

Implementation of MINSTACK (Minimum Stack)

Mr. Akash Yadav

Assistant Professor
Artificial Intelligence & Data Science

Lesson Plan

Subject/Course	Competitive Coding
Lesson Title	Implementation of MINSTACK (Minimum Stack)

Lesson Objectives

To implement a stack supporting push, pop, top, display, and getMin operations.

To handle overflow and underflow conditions.

To construct a stack of N capacity.

To efficiently retrieve the minimum element in $O(1)$ time using an auxiliary stack.

Problem Statement:

Write a program for implementing a MINSTACK which should support operations like push, pop, overflow, underflow, display.

1. Construct a stack of N-capacity
2. Push elements
3. Pop elements
4. Top element
5. Retrieve the min element from the stack

Concept

A Stack follows the LIFO (Last In, First Out) principle.

Common operations:

- Push: Insert element at top
- Pop: Remove element from top
- Peek / Top: View top element

Why MINSTACK?

- A MinStack is an enhanced stack that also allows quick retrieval of the minimum element at any time.
- Naively, finding the minimum requires $O(n)$ scanning.
- Using an auxiliary stack, we can track the minimum in $O(1)$ time.

Algorithm/Logic

1. Initialize:

Create two stacks – mainStack and minStack.

2. Push(x):

Push x onto mainStack.

If minStack is empty or $x \leq \text{minStack.top}()$, push x onto minStack.

3. Pop():

If mainStack is empty \rightarrow Underflow.

Pop element from mainStack.

If popped element equals minStack.top(), also pop from minStack.

Algorithm/Logic

4. Top():

Return the top of mainStack if not empty.

5. GetMin():

Return top of minStack (it stores the minimum so far).

6. Display():

Print all elements of mainStack from top to bottom.

Visualization

Let's push → 5, 3, 7, 2

Step	Operation	mainStack	minStack	Min
1	push(5)	[5]	[5]	5
2	push(2)	[5,2]	[5,2]	2
3	push(8)	[5,2,8]	[5,2]	2
4	pop()	[5,2]	[5,2]	2
5	getMin()	[5,2]	[5,2]	✓ 2

Code Implementation

```
1 import java.util.Stack;  
2  
3 public class Practical1_MinStack {  
4  
5     static class MinStack {  
6         Stack<Integer> mainStack = new Stack<>();  
7         Stack<Integer> minStack = new Stack<>();  
8  
9         public void push(int x) {  
10            mainStack.push(x);  
11            if (minStack.isEmpty() || x <= minStack.peek())  
12                minStack.push(x);  
13        }  
14  
15         public void pop() {  
16            if (!mainStack.isEmpty()) {  
17                int val = mainStack.pop();  
18                if (val == minStack.peek())  
19                    minStack.pop();  
20            }  
21        }  
22    }
```

```
23     public int top() {
24         return mainStack.isEmpty() ? -1 : mainStack.peek();
25     }
26
27     public int getMin() {
28         return minStack.isEmpty() ? -1 : minStack.peek();
29     }
30 }
31
32 public static void main(String[] args) {
33     MinStack s = new MinStack();
34     s.push(5);
35     s.push(3);
36     s.push(7);
37     System.out.println("Current Min: " + s.getMin());
38     s.pop();
39     System.out.println("Top: " + s.top());
40     System.out.println("Current Min: " + s.getMin());
41 }
42 }
```

Output :

Current Min: 3

Top: 3

Current Min: 3

Time & Space Complexity

Operation	Time Complexity	Space Complexity	Why?
Push/Pop/Top/getMin	$O(1)$	$O(N)$	Constant access; Fixed arrays.
Display	$O(N)$	-	Linear print.

Summary

- MinStack is an improved version of a normal stack that supports `push()`, `pop()`, `top()`, and `getMin()` operations — all in $O(1)$ time.
- It uses two stacks:
 - a. `mainStack` stores all elements.
 - b. `minStack` tracks the minimum value at each level.
- On `push()`, if the new element \leq current minimum, it's also pushed into `minStack`.
- On `pop()`, if the popped element equals the top of `minStack`, both are popped. `getMin()` simply returns the top of `minStack`, giving the minimum instantly.

Summary

- This approach keeps all operations fast and efficient ($O(1)$ time, $O(n)$ space).
- **Advantage:** No need to traverse the stack to find the minimum.
- **Use Case:** Ideal for real-time applications where frequent min lookups are required.

Practice Questions:

1. Min Stack — LeetCode #155

 <https://leetcode.com/problems/min-stack/>

Concept: Implement a stack that supports `push()`, `pop()`, `top()`, and `getMin()` in $O(1)$.

Why Practice: Same as our class example — perfect for reinforcement.

Practice Questions:

2. Implement Queue using Stacks — LeetCode #232

 <https://leetcode.com/problems/implement-queue-using-stacks/>

Concept: Implement a queue using one or two stacks.

Why Practice: Strengthens your stack understanding by reversing the logic.

Thanks