

## Compte rendu de l'exercice 1 et 2 en Programmation Objet Avancée

1 / code :

```
Main.java Thread1.java × Thread2.java Horlo
1 package dev.tp1;
2
3 public class Thread1 extends Thread{
4     char C1,C2;
5     public Thread1(char C11,char C12){
6         » this.C1=C11;
7         » this.C2=C12;
8     }
9 }
10
11 public void run(){
12     » for(char i=C1;i<=C2;i++){
13     »     » System.out.println(i);
14     » }
15 }
16
17 }
18
```

```
Main.java Thread1.java Thread2.java × Horloge.java
1 package dev.tp1;
2
3 public class Thread2 implements Runnable{
4     public void run(){
5         » for(int i=2;i<=60;i++){
6         »     » if(i%2==0)
7         »     »     System.out.println(i);
8         »     }
9     }
10 }
11 }
12
```

```
Main.java × Thread1.java Thread2.java Horloge.java Af
1 package dev.tp1;
2
3 public class Main {
4
5     » public static void main(String[] args) {
6     »     »
7     »     » Thread1 th1 = new Thread1('r', 'z');
8     »     » Thread1 th2 = new Thread1('A', 'Q');
9     »     » th1.start();
10    »     » th2.start();
11    »     » Thread th3 = new Thread(new Thread2());
12    »     » th3.start();
13    »     »
14    »
15    » }
16
17 }
18
```

Exécution :

```
Console ×
<terminated> Main [Java Application] C:\Program
A
B
r
s
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u
v
C
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E
F
w
x
Y
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H
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P
Q
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10
12
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```

```
18
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54
56
58
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< >
```

On remarque que les résultats des 3 threads ont été affiché aléatoirement.

2/ code :

```
1 package dev.tp1;
2 import java.util.concurrent.TimeUnit;
3 import javax.swing.text.JTextComponent;
4
5
6 class Print extends JTextComponent implements Runnable{
7     private int h;
8     private int m;
9     private int s;
10    private HorlogeGraphique hgr;
11    private String seconds, minutes, hours;
12    Print(int h, int m, int s, HorlogeGraphique hgr){
13        this.m=m;
14        this.s=s;
15        this.h=h;
16        this.hgr=hgr;
17    }
18
19    public int getS(){
20        return s;
21    }
22    public int getM(){
23        return m;
24    }
25    public int getH(){
26        return h;
27    }
28    public void setS(int s){
29        this.s=s;
30    }
31    public void setM(int m){
32        this.m=m;
33    }
34    public void setH(int h){
35        this.h=h;
36    }
37
38
39    public String toString(){
40        return "MyThread{" + "hour=" + this.h + ", min=" + this.m + ", sec=" + this.s + '}';
41    }
42
43
44
45    public void run(){
46        while(true){
47            try{
48                TimeUnit.SECONDS.sleep(1);
49            } catch (InterruptedException ex) {}
50
51            setS(s+1);
52            if(getS()==60){
53                setM(m+1);
54                setS(0);
55            }
56            if(getM()==60){
57                setH(this.h+1);
58                setM(0);
59            }
60            if(getH()==24) setH(0);
61            seconds = (getS() < 10 ? "0" : "") + String.valueOf(getS());
62            minutes = (getM() < 10 ? "0" : "") + String.valueOf(getM());
63            hours = (getH() < 10 ? "0" : "") + String.valueOf(getH());
64            hgr.setText(hours + ":" + minutes + ":" + seconds);
65        }
66    }
67
68
69 }
70
```

```
1 package dev.tp1;
2 import javax.swing.JFrame;
3 import javax.swing.JLabel;
4 import java.awt.BorderLayout;
5 import java.awt.*;
6 public class HorlogeGraphique extends JLabel{
7     public HorlogeGraphique(){
8         this.setHorizontalAlignment(JLabel.CENTER);
9         Font f = this.getFont();
10        Font ff = new Font(f.getName(), f.getStyle(), 30);
11        this.setFont(ff);
12        this.setText("00:00:00");
13        Thread Horlog = new Thread(new Print(0,0,0,this), "Horloge");
14        Horlog.start();
15    }
16    public static void main(String[] args){
17        JFrame frame = new JFrame("Horloge Graphique");
18        JLabel J_Label = new JLabel("Original Label");
19        frame.setSize(245, 245);
20        frame.setContentPane(new HorlogeGraphique());
21        frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
22        frame.setVisible(true);
23        frame.add(J_Label, BorderLayout.NORTH);
24    }
25 }
26
27
```

Exécution :

