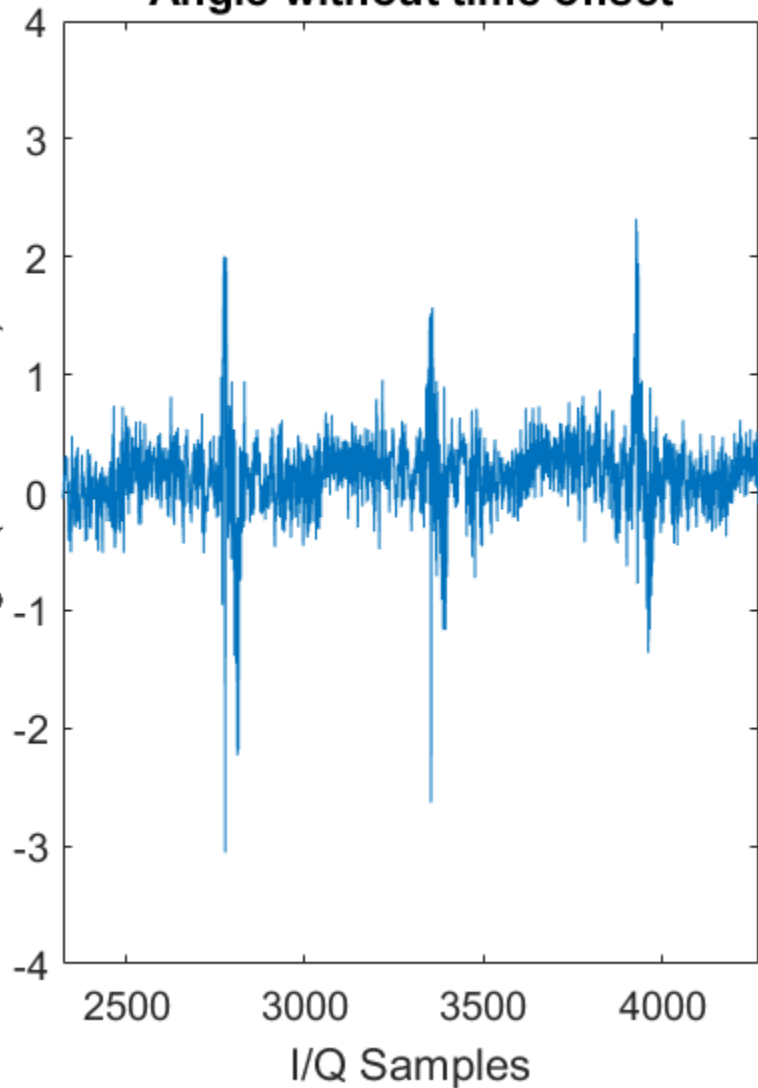


Angle without time offset

Angle (in radians)



Angle with Timing Offset

