

System Test Report

UCSC Meal Builder

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Sprint 1

Scenario: As a hungry person, I would like to know when and where I can get food on campus.

1. Start UCSC Meal Builder App; select 'Build A Meal'
2. See the Restaurant they would like to go to

Scenario: As a student, I would like to keep track and conserve my meals/flexies.

1. Start UCSC Meal Builder APP; select 'Balance'
2. See Meals and Flexis
3. Tap to change them

Scenario: As a developer, I would like to have the menu for a single eatery available.

1. Start UCSC Meal Builder App; Select "Build a Meal"
2. Select the Banana Joe's
3. Enter the Budget they would like to use
4. See the list of items for Banana Joe's

Scenario : As a student, I would like to build meals to maximize the use of my meal-plan meals.

1. Start UCSC Meal Builder App; Select "Build a Meal"
2. Select the Restaurant they would like to go to
3. Enter the Budget they would like to use
4. See the list of items for the Restaurant
5. Once user selects an item update the menu so all the item over their range is red

Scenario: As a user, I want the app to be organized and easy to navigate.

1. User should be able to see the three buttons 'Build A Meal', 'Balance', and 'Favorites'
2. User should be able to see the list of restaurants
3. User should be able to see the list of menu items for each restaurant with prices
4. User should be able to see their cart with prices and amounts and the total of their cart
5. User should be able to see their balance with Meals and Flexis
6. User should be able to see their saved meals in favorites

Sprint 2

Scenario : As a developer, I would like to have the menus for all non-dining-hall, on-campus eateries available so that the app offers an adequate selection

1. Start UCSC Meal Builder App; select 'Build A Meal'
2. See the Restaurant they would like to go to
3. For every restaurant the user selects there should be the whole menu available

Scenario : As a user, I want the app to be organized and easy to navigate.

1. User should be able to see everything in a better looking list

Sprint 3

Scenario : As a developer, I would like to have the app present multiple suggestions for how to complete a meal, so that users can fully utilize their spending power and also choose food that suits them

1. User in the menu screen can select sorting so they can see the items in categories
2. Select an item
3. User should be able to see what items are still in their price range

Scenario : As a user, I would like a feature that allows me to add a certain meal to my "favorites," so that next time that meal is one click away

1. User makes a meal and goes to their cart
2. User selects the heart shape icon
3. User enters the name of the favorite
 - a. User types in "best meal ever"
 - b. hit confirm
4. User goes back to Welcome Screen
5. User selects 'Favorites'
6. User should see their saved favorite with "best meal ever"
7. User should be able to select it and checkout

Scenario: As a user, I want the app to be visually appealing and have a coherent visual style so that it is fun to use.

1. User should be able to see a toolbar
2. User should be able to see icons
3. User should be able to see clearer list and buttons

Scenario: As a developer, I want to capture the idea that there are multiple versions of one “item” -- ie, a combo.

1. User should be able to see combo on the list of menus
2. User should be able to add Misc Items in the cart.