdrawing class. Implementation of this task had begun, however there were some issues with getting it to compile, we discussed possible solutions and alternatives. A few potential solutions were noted to try and implement by next week.
* The next point of discussion was the fileloader and filewriter classes, there were some issues with diving the information stored in these files properly, and filewriter was not compiling with a very confusing error, we used a search engine to explore some potential causes and eventually found an issue with the compilers SDK pathing, which will be solved by next meeting.
* The next point of discussion was an overview of the Artatawe class, we looked over the initial version of the GUI and noted certain areas that could be improved to better fit out design and the client’s needs. The program seemed to work very well without considering the parts that haven’t been fully implemented yet.
* The next point of discussion was our coding and commenting conventions, we agreed to begin commenting as we work to prevent having to go back over a lot of code and tediously adding in comments.
* The last point of discussion was our wrap up, our intention is to have our final meeting next week and complete our demo video in that meeting, our code is almost completely implemented, and the next version of the GUI should be the final one.

Progression:

* The first version of the GUI in Artatawe was implemented.
* Auction and bid classes have been completed.
* The customdrawing class is almost implemented.
* The fileloader and filewriter is halfway complete, which should be completed very soon thanks to finding a solution to a major issue in today’s meeting.
* Auctionmanager, profilemanager ahd sculpture are fully implemented.

To Do List:

* Change the GUI according to the feedback today.
* Fully implement customdrawing, fileloader and filewriter.
* Add comments and go over coding conventions in previously implemented classes, making sure to add comments and adhere to conventions as we go along from now.