

# Implementation of MINSTACK (Minimum Stack)

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## Lesson Plan

<b>Subject/Course</b>	<b>Competitive Coding</b>
<b>Lesson Title</b>	<b>Implementation of MINSTACK (Minimum Stack)</b>
<b>Lesson Objectives</b>	
To implement a stack supporting push, pop, top, display, and getMin operations.	
To handle overflow and underflow conditions.	
To construct a stack of N capacity.	
To efficiently retrieve the minimum element in $O(1)$ time using an auxiliary stack.	

# Problem Statement:

Write a program for implementing a MINSTACK which should support operations like push, pop, overflow, underflow, display.

1. Construct a stack of N-capacity
2. Push elements
3. Pop elements
4. Top element
5. Retrieve the min element from the stack

# Concept

A Stack follows the LIFO (Last In, First Out) principle.

## Common operations:

- Push: Insert element at top
- Pop: Remove element from top
- Peek / Top: View top element

## Why MINSTACK?

- A MinStack is an enhanced stack that also allows quick retrieval of the minimum element at any time.
- Naively, finding the minimum requires  $O(n)$  scanning.
- Using an auxiliary stack, we can track the minimum in  $O(1)$  time.

# Algorithm/Logic

## 1. Initialize:

Create two stacks – mainStack and minStack.

## 2. Push(x):

Push x onto mainStack.

If minStack is empty or  $x \leq \text{minStack.top()}$ , push x onto minStack.

## 3. Pop():

If mainStack is empty → Underflow.

Pop element from mainStack.

If popped element equals minStack.top(), also pop from minStack.

# Algorithm/Logic

## 4. Top():

Return the top of mainStack if not empty.

## 5. GetMin():

Return top of minStack (it stores the minimum so far).

## 6. Display():

Print all elements of mainStack from top to bottom.

# Visualization

Let's push → 5, 3, 7, 2

Step	Operation	mainStack	minStack	Min
1	push(5)	[5]	[5]	5
2	push(2)	[5,2]	[5,2]	2
3	push(8)	[5,2,8]	[5,2]	2
4	pop()	[5,2]	[5,2]	2
5	getMin()	[5,2]	[5,2]	✓ 2

# Code Implementation

```
1  import java.util.Stack;
2
3  public class Practical1_MinStack {
4
5      static class MinStack {
6          Stack<Integer> mainStack = new Stack<>();
7          Stack<Integer> minStack = new Stack<>();
8
9          public void push(int x) {
10             mainStack.push(x);
11             if (minStack.isEmpty() || x <= minStack.peek())
12                 minStack.push(x);
13         }
14
15         public void pop() {
16             if (!mainStack.isEmpty()) {
17                 int val = mainStack.pop();
18                 if (val == minStack.peek())
19                     minStack.pop();
20             }
21         }
22     }
```



```
23  public int top() {
24      return mainStack.isEmpty() ? -1 : mainStack.peek();
25  }
26
27  public int getMin() {
28      return minStack.isEmpty() ? -1 : minStack.peek();
29  }
30  }
31
32  public static void main(String[] args) {
33      MinStack s = new MinStack();
34      s.push(5);
35      s.push(3);
36      s.push(7);
37      System.out.println("Current Min: " + s.getMin());
38      s.pop();
39      System.out.println("Top: " + s.top());
40      System.out.println("Current Min: " + s.getMin());
41  }
42 }
```

# Output :

Current Min: 3

Top: 3

Current Min: 3

# Time & Space Complexity

Operation	Time Complexity	Space Complexity	Why?
Push/Pop/Top/getMin	$O(1)$	$O(N)$	Constant access; Fixed arrays.
Display	$O(N)$	-	Linear print.

# Summary

- MinStack is an improved version of a normal stack that supports `push()`, `pop()`, `top()`, and `getMin()` operations — all in  $O(1)$  time.
- It uses two stacks:
  - a. `mainStack` stores all elements.
  - b. `minStack` tracks the minimum value at each level.
- On `push()`, if the new element  $\leq$  current minimum, it's also pushed into `minStack`.
- On `pop()`, if the popped element equals the top of `minStack`, both are popped. `getMin()` simply returns the top of `minStack`, giving the minimum instantly.

# Summary

- This approach keeps all operations fast and efficient ( $O(1)$  time,  $O(n)$  space).
- **Advantage:** No need to traverse the stack to find the minimum.
- **Use Case:** Ideal for real-time applications where frequent min lookups are required.

# Practice Questions:

## 1. Min Stack — [LeetCode #155](https://leetcode.com/problems/min-stack/)

↪ <https://leetcode.com/problems/min-stack/>

**Concept:** Implement a stack that supports push(), pop(), top(), and getMin() in  $O(1)$ .

**Why Practice:** Same as our class example — perfect for reinforcement.

# Practice Questions:

## 2. Implement Queue using Stacks — LeetCode #232

↪ <https://leetcode.com/problems/implement-queue-using-stacks/>

**Concept:** Implement a queue using one or two stacks.

**Why Practice:** Strengthens your stack understanding by reversing the logic.

# Thanks