

# BESPALOV DENIS

witen159@gmail.com | [Telegram](#) | [GitHub](#)

## EDUCATION

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**ITMO University, Saint Petersburg**  
Information Technologies and Programming Faculty  
Bachelor in Computer Science  
Current overall GPA: 4,154

*September 2020 - June 2024*

## EXPERIENCE

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### **Summer practice at JetBrains**

*June 2019*

- Summer practice in developing Android applications in Kotlin at JetBrains, which includes self-developing your own application.

## PROJECTS

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### [Mobile pet application](#) | **Kotlin**

*June 2019*

- Application combines a tamagotchi game and a financial analyst, allowing you to monitor your spending while you feed and play with a cute pet. The application was created in a team of three people as part of a summer internship at JetBrains, where I was responsible for part of the business logic and UI component, as well as bug fixes.

### [C/Cpp labs](#) | **C, C++**

*September 2020 - June 2021*

- Projects written on topics such as data and file structures, object-oriented programming, templates, smart pointers, operator overloading.

### [Algorithm and structure labs](#) | **C++**

*September 2020 - June 2021*

- The projects using and implementing different algorithms (sorting, graph algorithms, dynamic programming, etc.) and data structures (trees, heaps, maps, etc.).

### [UI dictionary search application](#) | **C++, Qt**

*April 2021*

- The project, using the capabilities of Qt Creator, implementing a UI application for dynamic word search in the dictionary.

### [OOP labs](#) | **C#**

*September 2021 - January 2022*

- The projects using principles and patterns of object-oriented programming and included working with ASP.Net technology.

## TECHNICAL SKILLS

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**Computer Languages:** C#, C++, C, Bash

**Tools:** Visual Studio, Rider, Clion, Git, Qt creator

**Skills:** Algorithms and Data Structures, Linear Algebra, Discrete mathematics, Mathematical analysis, Object-orientated programming(principles, patterns)