Team CHAMP

UCSC Meal Builder

**Sprint 1 Plan**

**Goal:** We want users to be able to track their meals and flexis, and build meals using the menu of a single on-campus eatery.

**Task Listing:**

1. As a hungry person, I would like to know when and where I can get food on campus.
   * Activity for list of restaurants
   * Restaurant data structure
2. As a student, I would like to keep track and conserve my meals/flexies.
   * Activity for checking/editing total balance
3. As a developer, I would like to have the menu for a single eatery available.
   * Database for menu
   * Item data structure
4. As a student, I would like to build meals to maximize the use of my meal-plan meals.
   * Cart data structure
   * Activity for cart
   * Activity for budget
5. As a user, I want the app to be organized and easy to navigate.
   * Activity for home/welcome screen

**Team Roles:**

* Glenn: Database/Back End
* Dishen: Developer, Product Owner
* Kevin: Developer
* Sam: Developer,
* James: Developer, Scrum Master

**Initial task assignment:**

* Glenn: User Story 3, Database
* Dishen: User Story 4&5, Cart activity, Cart data structure, Home activity
* Kevin: User Story 1, Restaurant menu activity, Restaurant data structure
* Sam: User Story 3&4, Budget activity, Item data structure
* James: User Story 1&2, Restaurant information activity, Balance edit activity