

CrymadX Mobile App - Backend Integration Worksheet

For Backend Developer - Fill In Your Endpoints

Document Version: 1.0 App Name: CrymadX Platform: Flutter (iOS & Android) Date: January 2026

INSTRUCTIONS FOR BACKEND DEVELOPER

This document lists every screen, button, form, and action in the CrymadX mobile app. Your task is to:

1. **Read each section** to understand what the app needs
2. **Fill in the blank spaces** with your actual API endpoints
3. **Specify the request/response format** for each endpoint
4. **Return this completed document** so we can wire the app to your backend

Format for filling blanks:

- Write your full endpoint URL (e.g., `https://api.yourserver.com/v1/auth/login`)
- Specify the HTTP method (GET, POST, PUT, DELETE)
- Define request body fields and response format

SECTION 1: SERVER CONFIGURATION

1.1 Base API Configuration

Configuration	Your Value (Fill In)
Base API URL (Production)	_____
Base API URL (Development)	_____
API Version Prefix	_____
Authentication Type	_____
Auth Header Format	_____

1.2 Required Headers

Header Name	Value/Format (Fill In)
Content-Type	_____
Authorization	_____
Additional Header 1	_____
Additional Header 2	_____

SECTION 2: AUTHENTICATION ENDPOINTS

2.1 User Registration

Screen: Register Screen **Trigger:** User taps "Create Account" button

Form Fields Submitted:

- Full Name (string)
- Email (string)
- Password (string)
- Confirm Password (string)
- Referral Code (string, optional)

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____
Request Body Format	_____

Request Body (Fill in your format):

Success Response (Fill in your format):

Error Response (Fill in your format):

2.2 User Login

Screen: Login Screen **Trigger:** User taps "Sign In" button

Form Fields Submitted:

- Email (string)
- Password (string)
- Remember Me (boolean)

Item	Your Value (Fill In)
_____	_____

Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>
Request Body Format	<input type="text"/>

Request Body (Fill in your format):

Success Response (Fill in your format):

Response when 2FA is enabled (Fill in your format):

2.3 Forgot Password

Screen: Login Screen (Bottom Sheet Modal) **Trigger:** User taps "Forgot Password?" link

Form Fields Submitted:

- Email (string)

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Request Body:

Response:

2.4 Reset Password

Screen: Reset Password (from email link) **Trigger:** User submits new password

Form Fields Submitted:

- Reset Token (string, from email)
- New Password (string)

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request Body:

Response:

2.5 Logout

Screen: Profile Screen **Trigger:** User taps "Logout" button

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____
Requires Auth Token?	_____

Response:

2.6 Refresh Token

Trigger: When access token expires

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request Body:

Response:

2.7 Email Verification

Trigger: User enters verification code

Item	Your Value (Fill In)
Verify Code Endpoint	_____
Resend Code Endpoint	_____
HTTP Method	_____

Request/Response:

2.8 Two-Factor Authentication (2FA)

Screen: Profile Screen > Security Settings

Action	Endpoint URL (Fill In)	HTTP Method
Enable 2FA	_____	_____
Get QR Code/Secret	_____	_____
Confirm 2FA Setup	_____	_____
Verify 2FA Code (Login)	_____	_____
Disable 2FA	_____	_____

Enable 2FA Response (should include secret & QR code):

Verify 2FA Request Body:

SECTION 3: USER PROFILE ENDPOINTS

3.1 Get User Profile

Screen: Profile Screen **Trigger:** When profile screen loads

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response (list all user fields you will return):

3.2 Update User Profile

Screen: Profile Screen **Trigger:** User updates profile information

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Editable Fields:

- Name
 - Phone
 - Country
 - Language
 - Currency

Request Body:

Response:

3.3 Upload Profile Avatar

Screen: Profile Screen **Trigger:** User taps avatar to change

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____
Content-Type	_____
File Field Name	_____
Max File Size	_____
Allowed Formats	_____

Response:

3.4 Change Password

Screen: Profile Screen > Change Password Modal **Trigger:** User submits password change form

Form Fields:

- Current Password (string)
- New Password (string)
- Confirm New Password (string)

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request Body:

Response:

SECTION 4: KYC VERIFICATION ENDPOINTS

4.1 Get KYC Status

Screen: KYC Screen **Trigger:** When KYC screen loads

Item	Your Value (Fill In)
Endpoint URL	_____

HTTP Method	<input type="text"/>
--------------------	----------------------

Response (include status, level, documents, rejection reason if any):

4.2 Submit KYC Personal Information

Screen: KYC Screen - Step 1 **Trigger:** User submits personal info

Form Fields:

- First Name (string)
- Last Name (string)
- Date of Birth (date)
- Nationality (string)

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Request Body:

4.3 Upload KYC Document

Screen: KYC Screen - Step 2 **Trigger:** User uploads ID document

Document Types:

- Passport
- Driver's License
- National ID

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>
Content-Type	<input type="text"/>
File Field Name	<input type="text"/>

Document Type Field	<input type="text"/>
Max File Size	<input type="text"/>
Allowed Formats	<input type="text"/>

Request (multipart form data fields):

Response:

4.4 Upload Selfie

Screen: KYC Screen - Step 3 **Trigger:** User uploads selfie photo

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Request/Response:

4.5 Submit KYC Address

Screen: KYC Screen - Step 4 **Trigger:** User submits address information

Form Fields:

- Street Address (string)
- City (string)
- Postal Code (string)
- Country (string)

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Request Body:

4.6 Final KYC Submission

Screen: KYC Screen **Trigger:** User completes all steps and submits for review

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response:

SECTION 5: WALLET & BALANCE ENDPOINTS

5.1 Get All Balances

Screen: Home Screen, Assets Screen **Trigger:** When screen loads, every 10 seconds refresh

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Required Response Fields (per asset):

- Currency name
- Symbol
- Available balance
- Locked balance
- USD value
- Account type (funding/trading)

Response Format:

5.2 Get Single Asset Balance

Screen: Coin Detail Screen **Trigger:** When user taps on specific asset

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____
URL Parameter for Currency	_____

Response:

5.3 Get Deposit Address

Screen: Deposit Screen **Trigger:** User selects crypto and network

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Query Parameters:

- currency (e.g., BTC, ETH, USDT)
- network (e.g., ERC20, TRC20, BEP20)

Response (should include address, memo if needed, QR code):

5.4 Get Available Networks for Currency

Screen: Deposit Screen, Withdraw Screen **Trigger:** User selects a cryptocurrency

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response (list networks with fees, min amounts, etc.):

5.5 Submit Withdrawal Request

Screen: Withdraw Screen **Trigger:** User taps "Submit Withdrawal" button

Form Fields:

- Currency (string)
- Network (string)
- Withdrawal Address (string)
- Amount (decimal)
- Memo (string, optional)
- 2FA Code (string, if enabled)

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request Body:

Response:

5.6 Get Withdrawal Fee Estimate

Screen: Withdraw Screen **Trigger:** User enters withdrawal amount

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Query Parameters:

- currency
- network

- amount

Response:

5.7 Internal Transfer (Funding <-> Trading)

Screen: Transfer Screen **Trigger:** User taps "Confirm Transfer" button

Form Fields:

- From Account (funding/trading)
- To Account (funding/trading)
- Currency (string)
- Amount (decimal)

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request Body:

Response:

5.8 Get Transaction History

Screen: Transaction History Screen **Trigger:** When screen loads

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Filter Parameters:

- type (deposit/withdrawal/transfer/trade/earn/p2p)
- currency
- status
- start_date
- end_date

- page
- limit

Response Format (per transaction):

SECTION 6: MARKET DATA ENDPOINTS

6.1 Get All Market Tickers

Screen: Home Screen, Markets Screen **Trigger:** On load, auto-refresh every 10 seconds

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Required Fields Per Ticker:

- Symbol (e.g., BTCUSDT)
- Base asset (e.g., BTC)
- Quote asset (e.g., USDT)
- Current price
- 24h change amount
- 24h change percentage
- 24h high
- 24h low
- 24h volume

Response Format:

Note: If using external API (Binance, CoinGecko), specify:

Item	Your Value (Fill In)
External API URL	_____
API Key Required?	_____
Rate Limits	_____

6.2 Get Single Ticker

Screen: Trading Screen **Trigger:** When trading screen loads

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____
URL Parameter for Symbol	_____

Response:

6.3 Get Order Book

Screen: Trading Screen **Trigger:** Real-time updates on trading screen

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Parameters:

- symbol
- limit (number of levels)

Response (bids and asks arrays):

6.4 Get Candlestick/Chart Data

Screen: Trading Screen (Chart Tab) **Trigger:** When chart loads, on timeframe change

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Parameters:

- symbol
- interval (1m, 5m, 15m, 30m, 1h, 4h, 1d, 1w)
- limit
- start_time (optional)
- end_time (optional)

Response (OHLCV data):

6.5 Get Recent Trades

Screen: Trading Screen (Trades list) **Trigger:** Real-time updates

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response:

SECTION 7: TRADING ORDER ENDPOINTS

7.1 Create New Order

Screen: Trading Screen **Trigger:** User taps "Buy" or "Sell" button and confirms

Form Fields:

- Symbol (string)
- Side (buy/sell)
- Order Type (market/limit/stop_limit)

- Quantity (decimal)
- Price (decimal, for limit orders)
- Stop Price (decimal, for stop-limit orders)

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request Body:

Response:

7.2 Get User's Open Orders

Screen: Trading Screen (Orders Tab) **Trigger:** When orders tab is viewed

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Filter Parameters:

- symbol (optional)
- status
- page
- limit

Response:

7.3 Get Order Details

Screen: Trading Screen **Trigger:** User taps on specific order

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____
Order ID Parameter	_____

Response:

7.4 Cancel Order

Screen: Trading Screen **Trigger:** User taps cancel on an open order

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response:

7.5 Cancel All Orders

Screen: Trading Screen **Trigger:** User taps "Cancel All"

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request (symbol parameter):

7.6 Get Trade History

Screen: Trading Screen (History Tab) **Trigger:** When history tab is viewed

Item	Your Value (Fill In)
Endpoint URL	_____

HTTP Method	<input type="text"/>
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Response:

SECTION 8: CONVERT (INSTANT SWAP) ENDPOINTS

8.1 Get Convert Quote

Screen: Convert Screen **Trigger:** User enters amount to convert

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Parameters:

- from_currency
- to_currency
- from_amount

Response (rate, fees, estimated output):

8.2 Execute Conversion

Screen: Convert Screen **Trigger:** User taps "Convert" button

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Request Body:

Response:

8.3 Get Conversion History

Screen: Convert Screen (History section) **Trigger:** When convert screen loads

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response:

SECTION 9: P2P TRADING ENDPOINTS

9.1 Get P2P Advertisements

Screen: P2P Screen **Trigger:** When P2P screen loads, on filter change

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Filter Parameters:

- crypto (USDT, BTC, ETH, etc.)
- fiat (NGN, USD, EUR, etc.)
- side (buy/sell)
- payment_method (optional)
- page
- limit

Response (list of ads with merchant info):

9.2 Create P2P Order

Screen: P2P Screen **Trigger:** User selects a vendor and confirms order

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request Body:

Response (order details, payment info):

9.3 Get User's P2P Orders

Screen: P2P Screen (My Orders) **Trigger:** When viewing orders

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response:

9.4 Mark P2P Order as Paid

Screen: P2P Order Details **Trigger:** Buyer taps "I have paid"

Item	Your Value (Fill In)
Endpoint URL	_____

HTTP Method	<input type="text"/>
--------------------	----------------------

Request/Response:

9.5 Release P2P Order (Seller)

Screen: P2P Order Details **Trigger:** Seller confirms payment received

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Request/Response:

9.6 Cancel P2P Order

Screen: P2P Order Details **Trigger:** User cancels order

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Request/Response:

9.7 Dispute P2P Order

Screen: P2P Order Details **Trigger:** User opens dispute

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Request Body (reason, evidence):

SECTION 10: EARN & STAKING ENDPOINTS

10.1 Get Earn Products (Flexible & Locked)

Screen: Earn Screen Trigger: When earn screen loads

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response (products with APY, min amount, lock period):

10.2 Subscribe to Earn Product

Screen: Earn Screen Trigger: User taps "Subscribe" and confirms

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request Body:

Response:

10.3 Get User's Earn Positions

Screen: Earn Screen (My Earnings tab) Trigger: When tab is viewed

Item	Your Value (Fill In)
Endpoint URL	_____

HTTP Method	<input type="text"/>
-------------	----------------------

Response:

10.4 Redeem from Earn

Screen: Earn Screen Trigger: User taps "Redeem"

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Request/Response:

10.5 Get Staking Products

Screen: Stake Screen Trigger: When stake screen loads

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Response:

10.6 Stake Crypto

Screen: Stake Screen Trigger: User taps "Stake" and confirms

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>

HTTP Method	<input type="text"/>
--------------------	----------------------

Request/Response:

10.7 Get Staking Positions

Screen: Stake Screen **Trigger:** When viewing staked positions

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Response:

10.8 Unstake Crypto

Screen: Stake Screen **Trigger:** User taps "Unstake"

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Request/Response:

SECTION 11: NFT MARKETPLACE ENDPOINTS

11.1 Get NFT Listings

Screen: NFT Screen (Explore tab) **Trigger:** When NFT screen loads

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>

HTTP Method	<input type="text"/>
-------------	----------------------

Response:

11.2 Get My NFTs

Screen: NFT Screen (My NFTs tab) Trigger: When tab is viewed

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Response:

11.3 Get NFT Collections

Screen: NFT Screen (Collections tab) Trigger: When tab is viewed

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Response:

11.4 Buy NFT

Screen: NFT Detail Trigger: User taps "Buy"

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Request/Response:

11.5 List NFT for Sale

Screen: My NFTs **Trigger:** User taps "List for Sale"

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request/Response:

11.6 Get NFT Activity

Screen: NFT Screen (Activity tab) **Trigger:** When tab is viewed

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response:

SECTION 12: FIAT ON-RAMP ENDPOINTS

12.1 Get Fiat Providers

Screen: Fiat Screen **Trigger:** When fiat screen loads

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response (providers with fees, limits):

12.2 Get Fiat Quote

Screen: Fiat Screen **Trigger:** User enters amount

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request/Response:

12.3 Create Fiat Order

Screen: Fiat Screen **Trigger:** User taps "Continue"

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request Body:

Response (should include redirect URL to payment provider):

12.4 Get Fiat Order Status

Screen: Fiat Screen **Trigger:** Check order completion

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response:

SECTION 13: REFERRAL & REWARDS ENDPOINTS

13.1 Get Referral Statistics

Screen: Referral Screen **Trigger:** When referral screen loads

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response (code, link, earnings, referral list):

13.2 Get Rewards List

Screen: Rewards Screen **Trigger:** When rewards screen loads

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response:

13.3 Claim Reward

Screen: Rewards Screen Trigger: User taps "Claim"

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request/Response:

SECTION 14: SUPPORT TICKET ENDPOINTS

14.1 Get Support Tickets

Screen: Support Tickets Screen Trigger: When screen loads

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response:

14.2 Get Ticket Details

Screen: Ticket Details Trigger: User taps on ticket

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response (ticket with messages):

14.3 Create Support Ticket

Screen: Support Tickets Screen **Trigger:** User taps "New Ticket" and submits

Form Fields:

- Subject (string)
- Category (dropdown)
- Message (text)
- Priority (dropdown)
- Attachment (file, optional)

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request Body:

Response:

14.4 Reply to Ticket

Screen: Ticket Details **Trigger:** User sends reply

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request/Response:

SECTION 15: NOTIFICATION SETTINGS ENDPOINTS

15.1 Get Notification Settings

Screen: Notifications Screen **Trigger:** When screen loads

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Response:

15.2 Update Notification Settings

Screen: Notifications Screen **Trigger:** User toggles settings

Settings:

- Email notifications (boolean)
- Push notifications (boolean)
- Price alerts (boolean)
- Trade notifications (boolean)
- Security alerts (boolean)
- Marketing emails (boolean)

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

Request Body:

SECTION 16: PAYMENT METHODS ENDPOINTS

16.1 Get Payment Methods

Screen: Payment Methods Screen **Trigger:** When screen loads

Item	Your Value (Fill In)
Endpoint URL	_____

HTTP Method	<input type="text"/>
--------------------	----------------------

Response:

16.2 Add Payment Method (Card)

Screen: Payment Methods Screen **Trigger:** User adds card

Form Fields:

- Card Number (string)
- Expiry Month (string)
- Expiry Year (string)
- CVV (string)
- Cardholder Name (string)

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Request Body:

16.3 Add Payment Method (Bank Account)

Screen: Payment Methods Screen **Trigger:** User adds bank account

Form Fields:

- Bank Name (string)
- Account Number (string)
- Routing Number (string)
- Account Holder Name (string)

Item	Your Value (Fill In)
Endpoint URL	<input type="text"/>
HTTP Method	<input type="text"/>

Request Body:

16.4 Delete Payment Method

Screen: Payment Methods Screen Trigger: User deletes payment method

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

16.5 Set Default Payment Method

Screen: Payment Methods Screen Trigger: User sets as default

Item	Your Value (Fill In)
Endpoint URL	_____
HTTP Method	_____

SECTION 17: REAL-TIME DATA (WEBSOCKET)

17.1 WebSocket Configuration

Item	Your Value (Fill In)
WebSocket URL	_____
Authentication Method	_____
Ping/Pong Interval	_____

17.2 Subscribe to Channels

What channels will you provide?

Channel Type	Channel Name Format (Fill In)	Data Format
Price Ticker	_____	_____
Order Book	_____	_____
Recent Trades	_____	_____
User Orders	_____	_____
User Balance	_____	_____

Subscription Message Format:

Data Message Format:

SECTION 18: ERROR HANDLING

18.1 Error Response Format

Fill in your standard error response format:

18.2 Error Codes

Fill in your error codes:

_____	_____	_____
_____	_____	_____

SECTION 19: ADDITIONAL NOTES

19.1 Rate Limiting

Endpoint Category	Rate Limit (Fill In)
Authentication	_____
Trading	_____
General API	_____
WebSocket	_____

19.2 Additional Requirements

Any additional notes, requirements, or constraints:

SECTION 20: SUPPORTED CURRENCIES LIST

20.1 Cryptocurrencies

List all cryptocurrencies your backend will support:

_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

20.2 Fiat Currencies

List all fiat currencies your backend will support:

Code	Currency Name
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

20.3 Trading Pairs

List all trading pairs your backend will support:

Pair	Base	Quote
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

COMPLETION CHECKLIST

Backend Developer: Please check off each section when complete

- Section 1: Server Configuration
- Section 2: Authentication Endpoints
- Section 3: User Profile Endpoints
- Section 4: KYC Verification Endpoints

- Section 5: Wallet & Balance Endpoints
 - Section 6: Market Data Endpoints
 - Section 7: Trading Order Endpoints
 - Section 8: Convert Endpoints
 - Section 9: P2P Trading Endpoints
 - Section 10: Earn & Staking Endpoints
 - Section 11: NFT Marketplace Endpoints
 - Section 12: Fiat On-Ramp Endpoints
 - Section 13: Referral & Rewards Endpoints
 - Section 14: Support Ticket Endpoints
 - Section 15: Notification Settings Endpoints
 - Section 16: Payment Methods Endpoints
 - Section 17: WebSocket Configuration
 - Section 18: Error Handling
 - Section 19: Additional Notes
 - Section 20: Supported Currencies
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Document End

Once completed, return this document to the app developer for frontend integration.