16/11/2017 HackerRank



Tower Breakers, Again!





Two players (numbered 1 and 2) are playing a game of Tower Breakers! The rules of the game are as follows:

- Player 1 always moves first.
- Initially there are ${m N}$ towers of various heights.
- ullet The players move in alternating turns. In each turn, a player must choose a tower of height $oldsymbol{X}$ and break it down into $oldsymbol{Y}$ towers, each of height $oldsymbol{Z}$. The numbers Y and Z must satisfy $Y \times Z = X$ and Y > 1.
- If the current player is unable to make any move, they lose the game.

Given the value of N and the respective height values for all towers, can you determine who will win, assuming both players always move *optimally*? If the first player wins, print 1; otherwise, print 2.

Input Format

The first line contains an integer, T, denoting the number of test cases.

The ${f 2T}$ subsequent lines define the test cases. Each test case is described by two lines:

- 1. An integer, N, denoting the number of towers.
- 2. N space-separated integers, $h_0, h_1, \ldots, h_{N-1}$, where each h_i describes the height of tower i.

Constraints

- $1 \le T \le 200$
- $1 \le N \le 100$
- $1 \le h_i \le 10^5$

Output Format

For each test case, print a single integer denoting the winner (i.e., either 1 or 2) on a new line.

Sample Input

2

1 2 3

Sample Output

1

Explanation

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In the first test case, the first player simply breaks down the second tower of height 2 into two towers of height 1 and wins.

In the second test case, there are only two possible moves:

- Break the second tower into 2 towers of height 1.
- Break the third tower into 3 towers of height 1.

Whichever move player 1 makes, player 2 can make the other move and win the game.

f in Submissions:<u>926</u> Max Score:30 Difficulty: Medium Rate This Challenge: ☆☆☆☆☆



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